



# Categorizing white blood cells by utilizing deep features of proposed 4B-AdditionNet-based CNN network with ant colony optimization

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## Abstract

White blood cells, WBCs for short, are an essential component of the human immune system. These cells are our body's first line of defense against infections and diseases caused by bacteria, viruses, and fungi, as well as abnormal and external substances that may enter the bloodstream. A wrong WBC count can signify dangerous viral infections, autoimmune disorders, cancer, sarcoidosis, aplastic anemia, leukemia, tuberculosis, etc. A lot of these diseases and disorders can be extremely painful and often result in death. Leukemia is among the more common types of blood cancer and when left undetected leads to death. An early diagnosis is necessary which is possible by looking at the shapes and determining the numbers of young and immature WBCs to see if they are normal or not. Performing this task manually is a cumbersome, expensive, and time-consuming process for hematologists, and therefore computer-aided systems have been developed to help with this problem. This paper proposes an improved method of classification of WBCs utilizing a combination of preprocessing, convolutional neural networks (CNNs), feature selection algorithms, and classifiers. In preprocessing, contrast-limited adaptive histogram equalization (CLAHE) is applied to the input images. A CNN is designed and trained to be used for feature extraction along with ResNet50 and EfficientNetB0 networks. Ant colony optimization is used to select the best features which are then serially fused and passed onto classifiers such as support vector machine (SVM) and quadratic discriminant analysis (QDA) for classification. The classification accuracy achieved on the Blood Cell Images dataset is 98.44%, which shows the robustness of the proposed work.

**Keywords** White blood cells · CNN · Classification · Preprocessing · Fusion · Selection

## Introduction

Blood is an integral part of human physiology. It makes up about 7% of an adult's body weight [1]. It is composed of 55% plasma which allows it to flow freely throughout the body using blood vessels [2]. Centered on the color, size, texture, shape, and composition, the cellular components of blood are separated into three cell types i.e., erythrocytes (red blood cells or RBCs) [3], leukocytes (WBCs) [4, 5], and thrombocytes (platelets) [6]. These elements, when observed under a microscope, have distinct shapes and sizes, with WBC being larger than the others due to the presence of

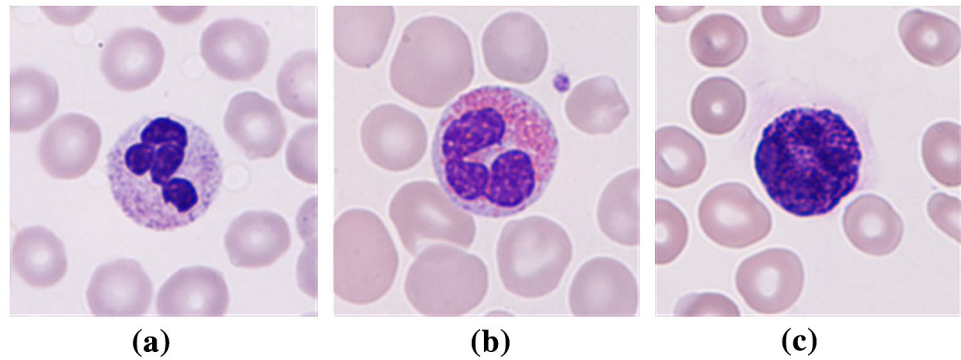
nuclei and cytoplasm in them. This notable feature further divides the WBCs into two types: granulocytes and agranulocytes. Granulocytes are defined by many granules present inside their cytoplasm. These are the most common type of WBC and are produced through granulopoiesis in the bone marrow. There are four sub-types of granulocytes, differentiated based on the color that the granules stain when exposed to a compound dye. These types are neutrophils, eosinophils, basophils, and mast cells. Agranulocytes lack granules in their cytoplasm and are split into two categories—lymphocytes and monocytes [7, 8]. Figure 1 shows one of three WBC types. A sample of 1  $\mu$ l of human blood contains about 4000–11,000 WBCs. The amount of neutrophils is between 40 and 70%, lymphocytes are between 20 and 45%, monocytes are between 2 and 10%, eosinophils 1 and 6%, and basophils less than 1% [9]. Although they are only 1% of the whole blood volume, their function is very significant and any imbalance can cause serious health complications [10], e.g., leukemia [11], myelodysplastic syndrome, lymphoma,

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**Fig. 1** Three different types of WBCs: **a** neutrophils, **b** eosinophils, **c** basophils



etc. To avoid such complications, diagnosticians and doctors must know the exact count of WBCs in the body. Initial attempts were made by Aldred S. Warthin in 1906 [12], who suggested the use of a diluent that preserved the blood cells. A manual count of the cells was then performed to determine the ratio of cells and their counts. Presently, there are two commonly used ways to determine WBC count—one is to do it manually by using a hemocytometer (microscope staining process) [13] while another involves the use of an automated analyzer.

Complete blood count [14] is a common blood analyzer that provides a count of the unique blood cells present in the body, allowing for the diagnosis of various disorders. For example, a white blood cell count that is lower than normal, called leukopenia [15], can be a sign or cause of marrow cancer, thyroid disorder, an autoimmune disease, typhoid fever, or aplastic anemia, whereas a white blood cell count higher than normal implies that a foreign substance is present in the blood. This condition is called leukocytosis [16] and can cause bone marrow malformation, polycystic ovaries, Addison's disease [17], and leukemia. To treat WBC disorders, the most important aspect is early diagnosis. For example, early diagnosis of leukemia, which is one of the deadliest forms of cancer, greatly increases the chance of recovery, particularly in children. To achieve this diagnosis, quick and efficient ways are required, so that the quantity and state of the different cells such as monocytes and lymphocytes may be determined, and a conclusion drawn.

The core contributions of the presented research are as under:

- Channel-wise CLAHE application to improve contrast in the blood cell images.
- A 45-layer CNN named 4B-AdditionNet, for feature extraction in combination with pre-existing networks.
- Ant colony optimization (ACO) for feature selection.
- Linear SVM (LSVM), Cubic SVM (CSVM), quadratic support vector machine (QSVM), linear discriminant analysis (LDA), fine K-nearest neighbor (FKNN), and coarse K-nearest neighbor (CKNN) for classification.

The primary objective of this research is to propose a fully automated, and efficient method for the categorization of WBCs in blood smear images. First, each image of the dataset is preprocessed using CLAHE based image enhancement. This process involves the splitting of the image into three separate images, each representing a single channel from the red–green–blue (RGB) spectrum, trailed by the application of CLAHE on each channel. Second, the feature extraction, using two pre-existing networks in combination with our proposed CNN network named as 4B-AdditionNet is created as a part of this research. Ant colony-based feature selection is utilized to the features extracted by pre-existing networks. Afterward, features fusion is performed to get the benefits of three different types of features. Finally, the classification is performed on different classifiers.

The manuscript is depicted according to the following divisions. An introduction is illustrated in Sect. [Introduction](#). Section [Literature Review](#) shows a momentary discussion of current works. The main methodology of this manuscript is encompassed in Sect. [Materials and Methods](#). The experiments and findings are covered in Sect. [Results and Discussion](#). Every experiment contains a unique combination of features from the three networks. Each experiment's results are analyzed, with relevant information displayed in tables and graphs. Finally, the conclusion and references impart the end of the manuscript.

## Literature review

A large amount of work has been done on the classification of blood cells, particularly since the advent of modern CNNs. A steady improvement in accuracy is achieved over the years on most datasets. The importance of this task is evident from the criticality of early detection in the treatment of cancer. Various types of pattern detection and automated computer-based methods have been used in the past, but the speed and accuracy of such methods are low. The feature extraction algorithms such as Speeded Up Robust Features (SURF) [18], Scale Invariant Feature Transform (SIFT) [19],

Histogram of Oriented Gradients (HOG) [20], Grey Level Co-occurrence Matrices (GLCM) [21], etc. have been used with moderate success; however, there are still some limitations. Also, CNNs have been used for this purpose and have achieved high accuracy. The process of WBC detection is divided into four main categories—preprocessing, feature extraction, feature selection, and classification.

