ERRATUM

Erratum to: Efficiently making (almost) any concurrency control mechanism serializable

Tianzheng Wang¹ · Ryan Johnson² · Alan Fekete³ · Ippokratis Pandis⁴

Published online: 23 June 2017
 © Springer-Verlag GmbH Germany 2017

Erratum to: The VLDB Journal DOI 10.1007/s00778-017-0463-8

The original article uses incorrect versions of Figures 6, 7, 8, 9 that do not match their descriptions. The correct figures are given below. The original article has been corrected (Figs. 6, 7, 8, 9).

The online version of the original article can be found under doi:[10.1007/s00778-017-0463-8](https://doi.org/10.1007/s00778-017-0463-8).

✉ Tianzheng Wang
 tzwang@cs.toronto.edu
 Ryan Johnson
 ryan.johnson@logicblox.com
 Alan Fekete
 alan.fekete@sydney.edu.au
 Ippokratis Pandis
 ippo@amazon.com

- ¹ Department of Computer Science, University of Toronto, Toronto, ON, Canada
- ² LogicBlox, Atlanta, GA, USA
- ³ School of Information Technologies, University of Sydney, Sydney, NSW, Australia
- ⁴ Amazon Web Services, Palo Alto, CA, USA

Fig. 6 The effect of contention for single-version (*top*) and multi-version (*bottom*) models, with 30 clients

Fig. 7 Effect of write-intensive transactions

Fig. 8 Interference between ten update transactions and a varying number of read-only transactions under single (*top*) and multi (*bottom*) version models. Both RC+SSN and RCL+SSN suffer very high abort rates for readers

Fig. 9 Abort rate versus safe snapshot frequency