

A DPLL(T) Theory Solver for a Theory of Strings and Regular Expressions^{*}

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Abstract. An increasing number of applications in verification and security rely on or could benefit from automatic solvers that can check the satisfiability of constraints over a rich set of data types that includes character strings. Unfortunately, most string solvers today are standalone tools that can reason only about (some fragment) of the theory of strings and regular expressions, sometimes with strong restrictions on the expressiveness of their input language. These solvers are based on reductions to satisfiability problems over other data types, such as bit vectors, or to automata decision problems. We present a set of algebraic techniques for solving constraints over the theory of unbounded strings natively, without reduction to other problems. These techniques can be used to integrate string reasoning into general, multi-theory SMT solvers based on the DPLL(T) architecture. We have implemented them in our SMT solver CVC4 to expand its already large set of built-in theories to a theory of strings with concatenation, length, and membership in regular languages. Our initial experimental results show that, in addition, over pure string problems, CVC4 is highly competitive with specialized string solvers with a comparable input language.

1 Introduction

In the last few years a number of techniques originally developed for verification purposes have been adapted to support software security analyses as well. These techniques have benefited from the rise of powerful specialized reasoning engines such as SMT solvers. Security analyses are frequently required to reason about string values. One reason is that program inputs, especially in web-based applications, are often provided as strings which are then processed using operations such as matching against regular expressions, concatenation, and substring extraction or replacement. In general, both safety and security analyses could benefit from solvers that can check the satisfiability of constraints over a rich set of data types that includes character strings. Despite their power and success as back-end reasoning engines, however, general multi-theory SMT solvers so far have provided minimal or no native support for reasoning over strings.

A major difficulty is that any reasonably comprehensive theory of character strings is undecidable [3]. However, several more restricted, but still quite useful, theories of strings do have a decidable satisfiability problem. These include any theories of fixed-length strings, which are trivially decidable for having a finite domain, but also some

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fragments over unbounded strings (e.g., word equations [14]). Recent research has focused on identifying decidable fragments suitable for program analysis and, more crucially, on developing efficient solvers for them. Unfortunately, most string solvers today are standalone tools that can reason only about (some fragment of) the theory of strings and regular expressions, sometimes with strong restrictions on the expressiveness of their input language such as, for instance, the imposition of exact length bounds on all string variables. These solvers are based on reductions to satisfiability problems over other data types, such as bit vectors, or to decision problems over automata.

Contribution and Significance. We present an alternative approach, based on algebraic techniques for solving (quantifier-free) constraints natively over a theory of unbounded strings with length and regular language membership. Our techniques can be used to construct solvers that can be integrated into general, multi-theory SMT solvers based on the DPLL(T) architecture [16]. We have implemented these techniques in our SMT solver CVC4. As a result and to our knowledge, CVC4 is the first solver able to reason about a language of mixed constraints that includes strings together with integers, reals, arrays, and algebraic datatypes. Our experimental results show that, in addition, over pure string problems CVC4 has superior performance and reliability over specialized string solvers that can reason about the same fragment of the theory of strings.

We describe our approach here abstractly in terms of derivation rules. After discussing related work, we define in Section 2 the theory of strings and regular expressions we work with, and present a calculus for this theory. Our string solver is essentially a specific proof strategy for this calculus. In Section 3, we present an experimental evaluation of our implementation in CVC4 against other tools specializing in string constraints. We conclude in Section 4 mentioning several areas of future work.

1.1 Related Work

A popular approach for solving string constraints, especially if they involve regular expressions, is to encode them into automata problems. For example, Hooimeijer and Weimer [9] present an automata-based solver, DPRLE, for matching problems of the form $e \subseteq r$ where, in essence, r is a regular expression over a given alphabet and e is a concatenation of alphabet symbols and string variables. The solver has been used to check programs against SQL injection vulnerabilities. This approach was improved in later work by generating automata lazily from the input problem without requiring *a priori* length bounds [10]. A comprehensive set of algorithms and data structures for performing fast automata operations to support constraint solving over strings is described by Hooimeijer and Veanes [8]. Generally speaking, there are two sorts of automata-based approaches: one where each transition in the automaton represents a single character (e.g., [5, 23]), and one where each transition represents a set of characters (e.g., [10, 21, 22]). Most tools based on these approaches provide very limited support for reasoning about constraints mixing strings and other data types. Also, automata refinement is typically the main bottleneck, although it is still very useful in solving membership constraints. Further discussion can be found in [7, 12].

A different class of solvers is based on reducing string constraints to constraints in other theories. A successful representative of this approach is the Hampi solver [11],

used in a variety of static analysis systems. Hampi works only with string constraints over fixed-size string variables. It extends the constraint language to membership in fixed-size context-free languages but considers only problems over one string variable. Input problems are reduced first to bit-vector problems and then to SAT. An alternative approach, developed to support Pex [20], a white-box test generation tool, targets path feasibility problems for programs using the .NET string library [3]. There, string constraints over a large set of string operators, but no language membership predicates, are abstracted to linear integer arithmetic constraints and then sent to an SMT solver. Each satisfying solution, if any, induces a fixed-length version of the original string problem which is then solved using finite domain constraint satisfaction techniques. The Kaluza solver [19] extends Hampi's input language to multiple variables and string concatenation by following an approach similar to one used in Pex, except that it simply feeds fixed-length versions of the input problem to Hampi.

The Java String Analyzer (JSA) [4] works with Java string constraints. It first translates them to a flow graph and then analyzes the graph by converting it into a context-free grammar. That grammar is approximated to a regular one which is then encoded as a multi-level automaton. PASS [12] combines ideas from automata and SMT. Similarly to JSA, it handles almost all Java string operations, regular expressions, and string-number conversions. However, it represents strings as arrays with symbolic length. This leads to the generation of several quantified constraints over such arrays, which are then solved with the aid of a specialized quantifier instantiation procedure.

The work most closely related to ours is Z3-STR [24], a recent string solver developed as an extension of the Z3 SMT solver through Z3's user plug-in interface. It considers unbounded strings with concatenation, substring, replace and length functions and accepts equational constraints over strings as well as linear integer arithmetic constraints. Its main idea is to have Z3 treat string function and predicate symbols as uninterpreted but monitor the inferences of Z3's equality solver and generate and pass to Z3 selected string theory lemmas as needed. Roughly speaking, these lemmas are used to force the identification of equivalent string terms (e.g., the lemma $s \cdot \epsilon \approx s$ where \cdot is concatenation and ϵ is the empty string), or the dis-identification of terms that Z3 has wrongly guessed to be equal (e.g., $\text{len}(t) > 0 \Rightarrow s \not\approx s \cdot t$). The approach is refutationally incomplete because it does not always generate enough axioms to recognize an unsatisfiable problem. At a very high level, our approach is similar, and similarly incomplete, except that it uses a different and more comprehensive set of rules to generate suitable axioms, and so is able to recognize more unsatisfiable cases. Another big difference is that we have devised it with the goal of implementing it in an internal, fully integrated theory solver for CVC4, as opposed to an external plug-in, which allows us to leverage several features of the DPLL(T) architecture.

