Matching Points with Squares

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Abstract Given a class C of geometric objects and a point set P, a C-matching of P is a set $M = \{C_1, \ldots, C_k\} \subseteq C$ of elements of C such that each C_i contains exactly two elements of P and each element of P lies in at most one C_i . If all of the elements of P belong to some C_i , M is called a *perfect matching*. If, in addition, all of the elements of M are pairwise disjoint, we say that this matching M is *strong*. In this paper we study the existence and characteristics of C-matchings for point sets in the plane when C is the set of isothetic squares in the plane. A consequence of our results is a proof that the Delaunay triangulations for the L_∞ metric and the L_1 metric always admit a Hamiltonian path.

Keywords Discrete geometry · Matching · Delaunay · Hamiltonian

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Fig. 1 A point set P (center), a circle-matching of P (left), and a strong square-matching of P (right)

1 Introduction

Let C be a class of geometric objects, and let P be a point set with an even number, n, of elements p_1, \ldots, p_n in general position. A *C*-matching of P is a set $M = \{C_1, \ldots, C_k\} \subseteq C$ of elements of C such that each C_i contains exactly two elements of P and each element of P lies in at most one C_i . If all of the elements of P belong to some C_i , M is called a *perfect matching*. If, in addition, all of the elements of M are pairwise disjoint, we say that the matching M is *strong*.

Let $G_{\mathcal{C}}(P)$ be the graph whose vertices are the elements of P and whose edges join a pair of points if there is an element of \mathcal{C} containing the two points and no other points from P. Then, a perfect matching in $G_{\mathcal{C}}(P)$ in the usual graph theory sense corresponds to our definition of perfect \mathcal{C} -matching.

If C is the set of line segments or the set of all isothetic rectangles, then we get a *segment-matching* or a *rectangle-matching*, respectively. If C is the set of circles or of isothetic squares in the plane, then M will be called a *circle-matching* or a *square-matching*, respectively. An example is shown in Fig. 1. Notice that these four classes of objects have in common the *shrinkability* property: if there is an object C' in the class that contains exactly two points p and q in P, then there is an object C'' in the class such that $C'' \subset C'$, p and q lie on the boundary of C'', and the relative interior of C'' is empty of points from P. In the case of rectangle-matchings, we can assume that the points p and q are at opposite corners of C''.

It is easy to see that P always admits a strong segment-matching, i.e., a noncrossing matching in the complete geometric graph [10] induced by P. If no vertical or horizontal line contains two points from P, then P necessarily admits a strong rectangle-matching, which corresponds to a noncrossing matching in the *rectangleof-influence graph* of P, in which two points are adjacent if the rectangle having them as opposite corners covers no third point from P [8, 9].

For the cases of circles and isothetic squares, however, the existence of matchings is not immediate, and several interesting problems arise. In this paper we study the existence of perfect and nonperfect, strong, and nonstrong square-matchings for planar point sets. In the concluding remarks we compare our results for squares with those we obtained for circle-matchings [1].¹

¹A preliminary version of our results on circle-matchings and square-matchings appeared as an extended abstract in the conference paper [1].

It is worth mentioning that our results on square-matchings prove, as a side effect, the fact that Delaunay triangulations for the L_1 and L_{∞} metrics contain a Hamiltonian path, a question that to the best of our knowledge remained unsolved since it was posed in the conference version of [5].

Since some of our results have quite long proofs and require several technical lemmas, for the sake of clarity of exposition, we present all of the results in Sect. 2 and present the corresponding proofs in Sect. 3.

2 Results

In this section, we consider geometric matchings of planar point sets using axisaligned squares. Throughout this section, we assume that no two points of P lie on a common vertical or horizontal line; at the end of Sect. 3, we give detailed comments on how to handle degenerate cases.

Consider the geometric graph G(P) in which the points P are the vertices of G(P), two of which are adjacent if there is an isothetic square containing them that does not contain another element of P. In other words, G(P) is the Delaunay graph of P in the L_{∞} metric (or the L_1 metric, if the reference is rotated 45 degrees). Under certain nondegeneracy assumptions (no four points lie on the boundary of an axisaligned square whose interior contains no point of P), G(P) is a triangulation. We show that G(P) always contains a perfect matching; this answers in the affirmative a question posed in the conference version of [5] (to our knowledge, this question has not previously been answered). In fact, we prove that G(P) contains a Hamiltonian path; this is perhaps somewhat surprising, since it is not the case for the Euclidean (L_2) Delaunay graph. Studying Hamiltonicity in Delaunay graphs/triangulations was the original motivation that lead Dillencourt first to find a counterexample [4, 6] and then subsequently to prove that Euclidean Delaunay triangulations are always 1-tough and contain perfect matchings [5]. He also proved later that deciding whether or not a Euclidean Delaunay triangulation contains a Hamiltonian cycle is NP-complete [7]. In Sect. 3 we prove:

Lemma 1 G(P) contains a Hamiltonian path. In particular, a Delaunay triangulation of a point set in the L_{∞} metric or the L_1 metric admits a Hamiltonian path.

By considering every other edge in a Hamiltonian path, we immediately obtain:

Theorem 1 Every planar point set P of even cardinality admits a perfect squarematching.

However, a perfect strong square-matching is not always possible. An example with 10 points is shown in Fig. 3. This example can be used to construct arbitrarily large sets that do not admit perfect strong square-matchings:

Theorem 2 There are *n*-element point sets in the plane, for *n* arbitrarily large, such that at most $\frac{10}{11}n$ of the *n* points can be strongly square-matched.

We also provide a lower bound on the fraction of points that can always be strongly square-matched:

Theorem 3 Every planar point set P of n points in general position has a strong square-matching using at least $2\lceil \frac{n}{5}\rceil$ points of P.

When the points to be matched are in convex position, one may have the intuition that a perfect strong matching always exists. This is false for circle-matchings, as we show in [1], but correct for squares, as established in the following result:

Theorem 4 Every planar point set P in convex position with an even number of elements admits a perfect strong square-matching.

