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Abstract The aim of this paper is to present a method for computing persistent homology that performs well at large filtration values. To this end we introduce the concept of filtered covers. Given a parameter δ with $0 < \delta \le 1$ we introduce the concept of a δ -filtered cover and show that its filtered nerve is interleaved with the Čech complex. We introduce a particular δ -filtered cover, the divisive cover. The special feature of the divisive cover is that it is constructed top-down. If we disregard fine scale structure and X is a finite subspace of Euclidean space, then we obtain a filtered simplicial complex whose size makes computing persistent homology feasible.

Keywords Topological data analysis · Persistent homology · Čech complex

Mathematics Subject Classification Primary 55U99 · Secondary 68Q32

1 Introduction

The concept of persistent homology was introduced in the early 2000s [6] and has since been used in a wide range of applications. The persistent homology of a finite metric space X can be approached by using several different constructions of filtered simplicial complexes, such as the Čech complex, Vietoris–Rips complex or witness complex. Several approximations of the Vietoris–Rips complex have recently been proposed to speed up calculations [5,11,12].

In this paper we construct a new approximation to the Čech complex computing persistent homology down to a predefined threshold that can be chosen arbitrarily. The complexity of our algorithm grows with the ratio between the radius of X and the threshold. We also present a version with theoretical guarantees on size and time. If X is a subset of d-dimensional Euclidean space then the size of our approximation is bounded by an upper bound that is independent of the cardinality n of X and the required computation time is linear in n. However the constants are so big that this is no improvement in practice.

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The method presented here is fundamentally different from existing algorithms for persistent homology. Most approximations to the Vietoris–Rips complex are fundamentally bottom-up [9,11,12], whereas our approach is top-down.

We introduce the notion of filtered nerve of a filtered cover and we give an example of a filtered cover whose filtered nerve has a filtered chain complex which is computationally tractable. Moreover we show that the resulting nerve is interleaved with the Čech nerve in a multiplicative sense, similar to the Vietoris–Rips complex. In Sect. 2 we introduce the notion of filtered and δ -filtered covers and show that δ -filtered covers are interleaved with the Čech filtration. Section 3 introduces divisive covers, a particular class of δ -filtered covers. Complexity estimates for divisive covers are presented in Sect. 4. In Sect. 5 we show how divisive covers can be applied to synthetic and to real world data sets and in Sect. 6 we discuss our results.

2 Filtered Covers

We introduce the notions of a filtered and δ -filtered cover of a bounded metric space. Throughout this section X = (X, d) will be a fixed but arbitrary bounded metric space. First recall the definition of a cover.

Definition 2.1 A cover of X is a set \mathscr{U} of subsets of X such that every point in X is contained in a member of \mathscr{U} .

Recall that a *simplicial complex K* consists of a vertex set V and a set K of subsets of V with the property that if σ is a member of K and if τ is a subset of σ , then τ is a member of K. Also recall that every simplicial complex K has an underlying topological space |K|. The book [10] may serve as gentle introduction and reference to abstract simplicial complexes.

Definition 2.2 Let \mathscr{U} be a cover of X. The *nerve* $N(\mathscr{U})$ of \mathscr{U} is the simplicial complex with vertex set \mathscr{U} defined as follows: A finite subset $\sigma = \{U_0, \ldots, U_n\}$ of \mathscr{U} is a member of $N(\mathscr{U})$ if and only if the intersection of $U_0 \cap \cdots \cap U_n$ is non-empty.

Note that the nerve construction $\mathscr{U} \mapsto N(\mathscr{U})$ is functorial in the sense that if $\mathscr{U} \subseteq \mathscr{V}$ is an inclusion of covers of X, then we have an induced inclusion $N(\mathscr{U}) \subseteq N(\mathscr{V})$ of nevers.

