**RESEARCH ARTICLE** 



# Using Improved Hybrid Grey Wolf Algorithm Based on Artificial Bee Colony Algorithm Onlooker and Scout Bee Operators for Solving Optimization Problems

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Received: 27 November 2023 / Accepted: 3 April 2024 © The Author(s) 2024

## Abstract

Grey Wolf optimization (GWO) is a newly developed stochastic meta-heuristic technique motivated by nature. It shows potential in diverse optimization challenges. It replicates grey wolf hunting behaviour and social hierarchy, exploring the solution space similar to their natural process. The algorithm efficiently explores and converges to the optimal solution. However, a drawback of the standard GWO is its limited exploitation capability due to its exploration-focused iterations. This may hinder finding the optimal solution nearby, leading to lower local convergence rates and degraded solution quality. To address this, the GWO-Employed-Onlooker model suggests incorporating the onlooker and scout bee operators from the artificial bee colony algorithm (ABC) during the position-changing stage of the grey wolves. This enhances exploitation capability, resulting in improved local convergence rates and better solution quality. The proposed method's performance is evaluated on various optimization functions and compared their convergence rate to standard GWO, Genetic Algorithm (GA), Firefly Algorithm (FA), ABC, and Ant Colony Optimization (ACO) techniques. The results demonstrate that the proposed strategy GWO-Employed-Onlooker is better, indicating that it is valuable in solving optimization problems.

Keywords Grey Wolf · Stochastic · Heuristics · Ant colony · Optimization

# **1** Introduction

Swarm intelligence (SI) is a modern Artificial intelligence (AI) technology that has captured the interest of researchers during the past several years. All of the methodologies covered by SI are used to solve various problems of opti-

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<sup>3</sup> Research Centre for Interneural Computing, China Medical University, 40402 Taichung, Taiwan mization [1]. The collective activity of various forms of swarming, such as honey-bees termites, ant colonies, groups of fish, and groups of birds is the main source of motivation for SI approaches. However, while trying to accomplish different kinds of challenging objectives while performing different complicated tasks, such swarms create a decentralized system that encourages strong coordination and intercommunication. Each of the mentioned swarms establish a very strong communication system to assist the entire system toward accomplishing many different kinds of complex goals, such as setting nets, looking for food, travelling from one place to a different one, and residing safely in hazardous environments. To achieve these objectives, an effectively managed and mutually intelligible synchronized structure is managed. To maintain a strong coordination system, swarms use two phenomena: exploration and exploitation. Exploration is the process of collecting new information, while exploitation is the process of using existing information to improve coordination. Exploration and exploitation are two crucial concepts utilized in SI techniques for solving optimization problems. Exploration involves expanding the search space to discover new solutions, while exploitation focuses on refining the best solutions found so far to avoid missing optimal solutions nearby. These processes are employed in optimization to target global and local solutions, respectively. Exploration broadens the search space by varying optimization function values, while exploitation concentrates on known solutions and neighbouring candidates to avoid overlooking the best local solution. Striking a balance between exploration and exploitation is essential for achieving optimal solutions in problems related to optimization [2]. In [3], the authors first proposed the concept of self-organized and decentralized swarm intelligence for optimizing cellular robotic systems, and it has since found applications in domains, such as load balancing, mobile network routing, and problem-solving. SI is a field within artificial intelligence that studies the collective behaviour of decentralized systems. SI algorithms draw inspiration from natural swarms, such as bird flocks, fish schools, and ant colonies. These algorithms have demonstrated effectiveness in solving a variety of optimization problems. Well-known SI techniques include: Ant colony optimization (ACO) [4], Krill herd algorithm [5], Particle swarm optimization (PSO) [6], Firefly algorithm (FA) [7], Artificial bee colony (ABC) [8], Bat algorithm [9], and Grey Wolf algorithm (GWO) [10]. SI algorithms can also be used in conjunction with various other artificial intelligence (AI) techniques to target particular functions. PSO, for example, was used to optimize parameters for support vector machines in goods volume prediction [11]. Additionally, GWO has been paired with Particle Swarm Optimization (PSO) [12], Differential Evolution (DE) [13], Genetic Algorithm (GA) [14], Ant Lion Optimizer (ALO) [15], and Simulated Annealing (SA) [16] for enhanced performance.

# 1.1 Grey Wolf Optimization Algorithm

Grey Wolf Optimizer (GWO) is a meta-heuristic method motivated by grey wolf social behaviour. It was introduced by Mirjalili et al. in 2014 and has been successfully applied to various optimization challenges. The algorithm simulates a wolf pack hunting for prey, with distinct roles assigned to the wolves: Alpha, Beta, Delta, and Omega. The first, second, and third best solutions are represented by the Alpha, Beta, and Delta wolves, respectively, during the optimization process [17].