1.2 Formal Preliminaries

We work in the context of many-sorted first-order logic with equality. We assume the reader is familiar with the notions of many-sorted signature, term, literal, formula, free variable, interpretation, and satisfiability of a formula in an interpretation (see, e.g., [2] for more details). A *theory* is a pair $T = (\Sigma, \mathbf{I})$ where Σ is a signature and \mathbf{I} is a class of Σ -interpretations, the *models* of T , that is closed under variable reassignment

(i.e., every Σ -interpretation that differs from one in \mathbf{I} only in how it interprets the variables is also in \mathbf{I}). If \mathcal{I} is an interpretation and t is a term, we denote by $\mathcal{I}(t)$ the value of t in \mathcal{I} . A Σ -formula φ is *satisfiable* (resp., *unsatisfiable*) in T if it is satisfied by some (resp., no) interpretation in \mathbf{I} . A set Γ of formulas *entails in T* a Σ -formula φ , written $\Gamma \models_T \varphi$, if every interpretation in \mathbf{I} that satisfies all formulas in Γ satisfies φ as well. The set Γ is *satisfiable in T* if $\Gamma \not\models_T \perp$ where \perp is the universally false atom. We will write $\Gamma \models \varphi$ to denote that Γ entails φ in the class of all Σ -interpretations. We will use \approx as the (infix) logical symbol for equality—which has type $\sigma \times \sigma$ for all sorts σ in Σ and is always interpreted as the identity relation. We write $s \approx t$ as an abbreviation of $\neg s \approx t$. If e is a term or a formula, we denote by $\mathcal{V}(e)$ the set of e 's free variables, extending the notation to tuples and sets of terms/formulas as expected.

2 A Theory of Strings and Regular Language Membership

We consider a theory T_{SLRP} of strings with length and positive regular language membership constraints over a signature Σ_{SLRP} with three sorts, Str, Int, and Lan, and an infinite set of variables of each sort. The interpretations of T_{SLRP} differ only on the variables. They all interpret Int as the set of integer numbers, Str as the language \mathcal{A}^* of all words over some fixed finite alphabet \mathcal{A} of *characters*, and Lan as the power set of \mathcal{A}^* . The signature includes the following predicate and function symbols: the usual symbols of linear integer arithmetic, interpreted as expected; a constant symbol, or *string constant*, for each word of \mathcal{A}^* , interpreted as that word; a variadic function symbol $\text{con} : \text{Str} \times \dots \times \text{Str} \rightarrow \text{Str}$, interpreted as word concatenation; a function symbol $\text{len} : \text{Str} \rightarrow \text{Int}$, interpreted as the word length function; a function symbol $\text{set} : \text{Str} \rightarrow \text{Lan}$, interpreted as the function mapping each word $w \in \mathcal{A}^*$ to the language $\{w\}$; a function symbol $\text{star} : \text{Lan} \rightarrow \text{Lan}$, interpreted as the Kleene closure operator; an infix predicate symbol $\text{in} : \text{Str} \times \text{Lan}$, interpreted as the set membership predicate; a suitable set of additional function symbols corresponding to regular expression operators such as language concatenation, conjunction, disjunction, and so on.

We call: *string term* any term of sort Str or of the form $(\text{len } s)$; *arithmetic term* any term of sort Int all of whose occurrences of len are applied to a variable; *regular expression* any term of sort Lan (possibly with variables). A string term is *atomic* if it is a variable or a string constant. A *string constraint* is a (dis)equality $(\neg)s \approx t$ with s and t string terms. What algebraists call *word equations* are, in our terminology, positive string constraints $s \approx t$ with s and t of sort Str. An *arithmetic constraint* is a (dis)equality $(\neg)s \approx t$ or an inequality $s > t$ where s and t are arithmetic terms. Note that if x and y are string variables, $\text{len } x$ is both a string and an arithmetic term and $(\neg)\text{len } x \approx \text{len } y$ is both a string and an arithmetic constraint. A (*positive*) *RL constraint* is a literal of the form $(s \text{ in } r)$ where s is a string term and r is a regular expression. A *T_{SLRP} -constraint* is a string, arithmetic or RL constraint. We will denote entailment in T_{SLRP} (\models_{SLRP}) more simply as \models_{SLRP} .

2.1 The Satisfiability Problem in T_{SLRP}

We are interested in checking the satisfiability in T_{SLRP} of finite sets of T_{SLRP} -constraints. We are not aware of any results on the decidability of this problem. In fact, the

decidability of a strict sublanguage of the above, just word equations with length constraints, is classified as an open question by other authors (e.g., [6]). Some other sublanguages do have a decidable satisfiability problem. For instance, the satisfiability of word equations was proven decidable by Makanin [14] and then given a PSPACE algorithm by Plandowski [17]; that algorithm, however, is highly impractical.

In this work we focus on practical solvers for T_{SLRp} that, although incomplete and non-terminating in general, can be used to solve efficiently string constraints arising from verification and security applications. In addition to efficiency, we also strive for correctness. We want a solver that is both *refutation sound*: any problem the solver classifies as unsatisfiable is indeed so; and *solution sound*: any variable assignment that the solver claims to be a solution of the input constraints does indeed satisfy them.

Our solver is based on the modular combination of an off-the-shelf solver for linear integer arithmetic and a novel solver for string and RL constraints, which we will call just string solver, for brevity. The string solver is in turn obtained as a modular extension of a congruence-closure-based solver for EUF, the theory of equality with uninterpreted functions. The extension is obtained by means of theory-specific derivation rules that assert additional string constraints and RL constraints to the congruence closure module (which treats all functions symbols as uninterpreted). The combination between the string solver and the arithmetic solver is achieved, Nelson–Oppen style, by exchanging equalities over shared terms, which however are not variables, as in traditional combination procedures [15], but terms of the form $(\text{len } x)$ where x is a variable.¹

In the following, we describe the essence of our combined solver for T_{SLRp} abstractly and declaratively, as a tableaux-style calculus. Because of the computational complexity of solving even just word equations, this calculus is non-deterministic and allows many possible proof strategies. Our solver can be understood then as a specific proof procedure for the calculus. In our description below we focus only on the derivation rules that deal with string and arithmetic constraints. This is both because of space constraints and because currently our treatment of RL constraints is fairly naive—and so not very interesting. In particular, the Kleene star operator is processed by unrolling: $(s \text{ in star } r)$ is reduced to $s = \epsilon$ or to $s \approx \text{con}(x, y) \wedge (x \text{ in } r) \wedge (y \text{ in star } r)$ where x and y are fresh variables, which makes the solver non-terminating in general over such constraints. A more sophisticated treatment of RL constraints is in the works and will be presented in a later paper.