3 Proofs

3.1 Proof of Lemma 1

We now prove that any planar point set *P* of even cardinality admits a perfect squarematching. In fact, we prove the stronger fact, Lemma 1, that the geometric graph G(P) contains a Hamiltonian path. We start with a result, which is part of folklore, that the L_{∞} Delaunay graph in \mathbb{R}^2 is planar; we include a proof for completeness:

Lemma 2 For any planar point set P, G(P) is planar.

Proof Consider two edges, $p_i p_j$ and $p_k p_l$, of G(P), and let S_{ij} and S_{kl} be the corresponding isothetic "witness" squares, not containing other points of P. We claim that two edges $p_i p_j$ and $p_k p_l$ cannot cross. If S_{ij} and S_{kl} are disjoint, then clearly the two edges do not cross. If S_{ij} and S_{kl} do intersect, then their boundaries cross at two distinct points, a and b, except in degenerate situations. The line through ab separates $p_i p_j$ from $p_k p_l$, since the points p_i , p_j must be on that portion of the boundary of S_{ij} that does not lie inside S_{kl} , and similarly for p_k , p_l .

Now, let *C* be a square that contains all of the elements of *P* in its interior, and *P'* be the point set obtained by adding to *P* the vertices of *C*. Let *G* be the graph obtained from G(P') by adding an extra point p_{∞} adjacent to the vertices of *C*. We will show that *G* is 4-connected; before that, we prove a technical lemma.

Lemma 3 Let Q be a finite point set containing the origin O and a point p from the first quadrant, such that all of the other points in Q lie in the interior of the rectangle R with corners at O and p. Then, there is path in G(Q) from O to p such that every two consecutive vertices can be covered by an isothetic square, empty of any other point from Q.

Proof The proof is by induction on |Q|. If |Q| = 2, the result is obvious. If |Q| > 2, we grow homothetically from O a square with bottom left corner at O, until a point

 $q \in Q$, different from O, is found for the first time. This square gives an edge in G(Q) between O and q. Now we can apply induction to the points from Q covered by the rectangle with q and p as opposite corners.

Clearly, the above lemma applies to any of the four quadrants with respect to any point of P that is taken to be the origin.

Lemma 4 G is 4-vertex-connected.

Proof We argue that the graph G' resulting from the removal of any three vertices of G is connected.

Suppose first that none of the removed vertices is p_{∞} , and we will see that p_{∞} can be reached from any vertex $v \in G'$. If v is a corner of C, then it is adjacent to p_{∞} . If v is not such a corner, consider the four quadrants it defines. In at least one of them, no vertex from G has been removed, so we can apply Lemma 3 to this quadrant and obtain a path in G' from v to a surviving corner of C; from there we arrive at p_{∞} .

If we remove from G the vertex p_{∞} together with two more points in P, then G' contains the 4-cycle given by the corners of C. From any vertex $v \in P$ in G', we can reach one of these corners (and therefore any of them), since in at least two of the quadrants relative to v no vertex has been removed.

The cases in which p_{∞} and one or two corners of *C* are removed are handled similarly.

Since G is planar (Lemma 2), it follows from a classic result of Tutte [11] that G is Hamiltonian. This almost proves our result, since the removal of p_{∞} from G results in a graph that has a Hamiltonian path. Using this path, we can now obtain a perfect matching in G(P'). A small problem remains to find a matching in G(P), since the perfect matching in G(P') may match some elements of P to the corners of C.

To address this issue, we proceed in a way similar to that used in [3]. Consider the three shaded squares and six points p_1, \ldots, p_6 (represented by small circles) shown in Fig. 2. Within each of the shaded squares, place a copy of P, and let P'' be the point set containing the points of the three copies of P plus p_1, \ldots, p_6 . Consider the graph G(P'') and add to it a vertex p_{∞} adjacent to p_1, p_2, p_3, p_4 . The resulting graph is planar and 4-connected, and by Tutte's Theorem, also Hamiltonian. The removal of p_{∞} gives a Hamiltonian path w in the resulting graph, with extremes in the set $\{p_1, p_2, p_3, p_4\}$. Since this path has exactly ten edges incident to points in p_1, \ldots, p_6 , then one of the three copies of P gets exactly two of these edges. Finally, all points in this copy of P have to be traversed consecutively by the Hamiltonian path. This is because no point in a copy of P can be adjacent to a point in another copy of P.

3.2 Proof of Theorem 2

We show first a family of 10 points that admits no perfect strong square-matching. Consider the set P_{10} of 10 points, illustrated in Fig. 3: $p_1 = (60, -2)$, $p_2 = (2, 60)$, $q_1 = (9, -21)$, $q_2 = (11, 19)$, $s_1 = (-1, -18)$, and their symmetric points about the



origin p_3 , p_4 , q_3 , q_4 , and s_2 , respectively. Let *R* denote the isothetic (dotted) rectangle with corners at the points (11, 18) and (-11, -18).

Now, in any square matching of P_{10} , the point p_1 can be matched to q_1 or to q_2 , but to no other point (since the corresponding bounding square would contain some other point of P_{10}). A similar observation holds for p_2 , p_3 , and p_4 . Thus, in any perfect strong matching of P_{10} , each *p*-point must be matched to a *q*-point, forcing s_1 and s_2 to be matched. Let *S* be the square matching s_1 to s_2 . Since the vertical distance between s_1 and s_2 is 36, then *S* has side at least 36. Since *R* has width 22, then *S* must contain the right side of *R* or the left side of *R*. But the square matching p_1 (to q_1 or q_2) intersects the right side of *R*, and the square matching p_3 (to q_3 or q_4) intersects the left side of *R*, causing *S* to intersect one of these two squares.

We now use the preceding construction to obtain arbitrarily large sets that do not admit perfect strong square-matchings, as claimed in Theorem 2.