If $B \subseteq A$ is an inclusion of partially ordered sets, we say that B is *cofinal* in A if for every $a \in A$, there exists $b \in B$ so that $a \le b$. Given a cover \mathcal{U} , we consider it as a partially ordered set with partial order given by inclusion. We will need the following result several times:

Lemma 2.3 If $\mathscr{U} \subseteq \mathscr{V}$ are covers of X and if \mathscr{U} is cofinal in \mathscr{V} , then the geometric realization of the inclusion $N(\mathscr{U}) \subseteq N(\mathscr{V})$ is a homotopy equivalence.

Proof Since \mathscr{U} is cofinal in \mathscr{V} there exists a map $f: \mathscr{V} \to \mathscr{U}$ such that $V \subseteq f(V)$ for all $V \in \mathscr{V}$. Note that the formula $Nf(\{V_0, \ldots, V_n\}) = \{f(V_0), \ldots, f(V_n)\}$ defines a simplicial map $Nf: N(\mathscr{V}) \to N(\mathscr{V})$. Similarly, the inclusion $i: \mathscr{U} \to \mathscr{V}$ induces a simplicial map $Ni: N(\mathscr{U}) \to N(\mathscr{V})$.

Since $V \subseteq f(V)$ for all $V \in \mathcal{V}$, the composite $Nf \circ Ni$ is contiguous with the identity map on $N(\mathcal{U})$ in the sense that for every face σ of $N(\mathcal{U})$, the set $\sigma \cup (Nf \circ Ni(\sigma))$ is a face of $N(\mathcal{U})$. It follows that the geometric realization of $Nf \circ Ni$ is homotopic to the identity on the geometric realization of $N(\mathcal{U})$ [13, Lemma 2 p. 130]. Similarly the geometric realization of $Ni \circ Nf$ is homotopic to the identity on the geometric realization of $N(\mathcal{V})$.

We are now ready to define and establish some basic properties of filtered bases and filtered nerves.

Definition 2.4 A *filtered basis of X* is a basis \mathcal{U} for the metric topology on X with the property that X is a member of \mathcal{U} . Given t > 0 we write \mathcal{U}_t for the cover of X consisting of members of \mathcal{U} contained in an open ball in X of radius t.

Definition 2.5 Let \mathscr{U} be a filtered basis of X. The *filtered nerve* of \mathscr{U} is the collection $\{N(\mathscr{U}_t)\}_{t>0}$ together with the inclusions $N(\mathscr{U}_s) \subseteq N(\mathscr{U}_t)$ induced by the inclusions $\mathscr{U}_s \subseteq \mathscr{U}_t$.

Since X is bounded there exists T > 0 so that $N(\mathcal{U}_t) = N(\mathcal{U})$ for $t \ge T$.

Definition 2.6 Let \mathscr{U} be a filtered basis of X and let δ be a parameter satisfying $0 < \delta \le 1$. We say that \mathscr{U} is a δ -filtered basis of X if for every $x \in X$ and every r > 0, there exists a member A of \mathscr{U}_r containing $B(x, \delta r)$.

Example 1 The Čech cover $\mathscr{C} = \check{\mathscr{C}}(X)$ consisting of all balls in X is 1-filtered.

Example 2 Let $0 < \delta < 1$ and choose $x \in X$ and R > 0 so that X is contained in the open ball B(x,R). We claim that the subset $\mathscr{U} = \check{\mathscr{C}}(X,\delta)$ of the Čech cover $\check{\mathscr{C}}(X)$ consisting of balls of radius $\delta^k R$, where k is a nonnegative integer, is a δ -filtered basis of X. Indeed, let k be the nonnegative integer with $\delta^{k+1}R \le r \le \delta^k R$. Since $\delta r \le \delta^{k+1}R$, the set $B(p,\delta r)$ is contained in the member $B(p,\delta^{k+1}R)$ of $\mathscr{U}_{\delta^{k+1}R}$ for every $p \in X$. We can finish the argument by noting that since $\delta^{k+1}R \le r$ the cover $\mathscr{U}_{\delta^{k+1}R}$ is a subcover of \mathscr{U}_r .

