



Leader–follower formation control of four-legged robots with discrete-valued inputs

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Abstract

This paper addresses a leader–follower formation control problem for four-legged robots under discrete-valued input constraints. Four-legged robots are more suitable for rough terrain missions than wheeled robots because the tip positions of their legs can be changed depending on the terrain. However, it is difficult to control these robots through continuous-valued inputs because they are steered by switching between specific movements (i.e., discrete-valued signals). Motivated by this fact, we have proposed controllers that achieve fixed formations of four-legged robots using discrete-valued inputs, but moving formations, which are necessary for some applications, have not been considered yet. Herein, we present a solution to the above leader–follower formation control problem based on the combination of PD-like formation controllers and dynamic quantization. We further introduce a performance index to evaluate the difference between two systems whose inputs are quantized and unquantized and analyze the index for the feedback system with the presented controllers. As a result, an upper bound of the performance index is derived as a function of the system parameters. This is useful to evaluate the impact of the quantization on the behavior of the feedback system and to provide a theoretical guarantee of the stability of the system.

Keywords Discrete-valued inputs · Four-legged robots · Leader–follower formations · Multi-robot systems

1 Introduction

A popular research topic in the area of systems and control is the formation control of multi-robot systems to allow multiple robots to achieve a prespecified configuration in a distributed manner. The popularity of this topic is attributed to its modern applications, including the formation flight of unmanned aerial vehicles and the exploration of hazardous environments through mobile robots.

Herein, we focus on *four-legged* robots (see, e.g., Fig. 1) as robots to be controlled. Four-legged robots are capable of performing straight, lateral, and rotational movements using their four legs. They can also cross obstacles if the tips of their legs can reach the top surfaces of the obstacles. Compared to wheeled robots, four-legged robots are suitable for

rough terrain missions because the tip positions of their legs can be changed depending on the terrain. Moreover, using four legs improves the walking stability and reduces the production and operation costs. A lower number of legs reduce the walking stability of robots, whereas a higher number of legs increase the hardware cost and the energy consumption.

In our previous study [1], we addressed a formation control problem for four-legged robots subject to *discrete-valued* input constraints. The motivation was that the commands of specific movements are used to drive four-legged robots [2,3] and switching between the commands (i.e., discrete-valued signals) enables the position control of the robots. We then proposed formation controllers as a solution to this problem. The proposed controllers were obtained based on the combination of conventional formation controllers for omnidirectional robots and dynamic quantization, i.e., transforming continuous-valued signals into discrete-valued ones through feedback mechanisms. However, [1] focused on achieving fixed formations and did not consider *moving* formations. Moving formations are necessary for many applications, including cooperative exploration and transportation through mobile robots.

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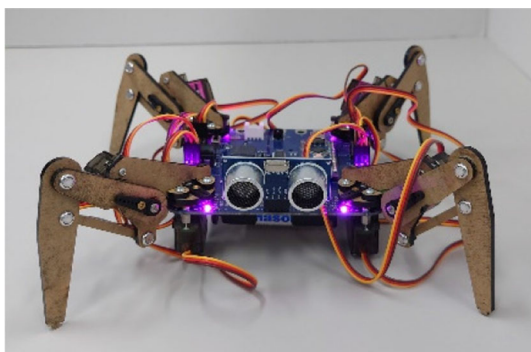


Fig. 1 Four-legged robot [2]

Motivated by this, we aim to extend the theoretical framework developed in [1] to the case of *leader–follower* formations [4]. In the leader–follower formation, we regard one robot as the leader and the other robots as the followers, and the followers track the leader while preserving a prespecified formation. In this scenario, moving formations can be achieved simply by steering the leader. Although the leader–follower approach leads to an over-reliance on a single robot for achieving the group objective and is not robust against disturbances [5], its simplicity and scalability are major advantages [6]. In addition, there are some cases where the leader and the followers are preassigned in the target system and applying the leader–follower approach is natural, e.g., following and hunting a target with mobile robots [7], the formation flying of two spacecraft [8,9], and adaptive cruise control systems [10].

The main contributions of this paper are summarized below.

1. We present controllers that achieve leader–follower formations using discrete-valued inputs. Our controllers are based on the combination of PD-like formation controllers and dynamic quantization. These controllers are given as a simple extension of the controllers in [1] by focusing on their structures and extending the specific parts appropriately. Numerical examples demonstrate the performance of the presented controllers.
2. We theoretically analyze the feedback system with the presented controllers. Specifically, we evaluate a performance index that quantifies the difference between the behavior of the feedback systems whose inputs are quantized and unquantized. We derive an upper bound of the performance index as a function of the system parameters. This result helps to evaluate the impact of the quantization on the system behavior and to provide a theoretical guarantee of the stability of the feedback system.

Finally, we discuss the related works. A number of results on leader–follower formation control have been reported.

Consolini et al. [6] considered the formation control for unicycle-type robots with constraints on their input magnitudes. Mariottini et al. [5] and Han et al. [11] discussed the combination of localization and control to achieve leader–follower formations. Lin et al. [12] proposed an approach based on complex-valued graph Laplacians to study a leader–follower formation control problem. Dai et al. [13] developed adaptive formation controllers to achieve both prescribed transient and steady-state performance. Tang et al. [14] studied the formation control in three-dimensional space based on the persistence of excitation of the desired formation. Moreover, we can find results in the cases where quantized signals are included. Qiu et al. [15] addressed a leader-following consensus problem for high-order multi-agent systems with quantized outputs. Xiong et al. [16] studied the leader–follower formation control of linear heterogeneous multi-agent systems using a quantizer with a zoom variable. Huang and Dong [17] focused on the reliable formation control under quantized communication and cyber attacks. Hu et al. [18] and Wang et al. [19] developed adaptive formation controllers for unmanned aerial vehicles with uncertainties and quantized inputs. They [20] also considered the case where both inputs and outputs are quantized. However, the aforementioned studies primarily focused on omnidirectional robots, unicycle-type robots, and robots with general linear dynamics, and four-legged robots were not considered. In addition, the quantization of signals in the existing studies is due to the limitation of the capacity of the communication network between robots, whereas that in our study is due to the property of four-legged robots. As a result, our quantization method is distinguished from the existing ones; therefore, the existing results cannot be directly applied to this study.

Notation: We denote the real number field and the set of positive real numbers by \mathbb{R} and \mathbb{R}_+ , respectively. For the complex number z , $\text{Re}(z)$, $\text{Im}(z)$, and $|z|$ represent its real part, imaginary part, and absolute value, respectively. For the vectors $x_1, x_2, \dots, x_n \in \mathbb{R}^2$ and the set $\mathbb{I} := \{i_1, i_2, \dots, i_m\} \subseteq \{1, 2, \dots, n\}$, let $[x_i]_{i \in \mathbb{I}} := [x_{i_1}^\top \ x_{i_2}^\top \ \dots \ x_{i_m}^\top]^\top \in \mathbb{R}^{2m}$. The ∞ -norms of vectors and matrices and the Euclidean norms of vectors are described using $\|\cdot\|$ and $\|\cdot\|_2$, respectively. Let $0_{n \times m}$ be the $n \times m$ zero matrix, and let I_n be the n -dimensional identity matrix. We denote the diagonal matrix with the diagonal elements $x_1, x_2, \dots, x_n \in \mathbb{R}$ by $\text{diag}(x_1, x_2, \dots, x_n)$. The Kronecker product of the matrices M_1 and M_2 is defined by $M_1 \otimes M_2$. The cardinality of the set \mathbb{S} is denoted by $|\mathbb{S}|$. We use $\mathbb{B}(c, r)$ to represent a closed disk in \mathbb{R}^2 with the center c and the radius r , i.e., $\mathbb{B}(c, r) := \{x \in \mathbb{R}^2 \mid \|x - c\|_2 \leq r\}$. For the positive number c and the vector v , let $\text{sat}_c(v)$ denote the saturation function such that $|v_i| \leq c$ is guaranteed for each element v_i of v .

2 Problem formulation

Consider the multi-robot system Σ shown in Fig. 2, which comprises n four-legged robots in two-dimensional space and controllers embedded in them.

