

Isoperimetric Polygons of Maximum Width

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Abstract The value $\frac{1}{2n} \cot\left(\frac{\pi}{2n}\right)$ is shown to be an upper bound on the width of any n -sided polygon with unit perimeter. This bound is reached when n is not a power of 2, and the corresponding optimal solutions are the regular polygons when n is odd and clipped regular Reuleaux polygons when n is even but not a power of 2. Using a global optimization algorithm, we show that the optimal width for the quadrilateral is $\frac{1}{4}\sqrt{2(3\sqrt{3}-3)}$ with a precision of 10^{-4} . We propose two mathematical programs to determine the maximum width when $n = 2^s$ with $s \geq 3$ and provide approximate, but near-optimal, solutions obtained by various heuristics and local optimization for $n = 8, 16,$ and 32 .

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1 Introduction

Isoperimetric problems for polygons were first studied during the ancient Greek period. The best known example is perhaps to *find which polygon with n vertices and unit perimeter has maximum area*. As explained in [7], this problem was solved (implicitly assuming the existence of a solution) by Zenodorus (circa 200–140 b.c.e.) in his lost treatise “On isometric figures.” Fortunately, his work was reported by Pappus [23] and Theon of Alexandria [11]. The solution is the set of regular polygons. Since Reinhardt’s [20] pioneering paper of 1922 on extremal properties of isodiametric and isoperimetric polygons, many other isoperimetric problems, or equivalents thereof, have been studied, see, e.g., [2, 4, 10, 12, 22, 24] and for surveys [3, 8, 9].

In the present paper, we consider another isoperimetric problem concerning the *width* of a polygon, i.e., the minimum distance between two parallel lines which enclose the polygon. This problem, posed in the survey [3], consists in *finding for all n which polygon with n vertices and unit perimeter has the largest width*. To the best of our knowledge, this problem is not mentioned elsewhere in the literature. A similar one [6] consists in finding polygons of maximum width and unit diameter, i.e., such that the maximum distance between two vertices is 1. Also, [14] studies the minimum width of polytopes inscribed in convex bodies in \mathbb{R}^n , and [13] provides bounds involving the width, diameter, and perimeter of reduced convex bodies. Chapter 11 of [8] proposes related problems.

Let us call *n -gon* a polygon \mathcal{P}_n with n vertices. We use the following notation: $V(\mathcal{P}_n) = \{v_1, v_2, \dots, v_n\}$ is the set of vertices of \mathcal{P}_n described by their Cartesian coordinates, i.e., $v_i = (x_i, y_i) \in \mathbb{R}^2$ for $i = 1, 2, \dots, n$ (indices are taken modulo n); c_i denotes the length of the side $[v_i, v_{i+1}]$ of \mathcal{P}_n and L_i the supporting line containing that side; $p = \sum_{i=1}^n c_i$ denotes the perimeter of \mathcal{P}_n ; $h_i = \max_{x \in V} \text{dist}(x, L_i)$ is the largest distance between a vertex $x \in V$ and the line L_i ; $j(i)$ is defined to be the smallest index such that $\text{dist}(v_{j(i)}, L_i) = h_i$; $\alpha_i = \angle v_i v_{j(i)} v_{i+1}$ is the angle between the two lines passing through $v_i, v_{j(i)}$ and through $v_{j(i)}, v_{i+1}$. Although the definition of $j(i)$ depends on the ordering of the points, this plays no role in the sequel. Using the above definitions, the *width* of the polygon is defined to be $w = \min_{i=1, \dots, n} h_i = \max_h \{h : h \leq h_i, i = 1, 2, \dots, n\}$. The problem dealt with in this paper is of the max min max type.

In Sect. 2, we propose an upper bound on the width w which will lead to the solution in almost all cases. In Sect. 3, we show that regular polygons have maximum width for all odd n . Moreover, clipped Reuleaux polygons [20, 21] obtained by removing n equal circle segments from a Reuleaux polygon are optimal when n is even but not a power of 2. So the only remaining cases are for $n = 2^s$ with $s \geq 2$ and integer. In Sect. 4, the quadrilateral with maximum width (with a precision of 10^{-4}) is determined using an interval analysis based global optimization algorithm [15–17, 19]. In Sect. 5, a nonconvex quadratic program, as well as a more concise nonconvex nonquadratic program, is proposed for finding polygons with $n = 2^s$ vertices and extremal width. Approximate, but nonoptimal, solutions obtained by various heuristics are given for the cases where $n = 8, 16$, and 32 .

2 An Upper Bound on the Width of a Unit Perimeter Polygon with n Vertices

Planar figures with n vertices could a priori be nonconvex or nonsimple, i.e., such that at least two edges cross elsewhere than at their extremities. We next show that in such cases they are not optimal.

Proposition 1 *Any planar figure with n vertices Q_n and maximum width is convex and simple.*

Proof Assume that Q_n is not convex, possibly nonsimple, and has maximum width. The convex hull of Q_n is a polygon \mathcal{P}_m with $m \leq n$ vertices and with the same width as Q_n but with a strictly smaller perimeter.

Applying a homothety to \mathcal{P}_m in order to have a perimeter equal to 1 yields a polygon with strictly larger width than that of Q_n , a contradiction. Moreover, if Q_n is convex, it is simple. \square

We next state our main result.