We now introduce some notation regarding persistent homology. For the rest of this section \mathbb{F} will denote a fixed but arbitrary field.

A persistence module $V = (V_t)_{t>0}$ consists of a \mathbb{F} -vector space V_t for each positive real number t together with homomorphisms

$$V_{s < t} \colon V_s \to V_t$$

for s < t. These homomorphisms are subject to the condition that $V_{s < t} \circ V_{r < s} = V_{r < t}$ whenever r < s < t. Given $\lambda_1, \lambda_2 \ge 1$, two persistence modules V and W are *multiplicatively* (λ_1, λ_2) -*interleaved* if there exist \mathbb{F} -linear maps $f_t \colon V_t \to W_{\lambda_1 t}$ and $g_t \colon W_t \to V_{\lambda_2 t}$ for all real numbers t such that for all s < t the following relations hold

$$f_{\lambda_2 t} \circ g_t = W_{t < \lambda_1 \lambda_2 t},$$

$$g_{\lambda_1 t} \circ f_t = V_{t < \lambda_1 \lambda_2 t},$$

$$g_t \circ W_{s < t} = V_{\lambda_2 s < \lambda_2 t} \circ g_s \quad \text{and}$$

$$f_t \circ V_{s < t} = W_{\lambda_1 s < \lambda_1 t} \circ f_s.$$

Given a simplicial complex K, we write $H_*(K)$ for the homology of K with coefficients in the field \mathbb{F} . The following example justifies working with the intrisic Čech complex instead of the relative Čech complex.

Example 3 Let X be a subspace of a metric space M, let $\mathcal{C}(X)$ be the filtered basis from Example 1. Let $\mathcal{C}(X, M)$ be the relative Čech cover consisting of balls in M with center in X, that is, with $\mathcal{C}(X, M)_t$ consisting of balls in M with center in X of radius at most t.

The homology of the intrinsic Čech chain complex $\mathscr{C}_*(X)_t$ consisting of linear combinations of subsets $\sigma \subseteq X$ with the property that $\sigma \subseteq B(x,t)$ for some $x \in X$ is isomorphic to the homology of $N(\mathscr{C}(X)_t)$. Similarly, the homology of the ambient Čech chain complex $\mathscr{C}_*(X,M)_t$ consisting of linear combinations of subsets $\sigma \subseteq X$ with the property that $\sigma \subseteq B(p,t)$ for some $p \in M$ is isomorphic to the homology of $N(\mathscr{C}(X,M)_t)$. By construction $\mathscr{C}_*(X)_t \subseteq \mathscr{C}_*(X,M)_t$, and by the triangle inequality $\mathscr{C}_*(X,M)_t \subseteq \mathscr{C}_*(X)_{2t}$. Thus, the persistent homology of $N(\mathscr{C}(X))$ is (1,2)-interleaved with the persistent homology of $N(\mathscr{C}(X,M))$.

By the Nerve Theorem [7, Corollary 4G.3], if all non-empty intersections of balls in M are contractible, the geometric realization of the nerve $N(\mathcal{C}(X, M)_t)$ of the cover $\mathcal{C}(X, M)_t$, consisting of balls in M with center in X of radius at most t, is homotopy equivalent to the union of all balls in M of radius t with center in X. This is the interior of the t-thickening of X in M.

Theorem 2.7 (Relationship between δ -filtered basis and Čech complex) Let \mathscr{C} be the Čech cover from Example 1, let \mathscr{U} be a δ -filtered basis of X and $N(\mathscr{C})$ and $N(\mathscr{U})$ be their filtered nerves. Then the persistent homology of $N(\mathscr{U})$ is multiplicatively $(1, 1/\delta)$ -interleaved with the persistent homology of $N(\mathscr{C})$.