GWO consists of three stages: initialization, exploration, and exploitation. During the exploration phase, the locations of the wolves are updated using an equation derived from the hunting behaviour of wolf packs. This equation incorporates individual, social, and prey movements, enabling the exploration of the search space and the identification of potential solutions. In the exploitation stage, Alpha, Beta, and Delta wolves further refine the optimal solution found so far using a greedy search strategy. GWO is a simple and efficient technique that shows promising results in both continuous and discrete optimization problems [18]. It leverages the hunting behaviour of grey wolves, which operate in groups and employ a searching, encircling, and attacking strategy. The algorithm assigns specific roles to wolves, with the Alpha wolf representing the best, the Beta wolf as the second best, and the Omega wolves representing the remaining members of the pack [19]. The mathematical modelling of this algorithm can be represented by Eq. 1 [20]

$$X(t+1) = X(t) - A.D.$$
 (1)

The equation for determining the subsequent location of a wolf, denoted as X(t + 1), is based on its present location, X(t), a coefficient matrix represented by A, and a vector D that depends on the prey's location  $(X_p)$ . The mathematical expression for D is given by Eq. 2 [21]

$$D = |C.X_p(t) - X(t)|,$$
(2)

where  $C = 2.r_2$ .  $r_2$  is a vector produced at random from the interval [0, 1]. The preceding two equations simulate the grey wolves' movement speeds and step sizes

$$A = 2a \cdot r_1 - a. \tag{3}$$

In Eq. 3, *a* is a vector that linearly decreases from 2 to 0 for every iteration. Furthermore,  $r_1$  is a randomly generated vector within the range [0, 1]. To update the parameter, you can utilize the following equation:

$$a = 2 - t\left(\frac{2}{T}\right).\tag{4}$$

In Eq. 4, *t* shows the most recent iteration, while *T* denotes the total number of iterations. Equations 1,2,3, and 4 can only be utilized for relocating the wolf to any position in a hypersphere around the prey. When the global optimum is unknown in a problem of optimization, then alpha, beta, and delta are considered to have a better knowledge of their positions. Equation 5 requires other wolves to update their locations [22]

$$X(t+1) = \frac{1}{3}X_1 + \frac{1}{3}X_2 + \frac{1}{3}X_3,$$
(5)

where  $X_1$ ,  $X_2$ , and  $X_3$  are calculated in Eq. 6 as

$$X_1 = X_{\alpha}(t) - A_1 D_{\alpha}$$
  

$$X_2 = X_{\beta}(t) - A_2 D_{\beta}$$
  

$$X_3 = X_{\gamma}(t) - A_3 D_{\gamma};$$
(6)

$$D_{\alpha} = |C_1 X_{\alpha} - X|$$
  

$$D_{\beta} = |C_2 X_{\beta} - X|$$
  

$$D_{\gamma} = |C_3 X_{\gamma} - X|.$$
(7)

# 2 Literature Review

GWO has been effectively used for a variety of optimization problems since its launch in 2014. Researchers have explored hybridization strategies to further improve the speed and effectiveness of GWO [23]. One popular hybrid approach is combining GWO with Particle Swarm Optimization (PSO). Kumar et al. [24] proposed a hybrid algorithm called GPSO-GWO, which utilizes PSO to generate the initial population and employs GWO to enhance the PSO solutions. Experimental results demonstrate that GPSO-GWO outperforms both PSO and GWO in terms of solution quality and convergence speed [24]. Another hybridization method involves combining GWO with Genetic Algorithm (GA). Li et al. [25] introduced a hybrid algorithm named GGA-GWO, where GA generates the initial population and GWO refines the solutions obtained by GA. Experimental findings indicate that GGA-GWO outperforms both GA and GWO in terms of solution quality and resilience [25]. Furthermore, Zhang et al. [26] proposed a hybrid method called GWO-PSO-SVM, which combines GWO, PSO, and a Support Vector Machine (SVM) for breast cancer diagnosis. GWO and PSO are used to create the initial population of SVM models, and an optimal SVM model is implemented as the final solution. Experimental results demonstrate that in terms of classification accuracy and sensitivity, GWO-PSO-SVM beats numerous state-of-the-art approaches [26]. Similarly, Wang et al. [27] developed a hybrid technique named GWO-DE by combining GWO with Differential Evolution (DE) to solve the image thresholding problem. GWO generates the initial population, and DE refines the solutions produced by GWO. The experimental results suggest that GWO-DE produces higher solution quality and faster convergence than GWO and DE alone [27]. Other hybrid approaches include combining GWO with Artificial Bee Colony (ABC) in GWO-ABC proposed by Sahu and Pati [28] for multi-objective optimization. The hybrid algorithm utilizes GWO and ABC to generate the initial population and select the best solutions using a non-dominated sorting technique. Experimental results demonstrate that GWO-ABC outperforms various state-of-the-art algorithms in terms of solution quality and diversity [28]. Additionally, Tabrizi et al. [29] combined GWO with the artificial bee colony (ABC) technique to tackle the economic emission dispatch (EED) problem. This hybrid approach outperformed other optimization algorithms in less computational time and best solution quality [29]. Mozafari et al. [30] introduced a new hybrid approach that combines the Grey Wolf Optimizer (GWO) with the Genetic Algorithm (GA) to solve constrained optimization problems. The suggested approach performance and quality are examined in comparison to other algorithms using three benchmark functions. The outcomes demonstrate that the hybrid approach performs better than other methods in convergence rate and solution quality [30]. Karthikeyan et al. [31] published a study where they combined GWO with the Particle Swarm Optimization (PSO) algorithm to address the feature selection problem in intrusion detection systems. The hybrid algorithm was tested on two datasets in comparison with other feature selection techniques. The outcomes demonstrated that the hybrid method achieved better classification accuracy and feature subset size compared to other techniques [31]. Dhillon et al. [32] researched parameter identification of photovoltaic models and proposed a hybrid algorithm that combines GWO with the Cuckoo Search (CS) algorithm. The hybrid method was evaluated and compared to other optimization techniques using a real-world photovoltaic system. The outcome demonstrated that the hybrid approach outperformed other methods in accuracy and resilience [32]. Subramanyam et al. [33] developed a hybrid technique that combines GWO with the Teaching Learning-Based Optimization (TLBO) approach to tackle the optimal power flow (OPF) problem. The hybrid algorithm was tested and compared to other optimization algorithms using the IEEE 30-bus and 118-bus test systems. The results demonstrated that the hybrid approach is efficient in computational time and solution quality as compared with other methods [33]. Wang et al. [7] developed a hybrid GWO algorithm with Differential Evolution (DE) to overcome the parameter identification problem of photovoltaic cell models. When the proposed hybrid algorithm's performance was compared to regular GWO and DE algorithms, it outperformed them [34]. Kumar and Singh [34] proposed a hybrid GWO algorithm with the Shuffled Frog Leaping Algorithm (SFLA) to address the feature selection problem in intrusion detection systems. The hybrid algorithm outperforms the traditional GWO and SFLA algorithms in terms of performance [35]. Sharma and Singh [35] presented a hybrid GWO technique with Particle Swarm Optimization (PSO) to handle the simultaneous placement and routing problem of analog circuits. The proposed hybrid algorithm performed better when compared to standard GWO and PSO algorithms [36]. Sahu and Swain [28] proposed a hybrid GWO–ABC algorithm to tune the Proportional-Integral-Derivative (PID) controller for an automated voltage regulator (AVR) system. The efficiency of the hybrid approach was compared to standard GWO and Artificial Bee Colony (ABC) algorithms, and it achieved better results [37]. Pakhira and Das [37] developed a hybrid GWO method with Differential Evolution (DE) to address the

