ERRATUM

Erratum to: Companion apps for information-rich television programmes: representation and interaction

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In the original publication, fifth sentence in the Abstract section has been published with an error. The sentence should read as “Understanding of the programme, cross-device gaze behaviour, and user experience of the app were assessed”.

Further, Figs. 4 and 5 in the Appendix section have been published incorrectly. The correct Figs. 4 and 5 are given in the following pages.

The original article has been updated accordingly.

The online version of the original article can be found under doi:[10.1007/s00779-015-0867-7](https://doi.org/10.1007/s00779-015-0867-7).

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Fig. 4 Participants' gaze shifts cued by **auditory content changes**

Fig. 5 Participants' gaze shifts cued by **visual content change**