Proof By definition, the partially ordered set \mathscr{C}_r is cofinal in $\mathscr{C}_r \cup \mathscr{U}_r$ and \mathscr{U}_r is cofinal in $\mathscr{C}_{\delta r} \cup \mathscr{U}_r$. Thus, by Lemma 2.3, the homology $H_*(N(\mathscr{C}_r))$ is isomorphic to the homology $H_*(N(\mathscr{C}_r \cup \mathscr{U}_r))$ and the homology

 $H_*(N(\mathscr{U}_r))$ is isomorphic to the homology $H_*(N(\mathscr{C}_{\delta r} \cup \mathscr{U}_r))$. Now the result follows from functoriality of the nerve construction by considering the composites

$$\mathscr{C}_{\delta r} \cup \mathscr{U}_r \subseteq \mathscr{C}_r \cup \mathscr{U}_r \subseteq \mathscr{C}_r \cup \mathscr{U}_{r/\delta}$$

and

$$\mathscr{C}_r \cup \mathscr{U}_r \subseteq \mathscr{C}_r \cup \mathscr{U}_{r/\delta} \subseteq \mathscr{C}_{r/\delta} \cup \mathscr{U}_{r/\delta}.$$

An easy diagram chase now gives:

Corollary 2.8 If t > 0 can be chosen so that in the situation of Theorem 2.7, the \mathbb{F} -linear maps $H_*(N(\mathscr{C}_{\delta t < t}))$ and $H_*(N(\mathscr{C}_{t < t/\delta}))$ are both isomorphisms, then $H_*(N(\mathscr{C}_t))$ is isomorphic to the image of the homomorphism $H_*(N(\mathscr{U}_{t < t/\delta}))$.

In [2, Theorem 1] it is shown that if X is open in $M = \mathbb{R}^d$, then the conditions of Corollary 2.8 are satisfied when $2t/\delta$ is smaller than the weak feature size of X. In [3] these considerations have been extended to similar results when X is a finite subset of a compact subset M of \mathbb{R}^d . Moreover, [4, Homological Inference Theorem] shows similar results for the homological feature size of X.

Next we introduce δ -filtered covers, which do not require the cover to be a basis.

Definition 2.9 Let \mathscr{U} be a cover of X, and δ and r be parameters satisfying $0 < \delta \le 1$ and $r \ge 0$. We say that \mathscr{U} is a δ -filtered cover of X of resolution r if there exists a filtered basis \mathscr{V} such that \mathscr{U}_s is cofinal in \mathscr{V}_s for all $s \ge r$.

Corollary 2.10 *Let* X *be a bounded metric space,* $r \ge 0$ *and* \mathcal{U} *and* \mathcal{V} *be as in Definition* 2.9. *Then the persistent homology of* $N\mathcal{U}_t$ *and the persistent homology of* $N\mathcal{V}_t$ *are isomorphic for* $t \ge r$.

Proof This is a direct consequence of Lemma 2.3.

3 Divisive Covers

In this section we discuss an algorithm to construct a δ -filtered cover of a bounded metric space X. First it divides X into two smaller sets. It continues by dividing the biggest of the resulting two sets into two, and then iteratively divides the biggest of the remaining sets in two.

In order to describe the algorithm, we first define diameter and relative radius of a subset of a metric space.

Definition 3.1 Let X be a metric space and let Y be a subset of X.

1. The *diameter* of Y is defined as

$$d(Y) = \sup\{d(y_1, y_2) \mid y_1, y_2 \in Y\}.$$

2. The *radius* of Y relative to X is defined as

$$r(Y) = \inf\{r > 0 \mid Y \subseteq B(x, r) \text{ for some } x \in X\}$$

Definition 3.2 A δ -division of a subset Y of radius r relative to a bounded metric space X consists of a cover $\{Y_1, Y_2\}$ of Y consisting of proper subsets of Y with the property that for every $y \in Y$ the intersection $Y \cap B(y, \delta r)$ is contained in at least one of the sets Y_1 and Y_2 .

