

Erratum to: Selection of Large-Scale 3D Point Cloud Data Using Gesture Recognition

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Erratum to: Chapter 20 in: L.M. Camarinha-Matos et al. (Eds.) Technological Innovation for Cloud-Based Engineering Systems, DOI: 10.1007/978-3-319-16766-4_20

In the original publication the legends of Figs. 1 and 2 did not include the statement that they were used with permission from IEEE. The correct statement is:

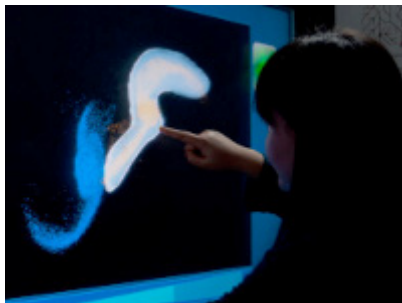


Fig. 1. 3D selection using a touch-based interface [5]. © 2015 IEEE. Reprinted, with permission, from Yu, L., Efstathiou, K., Isenberg, P., Isenberg, T.: Efficient Structure-Aware Selection Techniques for 3D Point Cloud Visualizations with 2DOF Input. IEEE Transactions on Visualization and Computer Graphics **18**(12), 2245–2254 (2012)

The online version of the original chapter can be found under DOI: 10.1007/978-3-319-16766-4_20

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L.M. Camarinha-Matos et al. (Eds.): DoCEIS 2015, IFIP AICT 450, pp. E1–E2, 2015.
DOI: 10.1007/978-3-319-16766-4_55

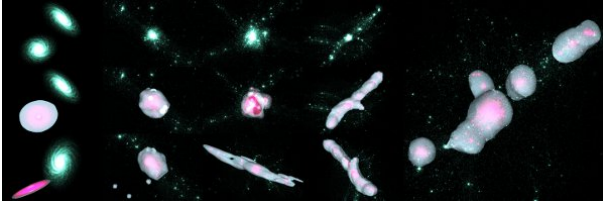


Fig. 2. 3D selection of galaxies using TeddySelection and CloudLasso techniques [5]. © 2015 IEEE. Reprinted, with permission, from Yu, L., Efstathiou, K., Isenberg, P., Isenberg, T.: Efficient Structure-Aware Selection Techniques for 3D Point Cloud Visualizations with 2DOF Input. *IEEE Transactions on Visualization and Computer Graphics* **18**(12), 2245–2254 (2012)