Message from the Editor-in-Chief

Shi-Min Hu

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I would like to take this opportunity to thank everyone who helped to make *Computational Visual Media* a success in its fifth year of 2019. In particular, my thanks go to the authors, the reviewers, and the Editorial Board members, as well as the staff of Tsinghua University Press and Springer. A total of 30 papers were published in these issues, including regular submitted papers, and papers recommended by the CVM Conference and ACM SIGGRAPH Asia. The acceptance rate for regular papers was 9%. The average time from submission to first decision is only 38 days, while it takes only 51 days for a paper from submission to final acceptance. Despite its short history, *Computational Visual Media* has been included in various indexing and database services, including SCOPUS, INSPEC, DBLP, and DOAJ. The current impact factor of *Computational Visual Media* is 1.82 according to Scopus CiteScore.

Following the success of the past four years, Tsinghua University Press will continue to sponsor an annual award for the best papers published in *Computational Visual Media*. After carefully considering the papers published in 2019, the Editorial Board chose the paper *Unsupervised natural image patch learning* [1] as the winner of the Best Paper Award; while three other papers: *Salient object detection: A survey* [2], *Reconstructing piecewise planar scenes with multi-view regularization* [3], and *ShadowGAN: Shadow synthesis for virtual objects with conditional adversarial networks* [4], have won the Honorable Mention Awards.

The Editorial Board, Tsinghua University Press, and Springer offer their congratulations to the winners, who in addition to the prestige conferred upon them by the award, will also receive cash prizes: the Best Paper will receive US\$1000, and each Honorable Mention Paper will receive US\$500.

We look forward to receiving further excellent papers in 2020, and selecting next year's winners!

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Award-winning articles

- [1] Dov Danon, Hadar Averbuch-Elor, Ohad Fried, and Daniel Cohen-Or. Unsupervised natural image patch learning. *Computational Visual Media* Vol. 5, No. 3, 229–237, 2019.
- [2] Ali Borji, Ming-Ming Cheng, Qibin Hou, Huaizu Jiang, and Jia Li. Salient object detection: A survey. *Computational Visual Media* Vol. 5, No. 2, 117–150, 2019.
- [3] Weijie Xi, Xuejin Chen. Reconstructing piecewise planar scenes with multi-view regularization. *Computational Visual Media* Vol. 5, No. 4, 337–345, 2019.
- [4] Shuyang Zhang, Runze Liang, and Miao Wang. ShadowGAN: Shadow synthesis for virtual objects with conditional adversarial networks. *Computational Visual Media* Vol. 5, No. 1, 105–115, 2019.

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