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Restricted Trees: Simplifying Networks with Bottlenecks

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Abstract Suppose N is a phylogenetic network indicating a complicated relationship among individuals and taxa. Often of interest is a much simpler network, for example, a species tree T, that summarizes the most fundamental relationships. The meaning of a species tree is made more complicated by the recent discovery of the importance of hybridizations and lateral gene transfers. Hence, it is desirable to describe uniform well-defined procedures that yield a tree given a network N.

A useful tool toward this end is a connected surjective digraph (CSD) map ϕ : $N \to N'$ where N' is generally a much simpler network than N. A set W of vertices in N is "restricted" if there is at most one vertex $u \notin W$ from which there is an arc into W, thus yielding a bottleneck in N. A CSD map $\phi: N \to N'$ is "restricted" if the inverse image of each vertex in N' is restricted in N. This paper describes a uniform procedure that, given a network N, yields a well-defined tree called the "restricted tree" of N. There is a restricted CSD map from N to the restricted tree. Many relationships in the tree can be proved to appear also in N.

Keywords Digraph · Network · Tree · Connected · Hybrid · Phylogeny · Homomorphism · Restricted · Phylogenetic network

1 Introduction

Since Darwin, phylogenetic trees have been utilized to display the evolutionary relationships among taxa. Extant taxa correspond to the leaves of the trees. In principle, the trees are directed in the direction of increasing time, and there is a single root indicating the common ancestry of all the taxa in question.

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The underlying reality is often a much more complicated network than a tree. If every vertex corresponds to an individual and the species are sexually reproducing, then the underlying graph has vast numbers of vertices, each with indegree 2. This underlying reality is too complicated to reconstruct. The species phylogenetic tree is a dramatic simplification which summarizes the underlying reality.

More recently, events such as hybridization and lateral gene transfer have been recognized increasingly to be relevant (Doolittle and Bapteste 2007; Dagan et al. 2008). Such possibilities have called into question the adequacy of a phylogenetic species tree as a tool. Coalescence methods (Rosenberg and Tao 2008; Degnan and Rosenberg 2006) have modeled relationships between species trees and gene trees making use of a presumed network of the underlying reality. Moreover, specific biological networks have been proposed for certain systems (Dagan et al. 2008; Jin et al. 2007).

Once we start to consider networks more general than trees, we must be concerned about the assumptions that can be made about these networks. There are astronomically more networks than even the large number of trees with a given leaf set. Hence, it becomes important to narrow the collection in a useful manner. General frameworks for networks are discussed in Bandelt and Dress (1992), Baroni et al. (2004), Moret et al. (2004), Morrison (2009), and Nakhleh et al. (2004). Typically, these frameworks model phylogenies by acyclic rooted directed graphs.

Particular kinds of networks have been studied in various papers. Wang et al. (2001) and Gusfield et al. (2004) study "galled trees" in which all recombination events are associated with node-disjoint recombination cycles. van Iersel et al. (2009) generalized galled trees to "level-k" networks. Baroni et al. (2004) introduced the idea of a "regular" network, which coincides with its cover digraph. Cardona et al. (2009) discussed "tree-child" networks, in which every vertex not a leaf has a child that is not a reticulation vertex. Moret et al. (2004) define a reduction R(N) of a network N of use in analyzing displayed trees.

The possibilities of very complicated networks raise anew the question of the relationship between the hugely complex underlying reality and the phylogenetic trees and networks which simplify and summarize possible relationships.

Dress et al. (2010) give several abstract constructions of manners in which a very general network can give rise to trees, or, more generally, hierarchies. For example, they define notions of *tight* clusters and *strict* clusters and show that these produce trees or hierarchies. Both notions identify a kind of bottleneck in the underlying network and produce trees.

