



# Correction to: 3D solid model generation method based on a generative adversarial network

Wenfeng Du<sup>1</sup> · Zhuang Xia<sup>1</sup> · Leyu Han<sup>1</sup> · Boqing Gao<sup>2</sup>

Published online: 21 January 2023

© The Author(s), under exclusive licence to Springer Science+Business Media, LLC, part of Springer Nature 2023

## Correction to: Applied Intelligence

<https://doi.org/10.1007/s10489-022-04381-8>

This note is intended to correct layout errors in Table 6 (2022). In the published version of this paper, there is an error in the typesetting position of Table 6, which is placed behind Table 5. Table 6 shall be placed after the citation Table 6 in Appendix, and other contents remain unchanged.

The original article has been corrected.

**Publisher's note** Springer Nature remains neutral with regard to jurisdictional claims in published maps and institutional affiliations.

---

The online version of the original article can be found at <https://doi.org/10.1007/s10489-022-04381-8>.

---

✉ Wenfeng Du  
dwf0925@hotmail.com

Zhuang Xia  
XZ1343331527@outlook.com

Leyu Han  
hanleyu1011@outlook.com

Boqing Gao  
bqgao@zju.edu.cn

<sup>1</sup> Institute of Steel and Spatial Structures, Henan University, Kaifeng, Henan, China

<sup>2</sup> Department of Civil Engineering, Zhejiang University, Zhejiang, Hangzhou, China