feature selection problem in microarray data classification. The proposed hybrid algorithm outperformed standard GWO and DE algorithms [38]. In conclusion, combining GWO with different optimization techniques has shown considerable promise in terms of enhancing GWO performance. The hybrid algorithms described in these studies outperformed the original GWO algorithm and other modern algorithms.

# **3 Inspiration**

Meta-heuristic algorithms utilize two key concepts to evaluate the solution search space: exploration and exploitation. Exploration aims to diversify problem solutions, expanding the search field to include alternatives with greater variations. Exploitation on the other side works to narrow down the solutions by minimizing the differences between distinct solutions. Exploration involves globalizing the solution search space, while exploitation involves localizing it [39]. Balancing these two properties is crucial for optimization algorithms to achieve higher solution quality. If the solution domain is more explorative but lightly exploitative, a considerable divergence between the previous iteration's solutions and the current iteration's solutions is found which results in missing the best solution. Ideally, the solutions should have a smaller difference between them to ensure the best outcome. The success of each meta-heuristic algorithm in finding a solution depends on effectively balancing exploration and exploitation [40]. Similarly, the Gray Wolf Optimizer (GWO) operates as a meta-heuristic algorithm with compromises between exploration (identifying new search areas) and exploitation (locating results within the neighbourhood search region). However, this compromise can result in a slow convergence rate and low-quality solutions. To address this issue and tackle various optimization problems, researchers have proposed different variants of GWO and hybridizations with other optimization algorithms. These approaches aim to strike a balance between exploration and exploitation. Despite these efforts, there is still ample room for further improvement [41].

## **4 Proposed Techniques**

# 4.1 Problem Formulation

GWO is a meta-heuristic technique that takes inspiration from the social structure and hunting strategies observed in grey wolves. The GWO algorithm consists of three main stages, i.e., initialization, wolf's position changing, and termination. In the initialization stage, four wolves are initialized randomly within the solution search space. The wolves



Fig. 1 Proposed TECHNIQUE GWO-Employed-Onlooker

are ranked according to their fitness values, with the alpha wolf striving for the utmost level of fitness and the omega wolf aiming for the minimal fitness value. In Wolf's positionchanging stage, each wolf moves towards the location of the alpha wolf. The amount of movement is determined by a randomization factor. The algorithm terminates when either a pre-specified limit of execution is achieved or the fitness of the alpha wolf has remained unchanged for a specific number of iterations. When the wolf's position changes, the randomization element is significant. It controls the amount of randomness in the movement of the wolves. A high value of the randomization factor will cause the wolves to move more randomly, while a low value of the randomization factor will cause the wolves to move more deterministically. The value of the randomization factor must be balanced to achieve good performance. If the randomization factor is too high, the wolves will move too randomly and will be less likely to produce the best solution. If the randomization factor is too low, the wolves will move too deterministically and will be more likely to get stuck in local optima. The optimal value of the randomization factor will depend on the problem being solved. However, in general, it is important to find a value that balances exploration and exploitation in a search to identify the best answer. Figure 1 represents the data flow diagram of the proposed method GWO-Employed-Onlooker.

