Correction to: A novel E-commerce model and system based on O2O sports community

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In the original publication of the article, the below mentioned references and its citations were missed.

Yu L (2018a) Cloud storage-based personalized sports activity management in Internet plus O2O sports community. *Concurr Comput Pract Exp* 30(24):4932–4941

Yu L (2018b) Sports activity detection, organization and evaluation in online to offline sports community. *Cogn Syst Res* 52(2018):785–792

The original article has been corrected.

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