# ELIOS-OBJ <br> Theorem proving <br> in a specification language 

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#### Abstract

In the context of the executable specification language $O B J 3$, an order-sorted completion procedure is implemented, providing automatically convergent specifications from user-given ones. This feature is of first importance to ensure unambiguity and termination of the rewriting execution process. We describe here how we specified a modular completion design in terms of inference rules and control language, using $O B J \$$ itself. On another hand, the specific problems encountered to integrate a completion process in an already reductionoriented environment are pointed out.


## 1 Introduction

$O B J 3$ is a programming language based on equational logic: programs are given in terms of abstract data types and their semantics relies on order sorted algebras, which enables inclusion of types. The problem approached here is the correctness of axiom sets, in the following sense. The operational semantics of OBJ3 is rewriting, which means that when a program is executed on a given value, the set of axioms is interpreted and used as a set of rewrite rules that reduces the value to its normal form. We have to establish whether computations are correct with respect to validity in initial models, whether results are unique and - last but not least - whether computation always terminates.

The completion process of a rewrite rule set is able to ensure the previous requirements. Starting from any axiom set, it provides, when it succeeds (this is a semi-decidable problem), an equivalent set of rules with the same deduction power, confluent (the result of rewriting an expression does not depend of the way the rules are applied: it is unambiguous), and terminating (there is no infinite rewrite chain). Hence, it can be seen as an automatic prover of program correctness. We intend here to design and implement an integrated programming environment, named ELIOS-OBJ, allowing programming and proving in the same context.

Our goal here has three aspects: to provide the user with a tool for proving correctness of specifications in the context of OBJ3, namely with an order-sorted semantics; to propose an implementation of order-sorted completion described and proved in [6]; and to point out some problems arising in integrating theorem proving aspects (completion here) with programming aspects (the OBJ3 language).

We describe completion in a high-level formalism allowing modularity and general expressiveness, using inference rules. This approach, first presented for completion in [1], has also be implemented in [13]. A control language is proposed, to combine these inference rules in any kind of strategy. In this formalism, completion can be considered as a particular instance of general deduction mechanisms, described by inference rules and control, as equational proofs, inductive proofs, equation solving by unification, disunification... The specification of our implementation is given in OBJ3 itself.

The main definitions and the algebraic context are given in Section 2. Section 3 recalls results on order sorted completion established in [5, 6], expressed in terms of inference rules and control. Section 4 describes the control language for expressing and implementing different completion strategies. Section 5 presents the features of the orientation engine, transforming axioms into rules. Section 6 presents an investigation towards the integration of a theorem prover into a programming context. It points out the technical problems encountered in implementing completion in OBJ3. They are mainly due to the fact that features for an efficient rewrite engine (as integrated in $O B J 3$ ) are not necessarily compatible with completion mechanisms. Some examples of completion in ELIOS-OBJ are given and illustrated in Section 7.

## 2 Order-Sorted Algebra

In this section the basic notions about order-sorted algebras are shortly summarized [7].
Given an index set $S$, an $S$-sorted set $A$ is just a family of sets, one for each $s \in S$; we will write $\left\{A_{s} \mid s \in S\right\}$. Similarly, given two $S$-sorted sets $A$ and $B$, an $S$-sorted function $\alpha: A \rightarrow B$ is an $S$-indexed family $\alpha=\left\{\alpha_{s}: A_{s} \rightarrow B_{s} \mid s \in S\right\}$. Assume a fixed partially ordered set $(S, \leq)$, called the sort set.

An order-sorted signature is a triple $(S, \leq, \Sigma)$ where $S$ is a sort set, $\Sigma$ is an $S^{*} \times S$ -indexed family $\left\{\Sigma_{w, s} \mid w \in S^{*}, s \in S\right\}$, and ( $S, \leq$ ) is a partially ordered set. Elements of $\Sigma$ are called operators. When the sort set $S$ is clear, we write $\Sigma$ for ( $S, \Sigma$ ). Similarly, when the partially ordered set $(S, \leq)$ is clear, we write $\Sigma$ for ( $S, \leq, \Sigma$ ). For operators, we write $f: w \rightarrow s$ for $f \in \Sigma_{w, s}$. We say that the rank of $f$ is $w \rightarrow s$. An important special case is when $w$ is $\lambda$, the empty string; then $f \in \Sigma_{\lambda, s}$ denotes a constant of sort $s$. Note that the ordering $\leq$ on $S$ extends to strings of the same length in $S^{*}$ by $s_{1} \ldots s_{n} \leq s_{1}^{\prime} \ldots s_{n}^{\prime}$ iff $s_{i} \leq s_{i}^{\prime}$ for $i=1, \ldots, n$; similarly, $\leq$ extends to pairs $(w, s) \in S^{*} \times S$ by $(w, s) \leq\left(w^{\prime}, s^{\prime}\right)$ iff $w \leq w^{\prime}$ and $s \leq s^{\prime}$.

Let $(S, \leq, \Sigma)$ be an order-sorted signature. A $(S, \leq, \Sigma)$-algebra A consists of a family $\left\{A_{s} \mid s \in S\right\}$ of subsets of A , called the carriers of A , and a function $f_{A}: A_{w} \rightarrow A_{s}$ for each $f \in \Sigma_{w, s}$ where $A_{w}=A_{s_{1}} \times \ldots \times A_{s_{n}}$ when $w=s_{1} \ldots s_{n}$ and $A_{w}$ is a one point set when $w=\lambda$, such that:

1. $s \leq s^{\prime}$ in $S$ implies $A_{s} \subseteq A_{s^{\prime}}$ and
2. $f \in \Sigma_{w, s} \cap \Sigma_{w^{\prime}, s^{\prime}}$ with $s^{\prime} \leq s$ and $w^{\prime} \leq w$ implies $f_{A}: A_{w} \rightarrow A_{s}$ equals $f_{A}: A_{w^{\prime}} \rightarrow A_{s^{\prime}}$ on $A_{w^{\prime}}$.

