Index

9-intersection model, 100

actor-oriented simulation models, 213
Adaptive Resonance Theory (ART), 87
adjustement costs, 192
Adomian decomposition, 57
Agent Analyst, 108
agent based model, 197
Agent Based Modeling and Simulation (ABMS), 109
aggregate, 152
Alzheimer's disease (AD), 178, 181
ant colony, 36
ant colony optimization, 65
artificial immune network, 75
Artificial intelligent agents, 109
artificial intelligent agents, 108
artificial neural network, 202
attractive harmonic potential, 8
automatic decision making, 31
autonomous vehicles, 201

backpropagation learning, 85
backpropagation training algorithm, 203
basic emotions, 166
behavior, 152
behavioral approach system (BAS), 180
behavioral graph, 165
behavioral inhibition system (BIS), 180
behaviour theory, 178
behavioural graph, 168
behavioural intelligence, 202
Bernouilli equation, 8
bifurcation, 52
biocenosis, 142
biological theorists of emotion, 178
Biot-Savard Model, 38
Biot-Savart laws, 32
biotope, 142
bottleneck machines, 84
boundary value problems, 52
business environment, 83

Caratheodory condition, 7
catastrophe, 129
cellular automata, 108
Cellular Manufacturing (CM), 84
chalk fracturation, 122
Chalk lithostratigraphy, 120
chalk parallel fracturation indice, 123
chalk ransverse fracturation indice, 122
Chandrasekhar model, 9
chaotic dynamics, 190
chromosome, 158
cliff collapse, 118
cliff height, 120
Clinical Implications, 181
clustering, 31
Coastal piezometric slope, 124
Coastal springs occurrence, 124
coastline location, 120
cognitive agent, 173
cognitive maps, 173
cognitive theorists of emotions, 178
cognitive theory, 178
cognitive therapy, 182
colored pheromones, 36

communicating clusters, 36
communication filtering, 31
communication graph, 36
compartment, 144
competitive learning, 86
complex clustering tasks, 84
complex dynamics, 190
complex systems, 3, 140, 189
complex systems behavior, 21
complex systems dynamics, 190
complex systems modelling, 108
complex temporal-spatial behavior, 108
complexity, 129
complexity theory, 189
complicated systems, 4, 98
Componential models, 180
componential models, 179
conditioned stimulus (CS), 182
connection graph, 101
consumers, 143
control methods, 5
curvature, 42

Darboux Invariant, 42
decision making, 31, 68, 108, 165, 168
decomposers, 143
detritivors, 143
dilatation method, 104
domino effects, 130
Driver-Vehicle-Environment (DVE), 202
driving simulators, 201
dynamical interaction network, 101
dynamical systems, 190
dynamics of the productivity, 193

economic result, 193
ecosystem, 32
ecosystems, 141
ecosystems modelling, 51
edge of chaos, 190
edges, 36
Emergence of complex systems, 139
emergence of organizations, 141
emergent property, 104
emergent structures, 29
emotion, 165
emotion modelling, 178
emotional dimension, 166
emotional feedback, 169
energetic fluxes, 99
estuary, 32
Evolutive GIS Formalism, 99
expert systems, 84

facial expression, 178
Fast Multipoles Method (FMM), 33
feed-back process, 141
feedback loops, 131
fitness, 158
fluid flow, 32
food chain, 144
Forrester diagram, 132
Fourier Analysis, 23
functional analysis, 6
functional disorders, 182
Fuzzy Adaptive Resonance Theory, 89

gambling task, 165, 168
general equilibrium theory, 189
General System Theory, 140
General Systems Theory, 129
generalized Lipschitz inequality, 7
genetic algorithm, 155
Geographic Information System (GIS), 97, 108, 118
Geographical Data Base (GDB), 97
Geographical Database consistency, 101
geopolitics, 108
georeferenced data, 119
GIS updating propagation, 101
GIS: canonical operation, 101
GIS: complex semantic objects, 99
GIS: composition relations, 100
GIS: constraints between values, 100
GIS: constraints between variable, 100
GIS: geometric objects, 99
GIS: geometric primitives, 99
GIS: layers, 98, 108, 119
GIS: multiagent systems mixing, 108
GIS: raster mode, 97
GIS: semantic objects, 99
GIS: vector mode, 97
global consistency maintenance, 104
graph, 36
graph theory, 84
grid, 34
Gross Domestic Product (GDP), 190

