

RESEARCH ARTICLE

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An underactuated parallel-link gripper for a multicopter capable of plane perching

Maozheng Xu, Taku Senoo and Takeshi Takaki*

Abstract

The need for a perching robot is increasing in the field of rescue and transportation. Accordingly studies on perching an object by attaching a robot arm to a perching robot have been conducted. However, almost all the studies related to perching have been conducted using an actuated or electric device. However, perching by using an electric device has several disadvantages, such as additional power consumption and an increase in the mass of the multicopter used to load the electric source. Instead of using an electric device, perching by using an underactuated gripper can effectively avoid these disadvantages. Accordingly, we developed an underactuated passive gripper that has the advantage of nonconsumption of electric power for perching. A method to confirm the available range for stable perching is one of the problems of using an underactuated passive gripper. Therefore, in this study, we analyze a multicopter carrying an underactuated parallel-link passive gripper for available plane perching. To enable perching on planes with different thicknesses and being embedded at different depths, we summarize the available perching range and limitations based on the friction cone theory. Our conclusion is supported by both theoretical and experimental results.

Keywords: Perching, Multicopter, Self-gravity, Parallel linkage, Underactuated gripper

Introduction

Recently, there has been an increase in the use of multicopters for rescue and transportation [1], and environmental monitoring [2, 3], and for express home delivery, whereby a robot arm is attached to the multicopter [4]. Express delivery using a multicopter, in response to people's consumption requirements, has several advantages. Therefore, studies need to be conducted on multicopters equipped with a mechanism for catching, and more importantly, perching.

The word perching was originally used to describe bird landing behavior. Extended to multicopter behavior, the term indicates a process in which the multicopter flies to land or sit on targets, such as pipes, sticks, or branches. However, the multicopter requires a certain mechanical device to execute the maneuver for perching on targets.

The design of the device depends on the shape and properties of the target. For example, for the multicopter to perch on a branch or cylindrical target, the gripper must be designed with birdlike talons; to perch on horizontal and vertical platforms, the gripper must be designed so that it can grasp the target firmly, without sliding down. In general, studies on perching can be divided into two categories: those on the control of perching and those on the mechanical structure of perching. In a previous study on perching control, researchers from New Mexico State University and Shanghai University developed bio-inspired trajectory generation for unmanned aerial vehicle (UAV) perching based on the tau theory [5, 6]. A number of other researchers have focused on the mechanical structures of perching. These mechanical structures include grippers [7, 8], robot hands [9, 10], landing legs [11, 12], and other advanced mechanisms for grasping and perching. For example, researchers at the University of Twente and Aalborg University developed a mechanism that facilitates the reliable perching of UAVs

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on smooth vertical surfaces using a lightweight passive vacuum-cup technology and the absorption of aerial impacts [13].

However, the aforementioned mechanical structures for perching are actuated because they carry power supply devices. This increases the mass of the entire aerial system, which may result in an overload of the multicopter when flying or perching. Thus, studies on perching via passive mechanisms have been conducted to solve this problem. Researchers at the University of Utah developed an avian-inspired passive mechanism for quadrotor perching [14, 15]. In this study, the proposed passive mechanism is capable of perching on a pipe-like object. Although this avian-inspired device can perch on a cylindrical object, it is composed of numerous complex mechanical structures. For the purpose of delivery or security monitoring, the target of perching often involves a man-made object, such as a planar structure, which only needs a simpler mechanism. Therefore, to achieve this purpose, we proposed an underactuated device with a simpler mechanical structure, which is shown in Fig. 1.

We successfully developed this underactuated parallel-link gripper in an earlier study [16]; however, there was an insufficient discussion on perching. For example, to simplify the calculation, we assumed that the contact point of the upper side of the gripper was at the innermost position. However, in the real world, we must consider cases where the contact point of the gripper is at an arbitrary position, which is one of the focus areas of this study.

The remainder of the paper is organized as follows: the perching motion of the gripper device is described

in "Perching motion of the gripper device" Section. The theoretical basis for the existing perching judgment is described in "Available condition for stably perching" Section, and subsequently, a static model for analysis is established. "Perching state judgment" Section focuses on the perching state judgment using the friction cone theory. "Parallel-link passive gripper prototype and mechanism integration" Section provides an overview of the perching device and mechanism integration. "Experiment" Section describes the experiment and a comparison of the theoretical and experimental results. Finally, "Conclusion" Section concludes this paper and presents a description of our future work.

Perching motion of the gripper device

A perching system can be divided into four parts, as shown in Fig. 2a. Link 1 is the assembling bar that connects the body of the multicopter and other parts of the gripper. Link 2, which is in the middle, is called the connecting bar, and its function is to connect the gripper and the assembling bar. Link 3 is the gripper, which has the function of grasping the upper side of the table. Link 4 is called the underside link bar, and it contacts the table and provides the grasping force for perching. Links 1–4 are composed of parallel devices, and as shown in Fig. 2a, the distance between each joint was assumed to be l_1 , l_2 , l_3 , and l_4 . Then, we can obtain the relationships $l_1=l_3$ and $l_2=l_4$.

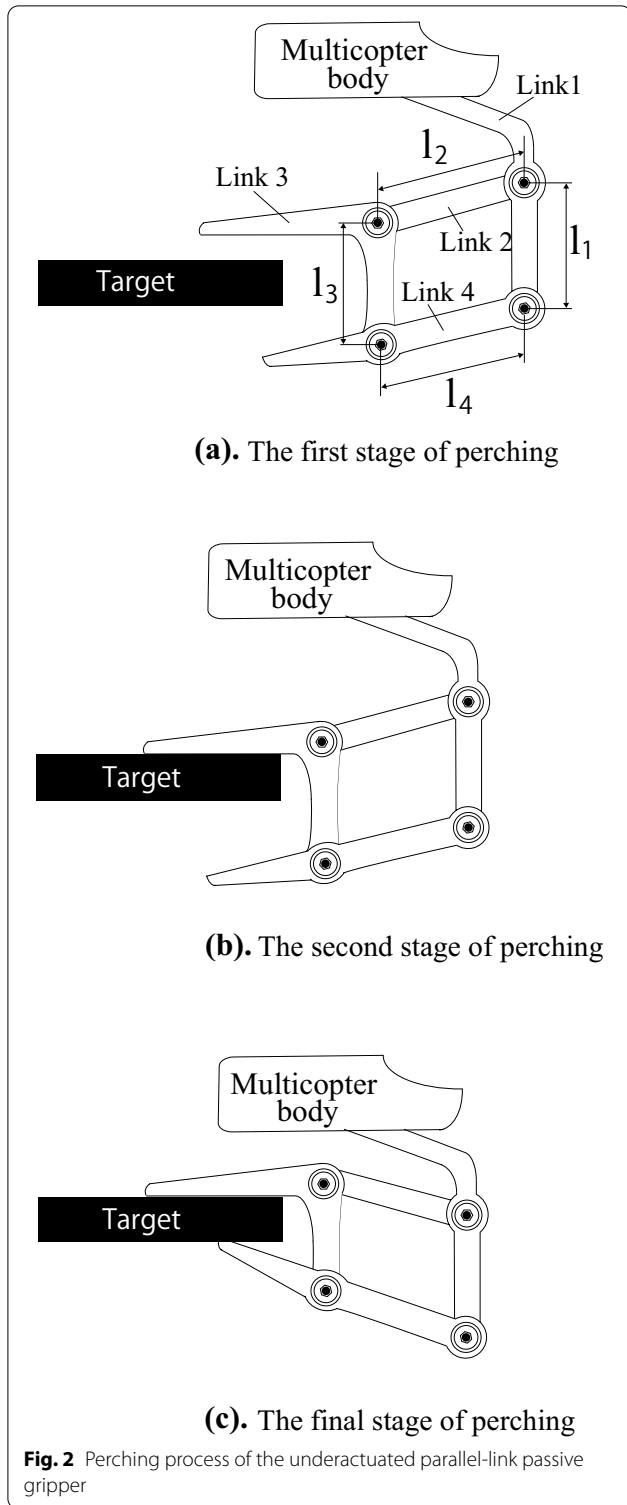
Figure 2a–c describe the process of the perching motion, which consists of three stages. The first stage, shown in Fig. 2a, involves the approach of the multicopter. In this stage, the multicopter is set to land on the target and maintain a horizontal posture to perch on the target smoothly. Then, in the second stage of perching, the underside of Link 3 contacts the upper side of the target surface, as shown in Fig. 2b. Simultaneously, the motors of the multicopter stop running, the entire device declines because of its own gravity, and the front side of Link 4 rises until it touches the underside of the target. In the entire process, the body of the multicopter is maintained in a horizontal state, parallel to the target surface, so that the entire device is not tilted and maintains its balance (Fig. 2c).