Robot i ($i \in \{1, 2, \dots, n\}$) is given as the discrete-time system

$$\begin{bmatrix} x_{i1}(t+1) \\ x_{i2}(t+1) \\ \theta_i(t+1) \end{bmatrix} = \begin{bmatrix} x_{i1}(t) \\ x_{i2}(t) \\ \theta_i(t) \end{bmatrix} + \begin{bmatrix} (\cos(\theta_i(t) + u_{i2}(t))) \\ (\sin(\theta_i(t) + u_{i2}(t))) \\ u_{i2}(t) \end{bmatrix} \times \begin{bmatrix} (1 - u_{i3}(t)) + \sin(\theta_i(t) + u_{i2}(t))u_{i3}(t) \\ (1 - u_{i3}(t)) - \cos(\theta_i(t) + u_{i2}(t))u_{i3}(t) \\ u_{i1}(t) \end{bmatrix}, \quad (1)$$

where $t \in \{0, 1, \dots\}$ denotes the discrete time and $[x_{i1}(t) \ x_{i2}(t)]^T \in \mathbb{R}^2$ (defined as $x_i(t)$) and $\theta_i(t) \in (-\pi, \pi]$ denote the position and orientation of robot i , respectively. The variables $u_{i1}(t), u_{i2}(t) \in \mathbb{R}$ and $u_{i3}(t) \in \{0, 1\}$ stand for the control inputs determining the translational and rotational velocities and the movement type, respectively. The relation between the value of $u_{i3}(t)$ and the movement type is shown in Fig. 3. If $u_{i3}(t) = 0$, robot i performs rotational and straight movements, whereas if $u_{i3}(t) = 1$, it performs rotational and lateral movements. The system (1) is derived by incorporating $u_{i3}(t)$ into a discrete-time model of a unicycle-type robot in order to enable lateral movements.

The controller embedded in robot i is of the form

$$K_i : \begin{cases} \xi_i(t+1) = f_{i1}(\xi_i(t), [x_j(t) - x_i(t)]_{j \in \mathbb{N}_i}, \theta_i(t), [y_j(t)]_{j \in \mathbb{N}_i}), \\ u_i(t) = f_{i2}(\xi_i(t), [x_j(t) - x_i(t)]_{j \in \mathbb{N}_i}, \theta_i(t), [y_j(t)]_{j \in \mathbb{N}_i}), \\ y_i(t) = f_{i3}(\xi_i(t), [x_j(t) - x_i(t)]_{j \in \mathbb{N}_i}, \theta_i(t), [y_j(t)]_{j \in \mathbb{N}_i}), \end{cases} \quad (2)$$

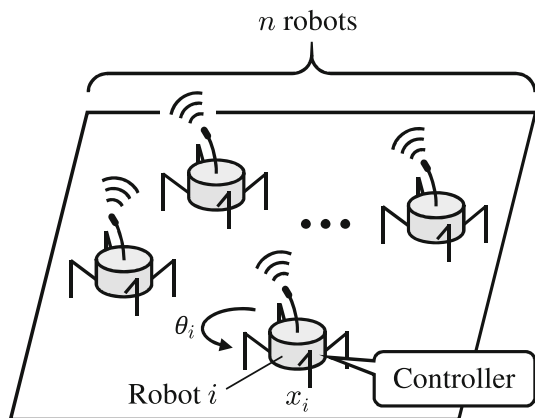


Fig. 2 Multi-robot system Σ

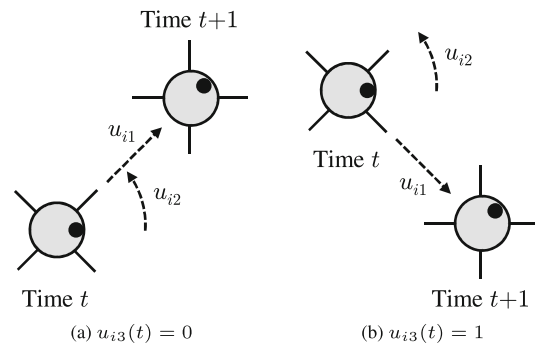


Fig. 3 Relation between the value of $u_{i3}(t)$ and the movement type of robot i

where $\xi_i(t) \in \mathbb{R}^m$ is the state, $[x_j(t) - x_i(t)]_{j \in \mathbb{N}_i} \in \mathbb{R}^{2|\mathbb{N}_i|}$, $\theta_i(t)$, and $[y_j(t)]_{j \in \mathbb{N}_i} \in \mathbb{R}^{|\mathbb{N}_i|}$ are the inputs, $u_i(t) = [u_{i1}(t) \ u_{i2}(t) \ u_{i3}(t)]^T$ and $y_i(t) \in \mathbb{R}^\mu$ are the outputs, and $f_{i1} : \mathbb{R}^m \times \mathbb{R}^{2|\mathbb{N}_i|} \times (-\pi, \pi] \times \mathbb{R}^{|\mathbb{N}_i|} \rightarrow \mathbb{R}^m$, $f_{i2} : \mathbb{R}^m \times \mathbb{R}^{2|\mathbb{N}_i|} \times (-\pi, \pi] \times \mathbb{R}^{|\mathbb{N}_i|} \rightarrow \mathbb{R}^3$, and $f_{i3} : \mathbb{R}^m \times \mathbb{R}^{2|\mathbb{N}_i|} \times (-\pi, \pi] \times \mathbb{R}^{|\mathbb{N}_i|} \rightarrow \mathbb{R}^\mu$ are functions characterizing the controller. The set $\mathbb{N}_i \subset \{1, 2, \dots, n\}$ consists of the indices of the neighboring robots from which robot i can obtain the information on the relative positions. To simplify the discussion, we assume the initial state to be zero. We further assume that for the output $u_i(t)$, its elements $u_{i1}(t) \in \{0, \pm s, \pm 2s, \dots\}$ and $u_{i2}(t) \in \{0, \pm\pi/4, \pm\pi/2, \pm(3\pi)/4, \pi\}$, where $s \in \mathbb{R}_+$ is the step size. This restricts the movement distance and direction of robot i at each time t to integer multiples of s and $\pi/4$, respectively.

To represent the network structure of the system Σ , we introduce the time-invariant directed graph $G = (\mathbb{V}, \mathbb{E})$, where $\mathbb{V} := \{1, 2, \dots, n\}$ and $\mathbb{E} \subset \mathbb{V} \times \mathbb{V}$ denote the vertex and edge sets that correspond to the indices of the robots and the connections among them, respectively. Then, we define $\mathbb{N}_i := \{j \in \mathbb{V} \mid (j, i) \in \mathbb{E}\}$.

To consider the leader–follower formation control for the system Σ , we suppose that robot 1 is the leader and robots 2 to n are the followers without loss of generality. Let $d_1(t) \in \mathbb{R}^2$ and $r_{ij} \in \mathbb{R}^2$ denote the desired velocity of the leader and the desired position of robot i relative to robot j , respectively. Under this setting, we address the following problem.

Problem 1 Consider the multi-robot system Σ . Suppose that the step size s and the desired leader’s velocity $d_1(t)$ and relative positions r_{ij} ($i, j = 1, 2, \dots, n$) are given. Find controllers K_1, K_2, \dots, K_n (i.e., functions $f_{11}, f_{12}, f_{13}, f_{21}, \dots, f_{n3}$) that satisfy

$$\lim_{t \rightarrow \infty} (x_1(t+1) - x_1(t) - d_1(t)) = 0_{2 \times 1}, \quad (3)$$

$$\lim_{t \rightarrow \infty} (x_i(t) - x_j(t)) = r_{ij} \quad \forall (i, j) \in \mathbb{V} \times \mathbb{V} \quad (4)$$

for every initial state $(x_i(0), \theta_i(0)) \in \mathbb{R}^2 \times (-\pi, \pi]$ ($i = 1, 2, \dots, n$).

For Problem 1, we note the following three points. First, we cannot exactly achieve (3) and (4) due to the constraint of discrete values for the control inputs $u_{i1}(t)$ and $u_{i2}(t)$. Hence, our goal is to achieve (3) and (4) approximately. Second, the leader is unaware of its own position in the world coordinate frame, and thus its desired velocity $d_1(t)$ is given instead of the desired position. Further, we have to design the controller for the leader because achieving (3) is not trivial due to the discrete-valued input constraint. Finally, the followers do not possess any information regarding $d_1(t)$, which implies that we cannot solve Problem 1 by driving the followers at $d_1(t)$ while preserving the fixed formation.

