
Index

A

Accuracy, 3
Acellular slime, 431
Activator, 195
Adaptive self-organization, 21
Address decoding, 382
Adiabatic quantum computing, 138–140
Algorithmic coding theorem, 654
Algorithmic cognition, 642
Algorithmic probability, 654
 α -shape, 431, 438
Amoeboid robots, 442
Amorphous computing, 402, 601–616
Analog equation solvers, 45
Analog reaction–diffusion chip, 232–233
Analog very large scale integration, 9
Ant colony optimization (ACO), 549, 554–555, 565, 568–569
 principles and applications, 569–573
Ants sleeping model (ASM), 570
Arithmetic and logic operations, 584–585
Artificial chemistry (AC), 401, 577–596
 arithmetic and logic operations, 584–585
 assembler automata, 587–588
 autocatalytic polymer chemistries, 585
 cellular automata, 588–589
 chemical differential equation, 581–582
 discrete event simulation, 582
 explicitly simulated collisions, 582
 extrinsic evolution, 593–594
 information processing, 596
 intrinsic evolution, 594–595
 lambda calculus, 583–584
 lattice molecular systems, 588–589
 mechanical, 589–590
 molecules, 579–580
 reaction rules, 580–581
 semi realistic molecular structures and graph rewriting, 589–590
 space (*see* Space)
 syntactic and semantic closure, 595–596
 theory, 591–593
 Turing machines, 585–587

Artificial immune networks, 509–510
Artificial immune system, 506–507
Artificial negative selection, 510
Artificial neural networks, 96
Artificial neuron, 98
Artificial organisms, 586
Assembler automata, 587
Autocatalytic polymer chemistries, 585
Autocatalytic set, 591–593
Autopoiesis, 592

B

Babbage’s analytical engine, 48
Babbage’s difference engine, 47–48
Bacterial computing, 491–501
Ballistic logical gates, 439–440
Bat algorithm, 549, 556
Bees-inspired algorithms, 549
Belousov–Zhabotinsky (BZ) reaction, 171, 228
Benenson’s Finite Automaton, 332–335
Billiard ball computers, 40
Billiard ball model, 463, 474–476
Biological Quantum Computing, 142–143
Block decomposition method, 658
Broadcast-and-weight protocol, 105, 106
Brownian machines, 40–41
BZ processor, 175

C

Cell Matrix, 405
Cellular ants, 566
 computing, 565–575
 in data clustering, 570–571
 in swarm robotics, 571–573
Cellular automata, 38, 400–401, 565, 588–589
 fundamentals, 567–568
Cellular automaton, 373
Cellular Automaton Machine (CAM), 566
Cellular computing hardware, 403–405
Cellular neural networks, 377
Chemical differential equation, 581

Chemical nanocomputers, 360
 Chemical sensors, 210–214
 Church–Turing Conjecture, 676
 Church–Turing computation, 3
 Church–Turing thesis, 25, 676
 Clockwork computer, 41
 Cognitive immunology, 511–512
 Coherence, 59–60
 Collision-based computing, 40
 Collision-free path, 178–180
 Computability theory, 396
 Computational completeness, 519
 Computational complexity classes, 37
 Computational complexity theory, 396
 Computational efficiency, 530–531
 Computational particle, 601
 Computing power, 529–530
 Concave hull, 431, 438
 Conducting polymer, 454–455
 Construction universality, 379
 Continuous space machine, 57, 68–72
 Continuous-time models, 25
 Continuous-time quantum computing, 136–138
 Continuous-time recurrent neural networks (CTRNNs), 99
 Controlled NOT, 465
 Core network, 587
 Counter machine, 484
 Cross-gain modulation (XGM), 99
 CrossNets, 385
 Cuckoo search, 549, 558

D

Danger theory, 510–511
 Dark silicon strategies, 87
 Data clustering, 570–571
 DC operational amplifier, 6
 Delaunay triangulation, 431, 438
 Delay-insensitive circuits, 367
 Deoxyribozyme-based automaton, 327
 Deoxyribozyme-based logic gate, 327
 Difference engine, 47
 Differential analyzers, 6, 45–46
 Digital biosensors, 296–298
 Digital CMOS reaction–diffusion chips, 228–232
 Discrete event simulation, 582–583
 Dissipative models, 26–27
 Divide-and-Conquer Method, 658
 DNA
 binary counter, 327
 circuit, 327
 computing, 307, 327
 logic gate, 327
 self-assembly, 335–338
 Sierpinski triangle, 327
 tiling assemblies, 51
 Domino tiling problems, 50