2.2 A Calculus for T_{SLRp}

Let S be a set of string constraints and let $\mathcal{T}(S)$ be the set of all terms (and subterms) occurring in S . The *congruence closure* of S is the set

$$\mathcal{C}(S) = \{s \approx t \mid s, t \in \mathcal{T}(S), S \models s \approx t\} \cup \{l_1 \not\approx l_2 \mid l_1, l_2 \text{ distinct string const.}\} \cup \{s \not\approx t \mid s, t \in \mathcal{T}(S), s' \not\approx t' \in S, S \models s \approx s' \wedge t \approx t'\}$$

The set $\mathcal{C}(S)$ induces an equivalence relation \mathbf{E}_S over $\mathcal{T}(S)$ where two terms s, t are equivalent iff $s \approx t \in \mathcal{C}(S)$ (or, equivalently, iff $S \models s \approx t$). For all $t \in \mathcal{T}(S)$, we denote its equivalence class in \mathbf{E}_S by $[t]_S$ or just $[t]$ when S is clear or not important.

¹ This difference is not substantial if the arithmetic solver treats $(\text{len } x)$ like an integer variable.

$$\begin{array}{ll}
 \text{con}(s, \text{con}(t), u) \rightarrow \text{con}(s, t, u) & \text{con}(s, c_1 \cdots c_i, c_{i+1} \cdots c_n, u) \rightarrow \text{con}(s, c_1 \cdots c_n, u) \\
 \text{con}(s, \epsilon, u) \rightarrow \text{con}(s, u) & \text{len}(\text{con}(s_1, \dots, s_n)) \rightarrow \text{len } s_1 + \dots + \text{len } s_n \\
 \text{con}(s) \rightarrow s & \text{len}(c_1 \cdots c_n) \rightarrow n \\
 \text{con}() \rightarrow \epsilon &
 \end{array}$$

Fig. 1. Normalization rewrite rules for terms

We will denote characters (i.e., elements of the alphabet \mathcal{A}) by the letter c and string constants by l or the juxtaposition $c_1 \cdots c_n$ of their individual characters, with $c_1 \cdots c_n$ denoting the empty string ϵ when $n = 0$. We will use x, y, z to denote string variables and s, t, u, v, w to denote terms in general.

We will consider term tuples (s_1, \dots, s_n) , with $n \geq 0$, and denote them by letters in bold font, with comma denoting tuple concatenation. For example, if $s = (s_1, s_2)$ and $t = (t_1, t_2, t_3)$ we will write (s, t) to denote the tuple $(s_1, s_2, t_1, t_2, t_3)$. Similarly, if u is a term, (s, u, t) denotes the tuple $(s_1, s_2, u, t_1, t_2, t_3)$.

Configurations. Our calculus operates over *configurations* consisting of the distinguished configuration `unsat` and of tuples of the form $\langle S, A, R, F, N, C, B \rangle$ where

- S, A, R are respectively a set of string, arithmetic, and RL constraints;
- F is a set of pairs $s \mapsto \mathbf{a}$ where $s \in \mathcal{T}(S)$ and \mathbf{a} is a tuple of atomic string terms;
- N is a set of pairs $e \mapsto \mathbf{a}$ where e is an equivalence class of \mathbf{E}_S , the equivalence relation induced by the constraints in S , and \mathbf{a} is a tuple of atomic string terms;
- C is a set of terms of sort `Str`;
- B is a set of *buckets* where each bucket is a set of equivalence classes of \mathbf{E}_S .

Informally, the sets S, A, R initially store the input problem and grow with additional constraints derived by the calculus; N stores a normal form for each equivalence class in \mathbf{E}_S ; F maps selected input terms to an intermediate form, which we call a *flat form*, used to compute the normal forms in N ; C stores terms whose flat form should not be computed, to prevent loops in the computation of their equivalence class’ normal form; B eventually becomes a partition of \mathbf{E}_S used to generate a satisfying assignment that assigns string constants of different lengths to variables in different buckets, and different string constants of the *same* length to different variables in the same bucket.

Derivation Trees. The calculus is defined by the derivation rules described below. A *derivation tree* for the calculus is a tree where each node is a configuration and each non-root node is obtained by applying one of the derivation rules to its parent node. We call the root of a derivation tree an *initial* configuration. A branch of a derivation tree is *closed* if it ends with `unsat`. A derivation tree is *closed* if all of its branches are closed.

Initial configurations encode a satisfiability problem by storing it in the components S, A and R . By standard transformations, one can convert any finite set of T_{SLRP} -constraints into an equisatisfiable set $S \cup A \cup R$ where S is a set of string constraints, A is a set of arithmetic constraints, and R is a set of RL constraints. We consider only initial configurations where the other components are empty. For convenience, we assume that the S component of the initial configuration contains an equation $x \approx t$ for each non-variable term $t \in \mathcal{T}(S)$, where x is a variable of the same sort as t .² We also assume

² Such equations can always be added as needed using fresh variables.

$$\begin{array}{c}
\text{A-Prop} \frac{S \models \text{len } x \approx \text{len } y}{A := A, \text{len } x \approx \text{len } y} \quad \text{S-Prop} \frac{A \models_{\text{LIA}} \text{len } x \approx \text{len } y}{S := S, \text{len } x \approx \text{len } y} \\
\text{Len} \frac{x \approx t \in \mathcal{C}(S) \quad x \in \mathcal{V}(S)}{A := A, \text{len } x \approx (\text{len } t)\downarrow} \quad \text{Len-Split} \frac{x \in \mathcal{V}(S \cup A) \quad x : \text{Str}}{S := S, x \approx \epsilon \quad \parallel \quad A := A, \text{len } x > 0} \\
\text{A-Conflict} \frac{A \models_{\text{LIA}} \perp}{\text{unsat}} \quad \text{R-Star} \frac{s \text{ in star}(\text{set } t) \in R \quad s \not\approx \epsilon \in \mathcal{C}(S)}{S := S, s \approx \text{con}(t, z) \quad R := R, z \text{ in star}(\text{set } t)}
\end{array}$$

Fig. 2. Rules for theory combination, arithmetic and RL constraints. The letter z denotes a fresh Skolem variable

that all terms in the initial configuration are reduced with respect to the rewrite rules in Figure 1, which can be shown to be terminating and confluent modulo the axioms of arithmetic.