In preprocessing [22], various techniques have been utilized over time. Prinyakupt et al. [23] performed preprocessing by enhancing the nucleus region of the blood cells by modifying the intensity of different color channels followed by histogram equalization. Bikheth et al. [24] used the technique of median filtering to remove noise from images, followed by thresholding to separate the WBCs from their backgrounds. Karthikeyan et al. [25] used the interpolative Leishman-stained model to remove false areas from blood smear images, followed by re-combining the fragmented parts of the images. Zhong et al. [26] combined the hue–saturation–lightness (HSL) color space with RGB channels for creating a sparse image depiction and later used the sparsity constraint for extracting relevant characteristics from the cell nucleus.

Feature extraction is a process in which important features or attributes of any input data are identified [27–31]. Kutlu et al. [32] combined classes from the Blood Cell Count and Detection (BCCD) and Leukocyte Images for Segmentation and Classification (LISC) datasets to classify five kinds of blood cells by applying Regional CNN (R-CNN) and transfer learning on AlexNet [33], VGG16 [34], GooLeNet [35], and ResNet50 [36]. Toğaçar et al. [37] used the AlexNet model's FC-8 layer, GoogLeNet model's loss-3 layer, and ResNet50 model's FC-1000 layer for feature extraction. These extracted features were then fused in different proportions to achieve a 95.95% accuracy in the classification of WBCs. F.I. Kurniadi et al. [38] used the VGG-16 model in combination with local binary pattern for extracting features. Makem et al. [39] make use of color space transformation using two-color spaces, cyan–magenta–yellow–key (CMYK) and hue–saturation–value (HSV), along with Otsu's thresholding to segment the blood cell nuclei for feature extraction. Kutlu et al. [32] exploited R-CNN and transfer learning to obtain features using AlexNet, VGG16, GooLeNet, and ResNet50.

Feature selection is the mean through which a large set of extracted features is reduced to a more efficient, smaller set by removing redundant and unproductive features [40]. The accuracy of classification is highly dependent on the feature selection process [41–44] since the selection of redundant or inefficient features may lead to lower scores and increased computational cost [27]. Gupta et al. [45] improved the accuracy of WBC classification with the optimized binary bat algorithm for dimensionality reduction which resulted in an increase in accuracy compared to [46] and [47]. Sujamol

et al. [48] used a genetic algorithm called the inheritable bi-objective combinatorial genetic algorithm (IBCGA) for feature selection in ovarian cancer detection. Ghosh et al. [49] used randomized least absolute shrinkage and selection operator (LASSO) [50] for selecting features in the prediction of cardiovascular disease.

Classification refers to the process during which an input image is assigned a discrete class based on its features [51–55]. This class is the one with the highest probability score amongst all classes. Classification is the final and usually most crucial stage. The success or failure of any algorithm designed for such tasks depends on the classification accuracy. While CNNs can classify an image by themselves since they already have a classification layer, usually using a softmax function [56], there is also the possibility of using a different classifier on extracted features to achieve better results. Baydilli et al. [57] used capsule networks on a small dataset to classify WBCs achieving an accuracy of 96.86%. Banik et al. [58] used nucleus segmentation and a novel CNN to classify the BCCD dataset and accomplished an accuracy of 96%. Gupta et al. [59] used decision-based tree classification on the LISC dataset to achieve a 97.30% accuracy. Almezghwi et al. [60] used generative adversarial network with deep CNN to classify WBCs to attain an accuracy of 98.8%. A small review of the literature is given in Table 1.

## Materials and methods

This unit illustrates a new CNN architecture named 4B-AdditionNet and describes the proposed method along with the steps undertaken to classify WBCs including pretraining of the new network, preprocessing of the dataset using CLAHE, feature extraction using 4B-AdditionNet in combination with ResNet50 and EfficientNetB0, feature selection using ant colony optimization, and classification using multiple classifiers. Figure 2 illustrates an overview of the suggested process. The phases of the projected model are discussed one by one in the upcoming text.

### Image enhancement as a preprocessing step

CLAHE [61] is used on the entire dataset to improve the contrast of the dataset images and to make cell bodies more prominent. However, CLAHE can only work on one color channel at a time. For this purpose, this research uses a different technique. First, the image is split into its 3 constituent color channels R, G, and B. Then CLAHE is applied to each of these channels individually, resulting in 3 separate images. These enhanced channel images are then merged back together (see Fig. 3) to produce the final image which has significantly improved contrast than the original.

**Table 1** Summary of literature review

Authors	Years	Methodology	Dataset	Accuracy
Prinyakupt et al. [23]	2015	Nucleus and cell segmentation using thresholding, morphological operations, and ellipse curve fitting Feature mining, optimization, and grouping using linear and naïve Bayes Predictor	Private + cellavision	98.00%
Bikhet et al. [24]	2000	Preprocessing using median filtering for noise removal, and thresholding to separate WBCs from their backgrounds –classification using 10 features per image	Private	91.00%
Karthikeyan et al. [25]	2020	Preprocessing using interpolative Leishman-stained function – multi-directional feature extraction—classification	Blood cell images	87.00%
Zhong et al. [26]	2019	Combination of the HSL color space with RGB channels, along with sparsity constraint and geometry constraint—classification	Private	96.50%
Kutlu et al. [32]	2020	Regional Convolutional Neural Networks, with transfer-learning for classification	BCCD + LISC	97.52%
Toğaçar et al. [37]	2020	Maximal Information Coefficient (MIC) and Ridge algorithms for feature selection—AlexNet, GoogLeNet, and ResNet50 for feature extraction – QDA for classification	WBC	97.95%
F.I. Kurniadi et al. [38]	2019	Deep CNN (machine-crafted) and Local Binary Pattern (LBP) (hand-crafted) features for classification	Private	94.68%
Makem et al. [39]	2020	Color space transformation utilizing the CMYK and HSV color spaces, followed by Otsu's thresholding for segmentation—PCA based feature fusion	CellaVision + BloodSeg + JTSC	97.06%
Gupta et al. [45]	2019	Feature optimization using Optimized Binary Bat Algorithm—classification using KNN, Logistic Regression, Random Forest, and Decision Tree	LISC	97.30%
Sujamol et al. [48]	2021	Feature optimization using Inheritable Bi-objective Combinatorial Genetic Algorithm (IBCGA)—XGBoost for classification	The cancer genome atlas (TCGA)	91.86%
Ghosh et al. [49]	2021	Feature selection using Relief and Least Absolute Shrinkage and Selection Operator (LASSO)—classification using multiple hybrid classifiers	Hungary + Cleveland + Switzerland + Statlog + VA Long Beach	98.32%
Baydilli et al. [57]	2020	Classification of a small dataset using Capsule Networks	LISC	96.86%
Banik et al. [58]	2020	Classification using a novel CNN model, preceded by segmentation using color space transformation and k-mean clustering algorithm	BCCD	98.61%

### Proposed CNN-based 4B-AdditionNet

This work contributes a new CNN-based architecture called 4B-AdditionNet (see Fig. 4 for block architecture and Table 2 for structural detail). The backbone structure of this network is like AlexNet; however, a module with four concurrent branches is added after the first convolution layer which aids

in improving the accuracy of the network significantly by extracting higher-level features at an earlier stage and feeding it to the lower convolutional layers. The network starts with an input layer that accepts RGB images of size  $227 \times 227$ . These images are transferred to the first convolution 2D layer that has 96 filters of size  $11 \times 11$ . These filters are applied to the image with a stride of 4 and padding of zero is