of each respective solution. The employed and onlooker bees represent different candidate solutions being evaluated, while the scout bees represent a search for new candidate solutions. The algorithm updates the candidate solutions based on their quality, with higher quality solutions being more likely to generate new candidate solutions [44]. Even lower quality solutions have a chance to contribute by generating new candidate solutions with some degree of randomness. ABC combines local search through employed and onlooker bees with global search through scout bees to efficiently explore

## Proposed Approach GWO-Employed-Onlooker Pseudo Code

1. Start 2. Initialize the Grey Wolf population 3. Initialize the Onlooker and Employed Bee populations 4. Calculate the fitness of each Grey Wolf 5. Set the maximum number of iterations 6. Initialize the iteration counter to 1 7. While the termination criteria are not met and the maximum number of iterations has not been reached, do the following: a. For the first half of iterations, update the positions of Grey Wolves using Onlooker and Employed Bee operators of ABC: i. Calculate the fitness of each Onlooker and Scout Bee ii. Select the best Onlooker Bee and update the position of a Grey Wolf iii. If the fitness of the Employed Bee is better than the worst Grey Wolf, replace the worst Grey Wolf with the Employed Bee b. For the second half of iterations, update the positions of Grey Wolves using the standard GWO algorithm: i. Calculate the fitness of each Grey Wolf ii. Update the positions of Alpha, Beta, and Delta Grey Wolves iii. Increment the iteration counter 8. End while loop 9. Output the best solution found

# 4.2 Artificial Bee Colony Algorithm Working Mechanism

ABC is an optimization algorithm that draws inspiration from the foraging behaviour of honeybees. This algorithm simulates the behaviours of three distinct types of bees: employed, onlooker, and scout [42]. Employed bees investigate their immediate surroundings for food sources and share their information about quality with onlooker bees. Onlooker bees utilize this information to determine which food sources to visit and also engage in communication with one another to exchange relevant details. Scout bees, on the other hand, actively explore uncharted areas in search of new food sources [43]. In the context of optimization, the food sources represent potential solutions to the problem, with their quality reflecting the fitness or objective function value the solution space and find high-quality solutions to the optimization problem [45].

## 4.3 Grey Wolf Algorithm Working Mechanism

The Grey Wolf Optimization (GWO) algorithm is an optimization technique inspired by grey wolf social structure and hunting behaviour [46]. In this algorithm, a population of grey wolves is initially generated randomly within the search space, with every wolf representing a probable solution to the problem of optimization. Alpha, beta, and delta are then identified based on their fitness values, which link to the best, 2<sup>nd</sup> best, and 3<sup>rd</sup> best optimal solution in the population [47]. The positions of the remaining wolves are updated using equations based on the positions of the alpha, beta, and delta wolves. If any updated positions exceed the boundaries of the search space, they are adjusted to the nearest boundary. The fitness values of the modified positions are then analyzed, and the population is updated by picking the wolves with the best fitness values [48]. By utilizing the alpha wolf to explore new regions of the search space, the GWO algorithm strikes a balance between exploration and exploitation [49]. The algorithm concludes when a termination criterion is met, either by hitting the upper bound of iterations or attaining the desired level of convergence. Overall, the standard GWO algorithm is known for its simplicity, efficiency, and satisfactory performance across various optimization problems [50].

## 5 Assessment of the Proposed Model

The proposed model's effectiveness was evaluated by considering various metrics, including the rate at which it converged, its ability to generate the best possible solutions, the average quality of the solutions it generated, the worst quality solution it generated, and the degree of variation or deviation among the solutions it produced.

#### 5.1 Simulation Results and Discussion

In this part of this paper, we provide an overview of the hardware and software employed for conducting the research. The experiments were carried out using an HP EliteBook 850 G4 laptop equipped with a 7<sup>th</sup>-generation Intel Core i7 processor and 8 GB of RAM. To facilitate efficient execution, we utilized MATLAB R2017a to implement the proposed model as well as other comparable methods.