Let n = 11m, with *m* even. Consider the points with coordinates (i, i), i = 1, ..., 2m. For odd *i*, proceed as follows: Take a very small neighborhood of the point (i, i) and replace (i, i) with a copy of the ten-point configuration P_{10} , scaled down to fit within this ϵ -neighborhood. The remaining points (i, i) with even *i* remaind singletons. Let *P* be the point set containing all of these 10m + m points, and let *M* be a strong square-matching of *P*. See Fig. 4.

Observe that the ten points close to the point (1,1) cannot be matched among themselves. Thus, M matches at most 10 of these points. This leaves two points pending. One of these points can be matched to point (2, 2). The remaining point cannot be matched to any point in P. In a similar way, one of the points in the small neighborhood of (i, i) with odd i cannot be matched to any element of P. This leaves at least m elements of P unmatched in M. Our result follows.

3.3 Proof of Theorem 3

We prove a result slightly stronger than Theorem 3, from which that theorem follows immediately:

Lemma 5 Let *S* be a square that contains a point set *P* with $n \ge 2$ elements. Then it is always possible to find a strong square-matching of *P* with $\lceil \frac{n}{5} \rceil$ matched pairs of points.

Proof The claim is obviously true for n = 2. Suppose, by induction, that it is true for n - 1, and we now prove it for n, with $n \ge 3$. Observe first that, if n = 5k + i, i = 2, 3, 4, 5, then $\lceil \frac{n}{5} \rceil = \lceil \frac{n-1}{5} \rceil$, and, by induction, we are done. Suppose then that n = 5k + 1 for some k.

Partition *S* into four squares S_1 , S_2 , S_3 , S_4 of equal size containing r_1 , r_2 , r_3 , r_4 points, respectively. If all of the r_i 's are greater than 2 or equal to zero, we are done, since for any integers such that $r_1 + r_2 + r_3 + r_4 = n$ we have

$$\left\lceil \frac{r_1}{5} \right\rceil + \dots + \left\lceil \frac{r_4}{5} \right\rceil \ge \left\lceil \frac{n}{5} \right\rceil.$$

Suppose then that some of the r_i 's are one. A case analysis follows.

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Case 1: Three elements of the set $\{r_1, r_2, r_3, r_4\}$ are equal to one (say, $r_2 = r_3 = r_4 = 1$); $r_1 = 5(k - 1) + 3$.

Let S'_1 be the smallest square that contains all of the elements of P in S_1 except one, say p_1 . Let p be the northwest corner of S'_1 . Suppose, without loss of generality, that p_1 lies below the horizontal line through the bottom edge of S'_1 . Then S'_1 contains 5(k-1) + 2 points, and, thus, by induction, we can find k disjoint squares in that square containing exactly two elements of P.

It is easy to see that there is a square contained in $S - S'_1$ that contains p_1 and the element of P in S_3 . This square contains a square that contains exactly two elements of P. See Fig. 5.

Case 2: Two elements of $\{r_1, r_2, r_3, r_4\}$ are equal to one.

Suppose that r_i and r_j are not one. Observe that $r_i + r_j = 5k - 1$ and that $\lceil \frac{r_i}{5} \rceil + \lceil \frac{r_j}{5} \rceil \ge \lceil \frac{n-1}{5} \rceil = k$. If $\lceil \frac{r_i}{5} \rceil + \lceil \frac{r_j}{5} \rceil \ge \lceil \frac{n-1}{5} \rceil = k$, we are done. Suppose then that $\lceil \frac{r_i}{5} \rceil + \lceil \frac{r_j}{5} \rceil = \lceil \frac{n-1}{5} \rceil = k$; this happens only if one of them, say r_i , is equal to 5r, and the other element, r_j , is equal to 5s - 1 for some $r, s \ge 0$.

Up to symmetry, two subcases arise: (i) $r_1 = 5r$ and $r_3 = 5s - 1$, and (ii) $r_1 = 5r$ and $r_4 = 5s - 1$.

In case (i), let S'_1 be the smallest square contained in S_1 that contains all but three of the elements, say p_1 , p_2 , and p_3 of P in S_1 , such that p is a vertex of S'_1 .

If two of these elements, say p_1 and p_2 , are below the horizontal line through the lower horizontal edge of S'_1 , then there is a square S'_3 contained in $S - S'_1$ that contains all of the elements of P in S_3 and also contains p_1 and p_2 ; see Fig. 6(a). Then, by induction, we can find in S'_1 and $S'_3 \lceil \frac{5r-3}{5} \rceil = r$ and $\lceil \frac{5s+1}{5} \rceil = s+1$ disjoint squares. Thus, we have r + s + 1 = k + 1 disjoint squares contained in S each of which contains exactly two elements of P.

If no two elements of p_1 , p_2 , and p_3 lie below the horizontal line through the lower horizontal edge of S'_1 , then there is a square contained in $S_1 \cup S_2 - S'_1$ that contains two of these elements. See Fig. 6(b). Applying induction to the elements of P in S'_1 , the elements of P in S_3 and the square we just obtained proves our result. Refer to Fig. 6(b).

If r = 0 and thus s > 0, choose S'_3 such that it contains all but two points of P in S_3 . If two points in S_3 lie above the line containing the top edge of S'_3 or to the right of the line L containing the rightmost vertical edge of S'_3 , an analysis similar



Fig. 6 Proof of Case 2 in Lemma 5

to the one above follows. Suppose then that there is exactly one point in S_3 to the right of *L*. Then S'_3 contains $5s - 3 \ge 2$ points, and there is a square contained in *S* containing the point of *P* in S_4 . See Fig. 6(c). By induction on the number of elements in S'_3 , and using the last square we obtained, our result follows.

Case (ii) can be handled similarly.

Case 3: Only one of $\{r_1, r_2, r_3, r_4\}$ is equal to one.