Definition 3.3 Let X be a metric space. A δ -divisive cover of X of resolution $r \ge 0$ is a cover \mathscr{U} of X containing X and a δ -division $\{Y_1, Y_2\}$ of every $Y \in \mathscr{U}$ of radius r(Y) > r.

Lemma 3.4 Let \mathscr{U} be a δ -divisive cover of resolution $r \geq 0$ of a bounded metric space X. If every non-empty subset of \mathscr{U} has a minimal element with respect to inclusion, then \mathscr{U} is a δ -filtered cover of resolution r.

Proof Let $x \in X$ and let s > r. Let $Y \in \mathcal{U}$ be minimal under the condition that $B(x, \delta s) \subseteq Y$. Suppose that r(Y) > s and let $\{Y_1, Y_2\}$ be a δ -division of Y contained in \mathcal{U} . Since $B(x, \delta s) \subseteq B(x, \delta r(Y))$ we have that $B(x, \delta s)$ is contained in either Y_1 or Y_2 and Y_1 and Y_2 are proper subsets of Y. This contradicts the minimality of Y.

Corollary 3.5 *If* \mathcal{U} *is a finite* δ -divisive cover of X, then \mathcal{U} *is a* δ -filtered cover.

There exist many ways to construct δ -divisions. Here is an elementary one:

Lemma 3.6 Let Y be a subset of a bounded metric space X and suppose that y_1 and y_2 are points in Y of maximal distance. Given δ with $0 < \delta < 1/2$ let $f = (1 - 2\delta)/(1 + 2\delta)$ and let Y_1 consist of the points $y \in Y$ satisfying $fd(y, y_1) \le d(y, y_2)$. Similarly, let Y_2 consist of the points $y \in Y$ satisfying $fd(y, y_2) \le d(y, y_1)$. Then $\{Y_1, Y_2\}$ is a δ -division of Y.

Proof Let $x \in X$ and let r = r(Y) be the relative radius of Y. By symmetry we may without loss of generality assume that $d(x, y_1) \le d(x, y_2)$. We will show that if $z \in B(x, \delta r) \cap Y$, then $z \in Y_1$, that is, that $fd(z, y_1) \le d(z, y_2)$. Since the radius of Y is smaller than or equal to the diameter $d(y_1, y_2)$ of Y it suffices to show that $d(x, z) \le \delta d(y_1, y_2)$ implies that $fd(z, y_1) \le d(z, y_2)$. However since $d(y_1, y_2) \le d(y_1, x) + d(x, y_2) \le 2d(x, y_2)$ we have

$$d(z, y_1) \le d(z, x) + d(x, y_1) \le \delta d(y_1, y_2) + d(x, y_2) \le (2\delta + 1)d(x, y_2)$$

and

$$d(x, y_2) \le d(x, z) + d(z, y_2) \le \delta d(y_1, y_2) + d(z, y_2) \le 2\delta d(x, y_2) + d(z, y_2)$$

Since $f = (1 - 2\delta)/(1 + 2\delta)$ this gives $f d(z, y_1) \le (1 - 2\delta)d(x, y_2) \le d(z, y_2)$.

Given a bounded metric space X, a method for δ -division and $r \geq 0$, we construct in Algorithm 1 a δ -divisive cover \mathscr{U}^r of X of resolution r. Thus the persistent homology of $(\mathscr{U}^r)_{s\geq r}$ is δ -interleaved with the persistent homology of $(\mathscr{C})_{s>r}$.

