Correction to: In Medio Stat Virtus: intermediate levels of mind wandering improve episodic memory encoding in a virtual environment

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Accepted: 1 February 2022 / Published online: 18 February 2022
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Correction to: Psychological Research (2021) 85:1613–1625
<https://doi.org/10.1007/s00426-020-01358-5>

The original article has been corrected.

In the original publication of the article, the following line in the abstract has been published incorrectly:

“We found a **significant** linear **positive** relationship between the ratio of correctly recognized items and the overall mind wandering reported after the task”.

The words in bold should be replaced by the following ones:

“We found a **possible** linear **negative** relationship between the ratio of correctly recognized items and the overall mind wandering reported after the task”.

Publisher's Note Springer Nature remains neutral with regard to jurisdictional claims in published maps and institutional affiliations.

The original article can be found online at <https://doi.org/10.1007/s00426-020-01358-5>.

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