We say that a configuration is *derivable* if it occurs in a derivation tree whose initial configuration satisfies the restrictions above.

We denote by $t\downarrow$ the normal form of a term t with respect to the rewrite rules in Figure 1. It is not difficult to see that if t is of sort Str , then $t\downarrow$ is either an atomic string term or has the form $\text{con}(a_1, \dots, a_n)$ where $n > 1$ and a_1, \dots, a_n are atomic; if t is of integer sort, then $t\downarrow$ is an arithmetic term. In a similar vein, we consider *normalized tuples* $\mathbf{a}\downarrow$ of atomic terms obtained from an atomic term tuple \mathbf{a} by dropping its empty string components and replacing adjacent string constants by the constant corresponding to their concatenation. For example, $(x, \epsilon, c_1, c_2c_3, y)\downarrow = (x, c_1c_2c_3, y)$.

Invariant 1 We are interested in proof procedures that maintain these invariants on the derivable configurations of the form $\langle S, A, R, F, N, C, B \rangle$:

1. All terms are reduced with respect to the rewrite system in Figure 1.
2. F is a partial map from $\mathcal{T}(S)$ to normalized tuples of atomic terms.
3. N is a partial map from \mathbf{E}_5 to normalized tuples of atomic terms.
4. For all terms s where $[s] \mapsto (a_1, \dots, a_n) \in N$ or $s \mapsto (a_1, \dots, a_n) \in F$, we have $S \models_{\text{SLRp}} s \approx \text{con}(a_1, \dots, a_n)$ and $S \models a_i \not\approx \epsilon$ for $i = 1, \dots, n$.
5. For all $B_1, B_2 \in B$, $[s] \in B_1$ and $[t] \in B_2$, $S \models \text{len } s \approx \text{len } t$ iff $B_1 = B_2$.
6. C contains only reduced terms of the form $\text{con}(\mathbf{a})$.

We denote by $\mathcal{D}(N)$ the *domain* of the partial map N , i.e., the set $\{e \mid e \mapsto \mathbf{a} \in N \text{ for some } \mathbf{a}\}$. For all $e \in \mathcal{D}(N)$, we will write Ne to denote the (unique) tuple associated to e by N . We will use a similar notation for F .

Derivation Rules. The rules of the calculus are provided in Figures 2 through 6 in *guarded assignment form*. A derivation rule applies to a configuration K if all of the rule's premises hold for K . A rule's conclusion describes how each component of K is changed, if at all. We write S, t as an abbreviation for $S \cup \{t\}$. Rules with two conclusions, separated by the symbol \parallel , are non-deterministic branching rules.

In the rules of the calculus, we treat a string constant l in a tuple of terms indifferently as term or a tuple l_1, \dots, l_n of string constants whose concatenation equals l . For example, a tuple $(x, c_1c_2c_3, y)$ with the three-character constant $c_1c_2c_3$ will be seen

$$\begin{array}{c}
\text{S-Cycle} \frac{t = \text{con}(t_1, \dots, t_i, \dots, t_n) \quad t \in \mathcal{T}(\mathcal{S}) \setminus \mathcal{C} \\ t_k \approx \epsilon \in \mathcal{C}(\mathcal{S}) \text{ for all } k \in \{1, \dots, n\} \setminus \{i\}}{\mathcal{S} := \mathcal{S}, t \approx t_i \quad \mathcal{C} := (\mathcal{C}, t) \setminus \{t_i\}} \quad \text{Reset} \frac{}{\mathcal{F} := \emptyset \quad \mathcal{N} := \emptyset \quad \mathcal{B} := \emptyset} \\
\text{S-Split} \frac{x, y \in \mathcal{V}(\mathcal{S}) \quad x \approx y, x \not\approx y \notin \mathcal{C}(\mathcal{S})}{\mathcal{S} := \mathcal{S}, x \approx y \quad \parallel \quad \mathcal{S} := \mathcal{S}, x \not\approx y} \quad \text{S-Conflict} \frac{s \approx t \in \mathcal{C}(\mathcal{S}) \quad s \not\approx t \in \mathcal{C}(\mathcal{S})}{\text{unsat}} \\
\text{L-Split} \frac{x, y \in \mathcal{V}(\mathcal{S}) \quad x, y : \text{Str} \quad \mathcal{S} \not\models \text{len } x \approx \text{len } y \quad \mathcal{S} \not\models \text{len } x \not\approx \text{len } y}{\mathcal{S} := \mathcal{S}, \text{len } x \approx \text{len } y \quad \parallel \quad \mathcal{S} := \mathcal{S}, \text{len } x \not\approx \text{len } y}
\end{array}$$

Fig. 3. Basic string derivation rules

also as the tuple $(x, c_1, c_2 c_3, y)$, $(x, c_1 c_2, c_3, y)$, or (x, c_1, c_2, c_3, y) . All equalities and disequalities in the rules are treated modulo symmetry of \approx . We assume the availability of a procedure for checking entailment in the theory of linear integer arithmetic (\models_{LIA}) and one for computing congruence closures and checking entailment in EUF (\models).

The first four rules in Figure 2 describe the interaction between arithmetic reasoning and string reasoning, achieved via the propagation of entailed constraints in the shared language. R-Star is the only rule for handling RL constraints that we provide here. We chose it because the constraints matching its premise can be generated, by rule F-Loop in Figure 5, even if the initial configuration contains no RL constraints. The basic rules for string constraints are shown in Figure 3. The functionality and rationale of the last three should be straightforward. Reset is meant to be applied after the set \mathcal{S} changes since in that case normal and flat forms may need updating. S-Cycle identifies a concatenation of terms with one them when the remaining ones are all equivalent to ϵ .

The bulk of the work is done by the rules in Figures 4 and 5. Those in Figure 4 compute an equivalent flat form (consisting of a sequence of atomic terms) for all non-variable terms that are not in the set \mathcal{C} . Flat forms are used in turn to compute normal forms as follows. When all terms of an equivalence class e except for variables and terms in \mathcal{C} have the same flat form, that form is chosen by N-Form1 as the normal form of e . When an equivalence class e consists only of variables and terms in \mathcal{C} , one of them is chosen by N-Form2 as the normal form of e . The first two rules of Figure 5 use flat forms to add to \mathcal{S} new equations entailed by \mathcal{S} in the theory of strings. F-Loop is used to recognize and break certain occurrences of reasoning *loops* that lead to infinite paths in a derivation tree (see [13] for more details).