This case can be solved in a similar way to the previous cases, and we omit the details. For example, the subcase in which $r_4 = 1$ (so that r_1 , r_2 , and r_3 are multiples of 5), $r_1 \neq 0$, and $r_2 = 0$ is solved similarly to case (i) above.

3.4 Proof of Theorem 4

Construction of the Matching. Consider a set *P* of *n* points in the plane in convex position (*n* even) and such that no two points lie on the same vertical or horizontal line. Label the points of *P* from 1 to *n* according to their counterclockwise order on the convex hull of *P*, starting with the lowest point. For ease of notation, we sometimes refer to *i*, $1 \le i \le n$, as an integer (when it represents the label of a point in *P*) and sometimes as a point in the plane (an element of *P*); the meaning will be clear from the context. For all $i \in P$, we denote by $(i)_x$ and $(i)_y$ the *x*- and *y*-coordinates of the point *i*. Let *S*, *E*, *N*, and *W* be the south-, east-, north-, and west-most point in *P*, respectively (Fig. 7); we use the preceding convention for their coordinates and we even omit the brackets. It is possible that some of these points co-incide. For convenience, in what follows, 1 and n + 1 denote the same point, namely the point *S*. Assume, without loss of generality, that $S_x < N_x$. We define the regions $R_{SE} = \{(x, y) \in \mathbb{R}^2 : x \ge S_x, y \le E_y\}, R_{NE} = \{(x, y) \in \mathbb{R}^2 : x \ge N_x, y \ge E_y\}, R_{NW} = \{(x, y) \in \mathbb{R}^2 : x \le N_x, y \ge W_y\}, R_{SW} = \{(x, y) \in \mathbb{R}^2 : x \le S_x, y \le W_y\}.$

For *i* and *j* consecutive points in the convex hull of *P*, let H(i, j) be the closed half-plane determined by the line joining *i* and *j* that contains *P*. Let S(i, j) be a square containing *i* and *j* having the least area and the least area of intersection with H(i, j) (i.e., S(i, j) is a smallest-area square containing *i* and *j* and furthest away from *P*). See Fig. 7.

The length of the side of any square with least possible area containing *i* and *j* is equal to $l(i, j) = \max\{|(i)_x - (j)_x|, |(i)_y - (j)_y|\}$. Let

$$C_1 = \{ S(i, i+1) : 1 \le i < n, i \text{ odd} \}.$$



Note that, if $i, j \in R$ for some $R \in \{R_{SE}, R_{NE}, R_{NW}, R_{SW}\}$, then $S(i, j) \subseteq R$. Also, any two squares in C_1 corresponding to points in the same region do not intersect. Since $S_x < N_x$, the only two regions that may intersect are R_{SE} and R_{NW} . Moreover, this can only happen if $W_y < E_y$. In other words, given that $S_x < N_x$, C_1 is a strong square-matching of P if $E_y < W_y$.

Assume then that $S_x < N_x$ and $W_y < E_y$ and at least two squares in C_1 intersect. Let $S(p_1, p_1 + 1)$ and $S(q_1 - 1, q_1)$ be two squares in C_1 that intersect, and assume that such intersection is the first from left to right among elements of C_1 . Formally,

$$p_1 = \min\{1 \le i < n : S(i, i + 1), S(j, j + 1) \in C_1 \text{ intersect, for some } i < j < n\},\$$

$$q_1 = \max\{p_1 + 1 < j \le n : S(j - 1, j) \in C_1 \text{ intersects } S(p_1, p_1 + 1)\}.$$

Now we look again at consecutive squares along the boundary of the convex hull, until we find another intersection. Let

$$C_2 = \{S(i, i+1) : p_1 < i < q_1, i \equiv p_1 + 1 \pmod{2}\}.$$

In general, for $t \ge 2$, if at least two squares in C_t intersect, define

$$p_{t} = \min \{ p_{t-1} < i < q_{t-1} - 1 : S(i, i+1), S(j, j+1) \in C_{t} \\ \text{intersect for some } i < j < q_{t-1} - 1 \}, \\ q_{t} = \max \{ p_{t} + 1 < j < q_{t-1} : S(j-1, j) \in C_{t} \text{ intersects } S(p_{t}, p_{t} + 1) \}$$

and

$$C_{t+1} = \left\{ S(i, i+1) : p_t < i < q_t, \ i \equiv p_t + 1 \pmod{2} \right\}$$

Let *r* be the first *t* such that no two squares in C_t intersect. Note that $p_t \in R_{SE}$ and $q_t \in R_{NW}$ for all $1 \le t \le r$.

Now we define a second kind of square. For $i, j \in P$, and from all smallest-area squares containing *i* and *j*, let S'(i, j) be the right-most and upper-most square. For-



Fig. 8 The matchings M_t

mally, the lower left vertex of S'(i, j) is $(\min\{(i)_x, (j)_x\}, \min\{(i)_y, (j)_y\})$, and the length of the side is l(i, j).

We can now define the perfect strong matching. Consider the sets of squares

$$M_0 = \begin{cases} \{S'(p_1, q_1)\} \cup \{S(i, i+1) : i \text{ odd}, 1 \le i < p_1 \text{ or } q_1 < i < n\} \\ \text{if } S'(p_1, q_1) \cap S(i, i+1) = \emptyset \text{ for } i \text{ odd with } 1 \le i < p_1 \text{ or } q_1 < i < n, \\ \{S(i, i+1) : i \text{ even}, 1 < i < p_1 \text{ or } q_1 \le i \le n\} \\ \text{otherwise,} \end{cases}$$

for $1 \le t \le r - 1$,

$$M_t = \left\{ S'(p_{t+1}, q_{t+1}) \right\}$$

$$\cup \left\{ S(i, i+1) : i \equiv p_t + 1 \pmod{2}, \, p_t < i < p_{t+1} \text{ or } q_{t+1} < i < q_t \right\},\$$

and

$$M_r = C_r = \{S(i, i+1) : i \equiv p_r + 1 \pmod{2} \text{ and } p_r < i < q_r\}.$$

Define $M = \bigcup_{t=0}^{r} M_t$. Observe that every point in *P* belongs to some square in *M*. The following lemmas will be used later to prove that *M* is a strong perfect matching.