Available condition for stably perching

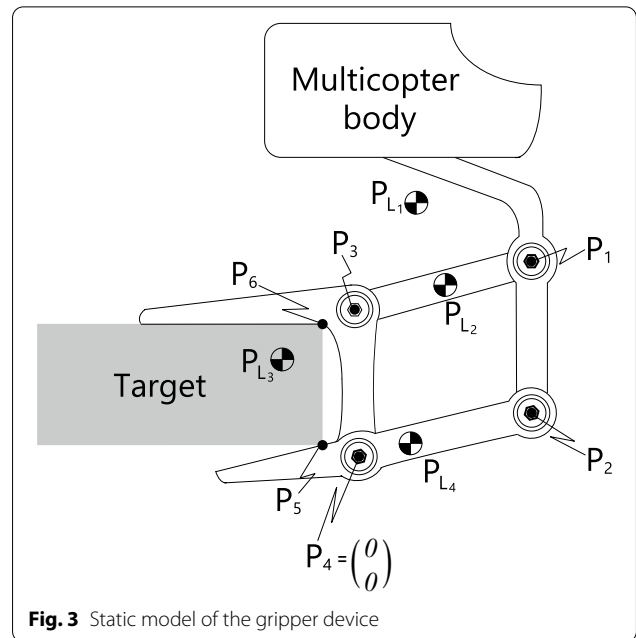
In a previous study [16], we performed a preliminary analysis on a specific situation. In this case, the object on which the multicopter was to be perched was a table with a constant thickness. In addition, for the analysis and calculation, we assumed that the contact point P_6 was at the innermost part of the gripper shown in Fig. 3. This could be considered a very special case. However, the generalizability of the model needs to be extended by varying the condition



Fig. 1 Multicopter with simple underactuated device can perch on veranda easily for delivery, security monitoring, etc.



for practical applications. Thus, the main objective of this study is the analysis of perching success on a plane of varying thickness, embedded at an arbitrary depth (arbitrary contact point P_6).



Anatomy of the static model

As depicted in Fig. 3, the static model is established in 2 dimensions, and the entire device consists of four parts and six positions. Here, we assume that the gripper comes in contact with the target at points 5 and 6, which are indicated by P_5 and P_6 , respectively, as shown in Fig. 3. Based on this assumption, a component analysis can be performed for the entire device. We assume that $P_i (i = 1, 2, \dots, 6)$ and $F_i (i = 1, 2, \dots, 6)$ are the position and force vectors, respectively.

We define $F_i = [F_{ix}, F_{iy}]^T$, $P_i = [P_{ix}, P_{iy}]^T$, and $S(P_i) = [-P_{iy}, P_{ix}]$. Subsequently, the torque τ_i can be defined as follows:

$$\tau_i = P_{ix}f_{iy} - P_{iy}f_{ix} = [-P_{iy}, P_{ix}] \begin{bmatrix} f_{ix} \\ f_{iy} \end{bmatrix} = S(P_i)F_i. \quad (1)$$

Furthermore, we define $F_{L_i} (i = 1, 2, 3, 4)$ as the gravitational force of Link i , and $P_{L_i} (i = 1, 2, 3, 4)$ as the position of the gravitational force of Link i . Similar to Equation (1), the torque τ_{L_i} can be defined as

$$\tau_{L_i} = S(P_{L_i})F_{L_i}. \quad (2)$$

As mentioned earlier, the entire device can be divided into four parts. It is important to note that six forces are active during perching. F_1-F_4 denote the forces at the joints and F_5-F_6 denote the forces at the contact points. Each part of the device during the perching process is analyzed individually.

$$F_1 + F_2 + F_{L_1} = 0 \quad (3)$$

$$\tau_1 + \tau_2 + \tau_{L_1} = 0 \tag{4}$$

$$-F_1 + F_3 + F_{L_2} = 0 \tag{5}$$

$$-\tau_1 + \tau_3 + \tau_{L_2} = 0 \tag{6}$$

$$-F_3 + F_4 + F_6 + F_{L_3} = 0 \tag{7}$$

$$-\tau_3 + \tau_4 + \tau_6 + \tau_{L_3} = 0 \tag{8}$$

$$-F_2 - F_4 + F_5 + F_{L_4} = 0 \tag{9}$$

$$-\tau_2 - \tau_4 + \tau_5 + \tau_{L_4} = 0 \tag{10}$$

Here, we can combine Equations (1)–(10) into the formula $Ax = b$, where $A \in R^{12 \times 12}$, $x \in R^{12}$, and $b \in R^{12}$. The identity matrices are defined as I , and zero matrices and zero vectors are defined as 0 . Specifically,

$$A = \begin{bmatrix} I & I & 0 & 0 & 0 & 0 \\ S(P_1) & S(P_2) & 0 & 0 & 0 & 0 \\ -I & 0 & I & 0 & 0 & 0 \\ -S(P_1) & 0 & S(P_3) & 0 & 0 & 0 \\ 0 & 0 & -I & I & 0 & I \\ 0 & 0 & -S(P_3) & S(P_4) & 0 & S(P_6) \\ 0 & -I & 0 & -I & I & 0 \\ 0 & -S(P_2) & 0 & -S(P_4) & S(P_5) & 0 \end{bmatrix}, \tag{11}$$

$$x = [F_1^T, F_2^T, F_3^T, F_4^T, F_5^T, F_6^T]^T \tag{12}$$

$$b = -[F_{L_1}^T, \tau_{L_1}, F_{L_2}^T, \tau_{L_2}, F_{L_3}^T, \tau_{L_3}, F_{L_4}^T, \tau_{L_4}]^T, \tag{13}$$