3 Leader–follower formation control with discrete-valued inputs

In this section, a solution to Problem 1 is presented.

3.1 Existing controllers achieving fixed formations

Our approach toward Problem 1 involves extending the controllers proposed in [1] that achieve fixed formations to the case of the leader–follower formations. Therefore, we first introduce the existing controllers.

The existing controller K_i for robot i is shown in Fig. 4. This is composed of the four subcontrollers K_{i0} – K_{i3} . The subcontroller K_{i0} is described by

$$K_{i0} : \tilde{u}_i(t) = -k \sum_{j \in \mathbb{N}_i} (x_i(t) - x_j(t) - r_{ij}), \tag{5}$$

where $x_i(t) - x_j(t)$ for $j \in \mathbb{N}_i$ (corresponding to $[x_j(t) - x_i(t)]_{j \in \mathbb{N}_i}$ in (2)) is the input, $\tilde{u}_i(t) \in \mathbb{R}^2$ is the output, and $k \in \mathbb{R}_+$ is the controller gain. The subcontroller K_{i1} is written as

$$K_{i1} : \begin{cases} \xi_{i1}(t+1) = g(\theta_i(t), u_i(t)) - v_i(t), \\ v_i(t) = \text{sat}_{\bar{v}}(-\xi_{i1}(t) + \tilde{u}_i(t)), \end{cases} \tag{6}$$

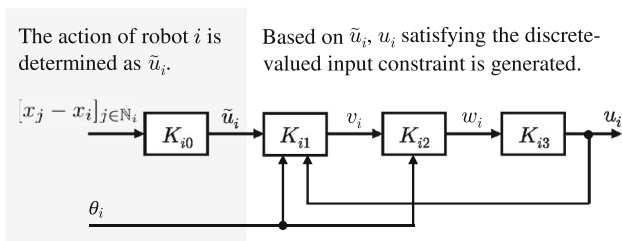


Fig. 4 Controller K_i proposed in [1]

where $\xi_{i1}(t) \in \mathbb{R}^2$ is the state, $\theta_i(t)$, $u_i(t)$, and $\tilde{u}_i(t)$ are the inputs, $v_i(t) \in \mathbb{R}^2$ is the output, and $\text{sat}_{\bar{v}}$ denotes the saturation function introduced in Sect. 1. The function $g : (-\pi, \pi] \times \mathbb{R}^3 \rightarrow \mathbb{R}^2$ provides the velocity vector in the (x_{i1}, x_{i2}) plane when robot i is driven by $u_i(t)$, that is, $x_i(t+1) - x_i(t)$. The subcontroller K_{i2} is of the form

$$K_{i2} : w_i(t) = \begin{bmatrix} \|v_i(t)\|_2 \\ \arctan2(v_{i2}(t), v_{i1}(t)) - \theta_i(t) \end{bmatrix}, \tag{7}$$

where $v_i(t) = [v_{i1}(t) \ v_{i2}(t)]^\top$ and $\theta_i(t)$ are the inputs, $w_i(t) \in \mathbb{R}^2$ is the output, and $\arctan2$ denotes the four-quadrant version of the inverse tangent function. Finally, K_{i3} is given by

$$K_{i3} : u_i(t) = \begin{cases} [q(w_{i1}(t)) \ 0 \ 0]^\top & \text{if } -\pi/8 \leq w_{i2}(t) < \pi/8, \\ [q(w_{i1}(t)) \ 0 \ 1]^\top & \text{if } -(5\pi)/8 \leq w_{i2}(t) < -(3\pi)/8, \\ [q(w_{i1}(t)) \ \pi/4 \ 0]^\top & \text{if } \pi/8 \leq w_{i2}(t) < (3\pi)/8, \\ [q(w_{i1}(t)) \ \pi/4 \ 1]^\top & \text{if } -(3\pi)/8 \leq w_{i2}(t) < -\pi/8, \\ [q(-w_{i1}(t)) \ 0 \ 1]^\top & \text{if } (3\pi)/8 \leq w_{i2}(t) < (5\pi)/8, \\ [q(-w_{i1}(t)) \ \pi/4 \ 0]^\top & \text{if } -(7\pi)/8 \leq w_{i2}(t) < -(5\pi)/8, \\ [q(-w_{i1}(t)) \ \pi/4 \ 1]^\top & \text{if } (5\pi)/8 \leq w_{i2}(t) < (7\pi)/8, \\ [q(-w_{i1}(t)) \ 0 \ 0]^\top & \text{otherwise,} \end{cases} \tag{8}$$

where $w_i(t) = [w_{i1}(t) \ w_{i2}(t)]^\top$ and $u_i(t)$ are the input and the output, respectively, and $q : \mathbb{R} \rightarrow \{0, \pm s, \pm 2s, \dots\}$ denotes the mid-tread uniform quantizer with the step size s . Notably, (8) assumes $w_{i2}(t) \in (-\pi, \pi]$.

The working of the aforementioned controller K_i is as follows. The subcontroller K_{i0} is a conventional formation controller and outputs the desired velocities in the x_{i1} and x_{i2} directions as $\tilde{u}_i(t)$. The subcontroller K_{i1} modifies $\tilde{u}_i(t)$ into $v_i(t)$ using $\xi_{i1}(t)$. It follows from (6) that $\xi_{i1}(t) = g(\theta_i(t-1), u_i(t-1)) - v_i(t-1)$ holds. Moreover, $g(\theta_i(t), u_i(t)) - v_i(t)$ represents the quantization error, i.e., the difference between the resulting velocities of robot i taking discrete values and the original $v_i(t)$ taking continuous values. Hence, the modification of $\tilde{u}_i(t)$ based on $\xi_{i1}(t)$ reflects the quantization error in the desired velocities, which suppresses the adverse impact of the discrete-valued input constraint on the resulting formation. Subsequently, to obtain the desired translational and rotational velocities,

$v_i(t)$ is transformed into $w_i(t)$ by K_{i2} . Based on $w_i(t)$ and the discrete-valued input constraint, K_{i3} determines an appropriate $u_i(t)$ that achieves the velocities close to those specified by $w_i(t)$ under the input constraint.

3.2 Proposed controllers

The explanation in the previous section implies that the subcontroller K_{i0} determines the direction in which robot i should move, and K_{i1} – K_{i3} modify the output $\tilde{u}_i(t)$ of K_{i0} by considering the dynamics (1) and the discrete-valued input constraint. Therefore, we modify K_{i0} to achieve the leader–follower formation.

Based on this concept, we update the subcontroller K_{i0} as

$$K'_{i0} : \begin{cases} \xi_{i0}(t+1) = g(\theta_i(t), u_i(t)), \\ \tilde{u}_i(t) = \begin{cases} d_1(t) & \text{if } i = 1, \\ \frac{1}{|\mathbb{N}_i|} \sum_{j \in \mathbb{N}_i} (y_j(t) - \kappa(x_i(t) - x_j(t) - r_{ij})) & \text{if } i = 2, 3, \dots, n, \end{cases} \\ y_i(t) = \xi_{i0}(t), \end{cases} \quad (9)$$

where $y_i(t) \in \mathbb{R}^2$ (i.e., $\mu := 2$), $\xi_{i0}(t) \in \mathbb{R}^2$ is the state, and $\kappa \in \mathbb{R}_+$ is the controller gain. For the leader ($i = 1$), its desired velocity $d_1(t)$ is directly set as $\tilde{u}_1(t)$. As a result, the leader moves according to $d_1(t)$. For the followers ($i = 2, 3, \dots, n$), $\tilde{u}_i(t)$ is given by a PD-like controller because $y_j(t) = g(\theta_j(t-1), u_j(t-1))$ holds from (9) and $g(\theta_j(t-1), u_j(t-1))$ is equal to $x_j(t) - x_j(t-1)$. Unlike (5), the performance for the leader tracking would be improved by using the information on the velocities of the neighboring robots. This subcontroller K'_{i0} for each follower i is inspired by the controllers developed in [21]. We propose the controllers given by (6)–(9) as a solution to Problem 1.