In Willson (2010), the current author described a general approach giving relationships between a complicated underlying network N and a much simpler network N', both with the same leaf set X. For example, N might be the largely unknown directed graph showing the underlying reality while N' might be the species tree. The basic tool is a *connected surjective digraph* map or, more briefly, a CSD map ϕ from N to N'. The idea is that every vertex v of N is taken to a vertex $\phi(v)$ of N' in such a manner that the following hold:

- (a) If (u, v) is an arc of N, then either $\phi(u) = \phi(v)$ or else $(\phi(u), \phi(v))$ is an arc of N'.
- (b) The map is surjective both on vertices of N' and on arcs of N'.



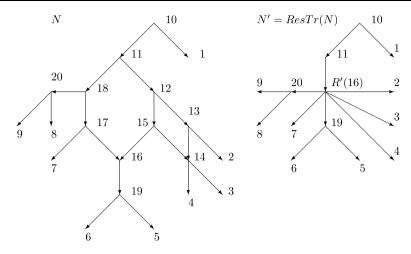


Fig. 1 Two X-networks N and N' with $X = \{1, 2, 3, 4, 5, 6, 7, 8, 9\}$ and N' = ResTr(N). There is a CSD map from N to N'

(c) For each vertex v' of N', the set of vertices of N mapping to v' forms a connected set.

Details are given in Sect. 2.

Figure 1 displays two *X*-networks *N* and *N'*. There is a CSD map $\phi: N \to N'$ which takes every vertex of *N* to the vertex of *N'* with the same name except that 12, 13, 14, 15, 16, 17, and 18 are all taken to R'(16). In this example, N' = ResTr(N) where ResTr(N) is constructed from *N* by a specific procedure described in this paper.

Many properties of CSD maps are given in Willson (2010). While (a) is very similar to the notion of a homomorphism of digraphs (Hahn and Tardif 1997; Hell and Nešetřil 2004), the essential new condition is (c). Without (c), knowledge of N' gives very little information about N; the notion without (c) is too general. With (c), the notion is much more rigid, and information about N' implies structure in N. For example, if N' is a binary tree and $\phi: N \to N'$ is a CSD map, then there is a *wired lift* of N' into N, showing that as an undirected network N' embeds in N. If, instead, $\phi: N \to N'$ satisfied merely (a) and (b), then when N' is a binary tree, N could still be a star tree. Further details are given in Sect. 2 and Willson (2010).

The *cluster* of a vertex v in a network N is the set of leaves which can be reached by directed paths starting at v. A network N is *successively cluster-distinct* if whenever (u, v) is an arc, then u and v have distinct clusters. In Willson (2010), I gave a construction, given any network N, of a successively cluster-distinct network ClDis(N). I showed that there is a CSD map $\phi: N \to ClDis(N)$, and moreover that ϕ had a certain "universal" property. I argued that it was therefore reasonable to restrict one's attention to networks that were successively cluster-distinct.

In this paper, I elaborate further. Given a network N, I describe a general method to construct a *restricted* tree denoted ResTr(N) such that there is always a CSD map $\phi: N \to ResTr(N)$ with interesting properties. Figure 1 shows a particular N and



ResTr(N). Note that ResTr(N) is indeed a tree. The construction will be described in Sect. 3 and details for this particular example will be given in Sect. 4.

In some ways, the procedure resembles that given in Dress et al. (2010) of tight clusters in that it detects bottlenecks of a certain sort. The construction differs, however, in that it always yields a CSD map $\phi: N \to ResTr(N)$; there are examples in which the construction in Dress et al. (2010) lacks this property.

Another related construction of a tree from a network is given in Proposition 1 of Baroni et al. (2006), consisting of the rooted tree whose clusters consist of X, the singleton leaf sets, and the clusters of all vertices not on any undirected cycle. The tree of Baroni et al. (2006) will often have less resolution than ResTr(N). Indeed, the tree of Baroni et al. (2006) for N in Fig. 1 will not contain the cluster $\{2, 3, 4, 5, 6, 7, 8, 9\}$ present in ResTr(N). It can be shown that, for any N, each cluster from the tree of Baroni et al. (2006) for N is a cluster of ResTr(N) as well. Thus, the present construction gives a procedure for identifying which clusters of vertices on some undirected cycle can be included in addition to the clusters used in Baroni et al. (2006).

