



Retraction Note: Research on film animation design based on inertial motion capture algorithm

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The Editor-in-Chief and the Publisher have retracted this article. This article was submitted to be part of a guest-edited issue. An investigation concluded that the editorial process of this guest-edited issue was compromised by a third party and that the peer review process has been

manipulated. Based on the investigation's findings the Editor-in-Chief therefore no longer has confidence in the results and conclusions of this article. Zhen Lin has not responded to correspondence from the Publisher about this retraction.

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The original article can be found online at <https://doi.org/10.1007/s00500-021-06001-y>.

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