Theorem 1 *Let \mathcal{P}_n be a polygon with $n \geq 3$ vertices, unit perimeter, and width w . Then*

$$w \leq \frac{1}{2n} \cot\left(\frac{\pi}{2n}\right). \tag{1}$$

Proof A simple limit argument shows that is enough to prove inequality (1) under the assumption that for each side $[v_i, v_{i+1}]$ of \mathcal{P}_n , there is a single vertex at a distance h_i from L_i . This assumption allows the use of Lemma 3 of Bezdek and Fodor [6] stating that $\sum_{i=1}^n \alpha_i = \pi$. The width of the optimal polygon can be written as

$$\begin{aligned} w &= \max_{h, c_i, \alpha_i, h_i} h \\ \text{s.t. } & h \leq h_i \quad \text{for } i = 1, 2, \dots, n \\ & \sum_{i=1}^n \alpha_i = \pi \\ & \sum_{i=1}^n c_i = 1 \\ & c_i \geq 0, \alpha_i \geq 0 \quad \text{for } i = 1, 2, \dots, n, \end{aligned} \tag{2}$$

where $h_i = \max_{x \in V} \text{dist}(x, L_i)$, and L_i is the line supporting the side c_i . Problem (2) may be relaxed by noticing that for a given angle α_i and a given side length c_i , the

value h_i is bounded above by $\frac{c_i}{2} \cot(\frac{\alpha_i}{2})$:

$$\begin{aligned}
 w &\leq \max_{h, c_i, \alpha_i} h \\
 \text{s.t. } & h \leq \frac{c_i}{2} \cot\left(\frac{\alpha_i}{2}\right) \quad \text{for } i = 1, 2, \dots, n \\
 & \sum_{i=1}^n \alpha_i = \pi \\
 & \sum_{i=1}^n c_i = 1 \\
 & c_i \geq 0, \alpha_i \geq 0 \quad \text{for } i = 1, 2, \dots, n.
 \end{aligned} \tag{3}$$

Notice that h_i does not appear in that last optimization problem. Suppose that there are indices i and j of an optimal solution to (3) that satisfy $0 < \frac{c_i}{2} \cot(\frac{\alpha_i}{2}) < \frac{c_j}{2} \cot(\frac{\alpha_j}{2})$. Then setting

$$c'_i = \frac{\cot(\frac{\alpha_j}{2})(c_i + c_j)}{\cot(\frac{\alpha_i}{2}) + \cot(\frac{\alpha_j}{2})} \quad \text{and} \quad c'_j = \frac{\cot(\frac{\alpha_i}{2})(c_i + c_j)}{\cot(\frac{\alpha_i}{2}) + \cot(\frac{\alpha_j}{2})}$$

ensures that $c'_i > 0, c'_j > 0, c'_i + c'_j = c_i + c_j$ and $\frac{c'_i}{2} \cot(\frac{\alpha_i}{2}) = \frac{c'_j}{2} \cot(\frac{\alpha_j}{2}) > \frac{c_i}{2} \cot(\frac{\alpha_i}{2})$. Therefore, the optimal solution of (3) is such that the values $\frac{c_i}{2} \cot(\frac{\alpha_i}{2})$ are equal to h for every index i . Thus

$$\begin{aligned}
 w &\leq \max_{h, c_i, \alpha_i} h \\
 \text{s.t. } & \tan\left(\frac{\alpha_i}{2}\right) = \frac{c_i}{2h} \quad \text{for } i = 1, 2, \dots, n \\
 & \sum_{i=1}^n \alpha_i = \pi \\
 & \sum_{i=1}^n c_i = 1 \\
 & c_i \geq 0, \alpha_i \geq 0 \quad \text{for } i = 1, 2, \dots, n \\
 & \leq \max_{h, c_i, \alpha_i} h \\
 \text{s.t. } & \sum_{i=1}^n \tan\left(\frac{\alpha_i}{2}\right) = \sum_{i=1}^n \frac{c_i}{2h} \\
 & \sum_{i=1}^n \alpha_i = \pi
 \end{aligned}$$

$$\begin{aligned}
 & \sum_{i=1}^n c_i = 1 \\
 & c_i \geq 0, \alpha_i \geq 0 \quad \text{for } i = 1, 2, \dots, n \\
 = & \max_{h, \alpha_i} h \\
 \text{s.t. } & \sum_{i=1}^n \tan\left(\frac{\alpha_i}{2}\right) = \frac{1}{2h} \\
 & \sum_{i=1}^n \alpha_i = \pi \\
 & \alpha_i \geq 0 \quad \text{for } i = 1, 2, \dots, n \\
 = & \max_{\alpha_i} \frac{1}{2 \sum_{i=1}^n \tan\left(\frac{\alpha_i}{2}\right)} \\
 \text{s.t. } & \sum_{i=1}^n \alpha_i = \pi \\
 & \alpha_i \geq 0 \quad \text{for } i = 1, 2, \dots, n \\
 = & \frac{1}{2n} \cot\left(\frac{\pi}{2n}\right).
 \end{aligned}$$

The last equality follows from Lassak [13]. □

3 The Unit-Perimeter n -gon with Maximum Width for Values of n with an Odd Factor

We first solve the problem for all odd values of n . This generalizes Corollary 7 of [13].