Therefore, the force x can be obtained using the following equation:

$$x = A^{-1}b. \tag{14}$$

Classification discussion of target thickness

As shown in Fig. 4a, we assume the ordinate distance between the lower surface of the gripper and P_3 as a and that between the upper surface of the gripper and P_4 as b . Then, when the lower surface of Link 3 and the upper surface of Link 4 are parallel, we assume that the target thickness L is L_0 , which can be obtained as follows:

$$L_0 = l_1 - a - b. \tag{15}$$

As evident from Fig. 4b, c, in the cases of $L \leq L_0$ and $L > L_0$, the representations of the position vector P_5 are different. Thus, both situations need to be

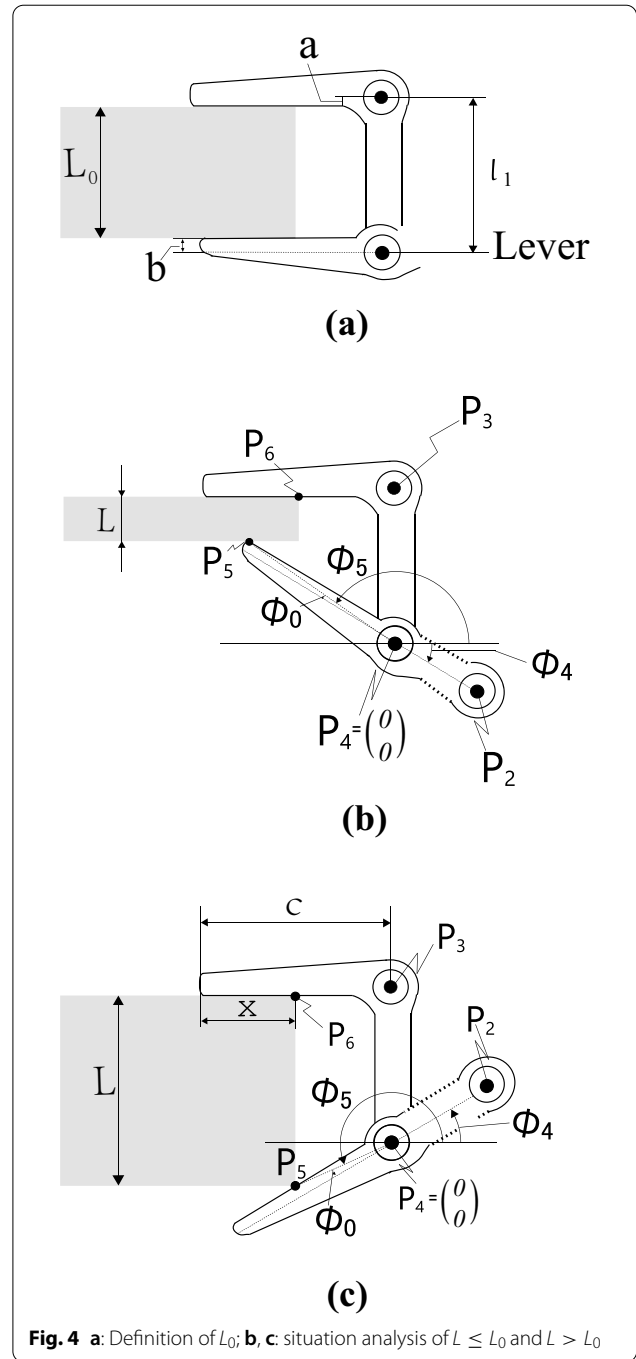


Fig. 4 a: Definition of L_0 ; b, c: situation analysis of $L \leq L_0$ and $L > L_0$

classified separately. Specifically, during the analysis of the perching state, we assume that the gripper of Link 3 maintains a fixed position, and we set P_4 as the origin. Then, we can obtain the vector coordinates as follows:

$$P_3 = \begin{bmatrix} P_{3x} \\ P_{3y} \end{bmatrix} = \begin{bmatrix} 0 \\ l_1 \end{bmatrix}, \tag{16}$$

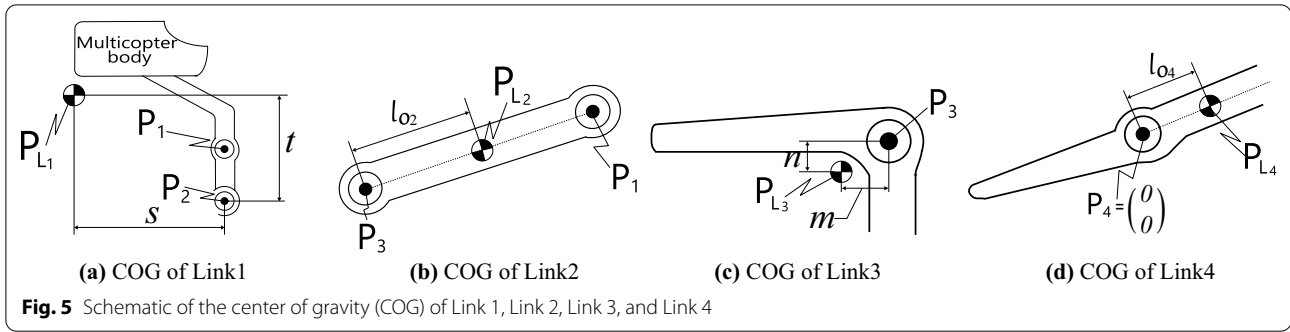


Fig. 5 Schematic of the center of gravity (COG) of Link 1, Link 2, Link 3, and Link 4

$$P_4 = \begin{bmatrix} P_{4x} \\ P_{4y} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}. \tag{17}$$

The position vector P_5 is at the farthest end of Link 4. As shown in Fig. 4b, c, ϕ_5 is the angle between the lever and the line P_4P_5 , which can be expressed as a two-variable formula:

$$\phi_5 = A \tan 2(P_{5y}, P_{5x}). \tag{18}$$

Then, as shown in Fig. 4b, c, we assume that ϕ_0 is the angle between the line P_2P_4 and the line P_4P_5 , which can be obtained as follows:

$$\phi_0 = \sin^{-1} \left(\frac{b}{\sqrt{(P_{4x} - P_{5x})^2 + (P_{4y} - P_{5y})^2}} \right). \tag{19}$$

We assume that ϕ_4 is the angle between the lever and the central axis of Link 4, which can be obtained as follows:

$$\phi_4 = (\phi_5 + \phi_0) - 180^\circ. \tag{20}$$

Thus, the position vectors of P_1 and P_2 can be obtained as follows:

$$P_2 = \begin{bmatrix} P_{2x} \\ P_{2y} \end{bmatrix} = \begin{bmatrix} l_4 \cos \phi_4 \\ l_4 \sin \phi_4 \end{bmatrix}, \tag{21}$$

$$P_1 = \begin{bmatrix} P_{1x} \\ P_{1y} \end{bmatrix} = \begin{bmatrix} P_{2x} \\ P_{2y} \end{bmatrix} + \begin{bmatrix} 0 \\ l_1 \end{bmatrix}. \tag{22}$$