The performance of the proposed controllers is demonstrated through numerical examples. Consider the multi-robot system Σ with $n := 5$ and $s := 0.05$. The desired velocity of the leader is chosen as $d_1(t) := [0.02 \ 0.03 \sin(0.05t)]^\top$. The desired formation of the robots and the network structure G are shown in Fig. 5, where the robots, their indices, and the edges of the graph G are represented by the circles, the numbers 1, 2, ..., 5, and the arrows, respectively. We employ the controllers K_i ($i = 1, 2, \dots, 5$) given by (6)–(9) with $\bar{v} := 0.15$ and $\kappa := 0.05$.

For the initial formation in Fig. 6, the snapshots of the resulting formation are shown in Fig. 7, where the red thick line indicates the desired trajectory of the leader specified by $d_1(t)$. Figure 8 depicts the evolution over time of the control input $u_2(t)$ for robot 2 as an example. It can be observed that the followers track the leader while preserving the desired

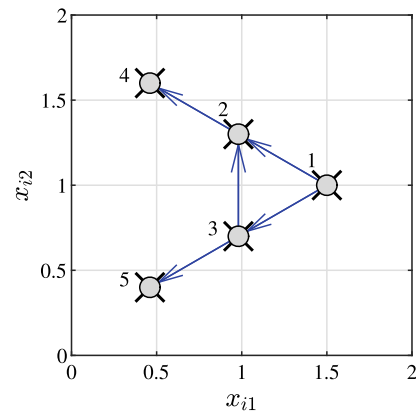


Fig. 5 Desired formation and the network structure G

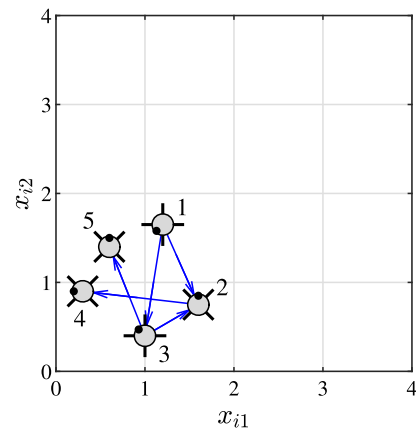


Fig. 6 Initial formation

formation, although the control inputs are restricted to the discrete values. Similarly, the results for $d_1(t) := [0.01 \ 0.02]^\top$ and $d_1(t) := [0.025 \ -0.02 \sin(0.04t)]^\top$ are shown in Figs. 9 and 10, respectively. We see that the leader–follower formations are achieved also for the different velocities of the leader. In addition, Fig. 11 depicts the snapshots of the formation when the existing controllers given by (5)–(8) are used for the followers, where $d_1(t) := [0.02 \ 0.03 \sin(0.05t)]^\top$, $k := 0.05$, and the other conditions remain unchanged. The comparison with Fig. 7 indicates that the proposed controllers achieve higher performance in terms of the accuracy of the resulting formation.

3.3 Introducing collision avoidance algorithm

Figure 12 shows the trajectory of each robot for the result in Fig. 7. This and Fig. 7(a) indicate that the collision between robots 4 and 5 occurs at around $t = 10$. The reason for the collision is that each robot observes only those specified by the network structure G . Such collisions pose a challenge when the proposed controllers are applied to real robots.

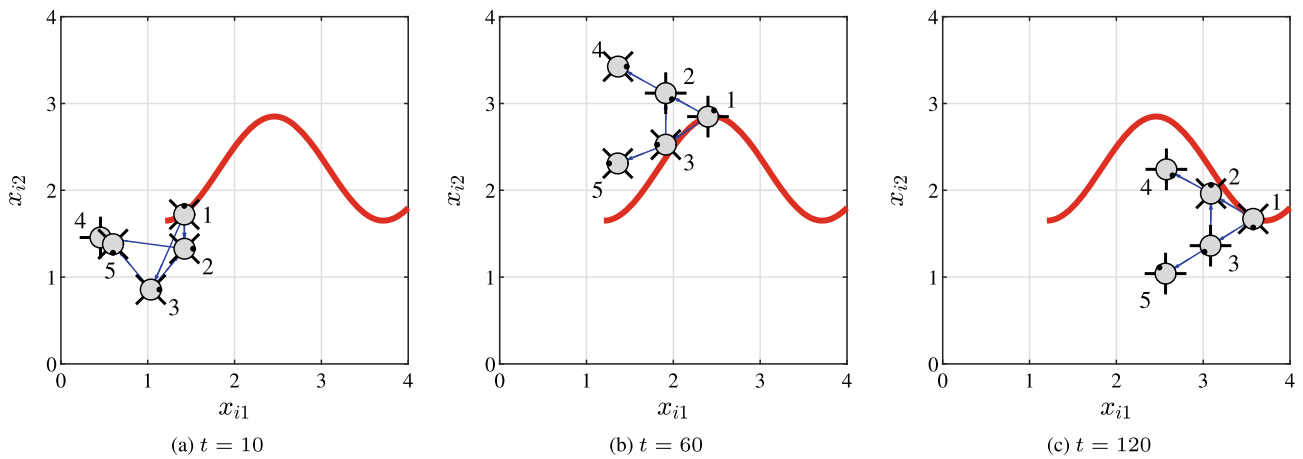


Fig. 7 Snapshots of the formation obtained by the proposed controllers for $d_1(t) := [0.02 \ 0.03 \sin(0.05t)]^\top$

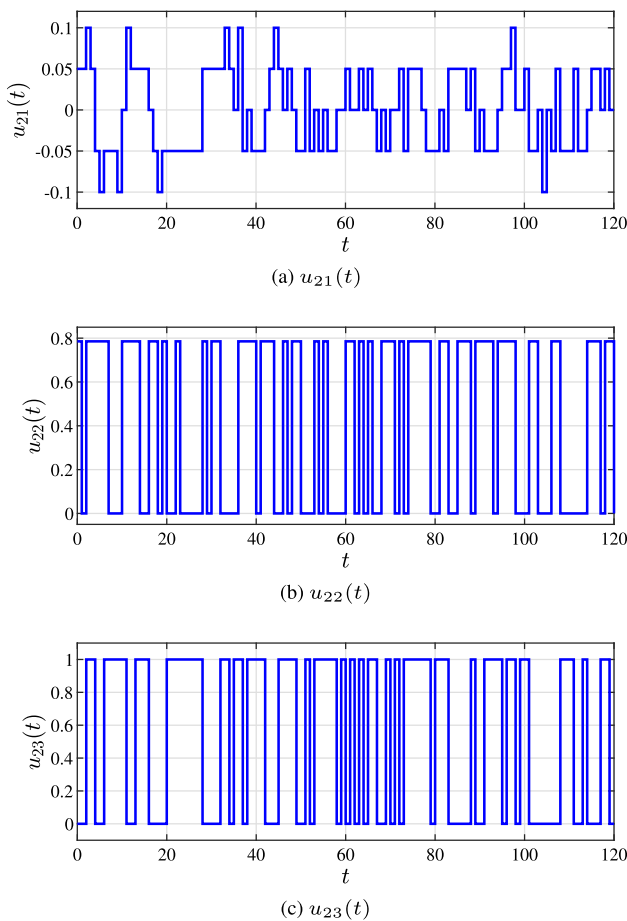


Fig. 8 Time evolution of $u_2(t)$

Thus, we introduce a collision avoidance algorithm based on the potential field approach [22] to the proposed controllers. In the potential field approach, each robot is steered to a location with a lower value of a potential function using the information on the gradient of the function. By designing

the potential function, we can control the behavior of each robot.