Technical Lemmas. Note that any line joining two points both in R_{SE} or both in R_{NW} has positive slope. Then

$$(i)_x < (j)_x$$
 and $(i)_y < (j)_y$ if $i < j$ and $i, j \in R_{SE}$, (1)

and

$$(i)_x > (j)_x$$
 and $(i)_y > (j)_y$ if $i < j$ and $i, j \in R_{NW}$. (2)

In particular, for all $1 \le t \le r$, since p_t , $p_t + 1 \in R_{SE}$ and q_t , $q_t + 1 \in R_{NW}$, we have

$$(p_t)_x < (p_t+1)_x$$
 and $(p_t)_y < (p_t+1)_y$ (3)

and

 $(q_t)_x < (q_t - 1)_x$ and $(q_t)_y < (q_t - 1)_y$. (4)

It turns out that we can guarantee other similar order relationships among $p_t - 1$, p_t , $p_t + 1$ and $q_t - 1$, q_t , $q_t + 1$.

Lemma 6 For any $1 \le t \le r$, we have that

$$(p_t)_x < (q_t - 1)_x$$
 and $(p_t)_y < (q_t - 1)_y$, (5)

$$(q_t)_x < (p_t+1)_x \quad and \quad (q_t)_y < (p_t+1)_y,$$
 (6)

and if $t \geq 2$,

$$(q_t+1)_x < (p_t)_x$$
 and $(p_t-1)_y < (q_t)_y$. (7)

Proof Since $q_t - 1$, $q_t \in R_{NW}$, the square $S(q_t - 1, q_t)$ is completely to the left of the vertical line $x = \max\{(q_t - 1)_x, (q_t)_x\} = (q_t - 1)_x$ and $S(p_t, p_t + 1)$ is completely to the right of the vertical line $x = \min\{(p_t)_x, (p_t + 1)_x\} = (p_t)_x$. Since $S(p_t, p_t + 1) \cap S(q_t - 1, q_t) \neq \emptyset$, we must have that

$$(p_t)_x < (q_t - 1)_x.$$

We also know that $q_t - 1$ belongs to

$$H(p_t, p_t + 1) = \{(x, y) : y \ge m(x - (p_t)_x) + (p_t)_y\},\$$

where $m = ((p_t + 1)_y - (p_t)_y)/((p_t + 1)_x - (p_t)_x) > 0$. Thus,

$$(q_t - 1)_y \ge m \big((q_t - 1)_x - (p_t)_x \big) + (p_t)_y > m \big((p_t)_x - (p_t)_x \big) + (p_t)_y = (p_t)_y.$$

This proves (5). The proof of (6) is similar. To prove the second inequality in (7), assume by contradiction that $(q_t)_y \le (p_t - 1)_y$ for some $t \ge 2$. Then p_{t-1} is defined and $S \le p_{t-1} \le p_t - 1$, so both $p_t - 1$ and p_t are in R_{SE} . Our assumption, together with (1) and (5), gives

$$(q_t)_y \le (p_t - 1)_y < (p_t)_y < (q_t - 1)_y$$
 and
 $(p_t - 1)_x < (p_t)_x < (q_t - 1)_x.$

Also, $p_t - 1$ belongs to $H(q_t - 1, q_t)$ (see Fig. 9). Hence, $p_t - 1$ belongs to the right triangle in $H(q_t - 1, q_t)$ bounded by the segment $q_t(q_t - 1)$ and the lines $x = (q_t - 1)_x$ and $y = (q_t)_y$. That is, the point $p_t - 1$ is in the interior of $S(q_t - 1, q_t)$. If $p_{t-1} < p_t - 1$, then since p_{t-1} and p_t have different parity, $p_{t-1} < p_t - 2 < p_t < q_t - 1$. Moreover, $S(p_t - 2, p_t - 1) \in C_t$ intersects $S(q_t - 1, q_t)$, which contradicts

Fig. 9 Proof of Lemma 6



the definition of p_t . If, on the other hand, $p_{t-1} = p_t - 1$, then by (4), (2), our previous observation, and (3) we have

$$(q_{t-1})_x \le (q_{t-1}-1)_x \le (q_t)_x < (p_t-1)_x = (p_{t-1})_x < (p_{t-1}+1)_x$$

which means that $S(q_{t-1} - 1, q_{t-1})$ and $S(p_{t-1}, p_{t-1} + 1)$ are separated by the vertical line $x = (q_t)_x$, i.e., $S(q_{t-1} - 1, q_{t-1}) \cap S(p_{t-1}, p_{t-1} + 1) = \emptyset$, a contradiction. The proof of the first inequality in (7) is similar.

Lemma 7 For $1 \le t \le r$, define

$$R^{+}(t) = \{(x, y) : x > \max\{(p_t)_x, (q_t)_x\} \text{ and } y > \max\{(p_t)_y, (q_t)_y\}\}.$$

Then, for all *i* such that $p_t + 1 \le i \le q_t - 1$, we have that $i \in R^+(t)$.