(a) When thickness $L \leq L_0$

A situation analysis of the target thickness $L \leq L_0$ is shown in Fig. 4b. In the range of $0 < L \leq L_0$, an increase in the thickness L will change each position vector. We define the distance between P_4 and P_5 as l_5 . Then, P_5 can be obtained as follows:

$$P_5 = \begin{bmatrix} P_{5x} \\ P_{5y} \end{bmatrix} = \begin{bmatrix} -l_5 \cos \phi_5 \\ l_1 - a - L \end{bmatrix}. \tag{23}$$

(b) When thickness $L > L_0$

As shown in Fig. 4c, in the cases where $L > L_0$ the contact point P_5 is no longer the leftmost point; thus, not only the thickness L but also the embedded depth x will influence the coordinates of the other position vectors. Here, we assume that c is the horizontal distance between P_3 and the tip of the upper side of Link 3. The coordinates of the position vector P_5 can be obtained as follows:

$$P_5 = \begin{bmatrix} P_{5x} \\ P_{5y} \end{bmatrix} = \begin{bmatrix} x - c \\ l_1 - a - L \end{bmatrix}. \tag{24}$$

Determination of the center of gravity of each link

The center of gravity (COG) of each link is shown in Fig. 5. As shown in Fig. 5a, Link 1 is based on P_2 ; it is offset by two parameters, namely, s and t , in the horizontal and vertical directions, respectively. Thus, the COG of Link 1 can be obtained as follows:

$$P_{L1} = \begin{bmatrix} P_{L1x} \\ P_{L1y} \end{bmatrix} = \begin{bmatrix} P_{2x} + s \\ P_{2y} + t \end{bmatrix}. \tag{25}$$

Figure 5b shows that Link 2 rotates based on P_3 ; consequently, it can be deduced that its COG is in the middle of the line P_1P_3 , and the distance between the COG and P_3 is assumed to be l_{02} . Then, the COG of Link 2 can be obtained as follows:

$$P_{L2} = \begin{bmatrix} P_{L2x} \\ P_{L2y} \end{bmatrix} = \begin{bmatrix} P_{3x} + l_{02} \cos \phi_4 \\ P_{3y} + l_{02} \sin \phi_4 \end{bmatrix}. \tag{26}$$

Figure 5c shows that Link 3 is based on P_3 and is offset by two parameters, namely, m and n , in the horizontal and vertical directions, respectively. Thus, its COG can be obtained as follows:

$$P_{L3} = \begin{bmatrix} P_{L3x} \\ P_{L3y} \end{bmatrix} = \begin{bmatrix} P_{3x} + m \\ P_{3y} + n \end{bmatrix}. \tag{27}$$

As evident from Fig. 5d, similar to Link 2, Link 4 is rotated based on P_4 and the COG is considered to be on the central axis of Link 4. We assume that the distance between the COG of Link 4 and P_4 is l_{o4} ; the COG of Link 4 can be obtained as follows:

$$P_{L_4} = \begin{bmatrix} P_{L_4x} \\ P_{L_4y} \end{bmatrix} = \begin{bmatrix} P_{4x} + l_{o4} \cos \phi_4 \\ P_{4y} + l_{o4} \sin \phi_4 \end{bmatrix}. \quad (28)$$

Specifically, the COG of the entire device is calculated by obtaining the COG of each part as follows:

$$P_{all} = \begin{bmatrix} P_{allx} \\ P_{ally} \end{bmatrix} = \begin{bmatrix} \frac{\sum_{i=1}^4 m_i P_{L_{ix}}}{\sum_{i=1}^4 m_i} \\ \frac{\sum_{i=1}^4 m_i P_{L_{iy}}}{\sum_{i=1}^4 m_i} \end{bmatrix}. \quad (29)$$

Classification discussion of the location of the COG

In the previous subsection, we discussed the effect of the target factor on the perching state. Here, we will discuss the impact of the location of the COG on the perching situation. As shown in Fig. 6, when the COG of the entire device changes, the location of P_6 is changed. Thus, when analyzing the impact of the COG, the difference in the horizontal position is an important factor, and the position where the arm is implemented depends on the parameter s . Here, s is the most significant of all the parameters. Therefore, we assume that s is a variable, whereas t is constant. Consequently, the change in s would change the COG of the entire device P_{allx} .

(a) COG is to the right of the rightmost border

As shown in Fig. 6a, with the change in the variable s , the COG of the entire device is to the right of the rightmost border. We assume that the contact point of the target and

the lower surface of Link 3 is located at the edge of the target. Therefore, in this case, the vector P_6 can be obtained as follows:

$$P_6 = \begin{bmatrix} P_{6x} \\ P_{6y} \end{bmatrix} = \begin{bmatrix} x - c \\ l_1 - a \end{bmatrix}. \quad (30)$$

(b) COG is between the two sides of the border

As shown in Fig. 6b, when the COG of the entire device is between both sides of the border, we assume that P_6 has the same horizontal coordinate with the contact point of the target and the lower surface of Link 3. Therefore, in this case, the vector P_6 can be obtained as follows:

$$P_6 = \begin{bmatrix} P_{6x} \\ P_{6y} \end{bmatrix} = \begin{bmatrix} P_{allx} \\ l_1 - a \end{bmatrix}. \quad (31)$$

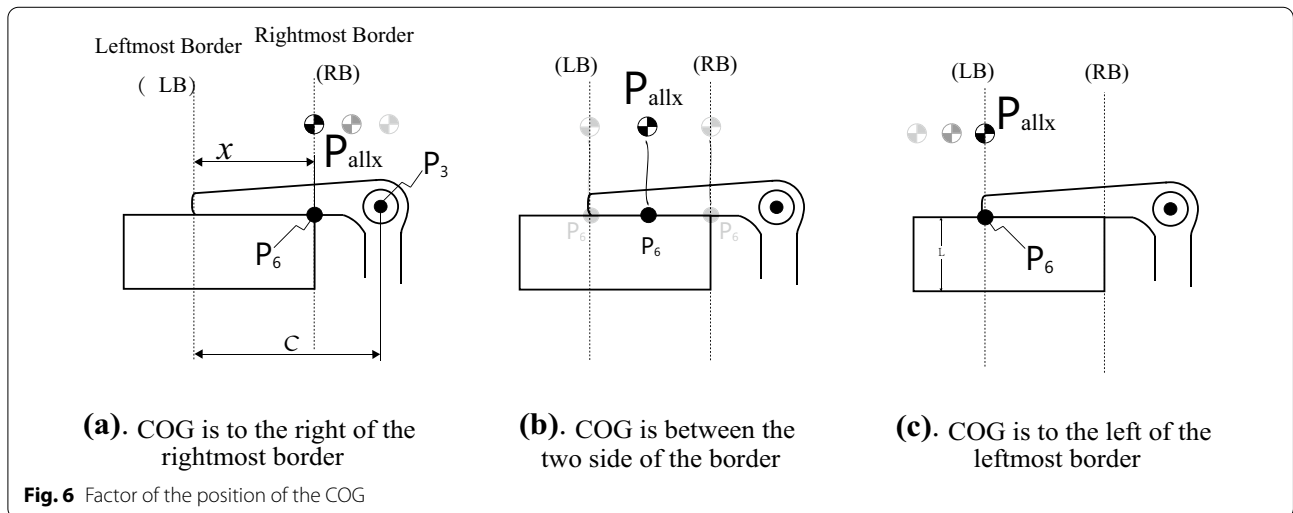
(c) COG is to the left of the leftmost border