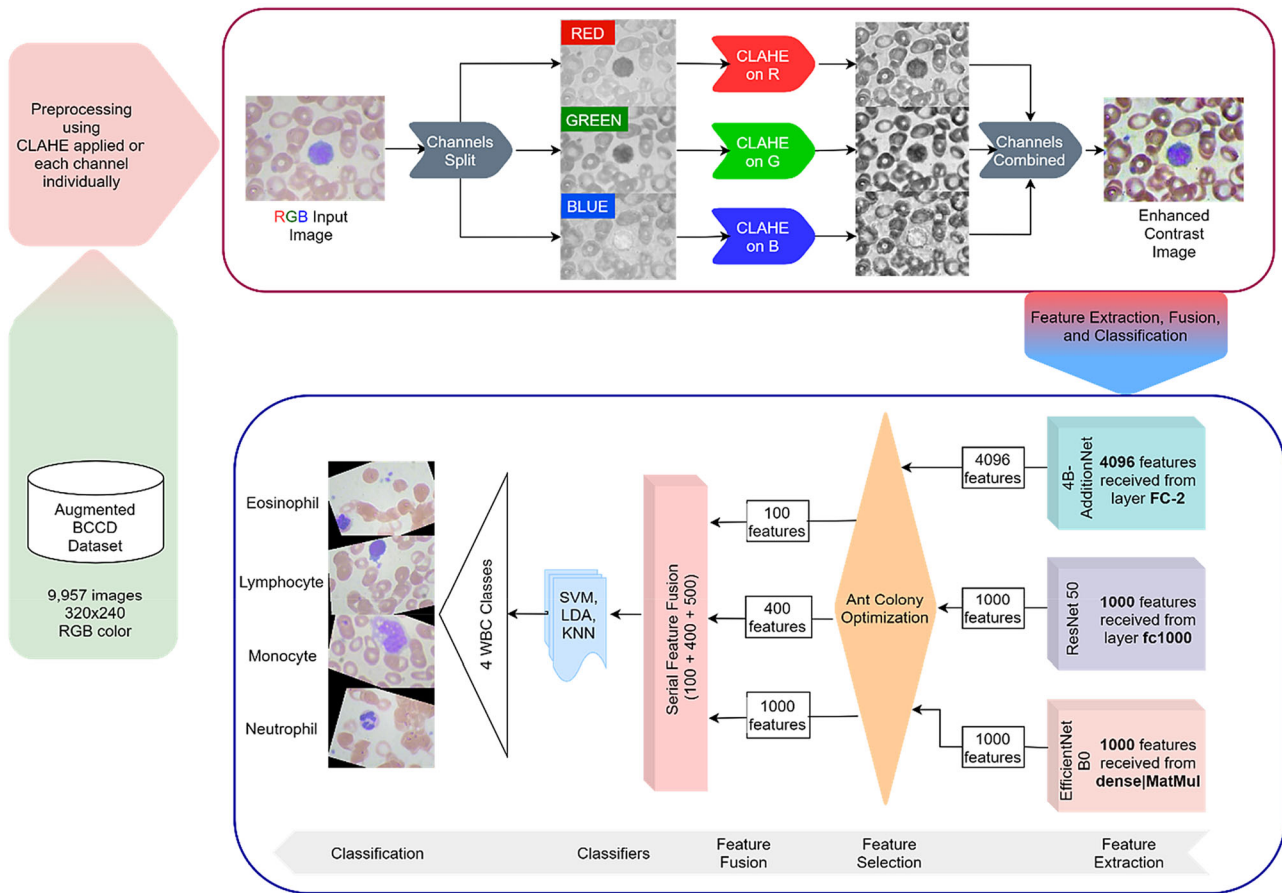
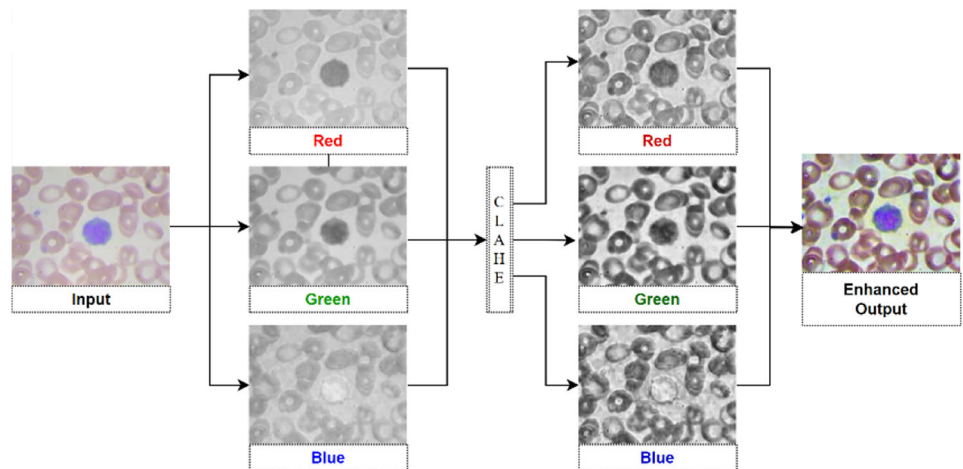