Algorithm 1: Divisive cover algorithm

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Input: A bounded metric space X, a method for \delta-division and r \ge 0
Output: A \delta-divisive cover \mathscr{U}^r of X
X_0 = X
Create list L = \{0\}
i = 0
while There exists a \ j \in L such that r(X_j) > r do
k = \underset{j \in L}{\operatorname{argmax}}_{j \in L} \{ \text{diameter of } X_j \}
Construct a \delta-division (X_{i+1}, X_{i+2}) of X_k
remove k from L and add i + 1 and i + 2 to L
i = i + 2
end
\mathscr{U}^r = \{X_0, X_1, \dots, X_i\}
```

4 Complexity of the Divisive Cover Algorithm

For the study of complexity of Algorithm 1 we will restrict attention to the situation where X is a finite subset of \mathbb{R}^d with the L^{∞} -metric d_{∞} . For $1 \leq i \leq d$, we let $\operatorname{pr}_i : \mathbb{R}^d \to \mathbb{R}$ be the coordinate projection taking $(v_1, \ldots, v_d) \in \mathbb{R}^d$ to v_i .

Lemma 4.1 (**Decision division**) Let X be a finite subset of \mathbb{R}^d equipped with the L^{∞} -metric d_{∞} and let x_1 and x_2 be points in X of maximal distance. Choose a coordinate projection pr_i so that $d_{\infty}(x_1, x_2) = |\operatorname{pr}_i(x_1 - x_2)|$. Given δ with $0 < \delta < 1$ let X_1 consist of the points $x \in X$ satisfying $|\operatorname{pr}_i(x_1 - x)| \leq \frac{1+\delta}{2} |\operatorname{pr}_i(x_1 - x_2)|$. Similarly, let X_2 consist of the points in $x \in X$ satisfying $|\operatorname{pr}_i(x_2 - x)| \leq \frac{1+\delta}{2} |\operatorname{pr}_i(x_1 - x_2)|$. Then (X_1, X_2) is a δ -division of X.

Proof Let $p \in X$ and let r be the relative radius of X. Note that $d(x_1, x_2) = 2r$ in the situation of the asserted statement. We have to show that the intersection of X with the ball centered in p of radius δr is contained in one of X_1 and X_2 . Let us for convenience write $y_1 = \operatorname{pr}_i(x_1)$ and $y_2 = \operatorname{pr}_i(x_2)$ and let us assume that $y_1 < y_2$. It suffices by construction to show that the interval $[\operatorname{pr}_i(p) - r, \operatorname{pr}_i(p) + r]$ is contained in one of the intervals $[y_1, y_1 + (1 + \delta)(y_2 - y_1)/2]$ and $[y_2 - (1 + \delta)(y_2 - y_1)/2, y_2]$. This follows from the fact that the intersection $[y_2 - (1 + \delta)(y_2 - y_1)/2, y_1 + (1 + \delta)(y_2 - y_1)/2]$ of these intervals has length $\delta(y_2 - y_1) = 2r\delta$.

Theorem 4.2 Let X be a finite subset of \mathbb{R}^d equipped with the L^{∞} -metric d_{∞} and let t > 0. If X has cardinality n, then the cover \mathscr{V} of X obtained from Algorithm 1 is constructed in $O(2^{kd}dn)$ time, where $k = \lceil \log_{\frac{1+\delta}{2}}(t/r) \rceil$. The size of the cover \mathscr{V} is at most 2^{kd} . The nerve of \mathscr{V} can be constructed in $O(2^{2^{kd}}dn)$ time.

Note that for fixed d and δ , the term 2^{kd} is polynomial in the ratio r/t between the radius r of X and the threshold radius t.

Let \mathscr{V} be as in Theorem 4.2. Given $s \ge t$ we write \mathscr{V}_s for the cover of X given by members of \mathscr{V} of radius less than s. By construction, for $s \ge t$, the inclusion of \mathscr{V}_s in \mathscr{U}_s is cofinal. Thus by Lemma 2.3, for filtration values greater than t, the persistent homology of the cover \mathscr{V} coincides with the persistent homology of \mathscr{U} .