As shown in Fig. 6c, when the COG of the entire device is to the left of the leftmost border, we assume that the contact point of the target and the lower surface of Link 3 is at the edge of the gripper. Therefore, in this case, the vector P_6 can be obtained as follows:

$$P_6 = \begin{bmatrix} P_{6x} \\ P_{6y} \end{bmatrix} = \begin{bmatrix} -c \\ l_1 - a \end{bmatrix}. \quad (32)$$

Categorizing and integrating various situations

In the previous section, we separately analyzed the different factors that influence perching. However, several of these factors can occur simultaneously in practice. Thus, we need to classify and integrate various situations as shown in Fig. 7.



(Case 1) $L \leq L_0$, and the COG is to the right of the rightmost border.

(Case 2) $L > L_0$, and the COG is to the right of the rightmost border.

(Case 3) $L \leq L_0$, and the COG is between the two sides of the border.

(Case 4) $L > L_0$, and the COG is between the two sides of the border.

(Case 5) $L \leq L_0$, and the COG is to the left of the leftmost border.

(Case 6) $L > L_0$, and the COG is to the left of the leftmost border.

All the situations are analyzed and the properties of the components of the device are established. Subsequently, the forces required for perching in a certain condition can be determined using Equation (14). Based on these forces, the perching state can be assessed.

Perching state judgment

In "Available condition for stably perching" Section, we analyzed each situation related to perching. In this section, the process of judging the perching state is

described. We conclude that there is an optimal range for available perching in different situations.

The friction cone theory

In this subsection, we first introduce the concept of the friction cone theory. As shown in Fig. 8a, the gripper finger contacts the target table at Point P, the starting point of the force. Then, we decompose the force in the horizontal and vertical directions. We assume that the horizontal component is F and the vertical component is the normal vector N. We assume that the friction coefficient is μ_s ; thus, the maximum static friction force can be $\mu_s N$ or $-\mu_s N$. When F is equal to $\mu_s N$, we assume that the end point of the force is Point Q. When F is equal to $-\mu_s N$, we consider the end point of the force as Point R. Then we obtain two lines, i.e., PQ and PR. Here, the angle between the normal vector and PQ can be obtained as $\tan^{-1} \mu_s$. The angle between the normal vector and PR is $\tan^{-1}(-\mu_s)$. We define the area inside the lines PQ and PR as the "friction cone."

However, if the end point of the force (Point R or Q) is inside the friction cone, the value of F will be lower