The rules in Figure 6 are used to put equivalence classes of terms of sort Str into buckets based on the expected length of the value they will be given eventually by a satisfying assignment. The main idea is that different equivalence classes go into different buckets (using D-Base) unless they have the same length. In the latter case, they go into the same bucket only if we can tell they cannot have the same value (using D-Add). D-Split is used to reduce the problem to one of the two previous cases. The goal is that, on saturation, each bucket B can be assigned a unique length n_B , and each equivalence class in B can evaluate to a unique string constant of that length. Card makes sure that n_B is big enough to have enough string constants of length n_B .

$$\begin{array}{c}
\text{F-Form1} \frac{t = \text{con}(t_1, \dots, t_n) \quad t \in \mathcal{T}(\mathcal{S}) \setminus (\mathcal{D}(\mathcal{F}) \cup \mathcal{C})}{\begin{array}{c} \mathbf{N}[t_1] = \mathbf{s}_1 \quad \dots \quad \mathbf{N}[t_n] = \mathbf{s}_n \\ \mathbf{F} := \mathbf{F}, t \mapsto (\mathbf{s}_1, \dots, \mathbf{s}_n) \downarrow \end{array}} \\
\text{F-Form2} \frac{l \in \mathcal{T}(\mathcal{S}) \setminus \mathcal{D}(\mathcal{F})}{\mathbf{F} := \mathbf{F}, l \mapsto (l)} \\
\text{N-Form1} \frac{\begin{array}{c} [x] \notin \mathcal{D}(\mathbf{N}) \quad s \in [x] \setminus (\mathcal{C} \cup \mathcal{V}(\mathcal{S})) \\ \mathbf{F}t = \mathbf{F}s \text{ for all } t \in [x] \setminus (\mathcal{C} \cup \mathcal{V}(\mathcal{S})) \end{array}}{\mathbf{N} := \mathbf{N}, [x] \mapsto \mathbf{F}s} \\
\text{N-Form2} \frac{[x] \notin \mathcal{D}(\mathbf{N}) \quad [x] \subseteq \mathcal{C} \cup \mathcal{V}(\mathcal{S})}{\mathbf{N} := \mathbf{N}, [x] \mapsto (x)}
\end{array}$$

Fig. 4. Normalization derivation rules. The letter l denotes a string constant.

$$\begin{array}{c}
\text{F-Unify} \frac{\mathbf{F}s = (\mathbf{w}, u, \mathbf{u}_1) \quad \mathbf{F}t = (\mathbf{w}, v, \mathbf{v}_1) \quad s \approx t \in \mathcal{C}(\mathcal{S}) \quad \mathcal{S} \models \text{len } u \approx \text{len } v}{\mathcal{S} := \mathcal{S}, u \approx v} \\
\text{F-Split} \frac{\begin{array}{c} \mathbf{F}s = (\mathbf{w}, u, \mathbf{u}_1) \quad \mathbf{F}t = (\mathbf{w}, v, \mathbf{v}_1) \quad s \approx t \in \mathcal{C}(\mathcal{S}) \quad \mathcal{S} \models \text{len } u \not\approx \text{len } v \\ u \notin \mathcal{V}(\mathbf{v}_1) \quad v \notin \mathcal{V}(\mathbf{u}_1) \end{array}}{\mathcal{S} := \mathcal{S}, u \approx \text{con}(v, z) \quad \parallel \quad \mathcal{S} := \mathcal{S}, v \approx \text{con}(u, z)} \\
\text{F-Loop} \frac{\mathbf{F}s = (\mathbf{w}, x, \mathbf{u}_1) \quad \mathbf{F}t = (\mathbf{w}, v, \mathbf{v}_1, x, \mathbf{v}_2) \quad s \approx t \in \mathcal{C}(\mathcal{S}) \quad x \notin \mathcal{V}((v, \mathbf{v}_1))}{\begin{array}{c} \mathcal{S} := \mathcal{S}, x \approx \text{con}(z_2, z), \text{con}(v, \mathbf{v}_1) \approx \text{con}(z_2, z_1), \text{con}(\mathbf{u}_1) \approx \text{con}(z_1, z_2, \mathbf{v}_2) \\ \mathbf{R} := \mathbf{R}, z \text{ in } \text{star}(\text{set } \text{con}(z_1, z_2)) \quad \mathbf{C} := \mathbf{C}, t \end{array}}
\end{array}$$

Fig. 5. Equality reduction rules. The letters z, z_1, z_2 denote fresh Skolem variables.

Correctness. We now formalize the main correctness properties of our calculus. For space constraints we must refer the interested reader to a longer version of this paper [13] for their proof. Since our solver can be seen as a specific proof procedure, it immediately inherits those properties. This means in particular that when our solver terminates with a sat or unsat answer, that answer is correct. We describe here only the more restricted case of input problems with no RL constraints, as those constraints are not the focus of this work. Also, we consider only derivation trees satisfying Invariant 1.

Proposition 1 (Refutation Soundness). *For all closed derivation trees with initial configuration $\langle S_0, A_0, \emptyset, \emptyset, \emptyset, \emptyset \rangle$, the set $S_0 \cup A_0$ is unsatisfiable in T_{SLRP} .*

A derivable configuration $\langle S, A, R, F, N, C, B \rangle$ is *saturated* if (i) N is a total map over \mathbf{E}_S , (ii) B is a partition of \mathbf{E}_S , and (iii) any derivation rule that applies to it except for Reset leaves the configuration unchanged modulo renaming of Skolem variables.

Proposition 2 (Solution Soundness). *If a derivation tree with root $\langle S_0, A_0, \emptyset, \emptyset, \emptyset, \emptyset \rangle$ contains a saturated configuration then $S_0 \cup A_0$ is satisfiable in T_{SLRP} .*

The proof of Proposition 2 is constructive since it shows how to build systematically from a saturated configuration a satisfying assignment for the (string and arithmetic) variables in the input problem $S_0 \cup A_0$. Our implementation follows that construction.

Proof Procedure. A possible proof procedure, a highly simplified version of the one we have implemented, is defined by the repeated application of the calculus rules according to the six steps below. When applying a branching rule the procedure tries the

$$\begin{array}{c}
\text{D-Base} \frac{s \in \mathcal{T}(S) \quad s : \text{Str} \quad S \models \text{len } s \approx \text{len}_B \text{ for no } B \in \mathbf{B}}{B := \mathbf{B}, \{\{s\}\}} \quad \text{Card} \frac{B \in \mathbf{B} \quad |B| > 1}{A := A, \text{len}_B > \lfloor \log_{|\mathcal{A}|} (|B| - 1) \rfloor} \\
\text{D-Add} \frac{s \in \mathcal{T}(S) \quad s : \text{Str} \quad B = B', B \quad S \models \text{len } s \approx \text{len}_B \quad [s] \notin B \\
\text{for all } e \in B \text{ there are } \mathbf{w}, u, \mathbf{u}_1, v, \mathbf{v}_1 \text{ such that} \\
(N[s] = (\mathbf{w}, u, \mathbf{u}_1), N[e] = (\mathbf{w}, v, \mathbf{v}_1), S \models \text{len } u \approx \text{len } v, u \not\approx v \in \mathcal{C}(S))}{B := B', (B \cup \{\{s\}\})} \\
\text{D-Split} \frac{s \in \mathcal{T}(S) \quad s : \text{Str} \quad B = B', B \quad S \models \text{len } s \approx \text{len}_B \quad [s] \notin B \quad e \in B \\
N[s] = (\mathbf{w}, u, \mathbf{u}_1) \quad N[e] = (\mathbf{w}, v, \mathbf{v}_1) \quad S \models \text{len } u \not\approx \text{len } v}{S := S, u \approx \text{con}(z_1, z_2), \text{len } z_1 \approx \text{len } v \quad || \quad S := S, v \approx \text{con}(z_1, z_2), \text{len } z_1 \approx \text{len } u}
\end{array}$$

