TREE-TRANSDUCERS AND SYNTAX-CONNECTED TRANSDUCTIONS

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Abstract

We investigate Finite Tree-Transducers operating top-down, bottom-up or both ways simultaneously. A comparative study of their transductional power is given. Syntax-Connected Transductions extending Syntax-Directed Transductions are investigated. Various types of transductions of local forests defined by Syntax-Connected Transduction Schemes can be performed by Finite Tree-Transducers.

Introduction

Operational automata like tree-transducers are extensions of classical automata. In addition to local processing like symbol-changing and state-switching, they can manipulate (permute, copy or erase) input-structures and output-structures. Finite state and push-down transducers have, so far, been very useful tools for designing and structuring the first phases of a compiler (such as the scanner and the parser). The more complicated phases consisting of semantic analysis, code generation and optimization, however, could not be supplied with such useful tools from automata theory. This is due to the fact that the objects to be dealt with in these phases are trees which have to be manipulated. As long as language translation had been understood as string processing and not as a tree-manipulating process, little effort was made to investigate machines which perform tree transductions. From the point of view of generalized automata theory, trees were used as inputs and (in a further generalization step) as outputs. Comparing these tree-transducers with syntax-directed transduction schemes performing transformations of the derivation trees of an underlying CF-Grammar, one can see that tree-transducers are more powerful than the syntax-directed transduction schemes. Many tree-transforming phases of a compiler cannot be modelled by a syntax-directed transduction scheme, but by a tree-transducer.

Trees represented as terms

To represent trees labelled by elements of a set Σ we use terms over Σ . The set T_{Σ} of terms over Σ is the smallest subset of $(\Sigma \{ (,) \})^*$ satisfying:

(0) ΣcT_{Σ} (1) If $t_1, \ldots, t_k \varepsilon T_{\Sigma}$ and $a \varepsilon \Sigma$ then $a(t_1, \ldots, t_k) \varepsilon T_{\Sigma}$

Let M be a set, $M_{\Omega\Sigma} = 0$. The set $T_{\Sigma}[M]$ of terms over Σ indexed by M is the smallest subset of $\Sigma - M - \{(,,)\}$'s uch that

(0) $\Sigma_{\mathbf{M}} \mathbf{cT}_{\Sigma}$ (1) If $\mathbf{t}_{1}, \dots, \mathbf{t}_{k} \varepsilon \mathbf{T}_{\Sigma}[\mathbf{M}]$ for k > 0 and $\mathbf{a} \varepsilon \Sigma$ then $\mathbf{a}(\mathbf{t}_{1}, \dots, \mathbf{t}_{k}) \varepsilon \mathbf{T}_{\Sigma}[\mathbf{M}]$

A subword t' of $t \in T_{\Sigma}[M]$ which is a term is called <u>subterm</u> of t. Notation: t' \leq t. Two subterms t' and t" of t are independent iff t' \leq t" and t" \leq t'.

Let t' \leq t and $r_{\varepsilon}T_{\Sigma}[M]$, then t(t'---r) is the term obtained by replacing t' by r. Let s_1, \ldots, s_k be pairwise independent subterms of t and $\pi:[k] \longrightarrow [k]$ ([k] = {1,...k}) any permutation and $r_i \varepsilon T_{\Sigma}[M]$ (1 \leq i \leq k), then t(($s_1 \leftarrow r_1$) ... ($s_k \leftarrow r_k$)) = t(($s_{\pi(1)} \leftarrow r_{\pi(1)}$) ... ($s_{\pi(k)} \leftarrow r_{\pi(k)}$))

Let X = {x_i | i \in N} be a set of parameters and X_k = {x₁,...,x_k}.

The operation of simultaneous substitutions is defined as:

 $t[t_1,...,t_k] := t((x_1 - t_1)...(x_k - t_k))$

The frontier fr(t) of $t \in T_{\Sigma}[M]$ is the word obtained by concatenating the labels of the leaves from left to right.

The <u>depth</u> ||t|| of $t \in T_{\Sigma}[M]$ is defined as: $||t|| = \begin{cases} 1 \text{ for } t = a \in \Sigma \\ \max ||t_i|| + 1 \text{ for } t = a(t_1 \cdots t_k) \in T_{\Sigma}[M] \\ i \in [k] \end{cases}$

2. Finite Tree-Transducers

A <u>Finite Tree-Transducer</u> (FT) $P = (Q, \Sigma, \Delta, R, I)$ consists of a finite set Q of <u>states</u>, an <u>inputalphabet</u> Σ , an <u>outputalphabet</u> Δ , a finite set R of <u>rules</u> and a subset I of Q of <u>distinguished states</u>.

