

Beginning iOS6 Development

Exploring the iOS SDK



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Apress®

Beginning iOS6 Development: Exploring the iOS SDK

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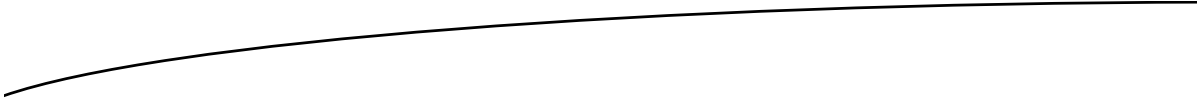
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*This book is dedicated to the memory of Steve Jobs.
We continue to be inspired by his spirit and his vision.*

—David Mark and Jack Nutting

Dedicated to my mom and dad who bought my first computer.

—Fredrik Olsson

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About the Authors



Dave Mark is a longtime Mac developer and author who has written a number of books on Mac and iOS development, including *Beginning iPhone 4 Development* (Apress, 2011), *More iPhone 3 Development* (Apress, 2010), *Learn C on the Mac* (Apress, 2008), *Ultimate Mac Programming* (Wiley, 1995), and the *Macintosh Programming Primer* series (Addison-Wesley, 1992). Dave was one of the founders of MartianCraft, an iOS and Android development house. Dave loves the water and spends as much time as possible on it, in it, or near it. He lives with his wife and three children in Virginia.

Photo Credit: Alison deMars von Blixen



Jack Nutting has been using Cocoa since the olden days, long before it was even called Cocoa. He has used Cocoa and its predecessors to develop software for a wide range of industries and applications, including gaming, graphic design, online digital distribution, telecommunications, finance, publishing, and travel. When he is not working on Mac or iOS projects, he is developing web applications with Ruby on Rails. Jack is a passionate proponent of Objective-C and the Cocoa frameworks. At the drop of a hat, he will speak at length on the virtues of dynamic dispatch and runtime class manipulations to anyone who will listen (and even to some who won't). Jack has written several books on iOS and Mac development, including *Beginning iPhone 4 Development* (Apress, 2011), *Learn Cocoa on the Mac* (Apress, 2010), and *Beginning iPad Development for iPhone Developers* (Apress, 2010). He blogs from time to time at www.nuthole.com.



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Fredrik Olsson has been using Cocoa since Mac OS X 10.1 and for iPhone since the unofficial toolchain. He has had a long and varied career, ranging from real-time assembly to enterprise Java. He is passionate about Objective-C for its elegance, Cocoa frameworks for its clarity, and both for creating a greater whole than their parts. When away from a keyboard Fredrik has spoken at conferences and led developer training.

About the Technical Reviewers



Mark Dalrymple is a longtime Mac and Unix programmer, working on cross-platform tool kits, Internet publishing tools, high-performance web servers, and end-user desktop applications. He is also the principal author of *Learn Objective-C on the Mac* (Apress, 2009) and *Advanced Mac OS X Programming* (Big Nerd Ranch, 2005). In his spare time, Mark plays trombone and bassoon, and makes balloon animals.



Nick Waynik has been working in the IT field for over thirteen years and has done everything from network administration to web development. He started writing iOS apps when the SDK was first released. Since then he has gone on to start his own business, focusing on iOS development. He loves spending his free time with his wife Allison and son Preston, and sometimes playing golf. He blogs at nickwaynik.com and can be found on Twitter as @n_dubbs.