Proof We know that $S \le p_t < p_t + 1 \le E$ and $N \le q_t - 1 < q_t \le W$. So for all *i* such that $p_t + 1 \le i \le q_t - 1$, we have that

$$i \in \{(x, y) : x \ge \min\{(p_t + 1)_x, (q_t - 1)_x\} \text{ and } y \ge \min\{(p_t + 1)_y, (q_t - 1)_y\}\}.$$

Indeed, if $p_t + 1 \le i \le E$, then $(i)_x \ge (p_t + 1)_x$ and $(i)_y \ge (p_t + 1)_y$ by (1), if $E \le i \le N$, then $(i)_x \ge N_x \ge (q_t - 1)_x$ and $(i)_y \ge E_y \ge (p_t + 1)_y$, and if $N \le i \le q_t - 1$, then $(i)_x \ge (q_t - 1)_x$ and $(i)_y \ge (q_t - 1)_y$ by (2). Therefore it is enough to show that both $p_t + 1$ and $q_t - 1$ belong to $R^+(t)$. But (3) and (6) imply that $(p_t + 1)_x > \max\{(p_t)_x, (q_t)_x\}$ and $(p_t + 1)_y > \max\{(p_t)_y, (q_t)_y\}$; and (4) and (5) imply that $(q_t - 1)_x > \max\{(p_t)_x, (q_t)_x\}$ and $(q_t - 1)_y > \max\{(p_t)_y, (q_t)_y\}$. So $\{p_t + 1, q_t - 1\} \subseteq R^+(t)$.

Lemma 8 If $p_t + 1 \le i < E$, then $S(i, i + 1) \subseteq R^+(t)$ or S(i, i + 1) is completely to the right of $S'(p_t, q_t)$, that is,

$$S(i, i+1) \subseteq \{(x, y) : x \ge \min\{(p_t)_x, (q_t)_x\} + l(p_t, q_t)\}.$$
(8)

If $N \leq i < q_t - 1$, then $S(i, i + 1) \subseteq R^+(t)$ or S(i, i + 1) is completely above



Fig. 10 The region $R^+(t)$

 $S'(p_t, q_t)$, that is,

$$S(i, i+1) \subseteq \{(x, y) : y \ge \min\{(p_t)_y, (q_t)_y\} + l(p_t, q_t)\}.$$
(9)

Proof We denote by slope(*i*, *j*) the slope of the line passing through the points *i* and *j*. Assume first that $p_t + 1 \le i < E$. Then, by Lemma 7 we have that *i* and *i* + 1 are in $R^+(t)$. By the definition of S(i, i + 1), when *i* and *i* + 1 are in R_{SE} , we have that $S(i, i + 1) \subseteq \{(x, y) : x \ge (i)_x\}$. Hence, if $|\text{slope}(p_t, q_t)| \le 1$ (see Figs. 10(c) and (d)), then (8) holds. Also, if $\text{slope}(i, i + 1) \ge 1$, then $S(i, i + 1) \subseteq R^+(t)$.

Assume then that slope(i, i + 1) < 1 and $|slope(p_t, q_t)| > 1$ (Figs. 10(a) and (b)). Since $S \le p_t < p_t + 1 \le i < i + 1 \le E$, then by convexity $slope(p_t, p_t + 1) < slope(i, i + 1) < 1$. Consider the points *u* and *v* given by the intersection of the lines with slope -1 or 1 passing through p_t and the horizontal line passing through $p_t + 1$ (Fig. 11). Since $q_t \in H(p_t, p_t + 1)$, $|slope(p_t, q_t)| > 1$, and (6) holds, we have that q_t belongs to the interior of the triangle $up_t v$. Hence, $\min\{(p_t)_x, (q_t)_x\} + l(p_t, q_t) \le (v)_x \le (p_t + 1)_x \le (i)_x$, and (8) holds. The proof of (9) is similar.

Lemma 9 For $1 \le t \le r$, we have the following:

- 1. If $1 \le i \le p_t 1$, then $i \in R^-_{\text{down}}(t) = \{(x, y) : y < \min\{(p_t)_y, (q_t)_y\}\}$.
- 2. If $q_t + 1 \le i \le W$, then $i \in R^-_{left}(t) = \{(x, y) : x < \min\{(p_t)_x, (q_t)_x\}\}$.
- 3. If $t \ge 2$ and $W \le i \le n+1$, then $i \in R^-_{\text{down}}(t) \cap R^-_{\text{left}}(t)$.

(Here, n + 1 and 1 represent the same point.)

Proof Consider $1 \le i \le p_t - 1$. If such *i* exists, then $S \le p_t - 1 < p_t < E$ and so $(p_t - 1)_y < (p_t)_y$. This and (7) imply that $(p_t - 1)_y < \min\{(p_t)_y, (q_t)_y\}$. So, if $1 \le i \le p_t - 1$, then $(i)_y \le (p_t - 1)_y < \min\{(p_t)_y, (q_t)_y\}$. Similarly, if $N \le q_t < q_t + 1 \le q_{t-1} \le W$, then $(q_t + 1)_x < (q_t)_x$. Also by (7) $(q_t + 1)_x < (p_t)_x$. So, if $q_t + 1 \le i \le W$, then $(i)_x \le (q_t + 1)_x < \min\{(p_t)_x, (q_t)_x\}$. Finally, if $t \ge 2$, then p_{t-1} and q_{t-1} are defined. Note that since $N \le q_t < q_{t-1} \le W$, $W_y \le (q_t)_y$ by (2), and $W_y \le (q_{t-1})_y < (p_{t-1} + 1)_y < (p_t)_y$ by (6). So, if $W \le i \le n$, then $(i)_y \le W_y < \min\{(p_t)_y, (q_t)_y\}$. Also, $S_x < (p_t)_x$ and by (5), $S_x \le (p_{t-1})_x < (q_{t-1} - 1)_x < (q_t)_x$. So, if $W \le i \le n$, then $(i)_x \le S_x < \min\{(p_t)_x, (q_t)_x\}$. □



Fig. 11 Proof of Lemma 8

Proof that M is a Strong Square-Matching of P. The proof follows from the following three claims:

Claim 1 If $1 \le t < u \le r$, then $S'(p_t, q_t) \cap S'(p_u, q_u) = \emptyset$.

Proof Assume that $1 \le t < u \le r$. Then $p_t + 1 \le p_u < q_u \le q_t - 1$, and, by Lemma 7, $p_u q_u \in R^+(t)$. Thus, by the definition of $S'(p_u, q_u)$ we have $S'(p_u, q_u) \subseteq R^+(t)$. On the other hand, by the definition of $R^+(t)$ we have $S'(p_t, q_t) \cap R^+(t) = \emptyset$. Therefore $S'(p_t, q_t) \cap S'(p_u, q_u) = \emptyset$ (see Fig. 10).