A Top-Down-rule (T-rule) is a rule of the form: $\langle q,a \rangle (x_1...x_k) \longrightarrow t \text{ with } \langle q,a \rangle \in Qx\Sigma \text{ and } t \in T_{\Lambda}[QxX_k]$ $\langle q,a \rangle \longrightarrow t$ with $t \in T_A$. or T-rules of that type with ||t|| = n are called T(1,n)-rules. A T-rule $\langle q, a \rangle (u_1 \dots u_k) \longrightarrow t$ with $a(u_1 \dots u_k) \in T_{\Sigma}[X]$, ||t|| = n $||a(u_1...u_k)|| = m$ is called T(m,n)-rule. and A Top-Down-Finite-Tree-Transducer (TFT) is a FT with T-rules. A <u>move</u> of a TFT is defined as a relation |-T| on $T_{\Sigma \sim \Delta \sim (0 \times \Sigma)}$. Let r, $s \in T_{\Sigma \setminus \Delta \setminus \{0, \Sigma\}}$ and R a set of T(1,1)-rules then r \vdash_{T} s iff $\exists r' \in T_{\Sigma \cup (Q \times \Sigma)}$ $r' = \langle q, a \rangle (t_1 \dots t_k) \leq r$ $\exists (\langle q, a \rangle (x_1 \dots x_k) \longrightarrow t) \in \mathbb{R}$ and such that $s := r(r' \leftarrow t[t_1, \dots, t_k])$ ----* denotes the reflexive and transitive closure of -----. $T(P) = \{\langle r, s \rangle \in T_{\Sigma} \times T_{\Lambda} | \langle q_{0}, r \rangle | = * s_{\Lambda} q_{0} \in I \}$ is called <u>Tree-Transduction</u> from T_{Σ} to T_{Λ} performed by a TFT P. A Bottom-Up-rule (B-rule) is a rule of the form a \rightarrow <t,p> with as Σ , teT, and peQ $a(\langle x_1, p_1 \rangle, \dots, \langle x_k, p_k \rangle) \rightarrow \langle t, p \rangle$ with $a \in \Sigma$, $p, p_1, \dots, p_k \in Q$ and $t \in T_{\Lambda}[X_k]$. or B-rules of that type with ||t|| = n are called B(1,n)-rules. A B-rule $a(u_1...u_k) \rightarrow \langle t,p \rangle$ with $u_i \in T_{\Sigma}[X_k \times Q]$, ||t|| = n $||a(u_1...u_k)|| = m$ is called B(m,n)-rule. and A Bottom-Up-Finite-Tree-Transducer is a FT with B-rules. A move of a BFT with B(1,1)-rules is defined as a relation | B on T_{$\Sigma_{\nu}\Delta_{\nu}(\Delta xQ)$}. Let r, $s \in T_{\Sigma \cup \Delta \cup (\Delta xQ)}$ then r \vdash_B s iff $\exists r' = a(<t_1, p_1 > ... < t_k, p_k >) \le r$ $\exists (a(<x_1,p_1>...<x_k,p_k>) \rightarrow <t,p>) \in \mathbb{R}$ and such that $s := r(r' \leftarrow \langle t[t_1, \ldots, t_k], p \rangle)$

 $T(P) = \{ \langle r, s \rangle \in T_{\Sigma} x T_{\Delta} | r| \xrightarrow{*} \langle s, p_{O} \rangle_{\wedge} p_{O} \in I \} \text{ is the } \underline{\text{Tree-Transduction}} \text{ performed by a BFT P.}$

A rule is called <u>rank-preserving</u> if each parameter x_i of its left side occurs on its right side.

A rule is called <u>linear</u> if each parameter x_i of its left side occurs not more than once on its right side.

Rank-preserving rules can copy and do not erase subtrees while linear rules can erase and do not copy subtrees.