Proposition 2 *Regular polygons \mathcal{P}_n^r with unit perimeter and an odd number n of vertices have maximum width*

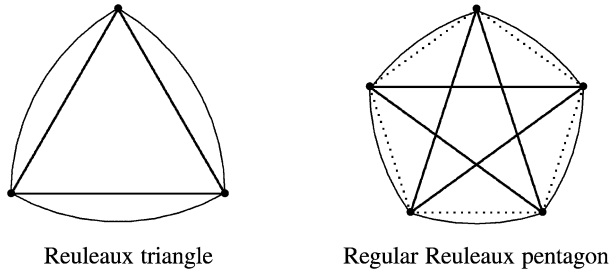
$$w = \frac{1}{2n} \cot\left(\frac{\pi}{2n}\right).$$

Proof The width of a unit perimeter regular n -gon \mathcal{P}_n^r , with n odd, is equal to the bounds of Theorem 1. □

Let us now consider n -gons when n is even but not a power of 2. We need to introduce *clipped Reuleaux polygons*.

First, recall that Reuleaux polygons [21] are not, strictly speaking, polygons but have a polygonal basis, i.e., an odd polygon, regular or not, with the property that each vertex is at the same fixed distance d from the two vertices of the opposite side. The Reuleaux polygon is obtained by replacing each side by a circle’s arc with

Fig. 1 Examples of regular Reuleaux polygons



radius d , centered at a vertex and joining the two end vertices of the opposite side. Two examples of regular Reuleaux polygons are represented in Fig. 1. The diameters, also of length d , are represented with full lines and the sides with light ones.

Second, a clipped regular Reuleaux polygon is obtained by the following procedure:

- (a) Consider a regular polygon with m sides where m is odd (prime or not)
- (b) Transform this polygon into a Reuleaux polygon by replacing each edge by a circle's arc passing through its end vertices and centered at the opposite vertex
- (c) Add at regular intervals, $2^s - 1$ vertices within each circle's arc
- (d) Take the convex hull of the vertex set, i.e., vertices of the Reuleaux polygon and vertices added in (c) or, in other words, clip n equal circle segments, disjoint excepted at their vertices, from the Reuleaux polygon.

Proposition 3 *Clipped regular Reuleaux polygons with unit perimeter \mathcal{P}_n^c with n vertices, $n = m2^s$ with m odd and s a positive integer, have maximum width equal to*

$$w = \frac{1}{2n} \cot\left(\frac{\pi}{2n}\right).$$

Proof The width of a unit perimeter clipped regular Reuleaux n -gon \mathcal{P}_n^c with n vertices, $n = m2^s$ with m odd and s a positive integer, is equal to the bounds of Theorem 1. \square

Remark Proposition 2 corresponds to the particular case of Proposition 3 where $s = 0$.

Examples of clipped Reuleaux polygons with maximum width and $n = 6, 10,$ and 12 sides are given in Fig. 2. The width and diameter of the polygons also appear in the figure. Observe that if m is a composite number, there are multiple optimal polygons. An example with three optimal solutions for a pentadecagon ($n = 15$) is given in Fig. 3.

Remark The unit perimeter polygons with maximum width for $n \neq 2^s$, $s \geq 2$, are the same as those with unit diameter and maximum width [6].

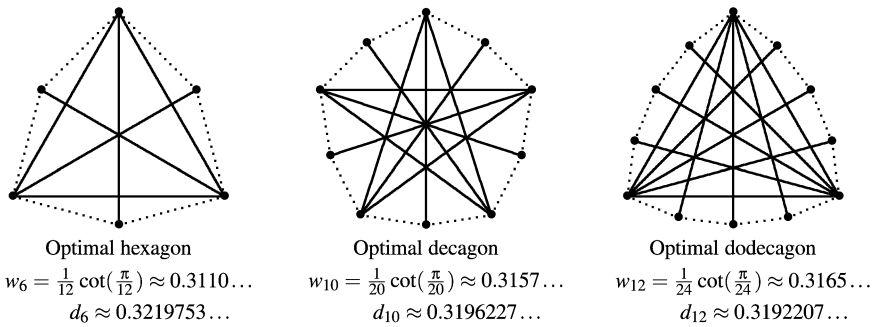


Fig. 2 Clipped Reuleaux polygons with maximum width, even n and $n \neq 2^s$

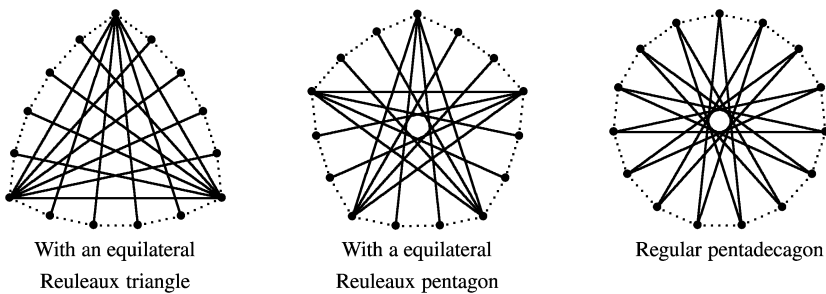


Fig. 3 Three pentadecagons of maximum width $w_{15} = \frac{1}{30} \cot\left(\frac{\pi}{30}\right) \approx 0.3171\dots$

