Editorial

As the technology for computers and other electronic media has developed, it has become increasingly easy to develop demonstrations and tutorials for teaching students fundamental concepts pertaining to psychological research. A phenomenon or concept can often be illustrated vividly in a way that is not possible in books or lectures alone. In this issue, 16 articles describe, in most cases, computer software for demonstrating and teaching topics in experimental psychology. Areas covered include statistical methods, research methods, perception, attention, memory, conditioning, and action. The articles also include discussions of broader issues in the development and use of educational software in psychology. Such information should be of value to readers in determining how to incorporate available materials into courses and in developing their own demonstrations and tutorials.

A Web site has been set up to allow easy access to the demonstrations and tutorials described in this special issue. The site can be accessed either by going to the Psychonomic Society home page at the URL listed on the inside front cover of the journal and clicking on the "Special Issues" bar, or by going directly to the special issues page at www.sig.net/~psysoc/special.htm. A link from that page leads to a table of contents page. Clicking on the "View the Abstract" link for a specific article in the contents will load a page that contains the abstract and links for accessing or downloading the software described in the article.

Robert W. Proctor
Editor