Let $x \in \mathbb{R}^{2n}$ denote the positions of all the robots, i.e., $x := [x_1^\top \ x_2^\top \ \dots \ x_n^\top]^\top$. Then, based on [22], we consider the potential function

$$\phi([x_j - x_i]_{j \in \mathbb{N}'_i(x)}) := \kappa_\phi \sum_{j \in \mathbb{N}'_i(x)} \frac{1}{\|x_i - x_j\|_2} \tag{10}$$

for each robot i , where $\kappa_\phi \in \mathbb{R}_+$ is a constant and $\mathbb{N}'_i(x) := \{j \in \mathbb{V} \setminus \{i\} \mid x_j \in \mathbb{B}(x_i, r)\}$ for $r \in \mathbb{R}_+$. The potential function ϕ is given as the sum of the inverse of the distances between robot i and others within the radius r . Hence, by decreasing ϕ , the collisions between the robots do not occur. Using ϕ , we modify a part of (9) as

$$\begin{aligned} \tilde{u}_i(t) &= \frac{1}{|\mathbb{N}_i|} \sum_{j \in \mathbb{N}_i} (y_j(t) - \kappa(x_i(t) - x_j(t) - r_{ij})) \\ &\quad - \frac{\partial}{\partial x_i} \phi([x_j(t) - x_i(t)]_{j \in \mathbb{N}'_i(x(t))}) \\ &= \frac{1}{|\mathbb{N}_i|} \sum_{j \in \mathbb{N}_i} (y_j(t) - \kappa(x_i(t) - x_j(t) - r_{ij})) \\ &\quad + \kappa_\phi \sum_{j \in \mathbb{N}'_i(x(t))} \frac{x_i(t) - x_j(t)}{\|x_i(t) - x_j(t)\|_2^3}, \end{aligned} \tag{11}$$

where $i = 2, 3, \dots, n$. By introducing the term on the gradient of ϕ , each follower can track the leader while avoiding the collisions with other robots.

Figures 13 and 14 show the results corresponding to Figs. 7 and 12 when using (11) with $\kappa_\phi := 0.01$ and $r := 0.3$, respectively. We see that the leader–follower formation is achieved without any collision unlike the case of Figs. 7 and 12.

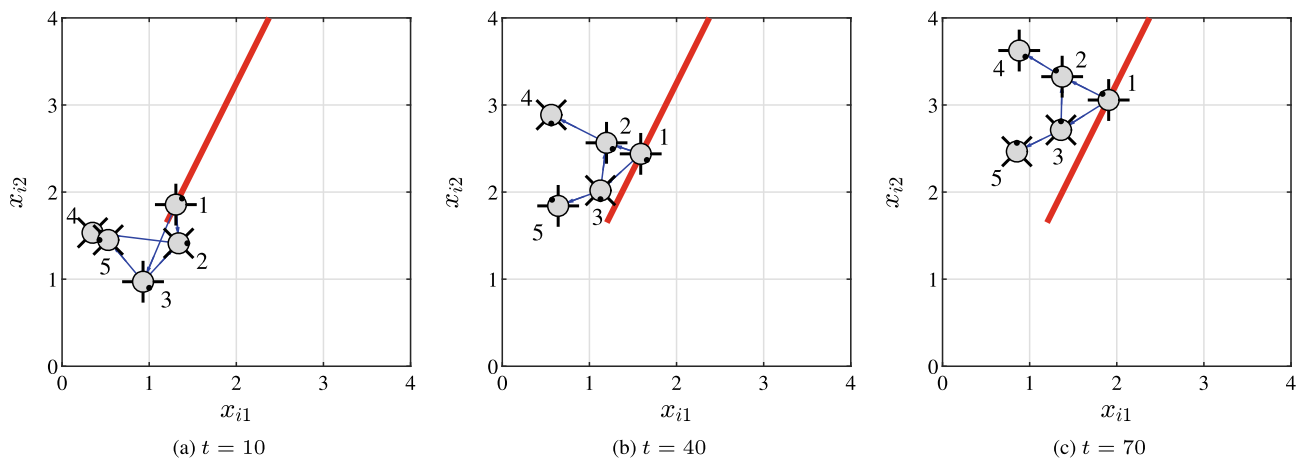


Fig. 9 Snapshots of the formation obtained by the proposed controllers for $d_1(t) := [0.01 \ 0.02]^\top$

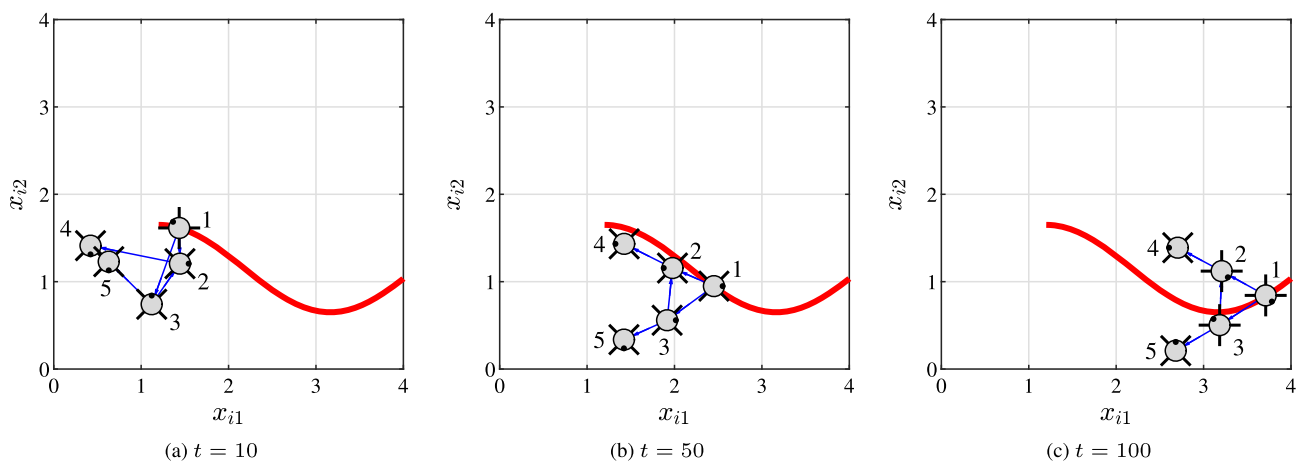


Fig. 10 Snapshots of the formation obtained by the proposed controllers for $d_1(t) := [0.025 \ -0.02 \sin(0.04t)]^\top$

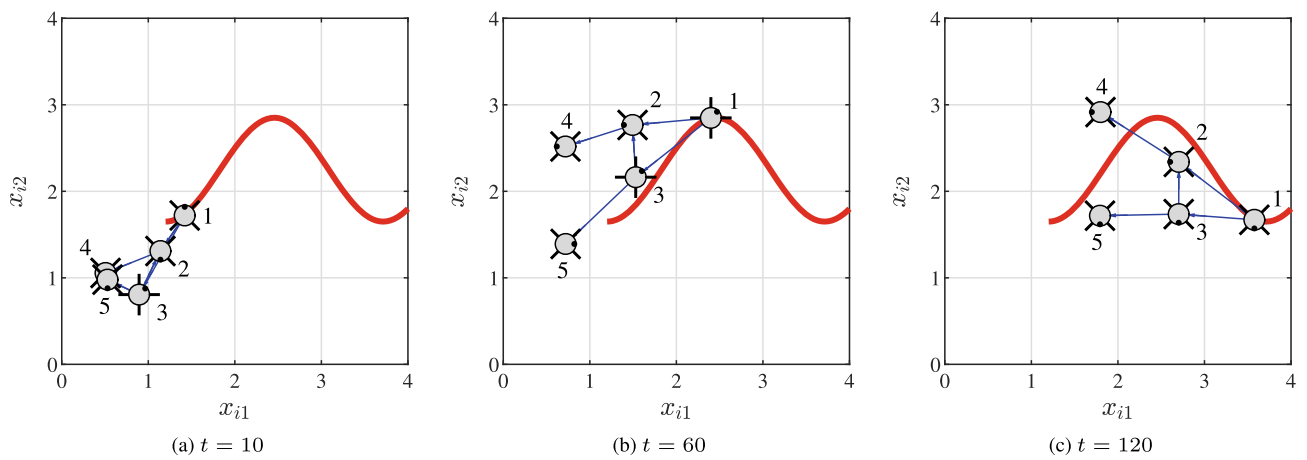


Fig. 11 Snapshots of the formation for $d_1(t) := [0.02 \ 0.03 \sin(0.05t)]^\top$ when the existing controllers introduced in Sect. 3.1 are used for the followers