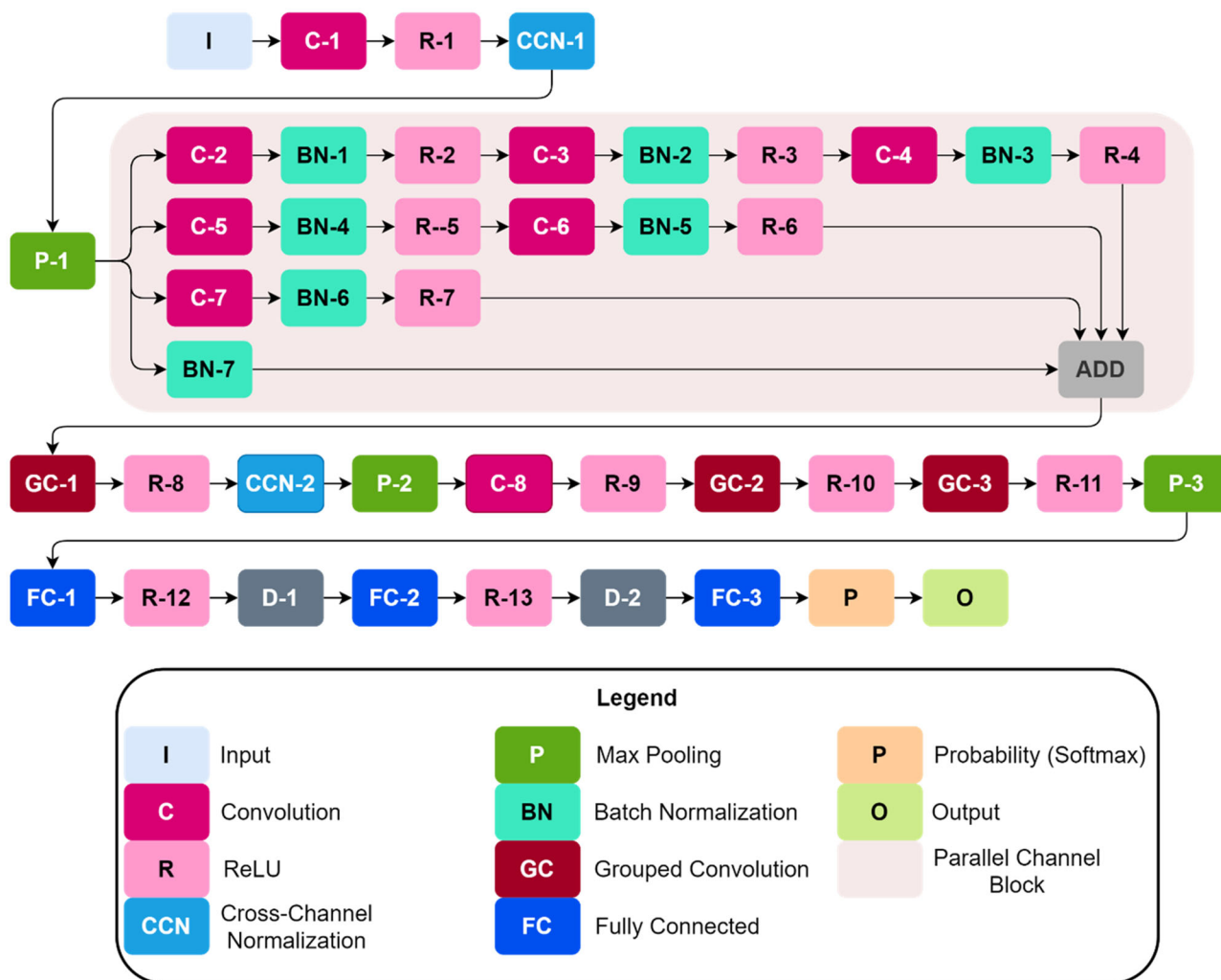
Fig. 2 Depiction of the proposed model

Fig. 3 Visualization of CLAHE application per color channel



used. The activation function for this layer is ReLU, which is chased by a cross-channel normalization layer with window size 5. The results are passed through a max-pooling layer with a pool size of  $3 \times 3$  and a stride of 2. The output of this layer is transferred to 4 different groups of layers that work in parallel with each other. This is where the network adapts the Inception block-like approach and becomes wider.

This module contains four series of layers working in parallel, with three of them performing different convolutional operations and one layer passing its input along after applying batch normalization. Each convolutional layer in these blocks is tracked by batch normalization and a ReLU layer. The filter sizes of these layers are set to extract the different levels of features simultaneously by utilizing a mix of



**Fig. 4** Block architecture of the proposed CNN 4B-AdditionNet

smaller and larger filters working together, with their results added elementwise in the end by an additional layer. The visualizations of feature maps can be seen in Fig. 5. These results are transferred to a grouped convolution layer. This layer performs multiple convolutions at the same time on the same input. There are two groups of 128 filters of size  $5 \times 5$ . The stride value is 1 and padding is 2 on all sides. After passing through the activation function layer, the output is passed to a max-pooling layer with a pool size of  $3 \times 3$  and a stride of 2. The next layer is another convolution layer with 384 filters of size  $3 \times 3$ , with a stride of 1 and padding of 1 on each side.

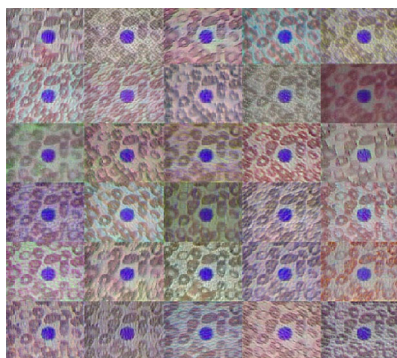
After the activation function, another grouped convolution layer with two groups of 192 filters each, with size  $3 \times 3$ , stride 1, and padding 1, work on the input. This is followed by the activation function with feeds into the last grouped convolution layer of this network. This layer has two groups of 128 filters each, with size  $3 \times 3$ , stride 1, and padding

1. After activation, a max-pooling layer down-samples the output one last time using a pool size of  $3 \times 3$  with a stride of 2 and padding of 0. At this stage, the convolution process is over, and the data is ready to be flattened and fed to a series of fully connected layers.

The neurons are fully connected layers that come up with full connections to all the activations of the prior layer [62]. The first fully connected layer has an input size of 9216 and an output size of 4096. After the activation function, the data is fed to a dropout layer whose main purpose in a neural network is to prevent overfitting. This dropout layer has a probability of 0.5, which means that there is a 50% chance for every neuron of the previous layer to have its output discarded. The dropout layer is observed by a second fully connected layer with an input and output size of 4096. After the activation function and another dropout layer, the data are fed to the final fully connected layer with an input size of 4096, and outcome size of 100. This output value is reliant on classes

**Table 2** Layer configuration details for 4B-AdditionNet

Layer #	Layer name	Feature map size	Filter depth	Stride	Padding	Misc. values
1	I (Input)	$227 \times 227 \times 3$	–	–	–	–
2	C-1	$55 \times 55 \times 96$	$11 \times 11 \times 3 \times 96$	[4 4]	[0 0 0 0]	–
3	R-1	$55 \times 55 \times 96$	–	–	–	–
4	CCN-1	$55 \times 55 \times 96$	–	–	–	Window size 5
5	P-1	$27 \times 27 \times 96$	–	[2 2]	[0 0 0 0]	Pool size $3 \times 3$
6	BN-7(d)	$27 \times 27 \times 96$	–	–	–	–
7	C-2(a)	$27 \times 27 \times 32$	$1 \times 1 \times 96 \times 32$	[1 1]	Same	–
8	C-5(b)	$27 \times 27 \times 64$	$7 \times 7 \times 96 \times 64$	[1 1]	Same	–
9	BN-4(b)	$27 \times 27 \times 64$	–	–	–	–
10	R-5(b)	$27 \times 27 \times 64$	–	–	–	–
11	C-6(b)	$27 \times 27 \times 96$	$13 \times 13 \times 64 \times 96$	[1 1]	Same	–
12	C-7(c)	$27 \times 27 \times 96$	$1 \times 1 \times 96 \times 96$	[1 1]	Same	–
13	BN-1(a)	$27 \times 27 \times 32$	–	–	–	–
14	R-2(a)	$27 \times 27 \times 32$	–	–	–	–
15	C-3(a)	$27 \times 27 \times 64$	$3 \times 3 \times 32 \times 64$	[1 1]	Same	–
16	BN-2(a)	$27 \times 27 \times 64$	–	–	–	–
17	R-3(a)	$27 \times 27 \times 64$	–	–	–	–
18	C-4(a)	$27 \times 27 \times 96$	$5 \times 5 \times 64 \times 96$	[1 1]	–	–
19	BN-3(a)	$27 \times 27 \times 96$	–	–	–	–
20	R-4(a)	$27 \times 27 \times 96$	–	–	–	–
21	BN-5(b)	$27 \times 27 \times 96$	–	–	–	–
22	R-6(b)	$27 \times 27 \times 96$	–	–	–	–
23	BN-6(c)	$27 \times 27 \times 96$	–	–	–	–
24	R-7(c)	$27 \times 27 \times 96$	–	–	–	–
25	ADD	$27 \times 27 \times 96$	–	–	–	–
26	GC-1	$27 \times 27 \times 256$	Two groups of $5 \times 5 \times 48 \times 128$	[1 1]	[2 2 2 2]	–
27	R-8	$27 \times 27 \times 256$	–	–	–	–
28	CCN-2	$27 \times 27 \times 256$	–	–	–	Window size 5
29	P-2	$13 \times 13 \times 256$	–	[2 2]	[0 0 0 0]	Pool size $3 \times 3$
30	C-8	$13 \times 13 \times 384$	$3 \times 3 \times 256 \times 384$	[1 1]	[1 1 1 1]	–
31	R-9	$13 \times 13 \times 384$	–	–	–	–
32	GC-2	$13 \times 13 \times 384$	Two groups of $3 \times 3 \times 192 \times 192$	[1 1]	[1 1 1 1]	–
33	R-10	$13 \times 13 \times 384$	–	–	–	–
34	GC-3	$13 \times 13 \times 256$	Two groups of $3 \times 3 \times 192 \times 128$	[1 1]	[1 1 1 1]	–
35	R-11	$13 \times 13 \times 256$	–	–	–	–
36	P-3	$6 \times 6 \times 256$	–	[2 2]	[0 0 0 0]	Pool size $3 \times 3$
37	FC-1	$1 \times 1 \times 4096$	–	–	–	–
38	R-12	$1 \times 1 \times 4096$	–	–	–	–
39	D-1	$1 \times 1 \times 4096$	–	–	–	–
40	FC-2	$1 \times 1 \times 4096$	–	–	–	–
41	R-13	$1 \times 1 \times 4096$	–	–	–	–
42	D-2	$1 \times 1 \times 4096$	–	–	–	–
43	FC-3	$1 \times 1 \times 100$	–	–	–	–
44	P	$1 \times 1 \times 100$	–	–	–	–
45	O (Output)	–	–	–	–	–