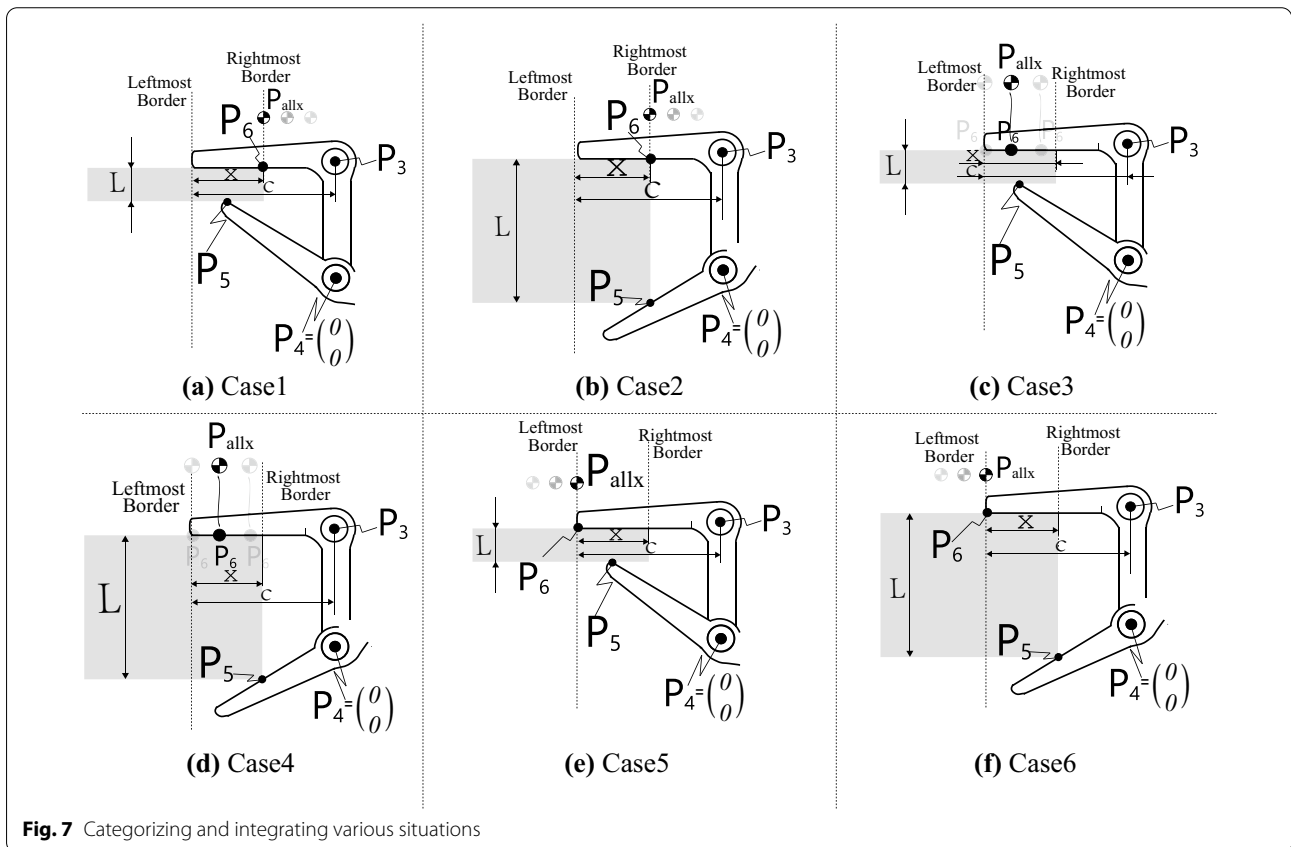


Fig. 7 Categorizing and integrating various situations

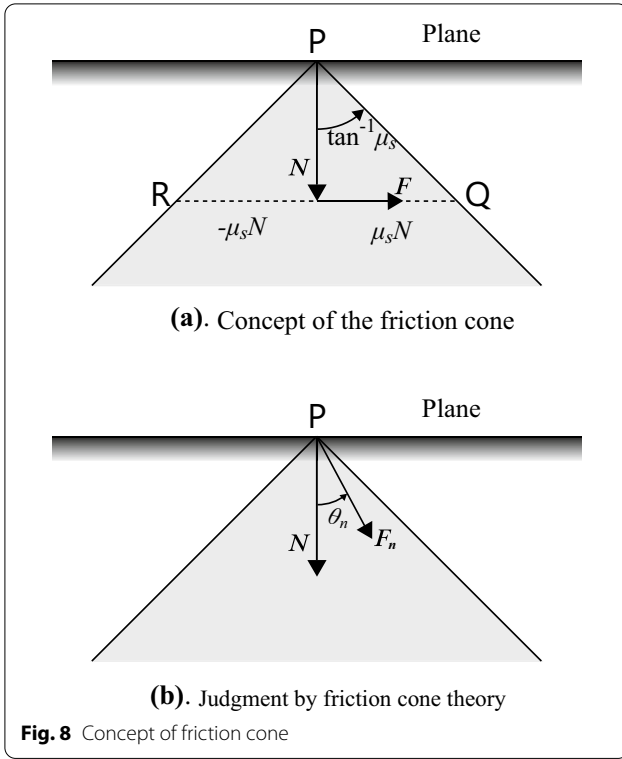


Fig. 8 Concept of friction cone

than the maximum static friction force. Otherwise, the value of F will be higher than the maximum static friction force. Therefore, if we describe the force, starting from P as a vector, and if the end point of the vector is inside the friction cone, the gripper finger will be able to grasp the target. However, if the end point of the vector is outside the friction cone, the gripper finger will be unable to grasp the target and the perching state cannot be maintained.

Judgment based on the friction cone theory

As shown in Fig. 8b, if there is an external force F_n and it forms an angle θ_n with the normal vector N , the necessary condition to achieve grasping is that θ_n is smaller than $\tan^{-1}(-\mu_s)$.

Specifically, in our study, we assumed that the angle between the grasping force and the normal vector, which starts at P_5 , was θ_5 and that the half apex angle of the friction cone was $\theta_{\mu 5}$. Similarly, we assumed that the angle between the grasping force and the normal vector, which starts at P_6 , was θ_6 and that the half apex angle of the friction cone here was $\theta_{\mu 6}$. According to the friction cone theory, if the conditions of the angle $\theta_5 \leq \theta_{\mu 5}$ and $\theta_6 \leq \theta_{\mu 6}$ are satisfied, the perching state can be achieved.

The friction cone angles $\theta_{\mu 5}$ and $\theta_{\mu 6}$ can be determined through experiments. For angles θ_5 and θ_6 , we have

$$F_5 \cdot n = \|F_5\| \|n\| \cos \theta_5, \tag{33}$$

$$F_6 \cdot n = \|F_6\| \|n\| \cos \theta_6. \tag{34}$$

Here, n is the normal vector and $\|n\| = 1$. Therefore, we can deduce the following:

$$\theta_5 = \cos^{-1} \left(\frac{F_5 \cdot n}{\|F_5\| \|n\|} \right), \tag{35}$$

$$\theta_6 = \cos^{-1} \left(\frac{F_6 \cdot n}{\|F_6\| \|n\|} \right). \tag{36}$$

Thus, we can determine whether perching space is available by comparing the relationship between θ_5 and $\theta_{\mu 5}$, and θ_6 and $\theta_{\mu 6}$. The simulation result is derived using the parameters in Table 1. For different s values with an arbitrary target thickness L and embedded depth x , the range of the available perching space is summarized as shown in Fig. 9. In this figure, it is difficult to show all cases of s with different values. Therefore, we list the cases of s in the range of -60 to -220 mm, in intervals of 20 mm. In Fig. 9, the pattern of Case 5, which is shown in Fig. 7 does not appear, because, when $L \leq L_0$, the position of the COG is always on the right side of the leftmost border. Therefore, Case 5 is considered to be non-existent and does not appear in Fig. 9.

Parallel-link passive gripper prototype and mechanism integration

In this section, the prototype is described, particularly emphasizing the mechanism and structure of each part of the proposed perching device. The following is a description of the centering device mass, including the mechanism integration of the parts and structure.

A prototype of the proposed perching device is shown in Fig. 10. The entire device comprises two parts: a multicopter body and a perching gripper. For the multicopter body, we chose the DJI FlameWheel 550 type as the carrier of our perching device. This type of multicopter has a diagonal wheelbase of approximately 550 mm. It is a multi-rotor UAV that can achieve hovering, cruising, rolling, and other flight elements. Thus, we could perform the perching experiment using this type of multicopter. The frame weighed 478 g; the takeoff weight was approximately 1200–2400 g, which we subsequently utilized in calculating the COG of the entire device. A 3S LiPo battery was used as the power source for the multicopter when hovering. Based on previous experimental findings, the hovering time for the DJI FlameWheel 550 with a full 3S LiPo battery can be maintained for approximately 10–12 min.