Following [7], we define the order-sorted $\Sigma$-term algebra $\mathcal{I}_{\Sigma}$ as the least family $\left\{\mathcal{T}_{\Sigma, s} \mid s \in S\right\}$ of sets satisfying the following conditions:

- $\Sigma_{\lambda, s} \subseteq \mathcal{T}_{\Sigma, s}$ for $s \in S$;
- $\mathcal{T}_{\Sigma, s^{\prime}} \subseteq \mathcal{T}_{\Sigma, s}$ if $s^{\prime} \leq s ;$
- if $f \in \Sigma_{w, s}$ with $w=s_{1} \ldots s_{n} \neq \lambda$ and if $t_{i} \in \mathcal{T}_{\Sigma, s_{i}}$ then (the string) $f\left(t_{1} \ldots t_{n}\right) \in \mathcal{T}_{\Sigma, s}$.
- for $f \in \Sigma_{w, s}$, let $\mathcal{T}_{f}: \mathcal{T}_{w} \rightarrow \mathcal{T}_{s}$ map $t_{1}, \ldots, t_{n}$ to (the string) $f\left(t_{1} \ldots t_{n}\right)$.

Following [9], we denote by $\mathcal{D}(t)$ the set of occurrences of $t$ i.e. the domain of the term $t$ viewed as a partial function from $\mathcal{N}^{*}$ to $\Sigma$. We denote by $t_{\mid \omega}$ the subterm of $t$ at occurrence $\omega$ and by $t\left[\omega \leftarrow t^{\prime}\right]$ the result of the replacement by $t^{\prime}$ of $t_{\mid \omega}$ for $\omega \in \mathcal{D}(t)$. Clearly $\mathcal{T}_{\Sigma}$ is an order-sorted $\Sigma$-algebra.

We restrict to the class of regular signatures. Essentially, regularity asserts that overloaded operations are consistent under restriction to subsorts, so that each well-formed expression on the function symbols has a least sort. An order-sorted signature $\Sigma$ is regular iff for any $w_{0} \in S^{*}$ such that there is a $f \in \Sigma_{w, s}$ with $w_{0} \leq w$, then there is a least $\left(w^{\prime}, s^{\prime}\right) \in S^{*} \times S$ such that $f \in \Sigma_{w^{\prime}, s^{\prime}}$ and $w_{0} \leq w^{\prime}$. Under that condition, $T_{\Sigma}$ is an initial order-sorted $\Sigma$-algebra [7]. In this case, for any $t \in \mathcal{T}_{\Sigma}$, there is a least $s \in S$, called lowest sort of $t$ and denoted $L S(t)$.

### 2.1 Equations and rewrite rules

An $S$-sorted variable set is an $S$-indexed family $X=\left\{X_{s} \mid s \in S\right\}$ of disjoint sets. A variable $x$ of sort $s$ is also denoted ( $x: s$ ). Given an order-sorted signature ( $S, \leq, \Sigma$ ) and a variable set $X$ that is disjoint from $\Sigma,(S, \leq, \Sigma(X))$ is defined by $\Sigma(X)_{\lambda, s}=\Sigma_{\lambda, s} \cup X_{s}$ and $\Sigma(X)_{w, s}=\Sigma_{w, s}$ for $w \neq \lambda$.

Note that if $\Sigma$ is regular, so is $\Sigma(X)$. We can now form $\mathcal{T}_{\Sigma(X)}$ and then view it as a $\Sigma$-algebra; let us denote this $\Sigma$-algebra by $\mathcal{T}_{\Sigma}(X)$. It is the free $\Sigma$-algebra generated by $X . \mathcal{V}(t)$ denotes the set of variables of the term $t$.

To get an adequate notion of satisfaction (see [11]), an additional hypothesis on the set of sorts $S$ must be satisfied: An order-sorted signature ( $S, \leq, \Sigma$ ) is coherent iff each of the connected components of $S$ for $\leq$ (i.e. each equivalence class under the transitive symmetric closure of $\leq$ ) has a maximum, and $\Sigma$ is regular. We will only consider here order-sorted signatures that are coherent.

A $\Sigma$-equation is a triple $\left(X, t, t^{\prime}\right)$ where $X$ is a variable set and $t, t^{\prime} \in \mathcal{T}_{\Sigma}(X)$ with $L S(t)$ and $L S\left(t^{\prime}\right)$ in the same connected component of ( $S, \leq$ ). We will use the notation $\left((\forall X) t=t^{\prime}\right)$.

### 2.2 Order-sorted rewriting

For ( $S, \leq, \Sigma$ ) a coherent order-sorted signature and $X, Y$ two $S$-sorted variable sets, a substitution is an S-sorted function $\sigma: X \rightarrow \mathcal{T}_{\Sigma}(Y)$, extended in a unique way to $\sigma: \mathcal{T}_{\Sigma}(X) \rightarrow \mathcal{T}_{\Sigma}(Y)$.

Operationally, order-sorted equations are used as rewrite rules. An order-sorted rewrite rule is an order-sorted equation $((\forall X) l=r)$ satisfying $\mathcal{V}(r) \subseteq \mathcal{V}(l)$ and denoted $((\forall X) l \rightarrow r)$. A match from a term $t \in \mathcal{T}_{\Sigma}(X)$ to a term $t^{\prime} \in \mathcal{T}_{\Sigma}(Y)$ is a substitution $\sigma$ such that $\sigma(t)=t^{\prime}$.