ResTr(N) will typically have more resolution when the network N is already successively cluster-distinct.

The heart of the construction is the notion of a *restricted* set B, given in Sect. 3. Such a set B is a set of vertices in N such that there is at most one vertex u for which there is any arc (u, w) with $u \notin B$ but $w \in B$. Such a vertex identifies a bottleneck in the network N. It is shown in Sect. 3 how to construct the smallest restricted set R(v) containing a given vertex v. These sets are utilized to construct ResTr(N).

Section 4 focuses on properties of *restricted* CSD maps—those CSD maps for which the inverse image of each point is a restricted set. It is shown that any such map defined on N factors through ResTr(N), making ResTr(N) "universal" for such maps. Thus, ResTr(N) not only permits wired lifts into the network N, but any restricted map factors through ResTr(N). Hence, ResTr(N) is an invariantly defined tree with interesting universal properties.

2 Fundamental Concepts

A directed graph or digraph N=(V,A) consists of a finite set V of vertices and a finite set A of arcs, each consisting of an ordered pair (u,v) where $u \in V$, $v \in V$, $u \neq v$. Sometimes we write V(N) for V. We interpret (u,v) as an arrow from u to v and say that the arc starts at u and ends at v. There are no multiple arcs and no loops. If $(u,v) \in A$, we say that u is a parent of v and v is a child of u. A directed path is a sequence u_0,u_1,\ldots,u_k of vertices such that for $i=1,\ldots,k$, $(u_{i-1},u_i)\in A$. The path is trivial if k=0. Write $u \leq v$ if there is a directed path starting at u and ending at v. Write u < v if $u \leq v$ and $u \neq v$. The digraph is acyclic if there is no nontrivial directed path starting and ending at the same point. If the digraph is acyclic, it is easy to see that \leq is a partial order on V.

The digraph (V, A) has root r if there exists $r \in V$ such that for all $v \in V$, $r \le v$. The graph is rooted if it has a root.

The *indegree* of vertex u is the number of $v \in V$ such that $(v, u) \in A$. The *outdegree* of u is the number of $v \in V$ such that $(u, v) \in A$. If (V, A) is rooted at r then



r is the only vertex of indegree 0. A *leaf* is a vertex of outdegree 0. A *normal* (or *tree-child*) vertex is a vertex of indegree 1. A *hybrid* vertex (or *recombination vertex* or *reticulation node*) is a vertex of indegree at least 2.

Let X denote a finite set. Typically in phylogeny, X is a collection of species. In this paper, an X-network N = (V, A, r, X) is a digraph (V, A) with root r such that

- (1) there is a one-to-one map $\phi: X \to V$ such that the image of ϕ is the set of all leaves of (V, A), and
- (2) for every $v \in V$ there is a leaf u and a directed path from v to u.

Thus, the set of leaves of N may be identified with the set X; every vertex is ancestral to a leaf. We do not necessarily assume that an X-network is acyclic. If, however, the X-network N is acyclic, note that (2) is immediate.

In biology, most X-networks are acyclic. The set X provides a context for N, giving a hypothesized relationship among the members of X. For convenience, we will write x for the leaf $\phi(x)$.

An *X-tree* is an *X*-network such that the underlying digraph is a rooted tree.

If N = (V, A, r, X) is an X-network and $v \in V$, the *cluster* of v, denoted cl(v), is $\{x \in X : v \le x\}$. We say that N is *successively cluster-distinct* provided that, whenever (u, v) is an arc, then $cl(u) \ne cl(v)$.

Let N = (V, A, r, X) and N' = (V', A', r', X) be X-networks. An X-isomorphism $\psi : N \to N'$ is a map $\psi : V \to V'$ such that

- (1) $\psi: V \to V'$ is one-to-one and onto,
- (2) $\psi(r) = r'$,
- (3) for each $x \in X$, $\psi(x) = x$,
- (4) $(\psi(u), \psi(v))$ is an arc of N' iff (u, v) is an arc of N.

We say N and N' are isomorphic if there is an X-isomorphism $\psi: N \to N'$.