Fig. 6. Disequality reduction rules. Letters z_1, z_2 denote fresh Skolem variables. For each bucket $B \in \mathbf{B}$, len_B denotes a unique term ($\text{len } x$) where $x \in B$. $|_$ denotes the cardinality operator.

left-branch configuration first. It interrupts a step and restarts with Step 0 as soon as a constraint is added to S . The procedure keeps cycling through the steps until it derives a saturated configuration or the unsat one. In the latter case, it continues with another configuration in the derivation tree, if any.

Step 0: Reset: Apply Reset to reset buckets, and flat and normal forms.

Step 1: Check for conflicts, propagate: Apply S-Conflict or A-Conflict if the configuration is unsatisfiable due to the current string or arithmetic constraints; otherwise, propagate entailed equalities between S and A using S-Prop and A-Prop.

Step 2: Add length constraints: Apply Len and then Len-Split to completion.

Step 3: Compute Normal Forms for Equivalence Classes. Apply S-Cycle to completion and then the rules in Figure 4 to completion. If this does not produce a total map N , there must be some $s \approx t \in \mathcal{C}(S)$ such that Fs and Ft have respectively the form $(\mathbf{w}, u, \mathbf{u}_1)$ and $(\mathbf{w}, v, \mathbf{v}_1)$ with u and v distinct terms. Let x, y be variables with $x \in [u]$ and $y \in [v]$. If S entails neither $\text{len } x \approx \text{len } y$ nor $\text{len } x \not\approx \text{len } y$, apply L-Split to them; otherwise, apply any applicable rules from Figure 5, giving preference to F-Unify.

Step 4: Partition equivalence classes into buckets. First apply D-Base and D-Add to completion. If this does not make \mathbf{B} a partition of \mathbf{E}_S , there must be an equivalence class $[x]$ contained in no bucket but such that $S \models \text{len } x \approx \text{len}_B$ for some bucket B (otherwise D-Base would apply). If there is a $[y] \in B$ such that $x \not\approx y \notin \mathcal{C}(S)$, split on $x \approx y$ and $x \not\approx y$ using S-Split. Otherwise, let $[y] \in B$ such that $x \not\approx y \in \mathcal{C}(S)$. It must be that $N[x]$ and $N[y]$ share a prefix followed by two distinct terms u and v . Let x_u, x_v be variables with $x_u \in [u]$ and $x_v \in [v]$. If $S \models \text{len } x_u \not\approx \text{len } x_v$, apply the rule D-Split to u and v . If $S \models \text{len } x_u \approx \text{len } x_v$, since it is also the case that neither $x_u \approx x_v$ nor $x_u \not\approx x_v$ is in $\mathcal{C}(S)$, apply S-Split to x_u and x_v . If S entails neither $\text{len } x_u \approx \text{len } x_v$ nor $\text{len } x_u \not\approx \text{len } x_v$, split on them using L-Split.

Step 5: Add length constraint for cardinality. Apply Card to completion.

One can show that all derivation trees generated with this proof procedure satisfy Invariant 1. We illustrate the procedure's workings with a couple of examples.

Example 1. Suppose we start with $A = \emptyset$ and $S = \{\text{len } x \approx \text{len } y, x \not\approx \epsilon, z \not\approx \epsilon, \text{con}(x, l_1, z) \approx \text{con}(y, l_2, z)\}$ where l_1, l_2 are distinct constants of the same length. After checking for conflicts, the procedure applies Len and Len-Split to completion. All resulting derivation tree branches except one can be closed with S-Conflict. In the leaf of the non-closed branch every string variable is in a disequality with ϵ . In that configuration, the string equivalence classes are $\{x\}, \{y\}, \{z\}, \{l_1\}, \{l_2\}, \{\epsilon\}$, and $\{\text{con}(x, l_1, z), \text{con}(y, l_2, z)\}$. The normal form for the first three classes is computed with N-Form2; the normal form for the other three with F-Form2 and N-Form1. For the last equivalence class, the procedure uses F-Form1 to construct the flat forms $F \text{con}(x, l_1, z) = (x, l_1, z)$ and $F \text{con}(y, l_2, z) = (y, l_2, z)$, and F-Unify to add the equality $x \approx y$ to S . The procedure then restarts but now with the string equivalence classes $\{x, y\}, \{z\}, \{l_1\}, \{l_2\}, \{\epsilon\}$, and $\{\text{con}(x, l_1, z), \text{con}(y, l_2, z)\}$. After similar steps as before, the terms in the last equivalence class get the flat form (x, l_1, z) and (x, l_2, z) respectively (assuming x is chosen as the representative term for $\{x, y\}$). Using F-Unify, the procedure adds the equality $l_1 \approx l_2$ to S and then derives *unsat* with S-Conflict. This closes the derivation tree, showing that the input constraints are unsatisfiable. \square

Example 2. Suppose now the input constraints are $A = \emptyset$ and $S = \{\text{len } x \approx \text{len } y, x \not\approx \epsilon, z \not\approx \epsilon, \text{con}(x, l_1, z) \not\approx \text{con}(y, l_2, z)\}$ with l_1, l_2 as in Example 1. After similar steps as in that example, the procedure can derive a configuration where the string equivalence classes are $\{x\}, \{y\}, \{z\}, \{l_1\}, \{l_2\}, \{\epsilon\}, \{\text{con}(x, l_1, z)\}$, and $\{\text{con}(y, l_2, z)\}$. After computing normal forms for these classes, it attempts to construct a partition B of them into buckets. However, notice that if it adds $\{[x]\}$, say, to B using D-Base, then neither D-Base (since $S \models \text{len } x \approx \text{len } y$) nor D-Add (since $x \not\approx y \notin \mathcal{C}(S)$) is applicable to $[y]$. So it applies S-Split to x and y . In the branch where $x \approx y$, the proof procedure subsequently restarts, and computes normal forms as before. At that point it succeeds in making B a partition of the string equivalence classes, by placing $[\text{con}(x, l_1, z)]$ and $[\text{con}(y, l_2, z)]$ into the same bucket using D-Add, which applies because their corresponding normal forms are (x, l_1, z) and (x, l_2, z) respectively. Any further rule applications lead to branches with a saturated configuration, each of which indicates that the input constraints are satisfiable. \square

Implementation in DPLL(T). Theory solvers based on the calculus we have described can be integrated into the DPLL(T) framework used by modern SMT solvers, which combines a SAT solver with multiple specialized *theory solvers* for conjunctions of constraints in a certain theory. These SMT solvers maintain an evolving set F of quantifier-free clauses and a set M of literals representing a (partial) Boolean assignment for F . Periodically, a theory solver is asked whether M is satisfiable in its theory.