Let $R$ be a set of rewrite rules. A term $t \in \mathcal{T}_{\Sigma}(Y)$ rewrites to $t^{\prime}$ with a rewrite rule $((\forall X) l \rightarrow r)$ in $R$ at occurrence $\omega$, which is denoted $t \rightarrow{ }_{Y}^{R} t^{\prime}=t[\omega \leftarrow \sigma(r)]$ whenever

1. there is a match $\sigma: X \rightarrow \tau_{\Sigma}(Y)$ from $l$ to $t$ at occurrence $\omega\left(\sigma(l)=t_{\mid \omega}\right)$
2. there is a sort $s$ such that, for $x$ a variable of sort $s, t[\omega \leftarrow x]$ is a well-formed term and $\sigma(l), \sigma(r) \in \mathcal{T}_{\Sigma, s}(Y)$.

The difficulty is that $\sigma(l)$ and $\sigma(r)$ may have different sorts, and the second condition in the previous definition is needed to avoid that replacements produce ill-formed terms.

We define ${ }^{*}{ }_{Y}^{R}$ to be the reflexive transitive closure of $\longrightarrow{ }_{Y}^{R}$ and $\longleftrightarrow *_{Y}^{R}$ to be its symmetric, reflexive and transitive closure. This last equivalence relation is called order-sorted replacement of equals by equals. For the notion of order-sorted replacement of equals by
equals to be correct and complete with respect to order-sorted deduction, the rewriting relation has to be confluent and sort-decreasing [11].

An order-sorted term rewriting system $R$ is sort-decreasing iff $\forall t, t^{\prime} \in \mathcal{T}_{\Sigma}(Y), t \rightarrow R{ }_{Y}^{\prime}$ implies $L S(t) \geq L S\left(t^{\prime}\right)$.

In order to give decidable criteria for this property to hold, we need the notion of specialization. A sorted set of variables $X$ can be viewed as a pair ( $\bar{X}, \mu$ ) where $\bar{X}$ is a set of variable names (i.e. unsorted variables) and $\mu$, the sort assignment, maps the variable names to the set of sorts $\mu: \bar{X} \rightarrow S$. The ordering $\leq$ on $S$ is extended to sort assignments by

$$
\mu \leq \mu^{\prime} \Leftrightarrow \forall x \in \bar{X}, \mu(x) \leq \mu^{\prime}(x)
$$

We then say that $\mu^{\prime}$ specializes to $\mu$ via the substitution $\rho:\left(x^{\prime}: \mu^{\prime}(x)\right) \rightarrow(x: \mu(x))$ called a specialization of $X=\left(\bar{X}, \mu^{\prime}\right)$ into $\rho(X)=(\bar{X}, \mu)$.

The notion is then extended to equations and rewrite rules. A specialization of an equation $(\forall X)(l=r)$ is another equation $(\forall \rho(X))(\rho(l)=\rho(r))$ where $\rho$ is a specialization of $X$. A specialization of a rule $(\forall X)(l \rightarrow r)$ is the rule $(\forall \rho(X))(\rho(l) \rightarrow \rho(r))$ where $\rho$ is a specialization of $X$.

If the set of sorts is finite, or if each sort has only a finite number of sorts below it, a finite sorted set of variables has a finite number of specializations. This allows deciding the sortdecreasing property. A set of rules $R$ is sort-decreasing iff any rule of $R$ is sort-decreasing, that is iff for any rule $((\forall X) l \rightarrow r)$ of $R$, for any specialization $\rho$ of $X$, the lowest sort of $\rho(l)$ is greater or equal than the lowest sort of $\rho(r)$. An order-sorted term rewriting system $R$ is sort-decreasing if $R$ is a sort-decreasing set of rules.

The definitions $R$ being confluent are similar to the unsorted case. Let $R$ be an order-sorted term rewriting system. $R$ is confluent iff for any terms $t, t^{\prime}, t^{\prime \prime} \in \mathcal{T}_{\Sigma}(Y), t \xrightarrow{*}_{Y}^{R} t^{\prime}$ and $t \xrightarrow{*}_{Y}^{R} t^{\prime \prime}$ implies there exists $t_{0}$ such that $t^{\prime} \xrightarrow{*}{ }_{Y} t_{0}$ and $t^{\prime \prime} \xrightarrow{*}_{Y}^{R} t_{0} . R$ is Church-Rosser iff for any terms $t, t^{\prime} \in \mathcal{T}_{\Sigma}(Y), t \leftrightarrow *_{Y}^{R} t^{\prime}$ implies there exists $t_{0}$ such that $t \xrightarrow{*}{ }_{Y}^{R} t_{0}$ and $t^{\prime} \xrightarrow{*}_{Y}^{R} t_{0}$.

When the variable set $Y$ can be deduced from the context, we allow it to be omitted and we write $t \longrightarrow{ }^{R} t^{\prime}$ for $t \longrightarrow{ }_{Y}^{R} t^{\prime}$.

### 2.3 Critical pairs

Two reductions applied to a same term can sometimes overlap, yielding critical pairs. Let $\mathcal{G}(t)$ be the set of occurrences $\omega$ in $t$ such that the subterm of $t$ at occurrence $\omega$ is not a variable. A unifier of two terms $t$ and $t^{\prime}$ is a substitution $\sigma$ such that $\sigma t=\sigma t^{\prime}$.

A non-variable term $t^{\prime}$ and a term $t$ overlap at occurrence $\omega$ in $\mathcal{G}(t)$ with a substitution $\sigma$ iff $\sigma$ is a unifier of $t_{\mid \omega}$ and $t^{\prime}$.