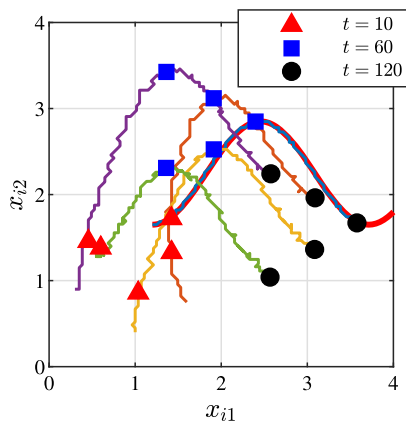


Fig. 12 Trajectory of each robot for the result in Fig. 7

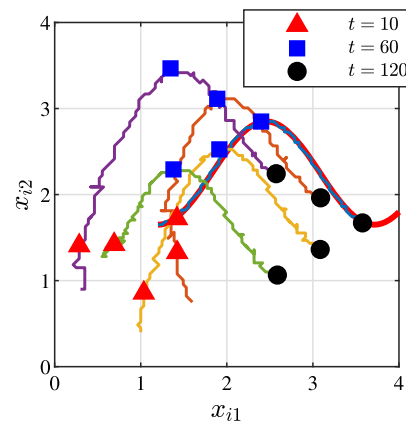


Fig. 14 Trajectory of each robot for the result in Fig. 13

4 Theoretical analysis

This section presents the theoretical analysis of the feedback system with the proposed controllers. The analysis method employed here is similar to that in our previous study [1]. Specifically, we first discuss if the leader–follower formation is achieved in the case without the quantization of the control inputs, and then examine the impact of the quantization on the resulting formation. In the following, similar to [1], we assume that the saturation of the signal by $\text{sat}_{\bar{v}}$ in (6) does not occur; i.e., the magnitude of each element of the input vector to $\text{sat}_{\bar{v}}$ does not exceed \bar{v} for every $t \in \{0, 1, \dots\}$. This assumption is intended to focus on the impact of the quantization on the resulting formation. To simplify the discussion, we further suppose that the feedback system to be analyzed does not contain the collision avoidance algorithm described in Sect. 3.3.

4.1 Analysis of feedback system without quantization

Let $A_f \in \mathbb{R}^{(n-1) \times (n-1)}$ be the adjacency matrix of the graph describing the network structure of the followers, and let $D_f := \text{diag}(1/|\mathbb{N}_2|, 1/|\mathbb{N}_3|, \dots, 1/|\mathbb{N}_n|)$. Using these notations, we define

$$M := \begin{bmatrix} (1 - \kappa)I_{n-1} + (1 + \kappa)D_f A_f & -D_f A_f \\ I_{n-1} & 0_{(n-1) \times (n-1)} \end{bmatrix}. \quad (12)$$

Then, the following result is obtained.

Lemma 1 *For the feedback system constructed by (1) and (6)–(9), assume that $d_1(t)$ and r_{ij} ($i, j = 1, 2, \dots, n$) are given and there is no quantization of $u_{i1}(t)$ and $u_{i2}(t)$ in (8). Assume further that there exists a constant $\bar{d}_1 \in \mathbb{R}_+$ such that $\|d_1(t)\| \leq \bar{d}_1$ for every $t \in \{0, 1, \dots\}$. If the following two conditions hold, (3) and*

$$\|x_i(t) - x_1(t) - r_{i1}\| \leq 2\bar{d}_1 \|(I_{2(n-1)} - M)^{-1}\|$$

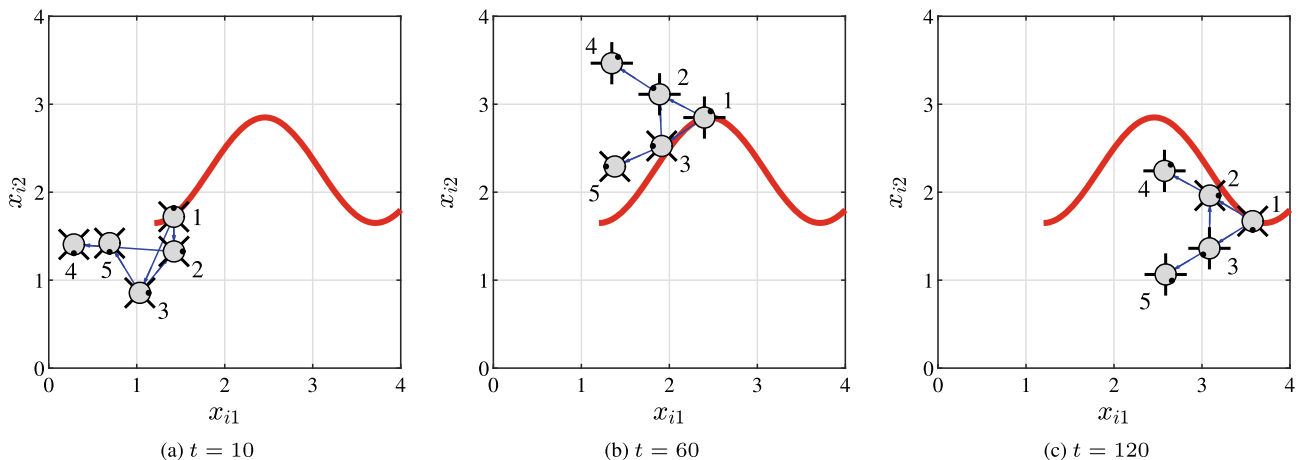


Fig. 13 Snapshots of the formation obtained by the proposed controllers with the collision avoidance algorithm

$$\text{as } t \rightarrow \infty \forall i \in \mathbb{V} \setminus \{1\} \tag{13}$$

hold for every $(x_i(0), \theta_i(0)) \in \mathbb{R}^2 \times (-\pi, \pi]$ ($i = 1, 2, \dots, n$).

(C1) On the graph G , there exists a directed path from the vertex corresponding to the leader to the other vertices.

(C2) The gain κ satisfies

$$\kappa < \min\{1, \epsilon_1, \epsilon_2, \dots, \epsilon_{n-1}\}, \tag{14}$$

where ϵ_i ($i \in \mathbb{V} \setminus \{n\}$) is defined as

$$\epsilon_i := \frac{2|1 - \lambda_i|^2(2(1 - \text{Re}(\lambda_i)) - |1 - \lambda_i|^2)}{|1 - \lambda_i|^4 + 4(\text{Im}(\lambda_i))^2} \tag{15}$$

and λ_i represents each eigenvalue of $D_f A_f$.

Proof Based on the assumption that there is no quantization of $u_{i1}(t)$ and $u_{i2}(t)$ in (8), we obtain $\xi_{i1}(t) \equiv 0_{2 \times 1}$ for every $i \in \mathbb{V}$ because the initial states of the controllers are supposed to be zero and no quantization error occurs. From this fact, (6)–(9), and the assumption of no quantization, we can show that the velocities of robot i in the x_{i1} and x_{i2} directions are determined by $\tilde{u}_i(t)$ in (9). Therefore, the dynamics of the leader is written as

$$x_1(t + 1) = x_1(t) + d_1(t), \tag{16}$$

and that of each follower i is written as

$$x_i(t + 1) = x_i(t) + \frac{1}{|\mathbb{N}_i|} \sum_{j \in \mathbb{N}_i} (x_j(t) - x_j(t - 1)) - \kappa(x_i(t) - x_j(t) - r_{ij}). \tag{17}$$

Because (16) is independent of $\theta_i(0)$ ($i = 1, 2, \dots, n$), (3) holds for every $(x_i(0), \theta_i(0)) \in \mathbb{R}^2 \times (-\pi, \pi]$ ($i = 1, 2, \dots, n$). Meanwhile, applying $z_i(t) := x_i(t) + r_{1i}$ to (17) and using $r_{ij} = r_{1j} - r_{1i}$ yield

$$z_i(t + 1) = z_i(t) + \frac{1}{|\mathbb{N}_i|} \sum_{j \in \mathbb{N}_i} (z_j(t) - z_j(t - 1)) - \kappa(z_i(t) - z_j(t)). \tag{18}$$

We can consider (18) as the consensus algorithm for tracking a time-varying reference state proposed in [21] by regarding $z_1(t)$ as the reference state. According to [21], the magnitude of each element of the tracking error $z_i(t) - z_1(t) = x_i(t) - x_1(t) - r_{i1}$ ($i \in \mathbb{V} \setminus \{1\}$) is bounded by the right-hand side of (13) as $t \rightarrow \infty$ for every $z_i(0) \in \mathbb{R}^2$ ($i = 1, 2, \dots, n$) under conditions (C1) and (C2), where $r_{11} = 0_{2 \times 1}$ and $r_{1i} = -r_{i1}$

are used. Combining this result and the definition of the ∞ -norm and using the fact that (18) is independent of $\theta_i(0)$ ($i = 1, 2, \dots, n$), we can prove that (13) holds for every $(x_i(0), \theta_i(0)) \in \mathbb{R}^2 \times (-\pi, \pi]$ ($i = 1, 2, \dots, n$) under (C1) and (C2). This completes the proof. \square

Lemma 1 shows that under the boundedness of the desired velocity $d_1(t)$ and conditions (C1) and (C2), the leader’s velocity becomes $d_1(t)$ and the tracking error of each follower is ultimately bounded if there is no quantization of the control inputs. In this sense, the proposed controllers without the quantization achieve the leader–follower formation. Here, (C1) means that all the followers can share the information on the leader, and (C2) is satisfied by choosing an appropriate gain κ .