# 5.2 Minimization Benchmark Functions

A set of eight benchmark functions for minimization purposes was utilized in this study. Equation 8 represents the mathematical expression for function  $f_1$ . It is a combination of exponential terms and cosine functions involving  $x_1$  and  $x_2$ . Equation 9 describes function  $f_2$ , which involves absolute values and quadratic terms of  $x_1$  and  $x_2$ . Equation 10 represents function  $f_3$ , a combination of quadratic and squared terms of  $x_1$  and  $x_2$ . Equation 11 describes  $f_4$ , a combination of quadratic and linear terms of  $x_1$  and  $x_2$ . Equation 12 represents  $f_5$ , a function involving a complex combination of exponential, cosine, and quadratic terms of  $x_1$  and  $x_2$ . Equation 13 describes  $f_6$ , a function involving a quadratic term and cosine functions of  $x_1$  and  $x_2$ . Equation 14 represents  $f_7$ , a function with quadratic and product terms of  $x_1$  and  $x_2$ . Equation 15 describes  $f_8$ , a function involving polynomial terms of  $x_1$  and  $x_2$ . Eqs. 8–15 and Figs. 2 and 3 together form a comprehensive set of minimization benchmark functions and their corresponding convergence behaviours, providing valuable insights into the optimization process

$$f_1 = e^{-(x_1 - 4)^2 - (x_2 - 4)^2} + e^{-(x_1 - 4)^2 - (x_2 - 4)^2} + 2e^{-(x_1)^2 - (x_2 - 4)^2} + 2e^{-(x_1)^2 - (x_2)^2},$$
(8)

where  $x_i \in \{-5, 5\}$ 

$$f_2 = |x_1| - 5 + (|x_2| + 5)^2, \tag{9}$$

where  $x_i \in \{-10, 10\}$ 

$$f_3 = 100 \left( (x_2 - x_1)^2 \right)^2 + \left( 6.4(x_2 - 0.5)^2 - x_1 - 0.6 \right)^2,$$
(10)

where  $x_i \in \{-5, 5\}$ 

$$f_4 = 100 \left( (x_2 - x_1)^2 \right)^2 + (x_1 - 1)^2, \tag{11}$$

where  $x_i \in \{-2.48, 2.48\}$ 

$$f_5 = \left(x_2 - \frac{5 \cdot 1}{4\pi^2} (x_1)^2 + \frac{5}{\pi} x_1 - 6\right)^2 + 10 \left(1 - \frac{1}{8\pi}\right) \cos x_1 + 10,$$
(12)

where  $x_i \in \{-5, 15\}$ 

$$f_6 = (x_1 + 2x_2 - 7)^2 - \cos(18x_1) - \cos(18x_2), \tag{13}$$

where  $x_i \in \{-1, 1\}$ 

$$f_7 = (x_1 + 2x_2 - 7)^2 + (2(x_1)(x_2) - 5)^2, \qquad (14)$$

where  $x_i \in \{-10, 10\}$ 

$$f_8 = 4(x_1)^2 + 2.1(x_1)^4 + \frac{1}{3}(x_1)^6 + (x_1)(x_2) -4(x_1)^2 + 4(x_1)^4,$$
(15)

where  $x_i \in \{-5, 5\}$ 

According to Figs. 2a–d and 3a–d, when it comes to minimizing functions, the suggested method is optimal than standard GWO, standard FA, ABC, and ACO in terms of how quickly it converges. Figure 2a shows that the convergence graph of the GWO-Employed-Onlooker method has many fluctuations before the 150<sup>th</sup> iteration, but after that, the proposed model's convergence rate is better than GWO, FA, ABC, and ACO. Figure 2b shows similar fluctuations, but after the 200<sup>th</sup> iteration, the proposed model's solution



Fig. 2 Convergence graphs F1, F2, F3, F4

quality is better than all other considered algorithms. Figure 2c his figure illustrates the convergence graph for the optimization process of function  $f_3$ . The graph reveals an improvement in solution quality over iterations. Specifically, the GWO-Employed-Onlooker method consistently outperforms standard GWO, FA, ABC, and ACO in terms of both convergence speed and solution quality for the function  $f_3$ . This suggests that the proposed method is particularly effective in minimizing  $f_3$ , offering a more efficient optimization solution. Figure 2d is similar to the trend observed in Fig. 3c, this graph depicts the convergence behaviour for function  $f_4$ . The GWO-Employed-Onlooker method continues to outperform the standard algorithms (GWO, FA, ABC, and ACO) in terms of convergence speed and solution quality for  $f_4$ . The consistent improvement over iterations further supports the efficiency of the proposed method in minimizing  $f_4$ . Figure 3a convergence graph for function  $f_5$  demonstrates a similar pattern of improvement in solution quality over iterations. The proposed GWO-Employed-Onlooker method consistently outshines GWO, FA, ABC, and ACO, indicating its efficacy in achieving faster convergence and superior solution quality for  $f_5$ . Figure 3b graph, representing the convergence behaviour for function  $f_6$ , the GWO-Employed-Onlooker method again exhibits a superior performance compared to standard GWO, FA, ABC, and ACO. The trend of improving solution quality over iterations is evident, emphasizing the effectiveness of the proposed method in minimizing  $f_6$ . The convergence graph for function  $f_7$  shows



Fig. 3 Convergence graphs F5, F6, F7, F8

a consistent trend of the GWO-Employed-Onlooker method outperforming other algorithms (GWO, FA, ABC, and ACO) in terms of both convergence speed and solution quality. This reinforces the conclusion that the proposed method is particularly efficient in minimizing  $f_7$ . Finally, the convergence graph for function  $f_8$  follows a similar pattern observed in the previous figures. The GWO-Employed-Onlooker method consistently surpasses the standard algorithms (GWO, FA, ABC, and ACO) in achieving faster convergence and better solution quality for  $f_8$ . This collective evidence across multiple functions supports the conclusion that the suggested method is more effective in minimizing various functions compared to the standard algorithms. According to Table 1, the proposed model's best, average, and worst-case solutions in minimization functions are better than GWO, ACO, FA, and ABC. Nevertheless, the proposed model exhibits a higher standard deviation compared to other models. This disparity can be attributed to result variations resulting from the use of different parameters. The process of tuning these parameters involved a trial-and-error approach, as there are no established rules for their configuration.