In terms of our calculus, we assume that the literals of an assignment M are partitioned into string constraints (corresponding to the set S), arithmetic constraints (the set A) and RL constraints (the set R). These sets are subsequently given to three independent solvers, which we will call the string solver, the arithmetic solver, and the RL solver, respectively. The rules A-Prop and S-Prop model the standard mechanism for Nelson–Oppen theory combination, where entailed equalities are communicated between these solvers. The satisfiability check performed by the arithmetic solver is modeled by the rule A-Conflict. Note that there is no additional requirement on the arithmetic solver, and thus a standard DPLL(T) theory solver for linear integer arithmetic can be

used. The behavior of the RL solver is described by the rule R-Star and others we have omitted here. The remaining rules model the behavior of the string solver.

The case splitting done by the string solver (with rules S-Split and L-Split) is achieved by means of the *splitting on demand* paradigm [1], in which a solver may add theory lemmas to F consisting of clauses possibly with literals not occurring in M . The case splitting in rules F-Split and D-Split can be implemented by adding a lemma of the form $\psi \Rightarrow (l_1 \vee l_2)$ to F , where l_1 and l_2 are new literals. For instance, in the case of F-Split, we add the lemma $\psi \Rightarrow (u \approx \text{con}(v, z) \vee v \approx \text{con}(u, z))$, where ψ is a conjunction of literals in M entailing $s \approx t \wedge s \approx F s \wedge t \approx F t \wedge \text{len } u \not\approx \text{len } v$ in the overall theory.

The rules Len, Len-Split, and Card involve adding constraints to A . This is done by the string solver by adding lemmas to F containing arithmetic constraints. For instance, if $x \approx \text{con}(y, z) \in \mathcal{C}(S)$, the solver may add a lemma of the form $\psi \Rightarrow \text{len } x \approx \text{len } y + \text{len } z$ to F , where ψ is a conjunction of literals from M entailing $x \approx \text{con}(y, z)$, after which the conclusion of this lemma is added to M (and hence to A).

In DPLL(T), when a theory solver determines that M is unsatisfiable (in the solver's theory) it generates a *conflict clause*, the negation of an unsatisfiable subset of M . The string solver maintains a compact representation of $\mathcal{C}(S)$ at all times. To construct conflict clauses it also maintains an *explanation* $\psi_{s,t}$ for each equality $s \approx t$ it adds to S by applying S-Cycle, F-Unify or standard congruence closure rules. The explanation $\psi_{s,t}$ is a conjunction of string constraints in M such that $\psi_{s,t} \models_{\text{SLRP}} s \approx t$. For F-Unify, the string solver maintains an explanation ψ for the flat form of each term $t \in \mathcal{D}(F)$ where $\psi \models_{\text{SLRP}} t \approx \text{con}(F t)$. When a configuration is determined to be unsatisfiable by S-Conflict, that is, when $s \approx t$, $s \not\approx t \in \mathcal{C}(S)$ for some s, t , it replaces the occurrence of $s \approx t$ with its corresponding explanation ψ , and then replaces the equalities in ψ with their corresponding explanation, and so on, until ψ contains only equalities from M . Then it reports as a conflict clause (the clause form of) $\psi \Rightarrow s \approx t$.

All other rules (such as those that modify N, F and B) model the internal behavior of the string solver.

3 Experimental Results

We have implemented a theory solver based on the calculus and proof procedure described in the previous section within the latest version of our SMT solver CVC4. The string alphabet \mathcal{A} for this implementation is the set of all 256 ASCII characters. To evaluate our solver we did an experimental comparison with two of the string solvers mentioned in Section 1.1: Z3-STR (version 20140120) and Kaluza (latest version from its website). These solvers, which have been widely used in security analysis, were chosen because they are publicly available and have an input language that largely intersects with that of our solver. All results in this section were collected on a 2.53 GHz Intel Xeon E5540 with 8 MB cache and 12 GB main memory.³

Modulo superficial differences in the concrete input syntax, all three tools accept as input a set of T_{SLRP} constraints and report on its satisfiability with a sat, unsat or unknown answer. In the first case, CVC4 and Z3-STR can also provide a *solution*, i.e., a

³ Detailed results and binaries can be found at

<http://cvc4.cs.nyu.edu/papers/CAV2014-strings/>.

Table 1. Comparative results

Result	CVC4	Z3-str		Kaluza		Kaluza-orig	
		×	✓	×	✓	×	✓
unsat	11,625	317	11,769	7,154	13,435	27,450	805
sat	33,271	1,583	31,372	n/a	25,468	n/a	3
unknown	0	0		3		0	
timeout	2,388	2,123		84		84	
error	0	120		1,140		18,942	

satisfying assignment for the variables in the input set. Kaluza can do that for at most one *query variable* which must be specified before-hand in the input file.

An initial series of regression tests on all three tools revealed several usability and correctness issues with Kaluza and a few with Z3-STR. In Kaluza, they were caused by bugs in its top level script which communicates with different tools, e.g. the solvers Yices and Hampi, via the file system. They range from failure to clean up temporary files to an incorrect use of the Unix `grep` tool to extract information from the output of those tools. Since Kaluza is not in active development anymore, we made an earnest, best effort attempt to fix these bugs ourselves. However, there seem to be more serious flaws in Kaluza's interface or algorithm. Specifically, often Kaluza incorrectly reports `unsat` for problems that are satisfiable only if some of their input variables are assigned the empty string. Moreover, in several cases, Kaluza's `sat/unsat` answer for the same input problem changes depending on the query variable chosen. Because of this arbitrariness, in our experiments we removed all query variables in Kaluza's input.