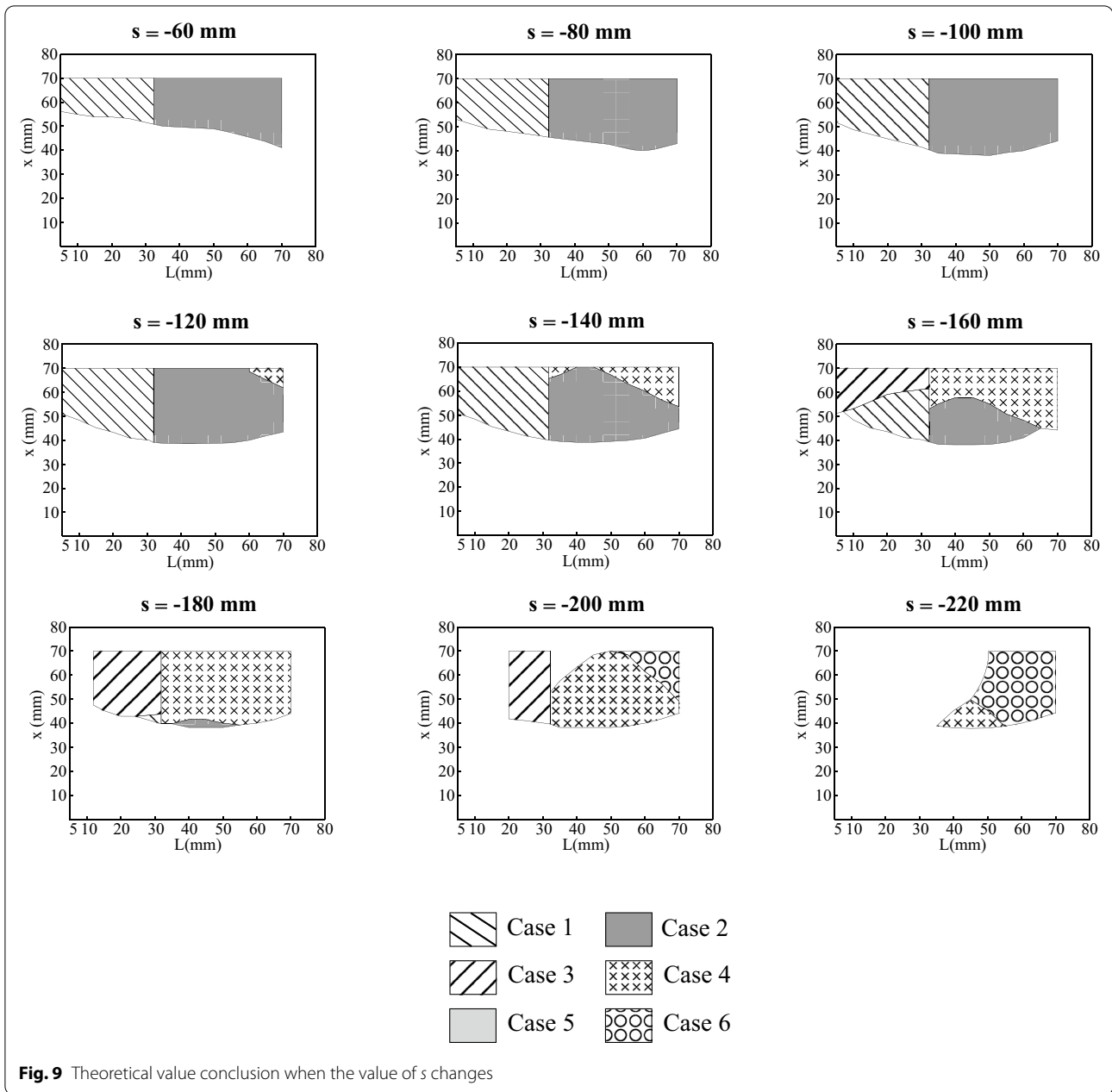


Table 1 lists the properties of the components of the entire system. Among all the situations shown in Fig. 9, the situation of " $s = -160$ mm" contains the most cases. Therefore, we regard " $s = -160$ mm" as the most suitable situation for conducting the experiment. Based on the analysis of the perching state as $s = -160$ mm, as stated in the previous section, we can compare the theoretical and experimental results. The experiment on the determination of possible perching is described in the following section.

Experiment

In this section, we describe an experiment on perching. In the experiment, we evaluated the possibility of perching when the gripper device was aimed at the target planes with varying thicknesses. According to the experiment, the actual plane perching conditions were implemented, and the comparison of the experimental and theoretical results is presented in this section.

In the experiment, we selected boards with thicknesses ranging from 5 to 70 mm, and we measured the friction

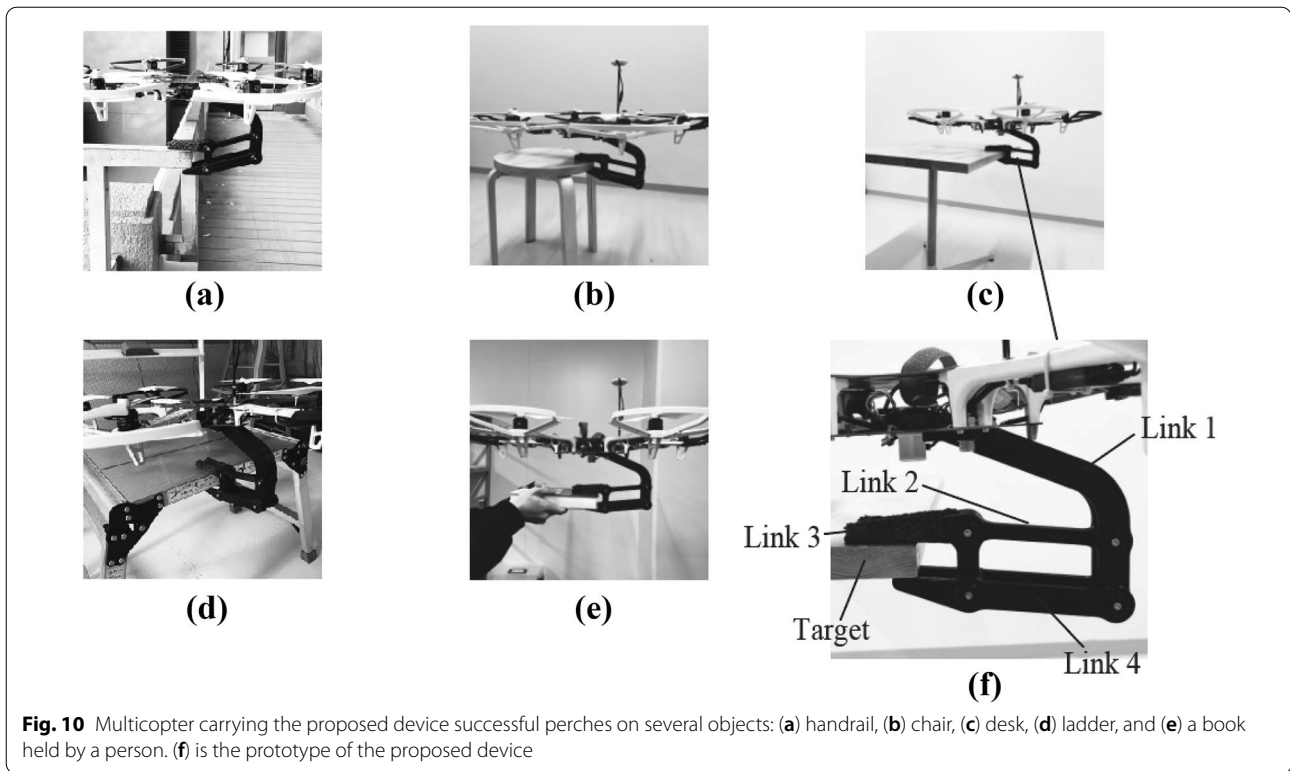


Fig. 10 Multicopter carrying the proposed device successful perches on several objects: (a) handrail, (b) chair, (c) desk, (d) ladder, and (e) a book held by a person. (f) is the prototype of the proposed device

coefficient between the board and the gripper. Then, we obtained the values of $\theta_{\mu 5}$ and $\theta_{\mu 6}$ as 45° and 40° respectively. Before the experiment, we attached a spirit level to the multicopter body for judging the horizontal attitude of the multicopter. As shown in Fig. 11a, the spirit level has a bubble inside, and a circular scale is at the center of