A FT with
$$\left\{ \begin{array}{c} rank-preserving \\ linear \end{array} \right\}$$
 rules is called $\left\{ \begin{array}{c} RFT \\ LFT \end{array} \right\}$

and LRFT if its rules are linear and rank-preserving. A FT with |Q| = 1 is a pure FT

 $\Sigma^{FT}_{\Delta} = \{T(P) \in T_{\Sigma} \times T_{\Delta} | P \text{ is a FT} \}$ is called the class of F-Tree-Transductions and we write FT for a fixed pair (Σ, Δ) .

From now on we only consider Tree-Transducers with T(1,1)-rules or B(1,1)-rules.

Generalized Finite-Tree-Transducers are composed out of a

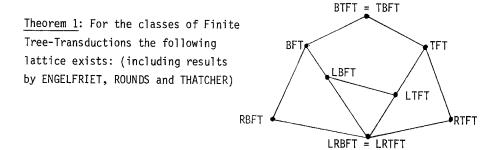
TFT
$$P_T = (Q_T, \Sigma, \Delta, R_T, I_T)$$
 and a BFT $P_B = (Q_B, \Sigma, \Delta, R_B, I_B)$.

A move of a TBFT P = $(Q_T, Q_B, \Sigma, \Delta, R_T, R_B, I_T, I_B)$ is T-move followed by a B-move and a move of a BTFT P = $(Q_B, Q_T, \Sigma, \Delta, R_B, R_T, I_B, I_T)$ is a B-move followed by a T-move.

Let P be a TBFT, then

$$T(P) = \{ \langle \mathbf{r}, \mathbf{t} \rangle \in T_{\Sigma} \times T_{\Delta} | \langle \mathbf{q}_{0}, \mathbf{r} \rangle \vdash \overline{T} \text{ s } \vdash \overline{*} \langle \mathbf{t}, \mathbf{p}_{0} \rangle, \ \mathbf{q}_{0} \in I_{T} \land \ \mathbf{p}_{0} \in I_{B} \}$$

and
$$T(P) = \{ \langle \mathbf{r}, \mathbf{t} \rangle \in T_{\Sigma} \times T_{\Delta} | \langle \mathbf{q}_{0}, \mathbf{r} \rangle \vdash \overline{B} \text{ s } \vdash \overline{*} \langle \mathbf{t}, \mathbf{p}_{0} \rangle, \ \mathbf{q}_{0} \in I_{T} \land \ \mathbf{p}_{0} \in I_{B} \} \text{ for a BTFT } P.$$



3. Syntax-Connected-Transduction-Schemes

Given a CF-Grammar G = $(\Sigma, \Sigma_0, P, S,)$ consisting of a finite <u>alphabet</u> Σ , subset $\Sigma \subset \Sigma_0$ of <u>terminal symbols</u>, a set $P \subset (\Sigma \setminus \Sigma_0) \times \Sigma^+$ productions and a <u>start symbol</u> $S \in \Sigma \setminus \Sigma_0$. The elements of $\Sigma \setminus \Sigma_0$ are called <u>syntactic variables</u>.

The set $D_{S}(G)$ of derivation trees of G with root S is defined as:

- (0) $S \in D_{S}(G)$
- (1) If $r \varepsilon D_{S}(G)$, $fr(r) = w_{1}Aw_{2}$ and $(A \rightarrow w)\varepsilon P$ with $w_{1}, w_{2}\varepsilon \Sigma^{*}$, $A\varepsilon \Sigma \setminus \Sigma_{0}$ then $r' = r(A \leftarrow A(w))$ is in $D_{S}(G)$

The set $D(G) := \{t_{\varepsilon}D_{S}(G) \mid fr(t)_{\varepsilon}\Sigma_{0}^{+}\}$ is called <u>local forest of G</u>.

A <u>Syntax-Connected-Transduction-Scheme</u> (SCTS) $G = (G_E, G_A, \kappa)$ consists of a <u>CF-input</u> <u>grammar</u> $G_E = (\Sigma, \Sigma_O, P_E, S)$, a <u>CF-output</u> grammar $G_A = (\Delta, \Delta_O, P_A, S)$ with $\Delta \sim \Delta_O \epsilon \Sigma \sim \Sigma_O$ and <u>transduction rules</u> $A \rightarrow w$, $v[i_1, \ldots, i_m]$, where $A \rightarrow w$ is an input production from P_E , $A \rightarrow v$ is an output production from P_A such that $[i_1, \ldots, i_m] \epsilon \kappa \epsilon \otimes \mathbb{N}^m$ connects positions of the common syntactic variables i.e. $A \rightarrow w$, $v[i_1, \ldots, i_m]$ has generally the following form:

$$A \rightarrow g_0^{A_1}g_1^{\ldots}g_{k-1}^{A_k}g_k^{\alpha}, \ h_0^{A_1}h_1^{h_1}\dots h_{m-1}^{A_i}h_m^{h_i}[i_1,\dots,i_m]$$

where $i_{j} \in [k]$ for $1 \le j \le m$, $A_{j} \in \Sigma \setminus \Sigma_{0}$, $g_{j} \in \Sigma_{0}^{*}$ $(0 \le i \le k)$ and $h_{j} \in \Delta_{0}^{*}$ $(1 \le i \le m)$.

The set $T_{S}(G)$ of pairs of transduction trees is defined as:

A relation \rightarrow is defined on T_S(G) as:

<r,s> --- <r',s'>

iff there exists a transduction rule $B_k \rightarrow w$, $v[i_1, \dots, i_1]$ such that:

1. $r' = r(B_k \leftarrow B_k(w))$

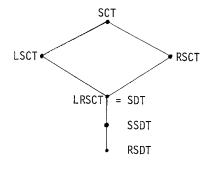
2. s' derives from s by replacing all B_{ij} with $i_j = k$ by $B_k(v)$. or if no i_j with $i_j = k$ exists $r' = r(B_k \leftarrow B_k(w))$ for $(B_k \leftarrow w) \epsilon P_E$ and s' = s. $T(G) := \{ \langle r, s \rangle \in T_{S}(G) \mid fr(r) \in \Sigma_{0}^{+} fr(s) \in \Delta_{0}^{+} \} \text{ is called } \underline{Syntax-Connected-Transduc-tion} \text{ defined by } G.$

A transduction rule is called <u>rank-preserving</u> if each $i \in [k]$ appears at least once in $[i_1, \ldots, i_m]$ and <u>linear</u> if all $i_j (1 \le i \le m)$ are pairwise unequal in $[i_1, \ldots, i_m]$. If $[i_1, \ldots, i_m] = [1, \ldots, m]$ the transduction rule is called <u>simple</u> and <u>regular</u> for $[i_1] = [1]$.

	(RSDTS)				regular	
	SSDTS				(simple	1
A SCTS is a	LRSCTS	}if all	transduction	rules are,	linear and rank-preservir	ng〉	
	LSCTS				linear		
(RSCTS ,)			(rank-preserving)

 ${}_{\Sigma}^{SCT}\Delta = \{T(G) \in T_{\Sigma} \times T_{\Delta} \mid G \text{ is a SCTS} \}$ is called the class of SC-Transductions and we write SCT for a fixed pair (Σ, Δ).

<u>Theorem 2</u>: For the classes of Syntaxconnected Transductions the following lattice exists:



4. Relations between Schemes and Transducers

A SCT-Scheme defines a pair of local trees, while a tree-transducer operates on an input tree and produces an output tree.

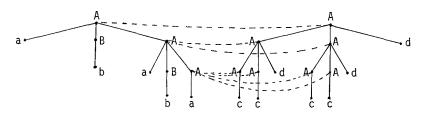
<u>Theorem 3</u>: For each α -SCTS G exists a α -TFT P such that T(G) = T(P). (α = L or R or LR)

This theorem implies several corollaries delivering a large variety of results dealing with special restricted cases for transducers and transduction schemes as well.

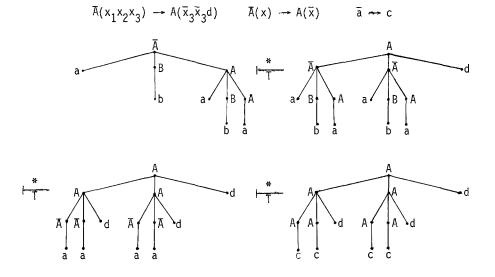
Example: Let G = (G_{E},G_{A},κ) have the transduction rules:

 $A \rightarrow aBA, AAd[2,2]$ $A \rightarrow a, c$ $(B \rightarrow b) \epsilon P_F$

The following pair of trees is in T(G):



The dotted lines indicate the connections appearing in the course of generation. This Tree-Transduction can be performed by a TFT with the following rules:



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