**Fig. 5** Feature maps extracted from a blood cell smear image using 4B-AdditionNet's ADD layer

of the dataset the network is initially trained on. The final output is forwarded to the softmax layer, which applies the softmax function on the input. The purpose of this function is to transform all input values into a range between 0 and 1. This allows these values to be treated as probabilities since those are always between 0 and 1. The softmax function is given in Eq. 1 below:

$$\sigma \left( \begin{matrix} \rightarrow \\ z \end{matrix} \right) i = \frac{e^{z_i}}{\sum_{j=1}^K e^{z_j}} \quad (1)$$

where  $z$  is the input vector to the softmax function,  $z_i$  are the elements of the input vector,  $e^{z_i}$  is the exponential function applied to each element,  $\sum_{j=1}^K e^{z_j}$  is the normalization, to ensure 0–1 values and  $K$  is the number of classes.

For this research, 4B-AdditionNet has been learned on the CIFAR-100 [63]. This dataset holds 100 classes, each with 600 images (including train and test) for a total of 60,000 images. The process utilized 50,000 images for training and the remaining 10,000 images for validation purposes.

## Feature extraction

In this research, features are extracted using three different CNNs. Features are extracted using the training images from the Blood Cell Images dataset [64] which amount to a total of 9957 images. 4B-AdditionNet extracts 4096 features per image obtained from its FC-2 layer, whereas ResNet50 and EfficientNetB0 extract 1000 features each obtained from the FC1000 and denseMatMul layer, respectively.

## Feature selection

When features are extracted using CNNs, they are often in a large quantity. To reduce the dimensions of those features by selecting a subset, the process of feature selection is used. The feature optimization algorithm chosen for this research is ant colony optimization. It is a probabilistic method for choos-

**Table 3** ACO parameter names and values

Parameter	Value
Validation percentage	20
Number of ants	10
Max iteration	100
Initial pheromone concentration	1
Desirability of graph edges	1
Pheromone exponential param	1
desirability exponential param	1
Evaporation rate	0.2

ing optimal paths. It was first introduced by Dorigo in 1992 [65], based on the seeking comportment of an ant for finding a feasible direction between its associated group and the foodstuff source. In its early days, it was primarily employed to unravel the famous traveling salesman challenge, but after it was applied to various optimization problems as well. The feature selection process followed is completed in the following actions:

ACO parameters mentioned in Table 3 are initialized, where

- the ants are implied by  $m$ ,
- the number of iterations is  $t_{\max}$ ,
- the evaporation coefficient is  $\rho$  with a value of  $0 \leq \rho \leq 1$ ,
- the desirability of graph edges is  $\eta$ ,
- $\alpha \geq 0$  controls the relative weight of the pheromone,
- $\beta \geq 0$  controls the weight of  $\eta$ ,
- $Q$  is the amount of initial pheromone concentration.

For each iteration  $t$ , every ant  $k$  begins by choosing a random feature. To build a feature subset from the starting feature, the ant follows the probabilistic transition rule given in Eq. 2 below:

$$P_{ij}^k(t) = \begin{cases} \frac{\tau_{ij}^\alpha(t) \cdot \eta_{ij}^\beta(t)}{\sum_{l \in S_i^k} \tau_{il}^\alpha(t) \cdot \eta_{il}^\beta(t)}, & \forall j \in S_i^k \\ 0, & \text{otherwise} \end{cases} \quad (2)$$

where  $S_i^k$  represents the feature sets that has not been chosen yet,  $\tau_{ij}(t)$  represents the pheromone trail between the features  $i$  and  $j$ ,  $\eta_{ij}(t)$  represents the heuristic desirability to select feature  $j$  while ant  $k$  is in the feature  $i$ .

Assess each contesting feature subset using Eq. 3:

$$\text{Accuracy} = \frac{1}{K} \sum_{i=1}^K \frac{1}{2} \left( \text{Accuracy}_i^{\text{Train}} + \text{Accuracy}_i^{\text{Test}} \right), \quad (3)$$



where  $K$  denotes the folds set for the  $K$ -fold cross-validation procedure to gauge the subset accuracy.

The best feature subset is found and the pheromone trail in the feature space is updated.

Repeat the process for all ants and finally select the subset with the best accuracy.

## Feature fusion

During this process, horizontal concatenation of multiple feature vectors is accomplished to create a single feature vector that can be used for classification. The idea is to merge all features in one feature vector column to possibly help with the reduction of the error rate. In this research, feature fusion is used to create multiple feature vectors with different combinations of features from the CNNs to create five experiments. Features from 4B-AdditionNet, ResNet50, and EfficientNetB0 have been fused serially.

Let  $f_a$ ,  $f_r$ , and  $f_e$  denote the three feature vectors acquired from 4B-AdditionNet, ResNet50, and EfficientNetB0. Let  $1 \times x$ ,  $1 \times y$ , and  $1 \times z$  denote the dimensions of  $f_a$ ,  $f_r$ , and  $f_e$  respectively. Then the vectors are defined as:

$$f_{a_{1 \times x}} = \{a_{1 \times 1}, a_{1 \times 2}, a_{1 \times 3}, \dots, a_{1 \times x}\},$$

$$f_{r_{1 \times y}} = \{r_{1 \times 1}, r_{1 \times 2}, r_{1 \times 3}, \dots, r_{1 \times y}\},$$

$$f_{e_{1 \times z}} = \{e_{1 \times 1}, e_{1 \times 2}, e_{1 \times 3}, \dots, e_{1 \times z}\}$$

All obtained feature vectors are fused serially:

$$\text{Fused vectors } (FV)_{1 \times q} = \sum_{i=1}^3 \{f_{a_{1 \times x}}, f_{r_{1 \times y}}, f_{e_{1 \times z}}\}.$$

## Classification

The final step of the process is classification. This process is utilized to predict class labels for the given data. Various classifiers such as SVM [66], LDA [67], and KNN have been used to classify WBCs into four categories. All classifiers utilize fivefold cross-validation. The Linear SVM, Cubic SVM, and

Quadratic SVM classifiers utilize a Box Constraint of 1 and a Coding Design of OneVsOne. These predictors are gauged on several performance estimation measures. CSVM is noted with the maximum accuracy while LDA is significantly faster than the competition, with acceptable accuracy.

## Results and discussion

The main objective of this study is to utilize a method to classify WBCs with the best possible accuracy. After preprocessing using CLAHE, the proposed network is used along with two other networks to obtain features. Once feature selection is employed to create a feature vector, SVM, LDA, and other predictors are used to evaluate the execution. This portion contains the outcome and assessment of the intended method. First, the details of the execution environment are stated, followed by a brief description of the dataset and the performance evaluation techniques. Finally, the experiments performed are explained in detail.

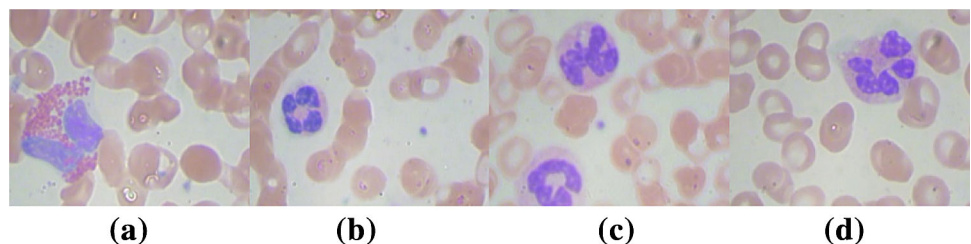
### Execution environment

The training process and experiments were conducted on a Windows-based desktop PC with a 6-core Ryzen 3600 processor from AMD, 16GBs of DDR4-3200 RAM, and a CUDA [68] enabled Nvidia GeForce GTX 1080Ti GPU with 11 GBs of Video RAM (VRAM). The network design, training, and experimentation process were all performed using MATLAB R2020b.