4.2 Analysis of impact of quantization

Next, we analyze the impact of the quantization of the control inputs on the behavior of the feedback system.

4.2.1 Problem formulation

We use $x^*(t) \in \mathbb{R}^{2n}$ to denote the group position $x(t)$ for the proposed controllers where $u_{i1}(t)$ and $u_{i2}(t)$ in (8) are unquantized. Then, we consider the following problem described with reference to [23].

Problem 2 For the feedback system constructed by (1) and (6)–(9), suppose that the step size s , the desired leader’s velocity $d_1(t)$ and relative positions r_{ij} ($i, j = 1, 2, \dots, n$), and the parameter \bar{v} of $\text{sat}_{\bar{v}}$ in (6) are given. Evaluate the performance index

$$E := \sup_{x(0) \in \mathbb{R}^{2n}} \sup_{\tau \in \{0, 1, \dots\}} \|x(\tau) - x^*(\tau)\|. \tag{19}$$

In Problem 2, E represents the difference between the behavior of the original (i.e., quantized) feedback system and that of the unquantized version. The magnitude of E corresponds to that of the quantization effects on the behavior of the feedback system.

4.2.2 Main result

We begin with the following result on the quantization error $e_i(t) := g(\theta_i(t), u_i(t)) - v_i(t)$ ($i \in \mathbb{V}$).

Lemma 2 For the feedback system constructed by (1) and (6)–(9), suppose that s and \bar{v} are given. Then,

$$\|e_i(t)\| \leq \sqrt{\left(\frac{s}{2}\right)^2 + \left(1 - \cos\left(\frac{\pi}{8}\right)\right)} \left(4\bar{v}^2 + \sqrt{2}s\bar{v}\right) \tag{20}$$

holds for every $i \in \mathbb{V}$ and $t \in \{0, 1, \dots\}$.

Proof This lemma can be proven in a similar manner to that in [1] because $\|e_i(t)\|$ depends only on (1) and (6)–(8) and is unrelated to (9) introduced in this study. \square

Lemma 2 presents an upper bound of $\|e_i(t)\|$ as a function of the system parameters s and \bar{v} .

From Lemma 2, we obtain the following result.

Theorem 1 *For the feedback system constructed by (1) and (6)–(9), suppose that $s, d_1(t), r_{ij}$ ($i, j = 1, 2, \dots, n$), and \bar{v} are given. Then,*

$$E \leq \left(1 + \sum_{\ell=0}^{\infty} \|F^{*\ell+1} - F^{*\ell}\|\right) \times \sqrt{\left(\frac{s}{2}\right)^2 + \left(1 - \cos\left(\frac{\pi}{8}\right)\right) (4\bar{v}^2 + \sqrt{2}s\bar{v})} \tag{21}$$

holds, where

$$F^* := \begin{bmatrix} (I_n + DA - \kappa DL) \otimes I_2 & -(DA) \otimes I_2 \\ I_{2n} & 0_{2n \times 2n} \end{bmatrix} \tag{22}$$

for $D := \text{diag}(0, 1/|\mathbb{N}_2|, 1/|\mathbb{N}_3|, \dots, 1/|\mathbb{N}_n|)$ and the adjacency matrix A and graph Laplacian L of the graph G .

Proof By a discussion similar to that in the proof of Lemma 1, the dynamics of the feedback system without the quantization of the control inputs can be written using (16) and (17), that is,

$$\begin{bmatrix} x^*(t+1) \\ \zeta^*(t+1) \end{bmatrix} = F^* \begin{bmatrix} x^*(t) \\ \zeta^*(t) \end{bmatrix} + \eta^*(t), \tag{23}$$

where $\zeta^*(t) := x^*(t-1)$ and

$$\eta^*(t) := \begin{bmatrix} \kappa(D \otimes I_2)b + d(t) \\ 0_{2n \times 1} \end{bmatrix} \tag{24}$$

for $b := [0_{1 \times 2} \ \sum_{j \in \mathbb{N}_2} r_{2j}^\top \ \sum_{j \in \mathbb{N}_3} r_{3j}^\top \ \dots \ \sum_{j \in \mathbb{N}_n} r_{nj}^\top]^\top$ and $d(t) := [d_1^\top(t) \ 0_{1 \times 2(n-1)}]^\top$. Similarly, from (1) and (6)–(9), the dynamics of the original feedback system is described as

$$\begin{bmatrix} x(t+1) \\ \zeta(t+1) \\ \xi(t+1) \end{bmatrix} = F \begin{bmatrix} x(t) \\ \zeta(t) \\ \xi(t) \end{bmatrix} + \eta(t), \tag{25}$$

where $\zeta(t) := x(t-1)$, $\xi(t) := [\xi_{11}^\top(t) \ \xi_{21}^\top(t) \ \dots \ \xi_{n1}^\top(t)]^\top$, and

$$F := \left[\begin{array}{c|c} F^* & -I_{2n} \\ \hline 0_{2n \times 2n} & 0_{2n \times 2n} \end{array} \right], \tag{26}$$

$$\eta(t) := \begin{bmatrix} \kappa(D \otimes I_2)b + d(t) + e(t) \\ 0_{2n \times 1} \\ e(t) \end{bmatrix} \tag{27}$$

for $e(t) := [e_1^\top(t) \ e_2^\top(t) \ \dots \ e_n^\top(t)]^\top$. Equations (23) and (25) yield

$$x^*(\tau) = [I_{2n} \ 0_{2n \times 2n}] \times \left(F^{*\tau} \begin{bmatrix} x^*(0) \\ \zeta^*(0) \end{bmatrix} + \sum_{\ell=0}^{\tau-1} (F^{*\tau-\ell-1} \eta^*(\ell)) \right), \tag{28}$$

$$x(\tau) = [I_{2n} \ 0_{2n \times 2n} \ 0_{2n \times 2n}] \times \left(F^\tau \begin{bmatrix} x(0) \\ \zeta(0) \\ \xi(0) \end{bmatrix} + \sum_{\ell=0}^{\tau-1} (F^{\tau-\ell-1} \eta(\ell)) \right), \tag{29}$$