Given two rules $g \rightarrow d$ and $l \rightarrow r$ such that $\mathcal{V}(g) \cap \mathcal{V}(l)=\emptyset$ and $l$ and $g$ overlap at occurrence $\omega$ of $\mathcal{G}(g)$ with the substitution $\sigma$, then the pair $(p=\sigma(g[\omega \leftarrow r]), q=\sigma(d))$ is called a critical pair of the rule $l \rightarrow r$ on the rule $g \rightarrow d$ at occurrence $\omega$ (a trivial one if $\omega=\epsilon, l=g, r=d$ ).

## 3 Completion in order sorted algebras

In [6] we describe the completion process in order-sorted algebras by a set of inference rules. Although [6] presents results on equational completion, we implement here completion in the empty theory. This more simple process enables us to focus on interaction and interface between the completion and the language, instead of problems specific to completion.

Recall that an ordering on terms is compatible (with the term structure) if $s \succ t$ implies $f(\ldots s \ldots) \succ f(\ldots t \ldots)$, for all terms $s, t$ and all contexts $f(\ldots \ldots)$ such that $f(\ldots s . .$.$) and f(\ldots t \ldots)$
are well-formed. A reduction ordering is a well-founded and compatible ordering. A reduction ordering warrants termination of a rewriting system R , if $\sigma l \succ \sigma r$ for each rule $l \rightarrow r$ of R , and every substitution $\sigma$ [2].

Let $P$ be a set of equations and $\succ$ a reduction ordering. As pointed out previously, the signature of the algebra, $P$ is defined on, has to be coherent. The completion procedure transforms, if possible, $P$ into a confluent and terminating set of rules $R$, having the same deduction power. This transformation can be described by a derivation chain of the form $\left(P^{0}, R^{0}\right) \vdash\left(P^{1}, R^{1}\right) \ldots \vdash\left(P^{n}, R^{n}\right) \ldots \vdash\left(P^{\infty}, R^{\infty}\right)$ (that may be constant from a given rank $n$ ). The completion transformation is based on the well known basic mechanisms: orienting an axiom of $P$ into a terminating and sort-decreasing rule, adding equational consequences named critical pairs, and reducing the left-hand-side and the right-hand-side of axioms and rules. Order-sorted completion can be expressed by the following inference rules:

## 1. Orienting an equation

$$
\frac{P \cup\{s=t\}, R}{P, R \cup\{s \rightarrow t\}} \quad \text { if } s \succ t \& s \rightarrow t \text { sort - decreasing }
$$

2. Adding a critical pair

$$
\frac{P, R}{P \cup\{s=t\}, R} \quad \text { if } u \rightarrow^{R} s \& u \rightarrow^{R} t
$$

3. Simplifying an equation

$$
\frac{P \cup\{s=t\}, R}{P \cup\{u=t\}, R} \quad \text { if } s \rightarrow^{R} u
$$

4. Deleting an equation
$\frac{P \cup\{s=s\}, R}{P, R}$
5. Simplifying the right-hand side of a rule

$$
\frac{P, R \cup\{s \rightarrow t\}}{P, R \cup\{s \rightarrow u\}} \quad \text { if } t \rightarrow^{R} u
$$

6. Simplifying the left-hand side of a rule

$$
\frac{P, R \cup\{s \rightarrow t\}}{P \cup\{u=t\}, R} \quad \text { if } s \rightarrow R \rightarrow r u \& s \triangleright l
$$

where $\triangleright$ is the proper specialization ordering, defined by $s \triangleright l$ iff $\exists \sigma, \sigma(l)=s_{\mid \omega}$ with $\omega \neq \epsilon$, or $\sigma(l)=s$ and $\sigma$ is not a renaming.

With respect to the completion procedure for unsorted rewriting described in [1], the modifications for the order-sorted completion are localized in the conditions of the first inference rule, where the sort-decreasing test for a new rule must be performed. Remark that the sortdecreasing test in the rule 5 is not needed since $s \rightarrow t$ and $t \rightarrow u$ sort-decreasing implies $s \rightarrow u$ sort-decreasing (by definition of a sort-decreasing rule and by transitivity of the ordering $\leq$ on sorts).

Furthermore, except for the sort-decreasing test, it appears that the specific sort problems are hidden in the definition of rewriting and critical pairs: order-sorted matching, order-sorted unification.

## 4 Specifying control for completion

The concept of inference rules previously chosen for describing the theoretical aspects of completion, will be completed by a control mechanism on these inference rules, to give particular completion procedures. Control specifies the order in which inference rules are applied. As required in [6], the control has to be fair, which means that all critical pairs of the resulting set of rules $R^{\infty}$ have to be computed, and the resulting set of pairs $P^{\infty}$ has to be empty. If the completion is fair and does not fail, then $R^{\infty}$ is Church-Rosser and sort-decreasing.

Here is developed a simple control language, aimed at expressing any "combination" of inference rules and at providing effective completion procedures. Note that this control language is general enough to be applied on any activity described with inference rules (and on any working universe named UNIVERSE); it is not specific to completion since it doesn't depend on the inference rules themselves.

The language used for describing control is $O B J 3$ itself. So, we attempt in the same time to test expressiveness of $O B J 3$ for describing an already complex problem. The effective implementation is made in Kyoto Common Lisp, like OBJ3.

Let us start from the definition of the specific completion universe. The working domain COMP-UNIVERSE is a pair of sets: the set $P$ of axioms to be oriented and the set $R$ of current rules generated by completion.