4 The Unit-Perimeter Quadrilateral with Maximum Width

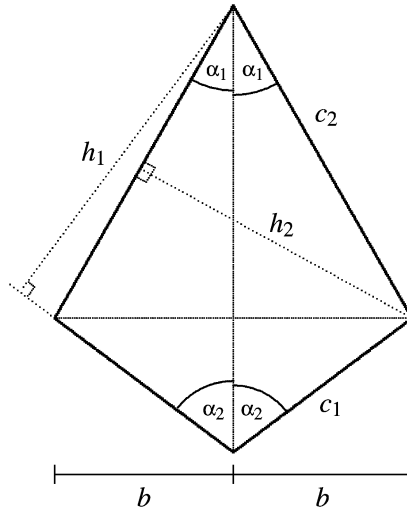
The remaining cases are those for which the bound of Theorem 1 might not be attained, i.e., those for which $n = 2^s$ with $s \geq 2$ a positive integer. In this section, we analyse the first such case, the quadrilateral. This is done in two steps. We first solve analytically the subcase where this quadrilateral admits an axis of symmetry on a diagonal. Then, we show numerically that this solution is optimal without the symmetry assumption, with a precision of 10^{-4} .

Theorem 2 *The width of a quadrilateral with unit perimeter and a symmetry axis on a diagonal does not exceed $\frac{1}{4}\sqrt{3(2\sqrt{3}-3)}$.*

Proof Consider the quadrilateral represented in Fig. 4, which has a symmetry axis on the a vertical diagonal. Let c_1 and c_2 denote the lengths of the lower and upper edges, h_1 and h_2 the corresponding heights, α_1 and α_2 the angles between the vertical axis of symmetry and the supporting lines L_1 and L_2 of upper and lower sides, and b half the length of the horizontal diagonal of the quadrilateral. Then

$$b = c_2 \sin(\alpha_1) = c_1 \sin(\alpha_2) \quad \text{and} \quad c_1 + c_2 = \frac{1}{2}$$

Fig. 4 Quadrilateral with an axis of symmetry on a diagonal



lead to

$$c_1 = \frac{\sin(\alpha_1)}{2(\sin(\alpha_1) + \sin(\alpha_2))} \quad \text{and} \quad c_2 = \frac{\sin(\alpha_2)}{2(\sin(\alpha_1) + \sin(\alpha_2))}.$$

Moreover,

$$\begin{aligned} h_1 &= (c_1 \cos(\alpha_2) + c_2 \cos(\alpha_1)) \sin(\alpha_2) \\ &= c_1 \sin(\alpha_2) \cos(\alpha_2) + c_2 \cos(\alpha_1) \sin(\alpha_2) \\ &= c_2 \sin(\alpha_1) \cos(\alpha_2) + c_2 \cos(\alpha_1) \sin(\alpha_2) = c_2 \sin(\alpha_1 + \alpha_2). \end{aligned}$$

Therefore, the question of identifying the optimal symmetrical quadrilateral may be formulated as the optimization problem

$$\begin{aligned} &\max_{w, c_2, \alpha_1, \alpha_2} w \\ \text{s.t.} \quad &w - c_2 \sin(\alpha_1 + \alpha_2) \leq 0 \\ &w - c_2 \sin(2\alpha_1) \leq 0 \\ &2c_2(\sin(\alpha_1) + \sin(\alpha_2)) - \sin(\alpha_2) = 0. \end{aligned}$$

Let μ_1, μ_2 , and λ be the Lagrange multipliers of the two inequality and of the equality constraints, respectively. The optimal solution must then satisfy the system of equations

$$1 = \mu_1 + \mu_2, \tag{4}$$

$$0 = -\mu_1 \sin(\alpha_1 + \alpha_2) - 2\mu_2 \sin(2\alpha_1) + 2\lambda(\sin(\alpha_1) + \sin(\alpha_2)), \tag{5}$$

$$0 = -c_2\mu_1 \cos(\alpha_1 + \alpha_2) - 2c_2\mu_2 \cos(2\alpha_1) + 2c_2\lambda \cos(\alpha_1), \tag{6}$$

$$0 = -c_2\mu_1 \cos(\alpha_1 + \alpha_2) + 2c_2\lambda \cos(\alpha_2) - \lambda \cos(\alpha_2), \tag{7}$$

and $\mu_1(w - h_1) = \mu_2(w - h_2) = 0$. The analysis is divided into three cases.

- *Case I:* Suppose that $\mu_1 = 0$. Then (4) and (7) ensure that $\mu_2 = 1$ and $2c_2\lambda \cos(\alpha_2) = \lambda \cos(\alpha_2)$, and therefore, either $\lambda = 0$, $\alpha_2 = \frac{\pi}{2}$, or $c_2 = \frac{1}{2}$. All three possibilities lead to a contradiction:
 - Equation (6) and $\lambda = 0$ imply that $\alpha_1 = \frac{\pi}{4}$, which contradicts (5).
 - Setting $\alpha_2 = \frac{\pi}{2}$ yields a triangle instead of a quadrilateral, with a nonoptimal width.
 - Setting $c_2 = \frac{1}{2}$ implies that $\sin(\alpha_2) = \sin(\alpha_1) + \sin(\alpha_2)$ and therefore that $\alpha_1 = 0$.