Claim 2 If S(i, i + 1), $S'(p_t, q_t) \in M$, then $S(i, i + 1) \cap S'(p_t, q_t) = \emptyset$.

Proof Assume that $S(i, i + 1) \in M$. If $p_t + 1 \le i < i + 1 \le E$ or $N \le i < i + 1 \le q_t - 1$, then the result follows from Lemma 8. If $E \le i < i + 1 \le N$, then $S(i, i + 1) \subseteq R_{NE}$. Also, by Lemma 7, both N and E are in $R^+(t)$. Thus, $R_{NE} \subseteq R^+(t)$. Since $R^+(t) \cap S'(p_t, q_t) = \emptyset$, the result holds.

If $S'(p_1, q_1) \in M$, then, by the definition of M_0 , $S'(p_1, q_1)$ does not intersect S(i, i + 1) for all $1 \le i < p_1$ or $q_1 < i < n$. Assume then that $t \ge 2$. Hence, by Lemma 9, if $1 \le i < p_t - 1$, then $i, i + 1 \in R_{\text{down}}^-(t)$, and, since $i, i + 1 \in R_{SE}$, $S(i, i + 1) \subseteq R_{\text{down}}^-(t)$. If $q_t - 1 \le i < W$, then $i, i + 1 \in R_{\text{left}}^-(t)$, and, since $i, i + 1 \in R_{SE}$, $S(i, i + 1) \subseteq R_{\text{down}}^-(t)$. Also, by Lemma 9, since $t \ge 2$, S and W are in $R_{\text{down}}^-(t) \cap R_{\text{left}}^-(t)$. Hence, if $W \le i \le n + 1$, then $S(i, i + 1) \subseteq R_{SW} \subseteq R_{\text{down}}^-(t) \cap R_{\text{left}}^-(t)$. Finally, note that $S'(p_t, q_t) \cap (R_{\text{down}}^-(t) \cup R_{\text{left}}^-(t)) = \emptyset$, and, thus, in all cases the result holds.

Claim 3 If $S(i, i + 1) \neq S(j, j + 1)$ are in *M*, then $S(i, i + 1) \cap S(j, j + 1) = \emptyset$.

Proof The result is true if i, i + 1, j, j + 1 all belong to the same region $R \in \{R_{SE}, R_{NE}, R_{NW}, R_{SW}\}$, or if $i, i + 1 \in R_{SW}$ or $j, j + 1 \in R_{NE}$. Assume that

 $S(i, i + 1) \in M_t$ and $S(j, j + 1) \in M_u$ for some $0 \le t \le u \le r$ and one of the pairs $\{i, i + 1\}$ or $\{j, j + 1\}$ is contained in R_{SE} and the other in R_{NW} .

If t < u, we show that $S'(p_u, q_u)$ "separates" S(i, i + 1) and S(j, j + 1). In this case, we have that either

$$p_u < j < j+1 \le E \quad \text{and} \quad q_u < i < i+1 \le W \tag{10}$$

or

$$N \le j < j + 1 < q_u$$
 and $1 \le i < i + 1 < p_u$. (11)

Then, by Lemma 7, *j* and j + 1 are in $R^+(u)$. Moreover, if (10) holds, then Lemma 8 implies that

$$S(j, j+1) \subseteq R^+(u) \cup \{(x, y) : x > \min\{(p_u)_x, (q_u)_x\}\}.$$

Also, by Lemma 9, $S(i, i + 1) \subseteq R_{left}^{-}(u)$. Since $R^{+}(u) \cup \{(x, y) : x > \min\{(p_u)_x, (q_u)_x\}\}$ and $R_{left}^{-}(u)$ are disjoint, $S(i, i + 1) \cap S(j, j + 1) = \emptyset$. Similarly, if (11) holds, then, by Lemma 8,

$$S(j, j+1) \subseteq R^+(u) \cup \{(x, y) : y > \min\{(p_u)_y, (q_u)_y\}\}.$$

Additionally, by Lemma 9, $S(i, i + 1) \subseteq R^-_{\text{down}}(u)$. Since $R^+(u) \cup \{(x, y) : y > \min\{(p_u)_y, (q_u)_y\}\}$ and $R^-_{\text{down}}(u)$ are disjoint, $S(i, i + 1) \cap S(j, j + 1) = \emptyset$.

Now if $t = u \neq 0$, then the result is true by the definition of p_{t+1} and q_{t+1} if t < r or by the definition of r if t = r. Finally, if t = u = 0, then we have two cases. First, if $S'(p_1, q_1) \in M$, then S(i, i + 1), $S(j, j + 1) \in C_1$ and therefore, by the definition of p_1 and q_1 , $S(i, i + 1) \cap S(j, j + 1) = \emptyset$. Second, if $S'(p_1, q_1) \notin M$, then i and j are even and there is an odd k such that $1 \le k < p_1$ or $q_1 + 1 \le k < n$ and $S(k, k + 1) \cap S'(p_1, q_1) \neq \emptyset$. By Lemma 9 (parts 1 and 2), if $1 \le k < p_1$ or $q_1 + 1 \le k < W$, then $S(k, k + 1) \subseteq R_{\text{down}}(1) \cup R_{\text{left}}^-(1)$ but $R_{\text{down}}(1) \cup R_{\text{left}}^-(1)$ and $S'(p_1, q_1)$ are disjoint, so S(k, k + 1) and $S'(p_1, q_1)$ would also be disjoint. Hence, $W \le k < n$ and so $S(k, k + 1) \subseteq R_{SW}$. Since $S(k, k + 1) \cap S'(p_1, q_1) \neq \emptyset$, $R_{SW} \cap S'(p_1, q_1) \neq \emptyset$. Thus,

$$S_x \ge \min\{(p_1)_x, (q_1)_x\}$$
 and $W_y \ge \min\{(p_1)_y, (q_1)_y\}.$ (12)

If slope $(p_1, q_1) > 0$, then either $(q_1)_x > (p_1)_x \ge S_x$ or $(p_1)_y > (q_1)_y \ge W_y$. There are no two points of *P* in the same horizontal or vertical line; thus, $p_1 = S$ or $q_1 = W$ by (12). In either case, $S'(p_1, q_1)$ does not intersect the interior of the region R_{SW} , contradicting $S(k, k + 1) \cap S'(p_1, q_1) \ne \emptyset$. Therefore, slope $(p_1, q_1) < 0$.