Note that the subsort mechanism of $O B J 3$ allows an elegant "error-handling" feature used here when completion fails on a given universe: we just have to define a sort Comp-universe-withfailure including the sort Comp-universe. Hence, when finishing with success, the completion procedure gives a pair ( $E, R$ ) of sort Comp-universe. When instead failing, it returns an error result of sort Comp-universe-with-failure. The modules BOOL, PAIR, PAIRS and RULES used in the following specify respectively the booleans, a pair, a set of pairs and a set of rules. They are not detailed here.
obj COMP-UNIVERSE is
protecting PaIRS, RULES .
sorts Comp-universe Comp-universe-with-failure .
subsorts Comp-universe < Comp-universe-with-failure.
op <_, _〉 : Pairs Rules $\rightarrow$ Comp-universe .
op P : Comp-universe $\rightarrow$ Pairs .
op R : Comp-universe $->$ Rules .
var p : Pairs .
var r : Rules .
eq $P(\langle p, r\rangle)=p$.
eq $R(\langle p, r\rangle)=r$.
jbo
The protecting feature is a mechanism for importing modules in OBJ3 (to become familiar with the OBJ3 syntax, read [8]).

Let us now define strategies by a control on inference rules. The completion can then be seen as the application of a chosen strategy (available for instance in a strategy library) on a completion universe. This is a simple way to describe concisely a completion strategy, looking it as independent of the data structures (axioms and rules), it is working on. In other words, the
strategy (specified in STRAT-COMP) is a constant with respect to the completion universe $U$, as specified below:
obj COMPLETION is
protecting STRAT-COMP .
protecting COMP-UNIVERSE
op completion : Comp-universe Strat-comp $\rightarrow$ Comp-universe .
var U : Comp-universe .
var s : Strat-comp .
eq : completion( $\mathrm{U}, \mathrm{s}$ ) $=\operatorname{apply}(\mathrm{s}, \mathrm{U})$.
jbo
We now have to define how the apply operation works on a strategy and a universe, introducing here our control language on inference rules. It is expressed in the module STRAT by the classical basic instructions of imperative programming languages: a test if-then-else, a loop while-do, a sequence operator concat, an iterator iter. This module is parametrized by the modules TE, expressing the notion of test, IT, expressing the notion of iterator, and INF, defining inference rules written $\left\langle U, U^{\prime}, C\right\rangle$.

```
obj STRAT[TE : TEST, IT : ITERATOR, INF : INFERENCE-RULE] is
protecting UNIVERSE BOOL .
sort Strategy .
op empty-strategy : -> Strategy .
op while_do_ : Test Strategy -> Strategy .
op if-then-else : Bool Strategy Strategy -> Strategy .
op apply : Strategy Universe -> Universe .
op _concat_ : Strategy Strategy -> Strategy .
op iter : Strategy Iterator -> Strategy .
vars C : Bool .
vars S S' : Strategy .
vars U U' : Universe .
var I : Iterator .
var B : Test.
eq apply(empty-strategy, U) = U .
eq apply(<U,U',C>) = if C then U' else U .
eq apply(while B do S,U) = if test-apply(B,U)
    then apply(while B do S,
        apply(S,U))
    else U .
```

eq apply((if-then-else(B,S,S'),U) = if test-apply(B, U)
then apply ( $\mathrm{S}, \mathrm{U}$ )
else apply (S',U).

```
eq apply((S concat S'),U) = apply(S',apply(S,U)).
eq apply(iter(S, I), U) = if iter-apply(I, U) diff error
    then apply(iter(S, I),
    iter-apply(I, apply(S, U)))
    else U .
```

jbo .

The operation apply is itself defined through more specific operations: test-apply and iterapply, working respectively on tests and iterators defined in the following two specifications, for the completion case.

```
obj COMP-TEST is
```

Protecting COMP-UNIVERSE, BOOL, PAIRS, PAIR, RULES .
Sort Comp-Test
op non-empty-set-of-pairs : -> Comp-Test .
op is-trivial-pair : -> Comp-Test .
op orientable-pair : $\rightarrow$ Comp-Test .
op non-empty-critical-pairs : -> Comp-Test .
op test-apply : Comp-Test Comp-Universe $\rightarrow$ Bool .
var U : Comp-universe.
eq test-apply (non-empty-set-of-pairs, $U$ ) $=$ non-empty $(P(U))$.
eq test-apply(is-trivial-pair, $U$ ) $=$ is-trivial(current( $P(U)$ )).
eq test-apply(orientable-pair, $U$ ) $=$ is-orientable (current $(P(U))$ )
eq test-apply(non-empty-critical-pairs, $U$ ) $=$ non-empty(critical-pairs(R(U))) .
jbo.
obj COMP-ITERATOR is
Protecting COMP-UNIVERSE PAIRS RULES .
Sort Comp-Iterator .
op for-each-pair : -> Comp-Iterator .
op for-each-rule : -> Comp-Iterator .
op iter-apply : Comp-Iterator Comp-Universe $\rightarrow$ Comp-Universe .
var U : Comp-universe.
eq iter-apply(for-each-pair, $U$ ) $=$ <increment-on-set $((P(U)), R(U)\rangle$.
eq iter-apply(for-өach-rule, $U$ ) $=\langle P(U)$, increment-on-set $(R(U))\rangle$.
jbo.

Note that the operations used to define test-apply and iter-apply are working at lower level than the previous ones, and on data structures, that we will not specify here: non-empty is a test of non-emptyness of a set, current gives the current element of a set, is-trivial and is-orientable are working on a pair of terms, increment-on-set manages the access to elements of a set, and critical-pairs gives the critical pairs of a set of rules.

Then the specification of a strategy for completion can be designed, using the the module STRAT instantiated by the parameters COMP-TEST, COMP-ITERATOR and COMP-INFERENCE-RULE.

The last parameter COMP-INFERENCE-RULE defines inference rules for completion, adapted from those of Section 3: normalize-lhs-pair, normalize-rhs-pair, delete-pair, orient-pair-l-to-r, orient-pair-r-to-l, normalize-rhs-rule, simplify-lhs-rule, failure-inf-rule, add-critical-pairs.