Case I is therefore impossible.

- *Case II:* Suppose that $\mu_2 = 0$. Then (4) and (7) ensure that $\mu_1 = 1$ and $c_2 \cos(\alpha_1 + \alpha_2) + \lambda \cos(\alpha_2) = 2c_2\lambda \cos(\alpha_2)$. Replacing c_2 by the value found above and substituting $\cos(\alpha_1 + \alpha_2) = 2\lambda \cos(\alpha_1)$ (using (6)) leads to

$$2\lambda \sin(\alpha_2) \cos(\alpha_1) + 2\lambda(\sin(\alpha_1) + \sin(\alpha_2)) \cos(\alpha_2) = 2\lambda \sin(\alpha_2) \cos(\alpha_2).$$

This equation simplifies to

$$\lambda \sin(\alpha_2) \cos(\alpha_1) + \lambda \sin(\alpha_1) \cos(\alpha_2) = \lambda \sin(\alpha_1 + \alpha_2) = 0.$$

It is satisfied if $\lambda = 0$, which is equivalent, due to (7), to $\alpha_1 + \alpha_2 = \frac{\pi}{2}$. Then $h_1 = c_2$, and the quadrilateral has two symmetrical right angles. Hence, $h_2 = c_2 \sin 2\alpha_1 = h_1 \sin 2\alpha_1 \leq h_1$, and the width is maximum for $\alpha_1 = \frac{\pi}{4} = \alpha_2$, i.e., the square, which is not optimal. Case II is therefore settled.

- *Case III:* Suppose that $\mu_1 \neq 0$ and $\mu_2 \neq 0$. This implies that both inequality constraints must be satisfied at equality, and therefore $h_1 = c_2 \sin(\alpha_1 + \alpha_2)$ must be equal to $h_2 = c_2 \sin(2\alpha_1)$. It follows that either $\alpha_2 = \alpha_1$ or $\alpha_2 = \pi - 3\alpha_1$. We reject the solution where $\alpha_2 = \alpha_1$ as it corresponds to the square. Setting $\alpha_2 = \pi - 3\alpha_1$ leads to

$$h_1 = h_2 = \frac{\sin(3\alpha_1) \sin(2\alpha_1)}{2(\sin(3\alpha_1) + \sin(\alpha_1))}.$$

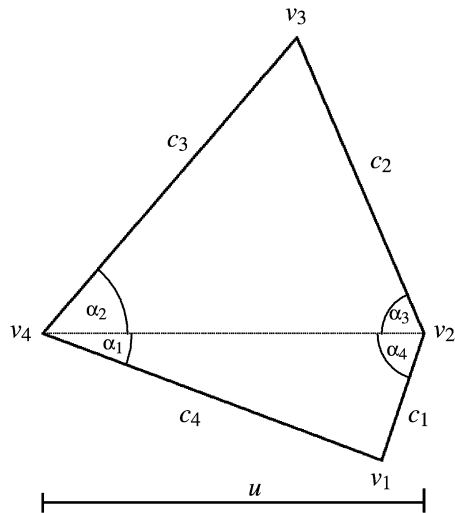
In order to identify the largest value that h_1 may take, we solve $h'_1(\alpha_1) = 0$. For both α_1 and α_2 to be nonnegative, $\alpha_1 \in [\frac{\pi}{6}, \frac{\pi}{3}]$ must hold. Observe that $h''_1(\alpha_1) < 0$ on that interval. Therefore the unique maximum is at $\alpha_1 = \arctan(\sqrt{2\sqrt{3} - 3})$. Substituting this value of α_1 in the above equations gives

$$w = h_1 = h_2 = \frac{1}{4}\sqrt{3(2\sqrt{3} - 3)}, \quad c_1 = \frac{1}{4}(3 - \sqrt{3}), \quad c_2 = \frac{1}{4}(\sqrt{3} - 1). \quad \square$$

The previous proposition gives the optimal quadrilateral under the assumption of symmetry on a diagonal. The next result shows numerically that the solution is optimal without the symmetry assumption with a precision of 10^{-4} .

Proposition 4 *The width of a quadrilateral with unit perimeter does not exceed the value $\frac{1}{4}\sqrt{3(2\sqrt{3} - 3)} + \varepsilon \approx 0.29498 + \varepsilon$ with $\varepsilon < 10^{-4}$.*

Fig. 5 Variables defining any quadrilateral



Proof Let $c_1, c_2, c_3,$ and c_4 be the lengths of the consecutive sides of a quadrilateral, $L_1, L_2, L_3,$ and L_4 the supporting lines of these sides, v_1 the vertex at the intersection of L_1 and L_4 , and v_{i+1} the vertex at the intersection of L_i and L_{i+1} for $i = 1, 2, 3$.

By symmetry, we may assume that v_4 is not closer than v_3 to the line L_1 . Consequently, the distance from v_2 cannot be closer than v_1 to the line L_3 . Therefore $h_1 = \text{dist}(v_4, L_1)$ and $h_3 = \text{dist}(v_1, L_3)$.