### Dataset

The dataset chosen for this study is the Blood Cell Images dataset [69]. It is an augmented version of the BCCD dataset [70] which is publicly available with blood smears divided into 3 classes, RBC, WBC, and Platelets. The Blood Cell Images dataset is an augmented version of the BCCD dataset and contains 12,500 augmented images of blood smears divided into 4 categories—Eosinophil, Lymphocyte, Monocyte, and Neutrophil as shown in Fig. 6. The image size of the augmented set is  $320 \times 240$ , bit depth is 24, the number of

**Fig. 6** Blood smear samples from the BCCD dataset showing four different types of blood cells: **a** eosinophil, **b** lymphocyte, **c** monocyte, and **4** neutrophil



**Table 4** Class details of the blood cell images dataset

Class	Training samples	Testing samples
Eosinophil	2497	623
Lymphocyte	2483	620
Monocyte	2478	620
Neutrophil	2499	624
Total	9957	2487

**Table 5** Performance evaluation metrics

Performance measures	Equation
Ac	$\frac{TP+TN}{TP+TN+FP+FN}$
Sp	$\frac{TN}{TN+FP}$
Se	$\frac{TP}{TP+FN}$
Pr	$\frac{TP}{TP+FP}$
F1-Score	$2 * \frac{Precision*recall}{Precision+recall}$

channels is 3 (R, G, B), and horizontal and vertical resolution depth is 96 dots per inch (dpi). Table 4 shows the details of the dataset samples.

**Performance evaluation methods**

Evaluating a classification system’s efficiency is a major part of building an accurate classifier. This study implements the most commonly used evaluation metrics such as accuracy (Ac), sensitivity (Se), specificity (Sp), F1 Score, and precision (Pr) [71]. The mathematical formulas for these methods are given in Table 5.

**Overview of performed experiments**

Using different combinations of features from 4B-AdditionNet, ResNet50, and EfficientNetB0, five tests are performed to determine the top combination of features. The details of these experiments are presented in Fig. 7. fivefold cross-validation is opted in all experiments.

The best results are achieved in the last experiment when using 100 features from 4B-AdditionNet, 400 from ResNet50, and all 1000 from EfficientNetB0.

**Test No. 1 (2100 features: 800 4B-AdditionNet + 700 ResNet50 + 600 EfficientNetB0)**

This test contains a total of 2100 features with 800 from 4B-AdditionNet, 700 from ResNet50, and 600 from EfficientNetB0. The final feature vector after fusion is of size  $9957 \times 2100$ . The Cubic SVM classifier achieved an Ac of 97.58% with a Se of 96.56%, Sp of 98.24%, Pr of 94.85%, and an F1 score of 95.69%, with a runtime of 174.73 s. Table

6 shows the detailed results for all six classifiers. Figure 8 illustrates the training time and Ac for all six classifiers.

Figure 8 illustrates the relationship between training time and Ac when evaluating a  $9957 \times 2100$  feature vector. While Cubic SVM is the most accurate of the six classifiers, LDA strikes the best balance between Ac and speed by being the fastest performing algorithm while having the third-best Ac.

**Test No. 2 (1600 features: 700 4B-AdditionNet + 500 ResNet50 + 400 EfficientNetB0)**

This test contains a total of 1600 features with 700 from 4B-AdditionNet, 500 from ResNet50, and 400 from EfficientNetB0. The final feature vector after fusion is of size  $9957 \times 1600$ . The Cubic SVM classifier achieved an Ac of 97.53% with an Se of 96.60%, Sp of 98.16%, Pr of 94.63%, and an F1 score of 95.60%, with a runtime of 112.71 s. Table 7 shows the detailed results for all six classifiers. Figure 9 illustrates the relationship between training time and Ac for all six classifiers.

Figure 9 depicts the relationship between training time and Ac when evaluating a  $9957 \times 1600$  feature vector. It can be observed again that LDA is the fastest classifier with the third-best Ac, and CSVM remains the most accurate classifier.

**Test No. 3 (1050 features: 500 4B-AdditionNet + 250 ResNet50 + 300 EfficientNetB0)**

This test contains a total of 1050 features with 500 from 4B-AdditionNet, 250 from ResNet50, and 300 from EfficientNetB0. The final feature vector after fusion is of size  $9957 \times 1050$ . The Cubic SVM classifier achieved an Ac of 97.47% with a Se of 96.16%, Sp of 98.34%, the Pr of 95.09%, and an F1 score of 95.62%, with a runtime of 71.86 s. Table 8 shows the detailed results for all six classifiers. Figure 10 illustrates the relationship between training time and Ac for all six classifiers.

Figure 10 shows once again that Cubic SVM remains the most accurate classifier for this dataset, while LDA remains the fastest.

**Test No. 4 (650 features: 300 4B-AdditionNet + 150 ResNet50 + 200 EfficientNetB0)**

This test contains a total of 650 features with 300 from 4B-AdditionNet, 150 from ResNet50, and 200 from EfficientNetB0. The final feature vector after fusion is of size  $9957 \times 650$ . The Cubic SVM classifier achieved an Ac of 96.73% with a Se of 95.31%, Sp of 97.73%, the Pr of 93.37%, and an F1 score of 94.33%, with a runtime of 42.16 s. Table 9 shows the detailed results for all six classifiers. Figure 11 shows the relationship between training time and Ac for all six classifiers.