Remark that, in order to be used in an operational way, the first inference rule orienting an equation has been splitted in orient-pair-l-to-r and orient-pair-r-to-l, the third rule simplifying an equation has been splitted in normalize-lhs-pair and normalize-rhs-pair. Note also that the orientation failure case is handled by a new inference rule: failure-inf-rule.

```
obj STRAT-COMP
Protecting STRAT[COMP-TEST, COMP-ITERATOR, COMP-INFERENCE-RULE] .
Sort Strat-comp .
op strat-simple : -> Strat-comp .
eq strat-simple = while non-empty-critical-pairs do
while non-empty-set-of-pairs do
    normalize-lhs-pair concat
    normalize-rhs-pair concat
    if is-trivial-pair
    then delete-pair
    else if orientable-pair
            then orient-pair-l-to-r concat
                        orient-pair-r-to-l concat
                                iter( normalize-rhs-rule concat
                                    simplify-lhs-rule,
                                    for-each-rule)
            else failure-inf-rule
            endif
        endif
        end while concat
        add-critical-pairs
        end while .
```

jbo .

## 5 The orientation engine

The test orientable-pair includes the complete mechanism for orienting an axiom in order sorted completion, depending on two criteria. First, the axiom has to be oriented in a sort-decreasing way. Second, it has to be oriented according to some reduction ordering, to ensure termination of the computed rewrite system.

A decidable criterion for sort-decreasingness is given through the notion of specialization (see Section 2). For implementing the sort-decreasing test, the rule specialization computing
algorithm, already existing in $O B J 3$ for defining the rewrite engine [8], is used.
To handle the termination problem, an usual simplification ordering is chosen: the left-to-right lexicographical path ordering ( $L P O$ in short) [10]. This ordering is based on a basic ordering on the set $F$ of symbols of the signature: the precedence (denoted by $>_{F}$ ). In our system, like in $R E V E[12,3]$, the precedence is empty when the completion starts, and incrementally enriched by interaction of the user, as new rules are oriented.

Termination of rewriting in an order sorted algebra can be proved without considering the sort information of operators and terms in the algebra. If a rewriting relation terminates in the homogeneous algebra, then it terminates in the corresponding order sorted algebra. Therefore, the $L P O$ is used, where the precedence, namely the ordering on operators, does not take into account the sort information on operators, i.e. their rank. Let us give an example.

```
obj PRECEDENCE is
sorts Nat Int .
subsorts Nat < Int .
op _+_ : Nat Nat -> Nat .
op _+_ : Int Int -> Int .
op - : Int -> Int.
vars x y : Nat.
eq -(x+y) = (-x) +(-y).
eq-(-(x+y))=x+y.
jbo
```

Let us try to orient both axioms into rewrite rules. For ensuring termination, we have to prove $-(x+y)>_{L P O}(-x)+(-y)$. Let us note, the top symbol of the right hand side is $"+:$ Int Int $\rightarrow I n t "$. The unequality is true if we assume $->_{F}+$. We do not precise in the precedence, what " + " of the signature, we are handling with. That means that " - " is greater than any " + " of the signature. For the second axiom to be oriented, the previous precedence hypothesis can then be used, although the " + " operator is " $+: N a t N a t \rightarrow N a t$ " in both sides of the axiom.

The choice made in our orientation engine is to treat sort-decreasingness, before termination. If an axiom is not sort-decreasing, the user can reverse it or orient it by hand (in this last case, correction of rewriting is not warranted, see Section 2). If however a given axiom is not orientable for the current $L P O$, he can backtrack for chosing another precedence, before trying to reverse it. The structure of our orientation engine, hidden in the test orientable-pair (already presented in the STRAT-COMP module) looks like:

## obj ORIENTATION-ENGINE is

```
Protecting PAIR .
op orientable-pair : Pair -> Bool .
op orientable-pair-l-to-r : Pair -> Bool .
op orientable-pair-r-to-1 : Pair -> Bool .
Var p : Pair.
eq orientable-pair (p) = if orientable-pair-l-to-r (p)
    then true
    else if orientable-pair-r-to-l (p)
                                    then true
                                    else false.
```

```
eq orientable-pair-l-to-r (p) = if sort-decreasing (p)
    then if is-LPO-oriented (p)
    then true
    else false
    else false.
```

eq orientable-pair-r-to-l (p) = orientable-pair-l-to-r (reverse(p)).
jbo
where the reverse operation transforms an equality $g=d$ into its symmetrical equality $d=g$, and is-LPO-oriented is the orientation test using the $L P O$.

This algorithm is used interactively, each time a pair can be oriented into a rule. But the orientation can also be "forced" "by hand", or the pair can be postponed in the current set of axioms, or simply completion can be interrupted and the original set of axioms restored.

## 6 The technical problems of integrating completion in OBJ3

The goal of our work was to develop an order-sorted completion algorithm interfaced with OBJ3. In order to rewrite a minimum amount of code and to have an integrated design of completion in the language, we wanted to reuse already existing tools like the matching algorithm, the rewrite engine, the specialization algorithm. For a given $O B J$ specification, we have also chosen to perform completion on the internal $O B J 3$ form of the axiom set obtained after compilation of the given specification. Completion works directly on the same structures as the rewrite engine; it modifies them to give directly the compiled $O B J$ module, corresponding to the completed set of axioms.

Recall that one goal of this work was to discover and solve the problems of integrating a theorem prover in a programming language interpreter. As known, execution of programs and theorem proving have very different requirements and the design of the first is not easily compatible with the requirements of the second.

For instance, an operation like reduction of terms is used in two different ways, first in the reduction process of the $O B J$ language, where it requires efficiency for applying the rules, second in the simplification mechanism of the completion procedure, where instead it requires efficiency for updating the set of rules. The problems encountered during the integration of a completion procedure in $O B J 3$ are now enumerated, and the propc aed choices and compromises are explained.