Again, by symmetry, we may assume that v_4 is not closer than v_1 to the line L_2 . Consequently, v_2 cannot be closer than v_3 to the line L_4 . Therefore $h_2 = \text{dist}(v_4, L_2)$ and $h_3 = \text{dist}(v_3, L_4)$.

Now, let u denote the distance from v_4 to v_2 , and let α_i denote the angles as represented in Fig. 5. The above assumptions based on symmetry may be modeled as

$$\begin{aligned}
 h_1 &= u \sin(\alpha_4) \geq c_2 \sin(\alpha_3 + \alpha_4); & h_2 &= u \sin(\alpha_3) \geq c_1 \sin(\alpha_3 + \alpha_4); \\
 h_3 &= c_4 \sin(\alpha_1 + \alpha_2) \geq u \sin(\alpha_2); & h_4 &= c_3 \sin(\alpha_1 + \alpha_2) \geq u \sin(\alpha_1).
 \end{aligned}$$

The width of the quadrilateral is equal to $\min\{h_1, h_2, h_3, h_4\}$, or, in other words, the width is the largest scalar w such that $w \leq h_i$ for all $i = 1, 2, 3, 4$. Adding the constraint that the perimeter is one and the constraints tying the length of the sides to the angles and to u , one gets the optimization problem

$$\begin{aligned}
 &\max_{u, w, c_i, \alpha_i} w \\
 \text{s.t. } &w \leq u \sin(\alpha_4) \geq c_2 \sin(\alpha_3 + \alpha_4) \\
 &w \leq u \sin(\alpha_3) \geq c_1 \sin(\alpha_3 + \alpha_4) \\
 &w \leq c_4 \sin(\alpha_1 + \alpha_2) \geq u \sin(\alpha_2) \\
 &w \leq c_3 \sin(\alpha_1 + \alpha_2) \geq u \sin(\alpha_1)
 \end{aligned}$$

$$\begin{aligned}
 c_1 + c_2 + c_3 + c_4 &= 1 \\
 c_4 \sin(\alpha_1) &= c_1 \sin(\alpha_4) \\
 c_3 \sin(\alpha_2) &= c_2 \sin(\alpha_3) \\
 u &= c_4 \cos(\alpha_1) + c_1 \cos(\alpha_4) \\
 u &= c_3 \cos(\alpha_2) + c_2 \cos(\alpha_3) \\
 0 &\leq \alpha_1 \leq \alpha_2 \leq \pi \\
 0 &\leq u \leq \frac{1}{2} \\
 0 &\leq c_i \leq \frac{1}{2} \quad i = 1, 2, 3, 4.
 \end{aligned}$$

Using an exact global optimization code [15, 16] based on Branch and Bound in continuous variables and interval analysis [17, 19], we proved in about 40 hours of computing time on a PC with 1.86 GHz cycle time and 1 GB of memory that there is no solution with a value larger than that of Theorem 2 with an error less than 10^{-4} . \square

Remark The quadrilateral with unit perimeter and maximum width of Theorem 2 is not homothetic to any member of the infinite set of quadrilaterals with unit diameter and maximum width [6].

5 Bounds on the Width of Unit-Perimeter n -gons for $n = 2^s$ with Integer $s \geq 3$

For $n = 2^s$ with integer $s \geq 3$, exact solutions, obtained either analytically or numerically, appear to be presently out of reach. However, approximate solutions, including near optimal ones, can be obtained in several ways.

The first way consists in perturbing the optimal solution of the problem with $n' = 2^s - 1$ vertices. To this effect, one may add a vertex in the middle of a side of the regular n' -sided polygon $\mathcal{P}_{n'}^r$. We denote the resulting n -gon by R_n . As next shown, this gives a solution better than the regular n -gon with unit perimeter \mathcal{P}_n^r .

Proposition 5 *If $n = 2^s$ for some integer $s \geq 3$, then*

$$w(R_n) = w(\mathcal{P}_{n'}^r) = \frac{1}{2n'} \cot\left(\frac{\pi}{2n'}\right) > w(\mathcal{P}_n^r) = \frac{1}{n} \cot\left(\frac{\pi}{n}\right).$$

Proof Since the function $f(\alpha) = \alpha \cot(\alpha)$ is decreasing over the interval $]0, \pi[$, we have

$$w(\mathcal{P}_{n'}^r) = \frac{1}{\pi} f\left(\frac{\pi}{4n-2}\right) > \frac{1}{\pi} f\left(\frac{\pi}{2n}\right) = w(\mathcal{P}_n^r). \quad \square$$

The widths of the regular polygon \mathcal{P}_n^r and of the modified polygon R_n (for $n = 8, 16$, and 32) are given in Table 1 for comparison purposes.