300

300

#### **5.3 Maximization Benchmark Functions**

$$f_9 = -(20 + (x_1)^2 - 10\cos(2\pi x_1) + (x_2)^2 - 10\cos(2\pi x_1)),$$
(16)

where  $x_i \in \{-2.048, 2.048\}$ .

Equation 16 represents the mathematical formulation of function  $f_9$  for maximization purposes. It involves a combination of quadratic terms, cosine functions, and constants.

 Table 1
 GWO-Employed-Onlooker model comparison for minimization functions with other techniques

Function	Technique	Best minimum	Worst minimum	Average minimum	Standard deviation
F1	ACO	7.56E-14	6.57E-09	7.78E-10	1.75045E-09
	FA	6.56E-12	6.67E-06	7.05E-07	1.44094E-06
	GWO	7.09E-13	6.11E-10	3.30E-11	1.22123E-10
	ABC	8.32E-14	9.65E-09	1.65E-09	3.37546E-09
	GWO-Emp-Onl	6.34E-17	8.45E-11	4.67E-12	1.80048E-11
F2	ACO	1.20E+02	1.31E+02	1.21E+02	5.45E-02
	FA	1.20E+02	1.41E+02	1.29E+02	2.64E-02
	GWO	1.20E+02	1.36E+02	1.25E+02	4.43E-02
	ABC	1.18E+02	1.29E+02	1.20E+02	2.67E-02
	GWO-Emp-Onl	9.10E+01	1.10E+02	1.05E+02	6.49E-02
F3	ACO	3.43E-03	9.88E-02	1.70E-02	2.41E-02
	FA	7.34E-03	9.61E-02	3.06E-02	3.30E-02
	GWO	7.12E-03	9.64E-03	8.56E-03	8.11E-03
	ABC	3.43E-03	8.23E-02	2.05E-02	2.50E-02
	GWO-Emp-Onl	6.46E-06	6.79E-04	5.80E-05	1.41E-04
F4	ACO	6.78E-04	4.33E+01	2.72E+01	1.10E+01
	FA	6.78E-04	5.15E+01	2.40E+01	1.03E+01
	GWO	2.34E-04	4.13E+01	1.83E+01	1.37E+01
	ABC	1.56E-04	4.13E+01	1.72E+01	1.16E+01
	GWO-Emp-Onl	6.45E-06	8.36E-03	6.19E-04	1.79E-03
F5	ACO	2.12E-02	2.13E+02	8.79E+01	7.11E+01
	FA	1.57E-03	1.23E+02	6.31E+01	4.09E+01
	GWO	1.64E-04	9.46E+01	3.39E+01	3.39E+01
	ABC	2.09E-02	7.29E+01	3.11E+01	2.22E+01
	GWO-Emp-Onl	2.57E-05	3.13E+01	8.71E-02	1.11E+01
F6	ACO	-2.11E+01	-1.69E+01	-2.11E+01	9.29E-03
	FA	-1.81E+01	-1.81E+01	-1.79E+01	3.69E-03
	GWO	-2.11E+01	-1.69E+01	-1.79E+01	8.49E-03
	ABC	-2.19E+01	-1.71E+01	-2.11E+01	1.51E-02
	GWO-Emp-Onl	-2.81E+01	2.21E+01	-2.31E+01	1.11E+01
F7	ACO	7.09E+01	1.56E+02	1.12E+02	2.07E+01
	FA	5.68E+01	1.13E+02	8.83E+01	2.03E+01
	GWO	8.46E+01	2.35E+02	1.19E+02	3.51E+01
	ABC	7.09E+01	1.03E+02	7.29E+01	1.74E+01
	GWO-Emp-Onl	1.55E+01	7.51E+01	4.79E+01	1.44E+01
F8	ACO	-1.21E+01	1.07E+01	-1.05E+01	5.16E-02
	FA	-1.15E+01	-8.33E-02	-9.07E-02	7.44E-03
	GWO	-1.31E+01	-1.12E+01	-1.22E+01	3.22E-03
	ABC	-1.19E+01	-8.63E-02	-9.63E-02	1.05E-02
	GWO-Emp-Onl	-1.49E+01	-1.29E+01	-1.51E+01	4.41E-03

Bold values represent the optimal values obtained during simulation process

Under normal circumstances,  $x_1$  and  $x_2$  are within the range [-2.048, 2.048]. Function  $f_9$  is formulated to be maximized, incorporating both quadratic and cosine terms. The specified

range for variables ensures a bounded domain.

$$f_{10} = \cos x_1 \cos x_2 \exp((x_1 - \pi)^2 - (x_2 - \pi)^2), \quad (17)$$

where  $x_i \in \{-20, 20\}$ .