respectively. Using (24), (26), and (27), we can rewrite (29) as

$$\begin{aligned} x(\tau) &= [I_{2n} \ 0_{2n \times 2n} \ 0_{2n \times 2n}] \\ &\times \left(F^\tau \begin{bmatrix} x(0) \\ \zeta(0) \\ \xi(0) \end{bmatrix} + \sum_{\ell=0}^{\tau-2} (F^{\tau-\ell-1} \eta(\ell)) + \eta(\tau-1) \right) \\ &= [I_{2n} \ 0_{2n \times 2n}] \left(F^{*\tau} \begin{bmatrix} x(0) \\ \zeta(0) \end{bmatrix} \right. \\ &\quad \left. + \sum_{\ell=0}^{\tau-2} \left(\begin{bmatrix} F^{*\tau-\ell-1} & -F^{*\tau-\ell-2} \begin{bmatrix} I_{2n} \\ 0_{2n \times 2n} \end{bmatrix} \end{bmatrix} \eta(\ell) \right) \right. \\ &\quad \left. + \eta^*(\tau-1) + \begin{bmatrix} e(\tau-1) \\ 0_{2n \times 1} \end{bmatrix} \right) \\ &= [I_{2n} \ 0_{2n \times 2n}] \left(F^{*\tau} \begin{bmatrix} x(0) \\ \zeta(0) \end{bmatrix} \right. \\ &\quad \left. + \sum_{\ell=0}^{\tau-2} \left(F^{*\tau-\ell-1} \eta^*(\ell) + (F^{*\tau-\ell-1} - F^{*\tau-\ell-2}) \right. \right. \\ &\quad \left. \left. \times \begin{bmatrix} e(\ell) \\ 0_{2n \times 1} \end{bmatrix} \right) + \eta^*(\tau-1) + \begin{bmatrix} e(\tau-1) \\ 0_{2n \times 1} \end{bmatrix} \right) \\ &= [I_{2n} \ 0_{2n \times 2n}] \left(F^{*\tau} \begin{bmatrix} x(0) \\ \zeta(0) \end{bmatrix} + \sum_{\ell=0}^{\tau-1} (F^{*\tau-\ell-1} \eta^*(\ell)) \right. \\ &\quad \left. + \sum_{\ell=0}^{\tau-2} \left((F^{*\tau-\ell-1} - F^{*\tau-\ell-2}) \begin{bmatrix} e(\ell) \\ 0_{2n \times 1} \end{bmatrix} \right) \right. \\ &\quad \left. + \begin{bmatrix} e(\tau-1) \\ 0_{2n \times 1} \end{bmatrix} \right), \tag{30} \end{aligned}$$

where $\xi(0) = 0_{2n \times 1}$ is used to derive the second equality. From (28), (30), and Lemma 2, we obtain

$$\begin{aligned} & \|x(\tau) - x^*(\tau)\| \\ &= \left\| \begin{bmatrix} I_{2n} & 0_{2n \times 2n} \end{bmatrix} \left(\sum_{\ell=0}^{\tau-2} (F^{*\tau-\ell-1} - F^{*\tau-\ell-2}) \right. \right. \\ & \quad \left. \left. \times \begin{bmatrix} e(\ell) \\ 0_{2n \times 1} \end{bmatrix} + \begin{bmatrix} e(\tau-1) \\ 0_{2n \times 1} \end{bmatrix} \right) \right\| \\ &\leq \left\| \begin{bmatrix} I_{2n} & 0_{2n \times 2n} \end{bmatrix} \right\| \left\| \sum_{\ell=0}^{\tau-2} (F^{*\tau-\ell-1} - F^{*\tau-\ell-2}) \right\| \\ & \quad \times \left\| \begin{bmatrix} e(\ell) \\ 0_{2n \times 1} \end{bmatrix} + \begin{bmatrix} e(\tau-1) \\ 0_{2n \times 1} \end{bmatrix} \right\| \\ &\leq \left\| \sum_{\ell=0}^{\tau-2} (F^{*\tau-\ell-1} - F^{*\tau-\ell-2}) \begin{bmatrix} e(\ell) \\ 0_{2n \times 1} \end{bmatrix} \right\| \\ & \quad + \left\| \begin{bmatrix} e(\tau-1) \\ 0_{2n \times 1} \end{bmatrix} \right\| \\ &\leq \sum_{\ell=0}^{\tau-2} \left\| (F^{*\tau-\ell-1} - F^{*\tau-\ell-2}) \begin{bmatrix} e(\ell) \\ 0_{2n \times 1} \end{bmatrix} \right\| \\ & \quad + \left\| \begin{bmatrix} e(\tau-1) \\ 0_{2n \times 1} \end{bmatrix} \right\| \\ &\leq \sum_{\ell=0}^{\tau-2} \left\| F^{*\tau-\ell-1} - F^{*\tau-\ell-2} \right\| \left\| \begin{bmatrix} e(\ell) \\ 0_{2n \times 1} \end{bmatrix} \right\| \\ & \quad + \left\| \begin{bmatrix} e(\tau-1) \\ 0_{2n \times 1} \end{bmatrix} \right\| \\ &= \sum_{\ell=0}^{\tau-2} \left\| F^{*\tau-\ell-1} - F^{*\tau-\ell-2} \right\| \|e(\ell)\| + \|e(\tau-1)\| \\ &\leq \left(1 + \sum_{\ell=0}^{\tau-2} \left\| F^{*\tau-\ell-1} - F^{*\tau-\ell-2} \right\| \right) \\ & \quad \times \sqrt{\left(\frac{s}{2}\right)^2 + \left(1 - \cos\left(\frac{\pi}{8}\right)\right) (4\bar{v}^2 + \sqrt{2}s\bar{v})}. \tag{31} \end{aligned}$$

The right-hand side of (31) is monotonically non-decreasing with respect to $\tau \in \{0, 1, \dots\}$ and is independent of $x(0)$. This, together with (19), proves the statement. \square

Theorem 1 presents an upper bound of the performance index E as a solution to Problem 2. If $F^{*\ell}$ converges as $\ell \rightarrow \infty$, the upper bound is finite because $\|F^{*\ell+1} - F^{*\ell}\|$ in (21) goes to zero as $\ell \rightarrow \infty$. Therefore, under the condition that $F^{*\ell}$ converges, the impact of the quantization of the control inputs can be estimated. In addition, this result and Lemma 1 imply that under the above condition and those in Lemma 1, the behavior difference between the orig-

inal feedback system and the unquantized version, where the leader–follower formation is achieved, is smaller than or equal to a certain level. In this sense, we can guarantee the stability of the feedback system.

Remark 1 We compare Theorem 1 with the corresponding result in [1] that considered fixed formations. Replacing F^* in (21) with $(I_n - kL) \otimes I_2$ yields the result in [1]. This implies that the key matrix in the analysis result becomes more complicated by updating K_{i0} to K'_{i0} . The difference between the matrices F^* and $(I_n - kL) \otimes I_2$ causes the difference in the magnitudes of the quantization effects in the sense of their upper bounds.

4.2.3 Examples

We consider the example that provides the result in Fig. 7 again. In this example, \bar{d}_1 in Lemma 1 exists, and conditions (C1) and (C2) are satisfied. Moreover, for F^* in (22), we can numerically confirm that $F^{*\ell}$ converges as $\ell \rightarrow \infty$. Thus, as mentioned previously, Lemma 1 and Theorem 1 guarantee the stability of the feedback system. Next, from (21) and the behavior of the robots shown in Fig. 7, we obtain $E \leq 1.266$ and $\sup_{\tau \in \{0, 1, \dots, 120\}} \|x(\tau) - x^*(\tau)\| = 0.04011$, respectively. This demonstrates the validity of Theorem 1.

Similar results are obtained in the cases of Figs. 9 and 10. The desired velocities $d_1(t) := [0.01 \ 0.02]^\top$ and $d_1(t) := [0.025 \ -0.02 \sin(0.04t)]^\top$ of the leader satisfy the condition in Lemma 1, and (C1), (C2), and F^* do not depend on $d_1(t)$. Hence, by a discussion similar to the above, the stability of the feedback systems is guaranteed. In addition, the behavior of the robots shown in Figs. 9 and 10 yields $\sup_{\tau \in \{0, 1, \dots, 70\}} \|x(\tau) - x^*(\tau)\| = 0.04671$ and $\sup_{\tau \in \{0, 1, \dots, 100\}} \|x(\tau) - x^*(\tau)\| = 0.05229$, respectively. These results support Theorem 1 because (21) remains to be $E \leq 1.266$ due to its independence from $d_1(t)$.

5 Conclusion

In this study, we discussed the leader–follower formation control of four-legged robots via discrete-valued inputs. By focusing on the structures of existing controllers and modifying the specific parts appropriately, we obtained leader–follower formation controllers using discrete-valued inputs. In addition, we analyzed the resulting feedback system based on a performance index that quantifies the impact of the discrete-valued input constraint on the behavior of the system. The results in this study contribute to achieving moving formations of four-legged robots.

A future direction of this research is to develop better controllers in terms of the performance index considered in this

paper. Another direction is to extend our results to a more general setting, e.g., the case where the quantization interval in the rotational direction of the robots is generalized. In addition to these theoretical works, the experimental verification of the proposed controllers using real robots should be addressed in the future.

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Declarations

Conflict of interest The authors declare that they have no conflict of interest.

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