The second way consists in examining solutions for problems similar to the one studied in this paper. Mossinghoff [18] presents unit diameter polygons, denoted by U_n , with large perimeter. These polygons were obtained through local optimization assuming particular diameter configurations and an axis of symmetry. Mossinghoff analyzes the quality of these solutions by proving valid bounds on the errors. The diameter configurations of U_n for $n = 8, 16,$ and $32,$ are given on page 376 of [18] (the best diameter configuration and the corresponding polygon for $n = 8$ was independently found and proved to be optimal in [2]). The widths of the corresponding polygons with unit perimeter, also denoted by $U_n,$ are

$$w(U_8) = \frac{\cos(\frac{\alpha_1(U_8)}{2})}{p(U_8)} \approx 0.3128368\dots,$$

$$w(U_{16}) = \frac{\cos(\frac{\alpha_1(U_{16})}{2})}{p(U_{16})} \approx 0.3172088\dots,$$

$$w(U_{32}) = \frac{\cos(\frac{\alpha_1(U_{32})}{2})}{p(U_{32})} \approx 0.3180495\dots,$$

where the angles are $\alpha_1(U_8) = 0.43528\dots,$ $\alpha_1(U_{16}) = 0.20123\dots,$ $\alpha_1(U_{32}) = 0.098779\dots,$ and the perimeters are $p(U_8) = 3.1211471\dots,$ $p(U_{16}) = 3.1365544\dots,$ and $p(U_{32}) = 3.1403311\dots,$ see Tables 5 and 7 in [18]. The values of the widths $w(U_8), w(U_{16}),$ and $w(U_{32})$ are also reported in Table 1.

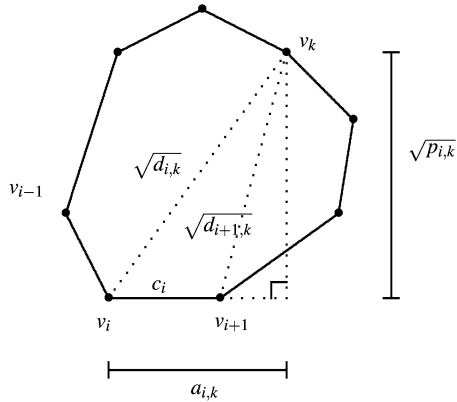
The third way is to apply global optimization to find polygons, with the same or other diameter configurations as mentioned above, that provide a solution with presumably maximum width and unit diameter. While a priori diameter configurations for polygons with maximum area, or with maximum perimeter, and unit diameter are known and are the same, i.e., connected caterpillars or odd cycles with pending edges, it is not known whether this still holds for maximum width polygons. Nevertheless, using them gives good results. For $n = 8,$ the diameter configuration 29 out of 31 possible ones (see Fig. 1 and pp. 48–49 of [5]) gives the best result [1]. The width of the corresponding polygon U'_8 with unit diameter is approximately $0.3132296\dots,$ see Table 1.

The fourth way is to provide general mathematical programs for maximizing the width of n -sided unit-perimeter polygons with $n = 2^s.$ We do this in two ways: first,

Table 1 Values of the widths of some approximate solutions

	$n = 8$	$n = 16$	$n = 32$
$w(\mathcal{P}_n^r)$	0.3017767	0.3142087	0.3172866
$w(R_n) = w(\mathcal{P}_n^r)$	0.3129490	0.3171455	0.3180374
$w(U_n), [18]$	0.3128368	0.3172088	0.3180495
$w(U'_n), [1]$	0.3132296	–	–
$w(U_n^*)$	0.3141144	0.3172849	0.3180542
Upper bound	0.3142087	0.3172866	0.3180542
Gap	$< 9.43 \times 10^{-5}$	$< 1.69 \times 10^{-6}$	$< 1.43 \times 10^{-8}$

Fig. 6 n -gon with $n = 2^s$ with $s \geq 3$, general case



we propose a quadratic programming problem with a linear objective function and linear as well as quadratic nonconvex constraints; second, by eliminating some variables we obtain a more concise nonlinear and nonconvex program with nonconvex constraints involving higher-order terms as well as ratios.

In order to express the quadratic program we need further notation: For any i and j in $N = \{1, 2, \dots, n\}$ with $i < j$ and for any (i, k) in $L = \{(i, k) \in N \times N : k \neq i, k \neq i + 1\}$, we introduce variables that represent:

- c_i : length of the side $[v_i, v_{i+1}]$,
- $d_{i,j}$: square of the distance between the vertices v_i and v_j ,
- $p_{i,k}$: square of the distance from v_k to the line containing $[v_i, v_{i+1}]$,
- $a_{i,k}$: positive length such that $a_{i,k}^2 + p_{i,k}d_{i,k}$.

Theorem 3 *The maximum width of a unit-perimeter convex n -gon is the square root of the optimal value of the program*

$$\begin{aligned}
 & \max_{c,d,p,a,z,\lambda,x,y} z \\
 \text{s.t. } & z \leq \sum_{(i,k) \in L} \lambda_{i,k} p_{i,k} \quad \forall i \in N \\
 & \sum_{(i,k) \in L} \lambda_{i,k} = 1 \quad \forall i \in N \\
 & \sum_{i \in N} c_i = 1 \\
 & d_{i,j} = (x_i - x_j)^2 + (y_i - y_j)^2 \quad \forall i \in N, j \in N, i < j \tag{8} \\
 & c_i^2 = d_{i,i+1} \quad \forall i \in N \\
 & c_i^2 - 2c_i a_{i,k} = d_{i+1,k} - d_{i,k} \quad \forall (i,k) \in L \\
 & a_{i,k}^2 + p_{i,k} = d_{i,k} \quad \forall (i,k) \in L \\
 & a_{i,k} \geq 0 \quad \forall (i,k) \in L
 \end{aligned}$$

$$\begin{aligned} p_{i,k} &\geq 0 \quad \forall (i,k) \in L \\ c_i &\geq 0 \quad \forall i \in N \\ \lambda_{i,k} &\geq 0 \quad \forall (i,k) \in L. \end{aligned}$$