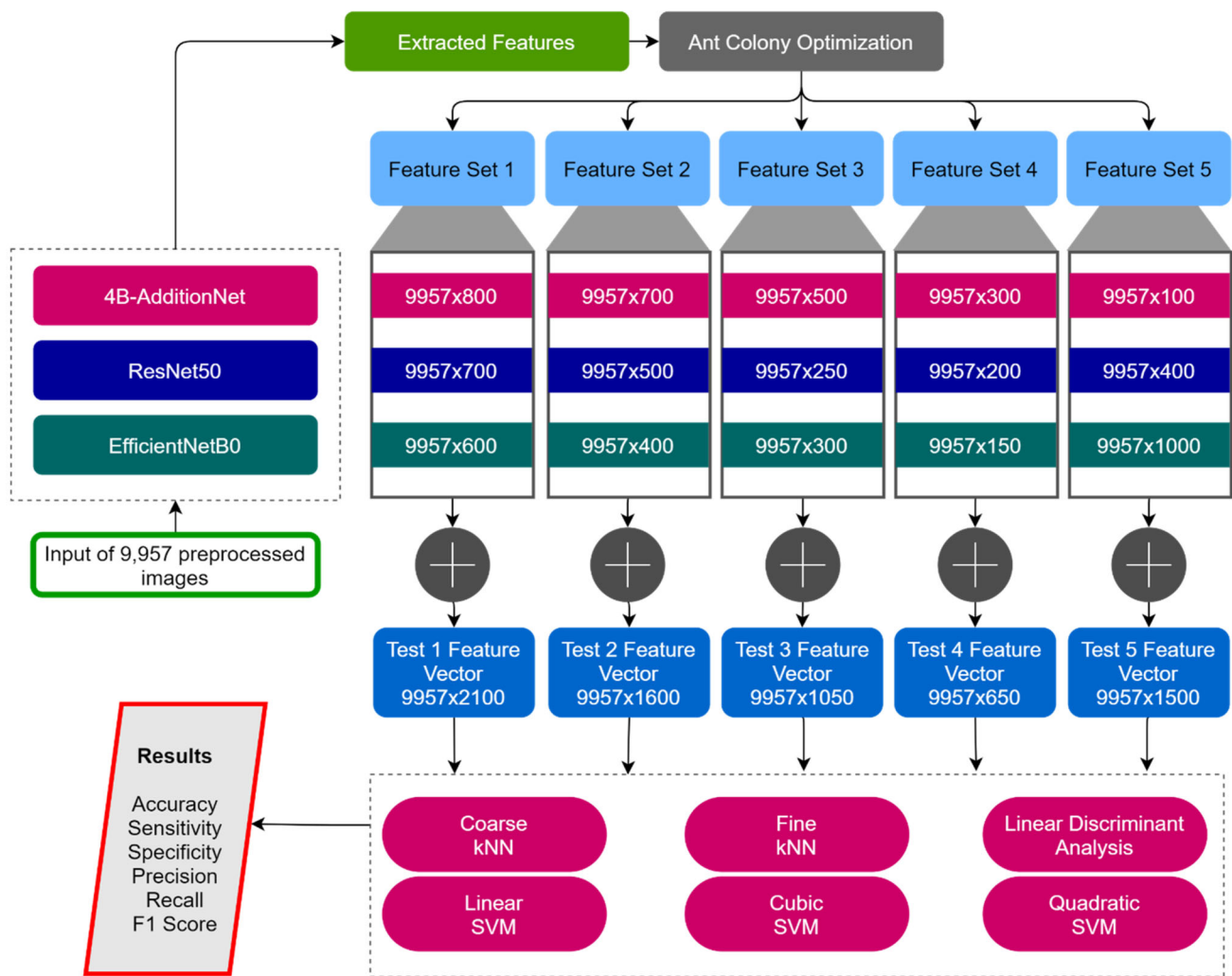


Fig. 7 Details of the experiments

Table 6 Classifier performance results of test no. 1

Classifier	Ac (%)	Se (%)	Sp (%)	Pr (%)	F1 (%)	Obs/sec	Time (S)
CKNN	71.33	46.66	96.74	82.74	59.67	50	24.94
FKNN	92.36	91.03	96.76	90.38	90.70	51	25.24
LDA	95.18	91.59	97.00	91.08	91.33	700	21.1
LSVM	89.77	83.14	94.20	82.74	82.94	3200	126.63
CSVM	97.58	96.56	98.24	94.85	95.69	95	174.73
QSVM	96.98	95.15	97.92	93.88	94.51	110	126.1

Figure 11 highlights the sheer speed of LDA, which manages a runtime of only 2.3 s with a respectable Ac of 88.21%. While Cubic SVM takes significantly more time, it is also much more accurate achieving an Ac of 96.73%.

**Test No. 5 (1500 features: 100 4B-AdditionNet + 400 ResNet50 + 1000 EfficientNetB0)**

This test contains a total of 1500 features with 100 from 4B-AdditionNet, 400 from ResNet50, and 1000 from EfficientNetB0. The final feature vector after fusion is of size  $9957 \times 1500$ . The Cubic SVM classifier achieved an Ac of 98.44% with a Se of 97.80%, Sp of 98.87%, the Pr of 96.67%, and an F1 score of 97.23%, with a runtime of 97.29 s. Table

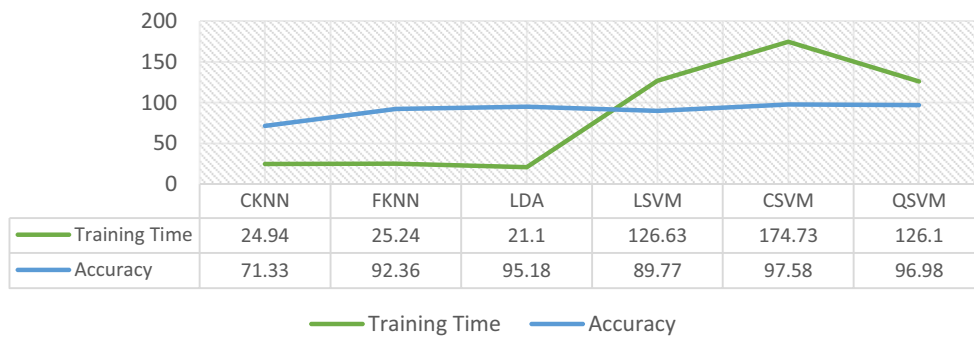


Fig. 8 Time vs Ac plot for 2100 features

Table 7 Classifier performance results of test no. 2

Classifier	Ac (%)	Se (%)	Sp (%)	Pr (%)	F1 (%)	Obs/s	Time (S)
CKNN	70.84	45.21	96.35	80.59	57.93	66	19.19
FKNN	92.41	91.27	96.94	90.91	91.09	66	19.20
LDA	93.76	88.75	96.29	88.89	88.82	930	11.60
LSVM	89.10	81.66	93.95	81.89	81.77	4000	97.78
CSVM	97.53	96.60	98.16	94.63	95.60	130	112.71
QSVM	96.49	94.63	97.63	93.03	93.83	160	94.39

Fig. 9 Time vs Ac plot for 1600 features

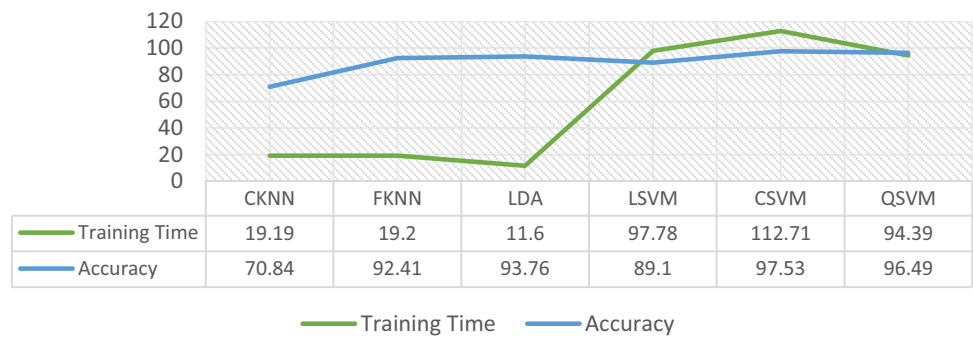


Fig. 10 Time vs Ac plot for 1050 features

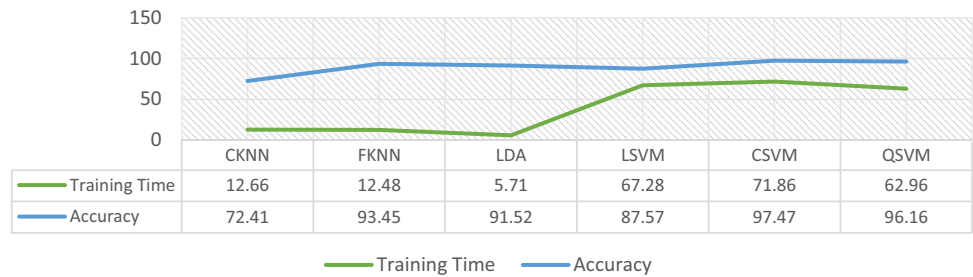


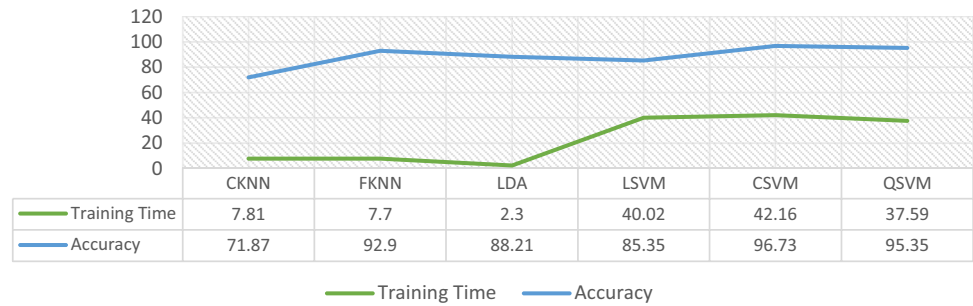
Table 8 Classifier performance results of test no. 3