Proof of Theorem 4.2 Note that in the L^{∞} -metric, the radius of a subset of \mathbb{R}^d is given by the maximum of the radii of its coordinate projections to \mathbb{R} . A δ -decision division (4.1) reduces the radius of this coordinate projection by the factor $\frac{1+\delta}{2}$. Thus the radius of any d-fold δ -divided part of X is at most $r\left(\frac{1+\delta}{2}\right)$, where r is the radius of X. If we let $k = \lceil \log_{\frac{1+\delta}{2}}(t/r) \rceil$, then the radius of any kd-fold δ -divided part of X is at most $r(\frac{1+\delta}{2})^k \leq t$. Since each δ -decision division consists of two parts, we conclude that $\mathscr V$ can be produced by making at most 2^{kd} δ -decision divisions. Since we work in the L^{∞} metric, extremal points can be found by computing min- and max-values for the coordinate projections of points in X. Similarly δ -decision division can be made by computing min- and max-values for the coordinate projections of points in X. Each of these steps require O(nd) time, so the cover is of size at most 2^{kd} and it can be constructed in $O(2^{kd}nd)$ time.

Finally, the nerve of the cover \mathscr{V} is constructed by calculating intersections of members of \mathscr{V} . Calculating the intersection of $i \leq d$ subsets of X can be done by, for each element x of X, deciding if x is a member of the intersection. The complexity of this is O(ni). Since the cardinality of \mathscr{V} is at most 2^{kd} , independently of n, the time of calculating the nerve is $O(2^{2^{kd}}n)$.

We shall use the following result to show that a δ -decision division of $X \subseteq \mathbb{R}^d$ gives a $d^{-1/p}\delta$ -divisive cover of X in the L^p -metric. This stems from the fact that all L^p -metrics are equivalent.

Proposition 4.3 Let d_1 and d_2 be metrics on X and let α and β be positive numbers such that for all $x, y \in X$ the inequality

$$\alpha d_1(x, y) \le d_2(x, y) \le \beta d_1(x, y)$$

holds. Then every δ -filtered cover of (X, d_1) is a $\delta \alpha / \beta$ -filtered cover of (X, d_2) .

Proof We emphasize the metrics d_1 and d_2 in the notation by writing $\mathcal{U}_t^{d_1}$ and $\mathcal{U}_t^{d_2}$ for the covers of X consisting of members of \mathcal{U} contained in a closed ball of radius t in (X, d_1) and (X, d_2) respectively.

By assumption, there are inclusions of balls

$$B_{d_1}(x, t/\beta) \subseteq B_{d_2}(x, t) \subseteq B_{d_1}(x, t/\alpha)$$
,

so

$$\mathscr{U}_{t/\beta}^{d_1} \subseteq \mathscr{U}_t^{d_2} \subseteq \mathscr{U}_{t/\alpha}^{d_1}$$
.

Given a point $x \in X$ and a radius t > 0, we can find a set $A \in \mathcal{U}_{t/\beta}^{d_1}$ such that $B_{d_1}(x, t\delta/\beta) \subseteq A$ since \mathcal{U} is δ -filtered in (X, d_1) . Due to the above inclusions, A is also in $\mathcal{U}_t^{d_2}$ and $B_{d_2}(x, t\delta\alpha/\beta) \subseteq B_{d_1}(x, t\delta/\beta) \subseteq A$. Thus \mathcal{U} is an $\delta\alpha/\beta$ -filtered cover of (X, d_2) .

In the case where d_1 is the L_{∞} -metric and d_2 is the L_p -metric on \mathbb{R}^d the inequalities in Proposition 4.3 hold for $\alpha=1$ and $\beta=d^{1/p}$. Thus, if \mathscr{U} is a δ -filtered cover of X with respect to the L_{∞} -metric, then it is a $d^{-1/p}\delta$ -filtered cover of X with respect to the Euclidean metric.

5 Examples

5.1 Generated Data

5.1.1 *Sphere*