Without loss of generality, the following constraints can be added:

$$c_1 \geq c_i \quad \forall i \in N \setminus \{1\} \quad \text{and} \quad c_2 \geq c_n.$$

Proof The width h_i associated with side $[v_i, v_{i+1}]$ is the square root of $\max\{p_{i,k} : (i,k) \in L\}$. This means that h_i is the largest value for which there exists some scalars $\lambda_{i,k} \geq 0$ with $\sum_{(i,k) \in L} \lambda_{i,k} = 1$ such that $h_i^2 \leq \lambda_{i,k} p_{i,k}$ for every $k \in N$ with $k \neq i$ and $k \neq i+1$.

The width w of the polygon is the least of these n widths h_i , i.e., w is the largest value such that $w \leq h_i$ for all $i \in N$. Therefore, the width of a polygon is the largest value of w for which there exists some vector λ in

$$\begin{aligned} w^2 &\leq \lambda_{i,k} p_{i,k} \quad \forall (i,k) \in L \\ \sum_{(i,k) \in L} \lambda_{i,k} &= 1 \quad \forall i \in N \\ \lambda_{i,k} &\geq 0 \quad \forall i \in N. \end{aligned}$$

The other constraints in the statement of the theorem simply ensure that the values $p_{i,k}$ represent the square of the distance from the vertex v_k to the supporting line L_i of the side $[v_i, v_{i+1}]$.

The additional constraints involving only the c_i 's impose that c_1 is the longest side and c_2 is larger than c_n . \square

The nonconvex quadratic program (8) has $\frac{7}{2}n^2 - \frac{7}{2}n + 1$ variables and $\frac{5}{2}n^2 - \frac{3}{2}n + 1$ constraints. Eliminating all variables $a_{i,k}$, $d_{i,k}$, $p_{i,k}$, and c_i yields a more concise nonlinear mathematical program

$$\begin{aligned} \max_{w,\lambda,x,y} \quad & w^2 \\ \text{s.t.} \quad & w^2 \leq \sum_{(i,k) \in L} \lambda_{i,k} \frac{((y_{i+1} - y_i)x_k + (x_i - x_{i+1})y_k + (x_{i+1}y_i - x_i y_{i+1}))^2}{(x_{i+1} - x_i)^2 + (y_{i+1} - y_i)^2} \\ & \forall i \in N \\ & \sum_{(i,k) \in L} \lambda_{i,k} = 1 \quad \forall i \in N \\ & \sum_{i \in N} \sqrt{(x_{i+1} - x_i)^2 + (y_{i+1} - y_i)^2} = 1 \\ & \lambda_{i,k} \geq 0 \quad \forall (i,k) \in L. \end{aligned} \tag{9}$$

This program has only $n^2 + 1$ variables and $2n + 1$ constraints.

Table 2 Vertices (x, y) of U_n^* with $x_i \geq 0$

n	(x, y)		
8	(0, 0.3229012)	(0.09800651, 0.2497652)	(0.1604472, 0.1532725)
	(0.1350638, 0.0317559)	(0, 0.00046964)	
16	(0, 0.3189329)	(0.05843830, 0.3009091)	(0.1124204, 0.2722723)
	(0.1414934, 0.2173247)	(0.1594171, 0.1582299)	(0.1532569, 0.09596931)
	(0.1128727, 0.04654642)	(0.06374517, 0.00656046)	(0.06374517, 0.00656046)
	(0, -0.00005686)		
32	(0, 0.3184416)	(0.03072433, 0.3138643)	(0.06085961, 0.3063348)
	(0.08752067, 0.2903341)	(0.1125001, 0.2718262)	(0.1310448, 0.2467992)
	(0.1470609, 0.2200932)	(0.1546403, 0.1898071)	(0.1592192, 0.1589349)
	(0.1576845, 0.1277197)	(0.1471372, 0.09822279)	(0.1337373, 0.06991056)
	(0.1126671, 0.0466453)	(0.0894032, 0.02557878)	(0.06099882, 0.01212665)
	(0.03140340, 0.0015557)	(0, -0.00000522)	

Local optimal solutions of the program (9) were obtained for $n = 8, 16,$ and 32 using the procedure *fmincon* of MatLab™. These solutions are denoted by U_n^* . Computing times on a 1.6 GHz PC with 512 MB were of about 1 second, 20 seconds, and 20 minutes respectively. Best values found for the widths are given in Table 1 and vertex coordinates for the corresponding n -gons in Table 2. As the best solutions found were symmetric with respect to a vertical diagonal, only points with $x_i \geq 0$ are described. Observe the small values of the errors and their rapid decrease with increase of n . Note that starting points were the n -gons called U_n in [18]. Other starting points, e.g., randomly generated ones, did not lead to improved solutions. Values for all approximate solutions for $n = 8, 16,$ and 32 are presented in Table 1, the best values being in bold.

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