### 6.1 Adapting $O B J 3$ specifications to completion context

OBJ3 provides a mechanism of order-sorted conditional rewriting. Until now, however, ordersorted completion only works on unconditional rules. A filter has been implemented, for transforming conditional specifications into unconditional ones, by discarding conditional axioms, before a completion is started on an $O B J$ module.

OBJ3 allows manipulating booleans, in any user-defined module, adding implicitly an importation of an $O B J$ predefined module for booleans containing associative-commutative operators like and, or, xor (exclusive or) [8]. Since our completion doesn't handle associative-commutative axioms, and since this predefined module is already complete, we suppress this systematic importation. Instead, booleans are explicitly imported by the user, only if desired.

Let us also take into account the general importation mechanism. For the evaluation of a term in an $O B J 3$ module, all axioms of all recursively imported modules are used for rewriting. Let us give an OBJ3 example.

```
obj NAT_S is
sort Nat_s .
op 0: -> Nat_s .
op s : Nat_s -> Nat_s .
var x, y : Nat_s .
eq 0+x = x .
eq s(x) + y = s(x + y).
jbo
obj FIBO_S is
protecting NAT_S .
op _+_ : Nat_s Nat_s -> Nat_s .
op fib : Nat_s -> Nat_s .
var x, y : Nat_s .
eq fib(0) = 0.
eq fib(s(0)) =s(0).
eq fib(s(s(x)))=(fib(x) + fib(s(x))).
jbo
```

In the previous specification, the definition of the Fibonacci function is built on the integers defined in NAT_S. So the rewrite mechanism of OBJ3 uses the axioms of NAT_S (interpreted as rules) in addition to those of FIBO_S, to reduce terms of FIBO_S. For example, the term $f i b(0+0)$ defined in FIBO_S is reduced in $f i b(0)$ using (1), before $f i b(0)$ is reduced in 0 using (3).

The first possible alternative for completion would be to collect recursively all imported axioms, adding them to those of the current module, and completing the resulting set. This process causes problems with respect to the design of OBJ3. Any rule is attached to the module, in which the top operator of left hand side has been declared. Provided new rules may appear during completion, the question is to which module they must be attached. Theorem proving would be involved to prove that the definitions of modules are not changed. Moreover, this mechanism of putting together all the imported axioms for completion would be a contradiction to the modularity of OBJ3. Our completion procedure thus applies on axioms of a module in a modular way, without considering the eventually imported rules.

This fact emphasizes the difficulties for integrating a proof mechanism in a modular programming language, and suggests to investigate a theory of modular proofs in the completion context, related to the problem of preserving properties of rewrite systems when considering their union. Results have already been given for confluence and termination of the direct sum of two rewrite systems, that is the union of two rewrite systems having disjoint sets of function symbols. In particular, it is shown in [15] that two term rewriting systems are left-linear, confluent and terminating if and only if the direct sum of these systems is so. Let us also cite a work concerning termination [14], and a work concerning confluence and termination in the case of sorted rewrite systems [4].

### 6.2 Completion and the static $O B J 3$ rewrite engine

The first problem was to dynamically update the set of rules in the rewrite engine of OBJ3 during the completion. Two solutions were possible: to write a new rewriting procedure independent
of $O B J$, for ensuring reduction in completion, or to use the already existing engine of $O B J$. The second way was chosen for reusability and integration reasons. But the $O B J$ rewrite engine is very close to the set of reducing rules itself. Let us present its mechanism. For efficiency reasons, rules are specialized [11], and then installed in different data structures: for any operator $f$ appearing as top in a left-hand-side of rule is attached:

- a rule-ring for the rules which top of right-hand-side is also $f$ (the "top-respecting" rules)
- a rule set for other rules whose top of left-hand-side is $f$.

Then the procedures for rewriting or normalizing a term strongly interact with this structure. Installing such a reduction engine is quite expensive. But note that in $O B J$, since axioms of a module are interpreted as rewrite rules, the rewrite engine is installed once for all, at compiling time. The problem is different with completion since the set of rules changes dynamically. The rewrite engine has then to be redefined each time the set of rules has to be used (by applying inference rules for rewriting), after it has changed. This is the part of the "rule generation" process, inserted between inference rules in the completion strategy, as follows:

```
eq strat-simple = while non-empty-critical-pairs do
    while non-empty-set-of-pairs do
normalize-Ihs-pair concat
normalize-rhs-pair concat
if is-trivial-pair
then delete-pair
else if orientable-pair
            then orient-pair-1-to-r concat
                orient-pair-r-to-l concat
                rule-generation
                iter(normalize-rhs-rule concat
                    simplify-lhs-rule concat
                        rule-generation,
                for-each-rule)
    else failure-inf-rule
    endif
endif
end while concat
add-critical-pairs
end while.
```

The second problem is also related to the rewriting process. Several features for improving the reduction of a term to its normal form were integrated in OBJ3. The first one is concerned with the rewriting strategy assigned to operators. For example, a strategy [2 10 ] given to the operator $f$ means that any term whose top is $f$ will be normalized successively at the occurrences 2,1 and 0 . This strategy is given by the user, in defining the operators. By default, an algorithm computes a strategy for operators during the compilation of modules. It is clear that a term with $f$ as top operator is not reducible at the top $f$ if $f$ is not the top of a left hand side of rule. $O B J 3$ then assigns to such operators a rewriting strategy where the occurrence 0 never appears.

Then the matching test for rewriting terms at an $f$ occurrence is avoided. Provided completion can orient axioms in the right hand side direction, terms with $f$ on top can become reducible, and the previous $O B J 3$ feature leads the rewriting strategy to be incomplete. The completeness of computations was restored by adding the [0] occurrence to any operator strategy.

