



## Retraction Note: Urban public art and interaction design strategy based on digital technology

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**Retraction Note: Cluster Computing (2018) 22:3471–3478**  
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The Editor-in-Chief and the publisher have retracted this article. The article was submitted to be part of a guest-edited issue. An investigation by the publisher found a number of articles, including this one, with a number of concerns, including but not limited to compromised editorial handling and peer review process, inappropriate or irrelevant

references or not being in scope of the journal or guest-edited issue. Based on the investigation's findings the Editor-in-Chief therefore no longer has confidence in the results and conclusions of this article.

The author has not responded to correspondence regarding this retraction.

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The online version of the original article can be found at <https://doi.org/10.1007/s10586-018-2194-z>.

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