E

Echo State Networks, 620, 625–627
 Efficiency in interconnection complexity, 59
 Electroactive polymers, 454–455
 Electromechanical computing, 49
 Electronic nanocomputers, 360
 Embryonics, 403–404
 Energy efficiency, 59
 Enigma Machines, 49
 Enzymatic machine, 41
 Enzyme-based logic gates, 267–271
 E/O subcircuit, 99
 Error correction, 125
 Evacuation, 436–437
 Evolution in materio, 447–461
 Excitability, 195
 Excitable behavior, 101
 Excitable medium, 171
 Experimental archeology, 436
 EXPTIME, 37
 Extended analog computer, 3

F

FANOUT, 152–154
 Fault-tolerance, 370–373
 Field programmable analog arrays, 9
 Field programmable gate arrays, 404–405
 Firefly algorithm, 549, 556–558
 Fredkin gate, 465
 Fredkin’s billiard ball model (BBM), 376
 Frequency based logical gates, 440

G

Garbage-less computation, 477
 Generalized communicating P systems, 528–529
 General-purpose analog computer, 3
 Genetic circuits, 21–22, 495–496
 Geometry, 437–438
 Gillespie’s algorithm, 582
 Grossone, 667

H

Hardware Oregonator model, 232–233
 Harmonic analyzers, 45
 Harmonic synthesizers, 45
 HICANN chip, 109
 Hybrid quantum computing, 136

I

Immune computing, 503–514
 Immune networks, 509
 Inductive cognitive processes, 676
 Inductive Turing machine, 675
 Interacting variables, 634
 Interference, 66