The second optimizing feature of rewriting in OBJ3 consists in marking the terms in normal form, for avoiding to try to reduce them in further computations. Again, since completion dynamically changes the set of rules $R$, a normal form at a given step of completion can become reducible further. The solution chosen here is to update the "normal form mark" of terms, by deleting it each time $R$ is modified.

All the previous features for improving efficiency of rewriting in OBJ3 lie on the fact that the set of rules is not considered as evolving. The solution for a further prototype of such an integrated programming environment could be the design of two different rewrite engines: one flexible and dynamic with respect to the rewrite rules (for completion), the other one designed for efficiency of rewriting and used only when executing programs (installed after completion for example).

## 7 Examples of completion in ELIOS-OBJ

We now give examples of completion in ELIOS-OBJ. An $O B J 3$ program specifying the predicate is-even on integers is given. Then a completion is performed on this program to give an equivalent one, warranted to be terminating and unambiguous for any data. We also illustrate on this example that an interreduced set of rules can lead to a more efficient execution. For obtaining the same result, the program is executed on the data is - even $(p(p(0)))$ in 5 steps before completion, instead of 1 after.

```
tarsky.loria.fr% cat even.obj
obj EVEN is
    sorts Zero NzNeg Neg NzPos Pos Int Boolean.
    subsorts Zero < Neg < Int .
    subsorts Zero < Pos < Int .
    subsorts NzNeg < Neg .
    subsorts NzPos < Pos .
    op O: -> Zero .
    op s : Pos -> NzPos.
    op p : Neg -> NzNeg .
    op true : -> Boolean .
    op false : -> Boolean .
    op is-even : Int }->\mathrm{ Boolean .
    op opposite : NzNeg -> NzPos .
    var x : Pos .
    var y : NzNeg.
    eq is-even (0) = true .
    eq is-even (s(0)) = false.
```

```
eq is-even (s(s(x))) = is-even (x).
eq is-even (y) = is-even (opposite(y)).
eq opposite (p(0)) =s(0).
eq opposite (p(y)) = s (opposite(y)).
```

jbo
tarsky.loria.fr\% elios-obj

## *******************************************************

Welcome to ELIDS-OBJ, a sympathetic OBJ with completion *******************************************************
$* * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * *$
******************

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To have the list of available commands, do: 'help', 'h' or '?'

ELIOS-OBJ> in ex/even

obj EVEN

```
ELIOS-OBJ> reduce is-even(p(p(0))).
reduce in EVEN : is-even(p(p(0)))
rewrites: 5
result Boolean: true
```

ELIOS-OBJ> complete EVEN

The starting equations for completion are those of the current module:
"EVEN"

Only UNCONDITIONAL equations are retained. They are:

```
is-even(0) = true
is-even(s(0)) = false
is-even(s(s(x:Pos))) = is-even(x:Pos)
is-even(y:NzNeg) = is-even(opposite(y:NzNeg))
opposite(p(0)) = s(0)
opposite(p(y:NzNeg)) = s(opposite(y:NzNeg))
```

.../...

```
The complete set of rules is:
```

```
is-even(0) -> true
is-even(s(0)) -> false
is-even(s(s(v1:Pos))) -> is-even(v1:Pos)
is-even(opposite(v2:NzNeg)) -> is-even(v2:NzNeg)
opposite(p(0)) -> s(0)
opposite(p(v3:NzNeg)) -> s(opposite(v3:NzNeg))
is-even(p(0)) -> false
is-even(s(opposite(v7:NzNeg))) -> is-even(p(v7:NzNeg))
is-even(p(p(0))) -> true
is-even(p(p(v9:NzNeg))) -> is-even(v9:NzNeg)
ELIOS-OBJ> reduce is-even(p(p(0))).
reduce in EVEN : is-even(p(p(0)))
rewrites: 1
result Boolean: true
ELIOS-OBJ>
```

A second example is given below. It specifies an addition on integers, themselves described in terms of successors of zero and opposites of successors of zero.

```
tarsky.loria.fr% cat addition.obj
```

obj ADDITION is

```
sorts Zero NzNat Nat Int .
subsorts Zero < Nat .
subsorts NzNat < Nat .
subsorts Nat < Int .
```

op 0 : -> Zero.
op s : Nat $\rightarrow$ NzNat.
op _+_ : Nat Nat $\rightarrow$ Nat .
op _+_ : Int Int $\rightarrow$ Int .
op - _ : Int -> Int.
vars $\mathrm{x} y$ : Nat.
eq $0+x=x$.
eq $x+0=x$.
eq $x+s(y)=s(x+y)$.
eq $s(x)+y=s(x+y)$.
eq - $-x=x$.
eq $-0=0$.
eq $(-x)+(-y)=-(x+y)$.
eq $s(x)+(-s(y))=x+(-y)$.
eq $-s(x)+s(y)=-x+y$.
jbo

```
ELIOS-OBJ> in ex/addition
```



```
obj ADDITION
ELIOS-OBJ> complete ADDITION.
...\...
The complete set of rules is:
0 + v1:Nat -> v1:Nat
v2:Nat + 0 -> v2:Nat
v3:Nat + s(v4:Nat) -> s(v3:Nat + v4:Nat)
s(v5:Nat) + v6:Nat -> s(v5:Nat + v6:Nat)
- (- v7:Nat) -> v7:Nat
- 0 -> 0
- v8:Nat + - v9:Nat -> - (v8:Nat + v9:Nat)
s(v10:Nat) + - s(v11:Nat) -> v10:Nat + - v11:Nat
- s(v12:Nat) + s(v13:Nat) -> - v12:Nat + v13:Nat
0 + - v27:Nat -> - v27:Nat
- v28:Nat + O -> - v28:Nat
```


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