

# Erratum to: Citizen Science for Observing and Understanding the Earth



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**Erratum to:**  
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The original version of Chapter 4 was inadvertently published with an incorrect reference

Reeves S, Sherwood S, Brown B (2010) Designing for crowds. Proceedings of the 6th Nordic conference on human-computer interaction: extending boundaries, pp 393–402

should actually be

Reeves S (2013) Human-computer interaction issues in human computation. In: Michelucci P (ed) Human computation handbook. Springer, New York, pp 411–419

The reference has now been updated.

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The updated online version of this chapter can be found at  
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