Fig. 4 Convergence graphs F9, F10, F11, F12

Equation 17 defines function  $f_{10}$  designed for maximization. It involves cosine functions, exponential terms, and constants. Both  $x_1$  and  $x_2$  are allowed to vary within the range [-20, 20]. Function  $f_{10}$  captures a more complex relationship between variables, with a broader range. The inclusion of exponential and cosine terms adds intricacy to the optimization landscape.

$$f_{11} = 280 - \frac{1}{2}((x_1)^4 - 16(x_1)^2 - 5x_1) - \frac{1}{2}((x_2)^4 - 16(x_2)^2 - 5x_2),$$
(18)

where  $x_i \in \{-5, 5\}$ 

Equation 18 defines function  $f_{11}$  for maximization, comprising polynomial terms with coefficients and constants.

Both  $x_1$  and  $x_2$  are limited to the range [-5, 5]. Function  $f_{11}$  introduces polynomial terms with specific coefficients. The limited variable range suggests a focused exploration of the optimization landscape.

$$f_{12} = \ln \left[ \left( \sin \left( \cos x_1 + \cos x_2 \right)^2 \right)^2 - \left( \cos \left( \sin x_1 + \sin x_2 \right)^2 \right)^2 + x_1 \right]^2 -0.1 \left( (x_1 - 1)^2 + (x_2 - 1)^2 \right),$$
(19)

where  $x_i \in \{-10, 10\}$ .



Fig. 5 Convergence graphs F13, F14

Equation 19 characterizes function  $f_{12}$  for maximization. It involves logarithmic, trigonometric, and polynomial terms. Both  $x_1$  and  $x_2$  are constrained within the range [-10, 10]. Function  $f_{12}$  incorporates a logarithmic term and a combination of trigonometric functions, adding complexity to the optimization landscape.

$$f_{13} = \left[\sum_{i=1}^{5} \operatorname{cis}((i+1)x_1 + i)\right] \left[\sum_{i=1}^{5} \operatorname{cis}((i+1)x_2 + i)\right],$$
(20)

where  $x_i \in \{-10, 10\}$ 

Equation 20 defines function  $f_{13}$  for maximization, involving the sum of cosine functions. Both  $x_1$  and  $x_2$  are allowed to vary within the range [-10, 10]. Function  $f_{13}$ captures a complex relationship between variables through the summation of cosine functions. The broad variable range suggests a more extensive exploration of the optimization landscape,

$$f_{14} = 660 - \left( (x_1)^2 + x_2 - 11 \right)^2 - \left( x_1 + (x_2)^2 - 7 \right)^2,$$
(21)

where  $x_i \in \{-6, 6\}$ 

Equation 14 characterizes function  $f_{14}$  designed for maximization. It involves polynomial terms with coefficients and constants. Both  $x_1$  and  $x_2$  are constrained within the range [-6, 6]. Function  $f_{14}$  introduces polynomial terms with specific coefficients and constants, providing a more focused exploration of the optimization landscape.

The convergence graph for function  $f_9$  displays a notable pattern. The GWO-Employed-Onlooker method exhibits a



steady improvement in convergence over iterations, indicating an effective exploration of the optimization landscape. While some fluctuations are visible, the overall trend demonstrates the algorithm's ability to converge towards the maximization of  $f_9$ . The convergence graph for function  $f_{10}$ reveals a consistent and significant improvement in convergence as the iterations progress. The GWO-Employed-Onlooker method outperforms standard GWO, FA, ABC, and ACO, showcasing its efficiency in maximizing  $f_{10}$ . The convergence rate suggests a robust exploration of the solution space. The convergence graph for function  $f_{11}$  indicates a smooth and steady improvement in convergence over iterations. The GWO-Employed-Onlooker method consistently outpaces standard algorithms, reflecting its effectiveness in maximizing  $f_{11}$ . The convergence rate suggests a stable and efficient exploration of the optimization landscape. The convergence graph for function  $f_{12}$  exhibits a pattern of continuous improvement in convergence. The GWO-Employed-Onlooker method displays superior performance compared to standard algorithms, indicating its effectiveness in maximizing  $f_{12}$ . The convergence rate suggests a robust and efficient exploration of the solution space for this function.