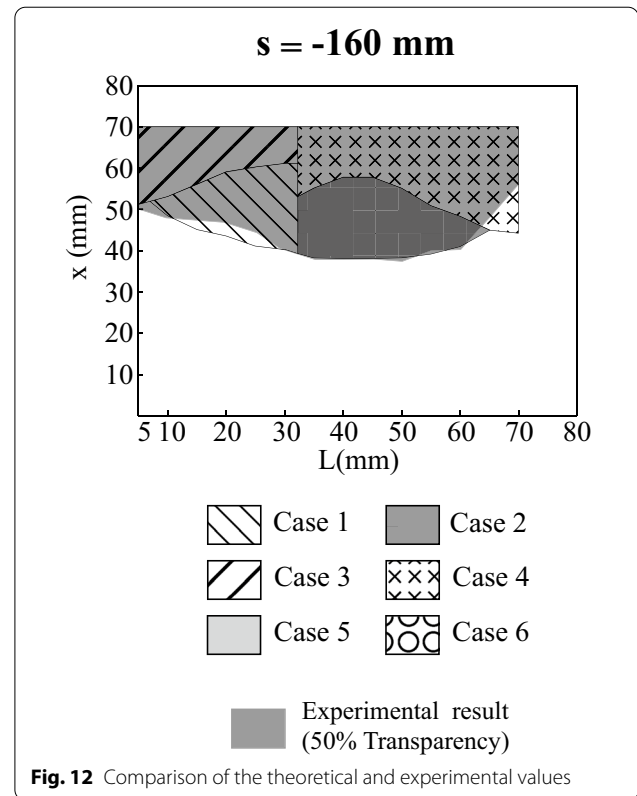
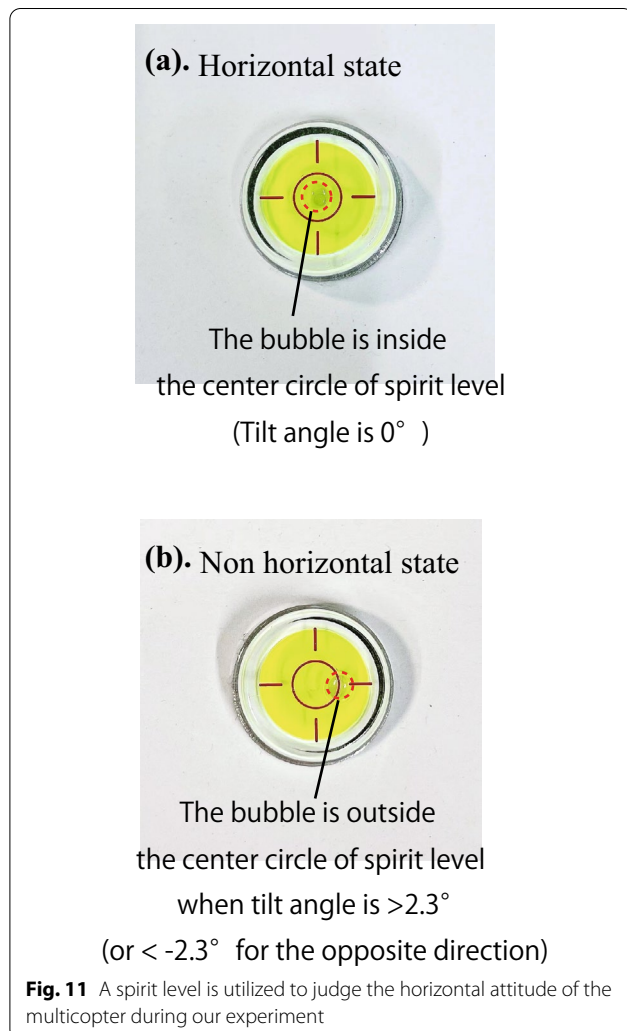
its upper surface. The position of the bubble is changed by gradually adjusting the tilt angle, and, as shown in Fig. 11b, if the tilt angle is $> 2.3^\circ$ (or $< -2.3^\circ$ for the opposite direction), the bubble in the spirit level will be outside the center circle scale, and this situation is considered as the multicopter cannot maintain its horizontal state. Therefore, for situations in which the bubble can be inside the center circle scale, the horizontal attitude of the multicopter can be determined. When conducting the experiment, we measured the embedded depth x in millimeters to obtain the minimum and maximum limitations. The measurement was conducted from the smaller values. First, the device could not perch successfully and tilt. Subsequently, we increased x in intervals of 1 mm. When the entire device could perch successfully and maintain its horizontal posture, we recorded this value of x and performed the subsequent measurement. The results are summarized in Table 2. Table 2 shows the correspondence between different cases with different plane thicknesses and different embedded depths in the perching experiment. From a comparison of the theoretical and experimental values shown in Fig. 12, the shadowed area (50% transparency) indicates the experimental result. The common areas of the theoretical and experimental results account for a considerable proportion. The comparison in Fig. 12 demonstrates the accuracy of the analysis performed in the previous sections.

Table 1 Properties of components of the entire system

Mass	m_{L1}	1.738 kg
	m_{L2}	0.022 kg
	m_{L3}	0.025 kg
	m_{L4}	0.025 kg
Length	l_1	50 mm
	l_2	120 mm
	l_5	61.2 mm
	l_{o2}	60 mm
	l_{o4}	21 mm
	a	7.5 mm
	b	10.8 mm
	c	100 mm
	s	-160 mm
	t	96 mm
Static position vector	P_3	$(0,50)^T$
	P_4	$(0,0)^T$
	P_{L3}	$(-2,49)^T$

Table 2 Experimental results

L (mm)	Min. x (mm)	Max. x (mm)
5	50	70
10	48	70
15	45	70
20	46	70
25	43	70
30	41	70
35	48	70
40	38	70
45	38	70
50	37	70
55	40	70
60	42	70
65	47	70
70	56	70



Conclusion

In this study, a multicopter carrying with a parallel-link passive gripper for available plane perching was analyzed. The judgment basis and principles were also described. The ideal condition for effective multicopter plane perching was demonstrated by comparing the theoretical and experimental results. The results indicate that there is an optimal range for possible perching for targets with varying plane thicknesses and embedded depths. However, some weaknesses and improvements also need to be considered. For example, so far, we have been unable to determine the restriction and optimal length for our gripper. Therefore, we intend to investigate this aspect in the future (Additional file 1).

Although the current study focused on perching on a plane-like target, non-horizontal targets, such as slopes or pipe-like objects, should also be considered as the target for perching. This will increase the possibility of perching in a complex environment.

Supplementary Information

The online version contains supplementary material available at <https://doi.org/10.1186/s40648-022-00217-9>

Additional file 1. The process of multicopter carrying with proposed gripper takeoff and perching.

Acknowledgements

The authors would like to acknowledge the support of Smart Robotics Laboratory, Graduate School of Engineering, Hiroshima University in Japan.

Authors' contributions

MX and TT devised the concept of this study, and conducted the design and experiment. MX drafted the manuscript and TT and TS revised and refined the manuscript. All the authors have read and approved the final manuscript.

Funding

Not applicable.

Availability of data and materials

The analysis and experimental results of the current study are available from the corresponding author on reasonable request. A video file related to this study is included in the submission.

Declarations

Competing interests

The authors declare that they have no competing interests.

Received: 8 June 2021 Accepted: 2 January 2022

Published online: 01 February 2022

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