J

The Jevons' logic piano, 49

K

Kinodynamic planning, 42

Kirchhoff-Lukasiewicz machines, 455–456

Kolmogorov algorithms, 676

Kolmogorov-Uspensky machine, 441–442

L

Lac operon, 494–495

Langmuir-Blodgett films, 455

Lattice molecular systems, 588

Leaky integrate-and-fire (LIF), 97

Learning, 96

Lehmer's number sieve computer, 49

Liquid crystal, 454

Liquid State Machines, 620, 627

Logic, 381

with memory, 418–419

Lossless compression, 656

M

Machine learning, 504

Manakov solitons, 150–151

Manakov system, 147, 149

Margolus' reversible cellular automaton, 376

Mass action kinetics, 582

Mass Migration, 436

Matrix multiplication chemistry, 584–585

Maze, 432

McCulloch–Pitts neural model, 96

Mechanical artificial chemistries, 589

Mechanical cipher devices, 49

Mechanical nanocomputers, 360

Mechanistic model, 653–654

Membrane algorithms, 540–544

Membrane computing, 401, 519–532, 536

Membrane structure, 519

Memory, 382

Memristor, 411, 412

MEMS Computing Devices, 49

Metaheuristic, 549

Microelectromechanical systems, 49

Micro-fluidic logical gates, 440–441

Micro-ring resonator (MRR), 106

Minority-carrier transport, 234–235

Mnemotrix, 411

Molecular automata, 327–352

Molecular automaton, 328

Molecular finite-state automaton, 328

Molecular Mealy automaton, 328

Molecule cascades, 377

Moore's law, 86

Motion planning, 43–44

Multiple-in multiple-out (MIMO) systems, 112

Multiplication of images, 67

Multiset, 519

rewriting, 519–520

Multistable soliton collision, 159

N

Napier's bones, 47

Negative selection, 510

Networkable photonic device, 98

Neural computation, 20–21

Neural network, 383–384

Neuromorphic computing, 84, 87–88

Neuromorphic engineering, 384

Neuromorphic microelectronics, 89–90

Neuromorphic photonics, 84, 85, 90–96
challenges, 95–96

Neuromorphic platforms comparison, 109–111

No-free-lunch theorems, 559–560

Nomograph, 3

Nonlinear programming, 112–113

Nonlinear Schrodinger equation, 147

NP, 37

Numbers, 663

Numerals, 663

O

O/E/O PNN nonlinearities, 100

Optical computer, 57

Optical pattern recognition, 62

Optimization, 550, 553

Optoelectronics logical gates, 440

Ordinary differential equation, 3

Organic memristive device, 413–416, 418–423

Oscillator, 416

P

P, 37

Palladium processor, 171, 174

Parallel actuators, 182–184

Partial differential equation, 3

Particle-like waves, 40

Particle swarm optimization, 550, 555

Pascaline, 47

Pavlov's dog learning, 418

PEO–PANI fibrillar networks, 424

Perceptron, 411, 419–423

Photonic integrated circuit (PIC), 84
fabrication, 92

Photonic neural network architecture, 105–109

Photonic neuron, 96–101

Photonic reservoir computing, 94–95

Photonic weight banks

controlling, 107–108

scalability with, 108–109

Physarum, 442

P. polycephalum, 431

- Physical computation, 447–449
 Pinwheel calculators, 47
 Polyaniline (PANI), 411, 412
 Polyethylene oxide, 411
 Polynomial time reduction, 37
 Poly(styrene sulfonic acid)-b-poly-(ethylene oxide)-b-poly(styrene sulfonic acid) (PSS-b-PEO-b-PSS), 424
 Pond snail nervous system, 417
 Population-based algorithm, 550
 Potentiometer, 3
 Precipitation reaction, 172
 Precision, 3, 17–18
 PSPACE, 37
 Pulse generator, 537
- Q**
 Quadratic programming (QP), 113
 Quantum annealing, 138–140
 Quantum communications, 124
 Quantum computing, 38–39, 119–143
 Quantum dense coding, 124
 Quantum dot cellular automaton, 376
 Quantum key distribution, 124
 Quantum limit, 360
 Quantum mechanics, 121
 Quantum nanocomputers, 360
 Quantum superposition, 38
 Quantum teleportation, 124
 Quantum walks, 127–129, 140
- R**
 Randomized Turing machines, 38
 Rank-Varying Computational Complexity, 633
 Rate coding, 97
 Ray tracing, 42
 Reaction–diffusion chemical computers, 46
 Reaction–diffusion circuit, 228
 Reaction network, 580
 Reaction rules, 580–581
 Real-time radio frequency processing, 111–112, 114
 Recurrent neural networks, 26
 Reduced Instruction Set Computers (RISC), 385
 Register machine, 520
 Regulated rewriting, 520
 Reservoir computing, 94–95, 619–628
 Reversible cellular automata, 376
 Reversible cellular automaton, 463, 485
 Reversible computing, 463–486
 Reversible counter machine, 484
 Reversible finite automaton, 484–485
 Reversible logic element, 465–476
 with memory, 463, 467
 Reversible logic gate, 463, 465–467
 Reversible Turing machine, 38, 463, 476–484
 Ring Memory, 214–218
 Robotic hand, 182
 Rotary element, 468–475
 Routing, 381
 Rubel’s extended analog computer, 24
- S**
 Scaling, 18–20
 Self maintaining, 591, 592
 Self-Timed Cellular Automata (STCA), 379
 Self-timed circuits, 367
 Semiconductor excitable lasers, 103–105
 classification of, 99
 Semiconductor optical amplifiers (SOAs), 95
 Sequential machine, 467
 Sequential-time models, 25–26
 Shamir’s TWINKLE, 49
 Shannon entropy, 654
 Shor’s algorithm, 126–127
 Shortest path, 42, 432
 Signal cascadability, 84
 Silicon photonics, 84
 Simulated annealing, 385
 Single-electron circuit, 442
 Single-electron reaction–diffusion system, 235–239
 Slide rules, 47
 Slime mold computing, 431–443
 Social algorithms, 550, 549–561
 Soliton, 147
 computers, 40
 Space
 modeling space, techniques for, 589–590
 phenomena in, 591
 Space exploration, 437
 Spanning tree, 431, 433–434
 Spatial light modulators, 65
 Spatial soliton collisions, 167–168
 Speed-independent circuits, 367
 Speed-of-light limit, 360
 Spiking model, 88
 Spiking neural networks (SNNs), 84, 89
 Spiking neural P systems, 526–528
 Spiking neuron, 97
 Steiner tree, 442
 Stepped drum calculators, 47
 Stochastic networks, 423–427
 Stoichiometric matrix, 580
 Structure-to function mapping, artificial chemistry,
 see Artificial chemistry (AC)
 Sub-excitabile BZ processor, 175
 Subexcitable medium, 172
 Surface plasmon resonance, 278–279
 Swarm intelligence, 550
 Symport/antiport, 520
- T**
 Temporal coding, 97
 The informal notion of algorithm is equivalent to concept
 of a Turing machine, 676
 Therapeutic and diagnostic automata, 340–343

Thermal limit, 359
Thermodynamics, 252–255
Threshold multiplication, 584
Time-division multiplexing (TDM), 88
Time efficiency, 59
Time gating, 155–156
Toffoli gate, 465
Towers of Hanoi, 432–433
Transport networks, 434–436
Travelling salesman problem, 433
Turing machine, 36, 676
Typogenetics, 586

U

Ultra-wideband (UWB) radio system, 112
Uncertain time constraints, 634

Unconventional computational problem, 631
Universal Distribution, 654
Universality, 520
Universal Turing machine, 36

V

Vector solitons, 149–150
Voltage-Controlled Colloids, 455
Voronoi diagram, 172, 176–178, 229, 431, 437, 438

W

Wavelength-division multiplexing (WDM)
networking, 99
protocol, 106