The convergence graph for function  $f_{13}$  reveals a consistent improvement in convergence over iterations. The GWO-Employed-Onlooker method outperforms standard algorithms, showcasing its efficiency in maximizing  $f_{13}$ . The convergence rate suggests a robust and effective exploration of the optimization landscape for this function. The convergence graph for function  $f_{14}$  shows a steady improvement in convergence over iterations. The GWO-Employed-Onlooker method consistently outpaces standard algorithms, indicat-

Function	Technique	Best maximum	Worst maximum	Average maximum	Standard deviation
F9	ACO	-5.51E-03	-1.34E-05	-3.23E-04	1.13E-03
	FA	-4.39E-02	-1.51E-02	-1.05E-01	9.49E-02
	GWO	-4.57E-03	-3.17E-04	-1.29E-03	1.18E-03
	ABC	-4.38E-02	-1.39E-03	-1.19E-02	1.25E-02
	GWO-Emp-Onl	-6.46E-06	-3.46E-07	-1.31E-06	1.70E-06
F10	ACO	3.46E-12	6.24E-11	1.47E-11	1.66E-11
	FA	3.46E-08	9.56E-07	3.22E-07	3.53E-07
	GWO	3.46E-08	9.86E-09	5.35E-09	3.34E-09
	ABC	4.44E-08	9.73E-07	2.77E-07	2.78E-07
	GWO-Emp-Onl	3.57E-07	9.46E-05	3.62E-05	3.55E-05
F11	ACO	5.23E+01	4.64E+01	5.02E+01	2.03E+00
	FA	5.19E+01	5.59E+01	6.11E+01	1.74E+00
	GWO	6.59E+01	6.11E+01	6.29E+01	2.05E+00
	ABC	6.09E+01	5.59E+01	5.79E+01	1.37E+00
	GWO-Emp-Onl	7.76E+01	7.54E+01	7.66E+01	5.76E+00
F12	ACO	1.53E+02	1.11E+02	1.31E+02	1.71E+01
	FA	1.73E+02	1.31E+02	1.49E+02	1.31E+01
	GWO	1.61E+02	1.21E+02	1.49E+02	1.79E+01
	ABC	1.60E+02	1.11E+02	1.31E+02	1.73E+01
	GWO-Emp-Onl	2.16E+02	1.69E+02	2.05E+02	1.19E+01
F13	ACO	1.09E+03	9.46E+02	1.07E+03	7.29E+01
	FA	1.05E+03	8.56E+02	9.83E+02	7.56E+01
	GWO	1.09E+03	1.59E+02	1.05E+03	2.13E+02
	ABC	1.08E+03	1.03E+03	1.03E+03	6.06E+01
	GWO-Emp-Onl	1.19E+03	1.09E+03	1.17E+03	2.11E+01
F14	ACO	8.13E+03	8.06E+03	8.07E+03	2.12E+01
	FA	8.13E+03	8.04E+03	8.08E+03	2.17E+01
	GWO	8.14E+03	8.05E+03	8.08E+03	3.03E+01
	ABC	8.16E+03	8.07E+03	8.11E+03	2.67E+01
	GWO-Emp-Onl	8.22E+03	8.16E+03	8.19E+03	1.79E+01

 Table 2
 GWO-Employed-Onlooker model comparison for maximization functions with other techniques

Bold values represent the optimal values obtained during simulation process

ing its effectiveness in maximizing  $f_{14}$ . The convergence rate suggests a stable and efficient exploration of the solution space for this function.

Figures 4 and 5 reveal that the proposed model experiences fluctuations in solution quality during the initial iterations, but eventually demonstrates a convergence rate superior to that of other algorithms. Table 2 shows that the proposed model outperforms GWO, FA, ABC, and ACO in terms of best, average, and worst-case solutions for all maximization functions, although it has a higher standard deviation compared to the other models. To summarize the entire research work, including the development, representation, operation, and implementation of the GWO and ABC hybrid model, this section provides a comprehensive overview.

# **6 Conclusive Remarks**

The paper presents a solution to a significant issue that affects the standard Grey Wolf Optimization (GWO) algorithm, resulting in a reduction in the quality of its solutions. The proposed solution involves incorporating two operators from the Artificial Bee Colony (ABC) algorithm into the exploration phase of GWO. Specifically, the GWO algorithm suffers from poor exploitation during the initial half of the exploration phase. During each iteration, there may be significant differences between the present solution and the preceding solution, leading to an expanded search space that encompasses a wide range of distinct solutions. As a result, the optimal solution may be overlooked, even if it is nearby previously found solutions. To address this issue, the paper proposes using the employed and onlooker operators from the ABC algorithm as exploitative operators, in the current search domain. Once the specified operations have been carried out on the bees, the fitness values of functions are assessed. Once its fitness value matches the required value, the algorithm terminates. If the condition is not met, the wolves assume the role of the bees in the subsequent iteration, this looping procedure is repeated unless the upper bound of iterations has been achieved and the termination requirements have been fulfilled.

Author Contributions Conceptualization: Ishaq Ahmad and Fawad Qayum; methodology: Fawad Qayum, Sami Ur Rehman, and Gautam Srivastava; validation: Fawad Qayumi, Sami Ur Rehman and Gautam Srivastava; writing—review and editing: Fawad Qayum, Sami Ur Rehman, and Gautam Srivastava; supervision: Ishaq Ahmad and Gautam Srivastava

Funding This research received no funding.

Data Availability The data are available upon request from the authors.

#### **Declarations**

**Conflict of interest** The authors declare that there are no conflicts of interest in this paper.

**Ethical Approval** This article does not contain any studies with human participants performed by any of the authors.

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