Consider the set $P' = \{i : 1 \le i \le p_1 \text{ or } q_1 \le i \le n\} \subseteq P$. Note that the south, east-, north-, and west-most points of P' are S, p_1, q_1 , and W respectively, and by (12) we have $(S)_x > (q_1)_x$ and $(W)_y > (p_1)_y$. This implies that the northeast region of P' only contains the points p_1 and q_1 . Moreover, only the northeast and the southwest regions of P' intersect. This means that $M_0 = \{S(l, l+1) : l \in P' \text{ and } l \text{ even}\}$ is a perfect strong matching of P' and, therefore, $S(i, i+1) \cap$ $S(j, j+1) = \emptyset$.



Fig. 12 A point set P with repeated coordinates (*left*), the perturbed set P', and the matchings for P' and P

3.5 A Remark on Degeneracies

We have assumed, for the preceding results, that the points P do not have a repeated x- or y-coordinate. Without this assumption, it may be that a perfect matching, even a weak one, does not exist, as shown in the example of Fig. 12 (left), where both a and b can only be matched with c.

A natural approach would be to declare that two points can be matched with an object that covers them when no third point is *in the interior* of the object. However, for a set of points on a horizontal line, the matching graph for squares would then be the complete graph, violating the proximity relationship that the Delaunay graph is expected to have for the L_{∞} metric.

Another natural and more restrictive extension is as follows. Consider all vertical and horizontal lines defined by the points of *P*, and let δ be the smallest distance between any two of these lines that are distinct and parallel. Let ε be an infinitesimal amount with respect to δ , e.g., $\varepsilon = \delta \times n^{-10}$. From *P*, we define a perturbed associated set *P'* as follows. Points $(x_1, y), (x_2, y), \ldots, (x_k, y)$ on a horizontal line, with $x_1 < x_2 < \cdots < x_k$, are transformed into points $(x_1, y), (x_2, y + \varepsilon), \ldots, (x_k, y + (k-1)\varepsilon)$, and points $(x, y_1), (x, y_2), \ldots, (x, y_k)$ on a vertical line, with $y_1 > y_2 > \cdots > y_k$, are transformed into $(x, y_1), (x, y_2 + \varepsilon), \ldots, ((x, y_k) + (k-1)\varepsilon)$. (This is essentially the same perturbation produced by an infinitesimal clockwise rotation of the coordinate axis.) Now the extended matching definition for *P* is simply what results from applying the original definition to *P'*, where no *x*- or *y*-coordinates are repeated, and, thus, all of our preceding results apply.

With this definition, the matching graph for a set of points on a horizontal line is a path, as is natural. Notice that points that would be matched in P with the original definition are still matched with the extended definition via P', and that strong square-matchings in P' give squares for P that have disjoint interiors, which is an acceptable definition for strong matching in the extended scenario. An example of matching for the extended definition is shown in Fig. 12. This can be easily reformulated for the L_1 metric, where repeated points of lines with slope ± 1 must be avoided.





4 Conclusion

4.1 Square-Matchings versus Circle Matchings

Let us briefly compare the results on matching points using squares with the analogous results using circles; the interested reader is referred to [1] for details.

When C is the set of all circles in the plane, the graph $G_C(P)$ is the Euclidean (L_2) Delaunay triangulation DT(P); hence, a point set admits a perfect circle-matching if and only if the graph DT(P) contains a perfect matching, which is always the case, as proved by Dillencourt in 1990 [5]. Therefore, while we have had to prove the existence of square-matchings from scratch, the fact that any point set of even cardinality admits a perfect circle-matching is a direct consequence of Dillencourt's result. On the other hand, he also proved that for the L_2 metric, DT(P) does not contain in general a Hamiltonian path [4], contrary to the situation for the L_{∞} and the L_1 metrics, as we have established here.

There are point sets that do not admit strong-circle matchings, as is also the case for strong square-matchings. However, the example described in this paper requires only 10 points, while the smallest example we found for circles requires 74 points (Fig. 13). Similarly, we have shown that, given a point set *P* with $n \ge 2$ elements, it is always possible to find a strong square-matching of *P* with $2\lceil \frac{n}{5}\rceil$ matched points, while for circles, the best fraction we know is that there is a strong circle-matching using at least $2\lceil (n-1)/8\rceil$ points of *P*.

A final difference that is worth mentioning happens when P is a point set in convex position with an even number of elements. While we have proved that in this situation P always admits a perfect strong square-matching (Theorem 4), an example disallowing strong circle-matching is shown in [1].

4.2 Open Problems

Since (weak) perfect matchings with circles and isothetic squares are always possible, it is natural to ask which other classes of convex objects have the same property and try to characterize them. On the other hand, we have also shown that perfect strong matchings are not always possible using either circles or squares; hence, it would be interesting to find some nontrivial class of objects that allows them.

On the computational side, there are also decision and construction problems that are very interesting; in particular, in the time since the conference presentation of our results, Bereg et al. [2] were able to prove that deciding whether a point set P admits a perfect strong square matching is NP-hard, while, given P and a specific combinatorial matching, deciding whether the matching is realizable as a strong square-matching can be done in $O(n \log^2 n)$ time. However, similar problems for circles remain open.

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