Group Technology (GT), 83

hazard modelling, 124
hazards spatio-temporel modelling, 118
hierarchical models, 179, 180
holarchy, 142
holding costs, 25
Holistic metrics, 21
holon, 142
Homotopy Perturbation Method (HPM), 52
hybrid model, 142
hydrodynamic model, 33
hydrogeology, 123
hyperdisaster, 131

idiosyncratic shocks, 197
idiotypic network, 73
immune system, 71
individual's behavior, 191
Individual-Based Model (IBM), 108
Individual-Based Models (IBM), 140
instability, 132
Integrative Simulation Model, 215
intelligent agents, 108
interacting particles, 33
interaction network, 140
interactive networks, 108
Invariant Manifolds, 43

job shop manufacturing systems, 84

Kohonen Self Organizing Feature Maps (SOFM), 86

law-based behavior, 144
Lebesgue space, 6
Leonardo Da Vinci, 32
Lie Derivative, 42
limit cycles, 197
local consistency maintenance, 104
logic coherences, 215
Lorentz model, 45
Lotka-Volterra system, 157
Lyapounov, 7
Lyapounov method, 9

macroscopic variables, 191
major risks, 131
manifolds, 5
manufacturing companies, 83
manufacturing system, 84
Marcenkievitch-Besicovitch spaces, 6
mathematical integer programming, 84
matrix sorting, 84
mechanical representation, 4
memory model, 182
memory model: encoding, 182
memory model: episodic memory, 182
memory model: long-term memory, 182
memory model: procedural memory, 182
memory model: retrieval, 182
memory model: storage, 182
Mixing Individual-based Models and GIS, 108
motor expression, 178
multi objective scheduling problem, 65
multi-level systems, 142
multi-scale organizations, 99
Multi-scale rule-based qualitative system, 124
multiagent simulation, 31
multicast routing problem, 66
multilayer Neural Driver Agent, 202
multiscale methods, 32
multiscale simulations, 29
mutual dependance, 141

neoclassical economics, 189
Neural Driver Agent (NDA), 202
neural networks, 84
neuropsychology, 178
nonlinear ecosystems, 52
nonlinear wave equations, 52
nonlinearities, 4
numerical ants, 36

Object-oriented modeling (OOM), 108
observer, 30
OCC Model, 166
ontology, 145
organic diseases, 181
overlapping parts, 84

p-dense, 104
panic disorder, 178
Pareto front, 67
part classification, 84
part family formation, 84

part-machine grouping problem, 84
particle model, 32
pattern recognition, 84
perturbation methods, 52
Petri nets, 214
pheromone, 65
pheromones, 36
physical qualitative modelling, 124
physiological activation, 178
Poincaré, 7
predator-prey system, 56, 153
primary emotions, 166
ProActive, 151
Process Engineering, 212
process-oriented simulation models, 213
producers, 143
production costs, 192
production flow analysis (PFA), 85
production function, 191
Protégé, 145

Quantum Mechanics, 23

reductionism, 21, 141
rehabilitation, 178
reification, 32
reinforcement, 67
Repast, 108
repast, 194
research and development activities, 194
Riccati differential equation, 52
risk, 129
risk analysis, 129
risk modelling, 129

Schelling's Model, 110
segregation model, 110
self organized systems, 4
self regulation, 153
self-amplification, 36
self-organization, 99, 189
self-organized criticality, 78
Self-Organized Holarchic Open Systems (SOHOS), 142
service level, 25
sigmoid curve, 167
simple systems, 4
simulation trace, 32
Sobolev space, 6
spacial data, 97
spatial and temporal scales, 129
Stella Research Program, 133
stockouts, 25
strange attractors, 5
structure detection, 30
structure emergence, 190
summary of a simulation, 32
supervised learning, 85
supply chain management, 24
swarm, 194
system dynamics, 4
system dynamics modelling, 129
systems, 139

Task Network Model, 216
temporal coherences, 215
territorial system, 129
therapeutic applications, 178
thermodynamic representation, 4
thermodynamics, 6
topological influence area, 101
topological relations, 100
torsion, 42
turbulent flow, 9
turnovers, 25

unconditioned fear responses (URs), 182
unconditioned stimulus (US), 182
understanding, 31

Van der Pol model, 44
Virtual Design Team, 213
vortex detection, 38
vortices, 32
vorticity, 34
vulnerability, 130

water table level, 123
wolrd-wide economy, 108
Workflow simulation model, 213