We used divisive cover with the δ -division of Lemma 3.6 to calculate the persistent homology of a generated sphere. We generated 1000 data points with a radius normally distributed with a mean of 1 and a standard deviation of 0.1 and uniform angle. The top panel of Fig. 1 shows the resulting persistence barcodes.

5.1.2 Torus

We calculated the persistent homology of a generated torus using divisive cover with the δ -division of Lemma 3.6. We generated 400 data points on a torus. The torus was generated as the product space of 20 points each on two circles of radius 1 with uniformly distributed angles. The second panel of Fig. 1 shows the persistence barcodes of the generated torus.

5.2 Natural Images

The space of 3 by 3 high-contrast patches of natural images has been analysed using witness complexes before [1]. The authors analysed high-density subsets of 50,000 random 3 by 3 patches from a collection of 4×10^6 patches [8]. They denote the space X(k, p) of p percent highest density patches using the k-nearest neighbours to estimate density and find that X(300, 30) has the topology of a circle. We repeat this analysis using divisive cover with the δ -division of Lemma 3.6 and show that calculating persistent homology without landmarks is possible for real world data sets. The bottom panel of Fig. 1 show the persistence barcodes of X(300, 30).

6 Conclusion

Filtered covers as the underlying structure for filtered complexes provides new insights into topological data analysis. It can be used as a basis for new constructions of simplicial complexes that are interleaved with the Čech nerve. We are not aware of any previous literature that made use of covers in such a way. Divisive covers are just one

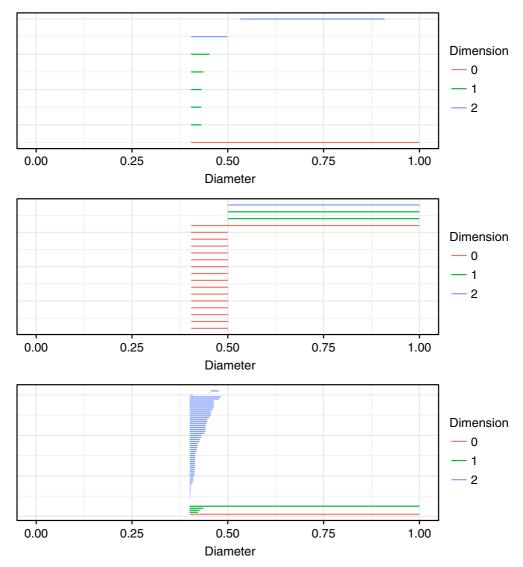


Fig. 1 Persistence barcodes using divisive cover. All barcodes are shown for relative diameter between 0.4 and 1. The first panel shows the persistence barcodes of a sphere using divisive cover with $\delta = 0.05$ and the second panel shows persistence barcodes of a torus with $\delta = 0.06$. The third panel shows persistence barcodes of X(300, 30), with $\delta = 0.025$

possible way to create δ -filtered covers. Many other constructions are available, for example optimized versions of the δ -filtered Čech cover we have presented.

The idea of a divisive cover is conceptually simple and easy to implement. Compared to the Čech nerve, the nerve of a divisive cover can be substantially smaller. On the other hand, the witness complex is often considerably smaller than the divisive cover complex. Although we give theoretical guarantees that are linear in n, in practice persistent homology calculations using the divisive cover algorithm proposed here are not competitive with state of the art approximations to the Vietoris–Rips complex [5,11]. We see divisive covers as a new class of simplicial complexes that can be studied in a fashion similar to Vietoris–Rips filtrations. It is possible to reduce the size of the divisive cover complex, for example by using landmarks. We did not address such improvements in the present paper. It might also be possible to combine a version of the Vietoris–Rips complex for low filtration values and a

version of the divisive cover complex for high filtration values. The version of divisive cover we have presented is easy to implement and performs well at large filtration values.

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