We found that in several cases Z3-STR returns *spurious solutions*, assignments to the input variables that do not in fact satisfy the input problem. Also, it classifies some satisfiable problems as `unsat`. Prompted by our inquiries, the Z3-STR developers have produced a new version of Z3-STR that fixes the spurious solutions problem. Unfortunately, that version was not ready in time for us to redo the experiments. As for Z3-STR's unsoundness, it looks like it is caused by an internal restriction that, for efficiency but without loss of generality, limits the possible values of "free" string variables to a fixed finite set of string constants. The authors define a variable as free in an input problem if its values are completely unconstrained by the problem. For instance, in the constraint set $\{x \approx \text{con}(y, z)\}$ variables y and z would be free according to this definition, while x would not. It appears that the criterion used by Z3-STR to recognize free variables sometimes misclassifies a variable as free when in fact it is not, causing the system to miss solutions that are outside the finite domain imposed on free variables.

In contrast, on our full set of benchmarks, we did not find any evidence of erroneous behavior in CVC4 when compared with the other two solvers. Every solution produced by CVC4 was *confirmed* by both CVC4 and Z3-STR by adding the solution as a set of constraints to the input problem and checking that the strengthened problem was satisfiable. Furthermore, no `unsat` answers from CVC4 were contradicted by a confirmed solution from Z3-STR.

Comparative Evaluation. For our evaluation we selected 47,284 benchmark problems from a set of about 50K benchmarks generated by Kudzu, a symbolic execution framework for Javascript, and available on the Kaluza website [18]. The discarded problems either had syntax errors or included a macro function (`CapturedBrack`) whose meaning is not fully documented. We translated those benchmarks into CVC4's extension of the SMT-LIB 2 format to the language of T_{SLRP} ⁴ and into the Z3-STR format. Some benchmarks contain regular membership constraints (s in r), which Z3-STR does not support. However, in all of these constraints the regular language denoted by r is finite and small, so we were able to translate them into equivalent string constraints.

We ran CVC4, Z3-STR and two versions of Kaluza, the original one and the one with our debugged main script, on each benchmark with a 20-second CPU time limit. The results are summarized in Table 1. There, the column `Kaluza-orig` refers to the original version of Kaluza while the `error` line counts the total number of runtime errors. The results for Z3-STR and the two versions of Kaluza are separated in two columns: the \times column contains the number of provably incorrect answers while the \checkmark column contains the rest. By *provably incorrect* here we mean an `unsat` answer for a problem that has a verified solution or a `sat` answer but with a spurious solution. Note that the figures for the two versions of Kaluza are unfairly skewed in their favor because neither version returns solutions, which means that their `sat` answers are unverifiable unless one of the other solvers produces a solution for the same problem. For a more detailed discussion, we look at the benchmark problem set broken down by the CVC4 results. For brevity we discuss only our amended version of Kaluza below.

None of the 11,625 `unsat` answers provided by CVC4 were provably incorrect. Z3-STR also answered `sat` on 11,568 of them and returned an error for the remaining 57; Kaluza agreed on 11,394 and returned an error for the rest. All of CVC4's 33,271 `sat` answers were corroborated by a confirmed solution. Z3-STR agreed on 31,616 of those problems although it returned a spurious solution for 244 of them. Also, it incorrectly found 317 problems unsatisfiable and produced an error on 29 problems, timing out on the remaining 1,304. Kaluza agreed on 25,468 problems (unverifiable because of the absence of solutions), erroneously classified 7,154 as unsatisfiable, reported unknown for 3, produced an error for 562, and timed out on 84.

CVC4 timed out on 2,388 problems, but produced no errors and no unknown answers. For the problems that CVC4 timed out on, Z3-STR classified 201 as unsatisfiable, returned an error for 34 and produced solutions for the remaining 1,339, all of which were spurious. Kaluza classified 2,041 as unsatisfiable and returned an error on the rest.

These results provide strong evidence that CVC4's string solver is sound. They also provide evidence that `unsat` answers from Z3-STR and Kaluza for problems on which CVC4 times out cannot be trusted. They also show that CVC4's string solver answers `sat` more often than both Z3-STR and Kaluza, providing a correct solution in each case. Thus, it is overall the best tool for both satisfiable and unsatisfiable problems.

Moving to run time performance, a comparison with Kaluza is not very meaningful because of its high unreliability and the unverifiability of its `sat` answers. In principle,

⁴ The SMT-LIB 2 standard does not include a theory of strings yet although there are plans to do so. CVC4's extension is documented at <http://cvc4.cs.nyu.edu/wiki/Strings>

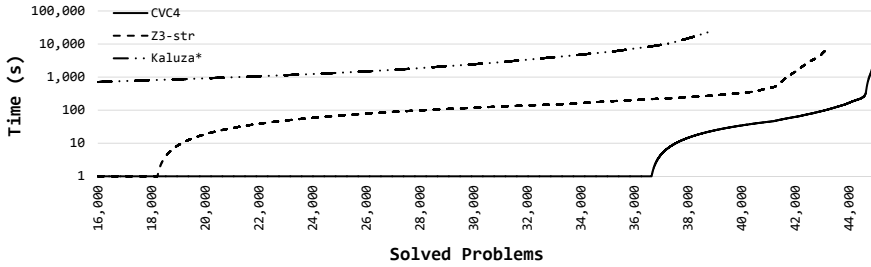


Fig. 7. Runtime comparison of CVC4, Z3-STR and the amended Kaluza. Times are in seconds

the same could be said of Z3-STR due to its refutation unsoundness.⁵ However, an analysis of our detailed results shows that CVC4 has nonetheless better runtime performance overall. This can be easily seen from the cactus plot in Figure 7, which shows for each of the three systems how many non-provably incorrect benchmarks it cumulatively solves within a certain amount of time.

4 Conclusion and Further Work

We have presented a new approach for solving quantifier-free constraints over a theory of unbounded strings with length and regular language membership. Our approach integrates a specialized theory solver for such constraints within the $DPLL(T)$ framework. We have given experimental evidence that our implementation in the SMT solver CVC4 is highly competitive with existing tools.

In our ongoing work, we plan to extend the scope of our string solver to support a richer language of string constraints that occur often in practice, especially in security applications. In preliminary implementation work in CVC4, we have found that commonly used predicates (such as the predicate `contains` for string containment) can be handled in an efficient manner by extending the calculus mentioned in this paper. We are also working on a more sophisticated approach for dealing with RL constraints, using a separate dedicated solver that is similarly integrated into the $DPLL(T)$ framework.

At the theoretical level, we would like to devise a proof strategy that is solution-complete, that is, guaranteed to eventually produce a solution for every satisfiable input. Note that a fair proof strategy can be trivially obtained by incrementally setting an upper bound on the total length of all strings in a problem solution. The challenge is to devise a more efficient fair strategy than that one. Additionally, we would like to identify fragments where our calculus is terminating, and thus refutation complete.

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⁵ Z3-STR could be faster and time out less often simply because it unduly prunes search space.

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