Classifier	Ac (%)	Se (%)	Sp (%)	Pr (%)	F1 (%)	Obs/s	Time (s)
CKNN	72.41	49.54	96.37	82.03	61.77	100	12.66
FKNN	93.45	91.91	97.35	92.06	91.98	110	12.48
LDA	91.52	85.26	95.09	85.33	85.30	2500	5.71
LSVM	87.57	80.54	93.08	79.58	80.06	6200	67.28
CSVM	97.47	96.16	98.34	95.09	95.62	280	71.86
QSVM	96.16	93.75	97.55	92.75	93.25	350	62.96

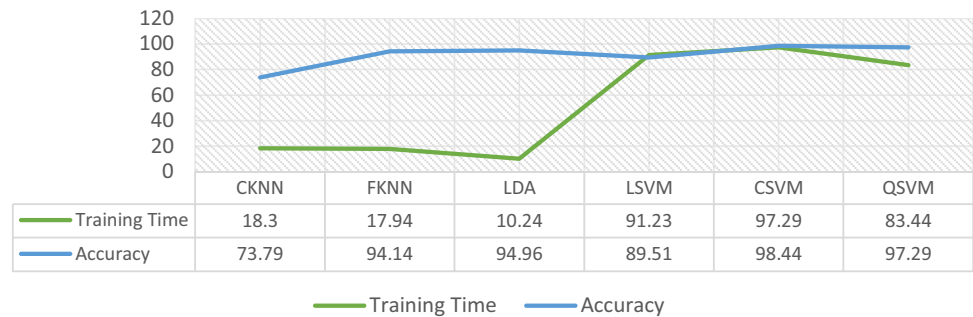
**Table 9** Classifier performance results of test no. 4

Classifier	Ac (%)	Se (%)	Sp (%)	Pr (%)	F1 (%)	Obs/s	Time (s)
CKNN	71.87	47.98	96.11	80.51	60.13	180	7.81
FKNN	92.90	91.35	96.93	90.88	91.11	180	7.70
LDA	88.21	79.78	93.74	81.01	80.39	7300	2.30
LSVM	85.35	76.73	92.23	76.76	76.75	11,000	40.02
CSVM	96.73	95.31	97.73	93.37	94.33	730	42.16
QSVM	95.35	92.79	97.09	91.44	92.11	870	37.59

**Fig. 11** Time vs Ac plot for 650 features



**Fig. 12** Time vs Ac plot for 1500 features



10 shows the detailed results for all six classifiers. Figure 12 illustrates the relationship between training time and Ac for all six classifiers.

In this test, the LDA classifier once again was exceptionally fast and took only 10.24 s to achieve an Ac of 94.96%. It is interesting to note here that LDA remains the fastest performing classifier throughout all five experiments, whereas Cubic SVM remained the most accurate. The confusion matrix for test no. 5 is shown in Fig. 13. There are a total of 2445 correct classifications for eosinophil, 2479 for lymphocyte, 2473 for monocyte, and 2401 for neutrophil.

It can be seen from the confusion matrix given that the two classes most often misclassified are neutrophil and eosinophil. There is a total of 87 cases where the classifier misclassified a neutrophil as an eosinophil, and eosinophil was misclassified as neutrophil. The results for other classes are significantly more accurate. The most accurately classified class is lymphocyte which is incorrectly predicted only four times.

**Table 10** Classifier performance results of test no. 5

Classifier	Ac (%)	Se (%)	Sp (%)	Pr (%)	F1 (%)	Obs/s	Time (s)
CKNN	73.79	46.18	96.58	81.89	59.05	71	18.30
FKNN	94.14	93.87	97.67	93.09	93.48	72	17.94
LDA	94.96	91.03	96.86	90.67	90.85	1100	10.24
LSVM	89.51	82.18	94.13	82.41	82.29	4500	91.23
CSVM	98.44	97.80	98.87	96.67	97.23	170	97.29
QSVM	97.29	96.12	98.04	94.27	95.18	190	83.44

True Classes	Eosinophil	2445	4	3	45
	Lymphocyte	3	2479		1
	Monocyte		2	2473	2
	Neutrophil	87	4	7	2401
		Eosinophil	Lymphocyte	Monocyte	Neutrophil
		Predicted classes			

**Fig. 13** Confusion matrix for test no. 5

**Table 11** Comparison with state of the art methods

Refs.	Classifier	Year	Ac (%)
[59]	CNN	2020	97.95
[52]	CNN	2020	97.52
[86]	Capsule Net	2020	96.86
Proposed	Cubic SVM	2021	98.44

### Difference with existing state of the art

In this section, the findings through our experiments are compared to three recent studies on WBC classification. Table 11 contains the details of the methods along with our proposed method.

### Discussion

The primary focus of this study is an accurate classification of WBCs. The proposed CNN 4B-AdditionNet is created after extensive testing and experimentation. This network, in combination with ResNet50 and EfficientNetB0, is used to extract features from the Blood Cell Images dataset, which is preprocessed using CLAHE. ACO-based feature selection gives five different combinations of features which are fed to 6 classifiers to determine the accomplishment of the intended method. The findings of five tests shared in Tables 6, 7, 8, 9, 10 portray the accomplishment of the suggested technique. The performance in test no. 5 using 1500 features is found to be the best. It is deduced that while there is a very gradual decline in Ac as the number of features is decreased, however, the relationship is not linear since the best Ac is obtained in test no. 5 using 1500 features, which is better than the results from the test no. 1 with 2000 features. It all comes down to the feature selection process and the number of features used from the different networks. The other interesting observation is that while Cubic SVM's Ac wavers slightly in all the tests (96.73–98.44), some classifiers have a much higher difference in accuracies across the experiments, e.g., LDA (88.21 – 95.18). Also, while LDA achieves its highest Ac in test no. 1, Cubic SVM does so in test no. 5.

Overall, Cubic SVM is the most accurate classifier but also the slowest among the 6, whereas LDA is the fastest and has respectable Ac.

### Conclusion

The first conclusion is regarding CNN design that adding width to a network rather than expanding it vertically, leads to far more efficient-performing networks. While this had already been put into effect by other researchers, this study shows that even older networks like AlexNet can be significantly improved just by the introduction of some width-based convolution blocks. It is also construed that top classification accuracies can be obtained on WBC datasets using CNNs as feature extractors without any segmentation done beforehand. In most research work, great emphasis is put on segmentation methods which is a time-consuming task since it requires a lot of fine-tuning to be applicable on entire datasets. This study shows that in the case of WBCs, segmentation can be skipped in favor of simpler preprocessing techniques like CLAHE. Feature fusion technique allows an increase in Ac by using the feature extraction process of multiple networks, and feature selection techniques like ACO enable researchers to tackle the dimensionality curse and keep the feature vectors relatively small even after fusion of multiple feature sets. It can also be deduced that the Blood Cell Images dataset has a slight problem of interclass similarity when it comes to the eosinophil and neutrophil classes which leads to the decrease in the overall Ac of classification. The eosinophil and neutrophil classes have classification accuracies of 97.92% and 96.08% respectively, which is significantly lower than those of lymphocytes and monocytes which are 99.84% and 99.80%, respectively.

### Future work

While currently, existing methods have achieved very high Ac in blood cell classification, there is still room for improvement, as shown by this study. Further advances can be made by fusion of the Blood Cell Images dataset with the LISC dataset to add a fifth type of cell to the data, which will create an even more versatile classifier that can perform better across different datasets. Fusion of different networks can also be used to improve performance further, particularly the runtime of classification functions which can be significantly reduced by lowering the number of features.

### Declarations

**Conflict of interest** On behalf of all authors, the corresponding author states that there is no conflict of interest.

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