A graph (or, for emphasis, an undirected graph) (V, E) consists of a finite set V of vertices and a finite set E of edges, each consisting of a subset $\{v_1, v_2\}$ where v_1 and v_2 are two distinct members of V. Thus, an edge has no direction, while an arc has a direction. If G = (V, E) is a graph and W is a subset of V, the induced subgraph G[W] is the graph (W, E[W]) where the edge set E[W] is the collection of all $\{v_1, v_2\}$ in E such that $v_1 \in W$ and $v_2 \in W$. Thus, G[W] contains all edges both of whose endpoints are in W.

A graph G = (V, E) is *connected* if, given any two distinct v and w in V there exists a sequence $v = v_0, v_1, v_2, \ldots, v_k = w$ of vertices such that for $i = 0, \ldots, k-1, \{v_i, v_{i+1}\} \in E$. A subset W of V is *connected* if the induced subgraph G[W] is connected.

Given a digraph G = (V, A) define Und(G) = (V, E) where $E = \{\{u, v\}\}$: there is an arc $(u, v) \in A\}$. Then Und(G) is an undirected graph with the same vertex set as G and with edges obtained by ignoring the directions of arcs. A subset W of V is *connected* if Und(G)[W] is connected. Thus, a connected subset of G is defined ignoring the directions of arcs.

Let N=(V,A,r,X) and N'=(V',A',r',X) be X-networks whose leaf sets are identified with the same set X. An X-digraph map $f:N\to N'$ is a map $f:V\to V'$ such that



- (a) f(r) = r',
- (b) for all $x \in X$, f(x) = x, and
- (c) if (u, v) is an arc of N, then either f(u) = f(v) or else (f(u), f(v)) is an arc of N'.

Call f connected if for each $v' \in V'$, $f^{-1}(v')$ is a connected subset of N, i.e., if the induced subgraph $Und(N)[f^{-1}(v')]$ is connected. Call f surjective if for each $v' \in V$, $f^{-1}(v')$ is nonempty and for each arc (a,b) of N' there exist vertices u and v of N such that (u,v) is an arc of N, f(u)=a, and f(v)=b. The kernel of f is the partition $\{\{f^{-1}(v')\}: v' \in V'\}$ of V.

We are interested primarily in X-digraph maps that are both connected and surjective. They will be called *connected surjective digraph maps* or CSD maps. Many of their properties are analogous to properties of homomorphisms (Hell and Nešetřil 2004) but properties involving the leaf set X and connectivity require special attention.

The following basic results are in the paper (Willson 2010).

Let N = (V, A, r, X) be an X-network. If \sim is an equivalence relation on V, denote by [v] the equivalence class of the vertex v. An equivalence relation \sim on V is called *leaf-preserving* provided that no two distinct leaves are equivalent, and, in addition, for every $x \in X$ whenever $u \in [x]$ and (u, v) is an arc, then $v \in [x]$.

Let N = (V, A, r, X) be an X-network. Suppose \sim is an equivalence relation on V. Let $\mathcal{P} = \{[v] : v \in V\}$ be the partition of V into equivalence classes. Define the *quotient digraph* N' by N' = (V', A', r', X) where

- (i) V' is the set of equivalence classes [v].
- (ii) r' = [r].
- (iii) The member $x \in X$ corresponds to [x]; i.e., the identification is given by ϕ' : $X \to V'$ by $\phi'(x) = [\phi(x)]$.
- (iv) Let [u] and [v] be two equivalence classes. There is an arc $([u], [v]) \in A'$ iff $[u] \neq [v]$ and there exists $u' \in [u]$ and $v' \in [v]$ such that $(u', v') \in A'$.

Alternative notations for N' will be N/\sim or N/\mathcal{P} .

Theorem 2.1 Let N = (V, A, r, X) be an X-network. Suppose \sim is a leaf-preserving equivalence relation on V. Let $N' = N / \sim = (V', A', r', X)$ be the quotient digraph. Then

- (1) N' is an X-network.
- (2) The natural map $\phi: N \to N'$ given by $\phi(u) = [u]$ is a surjective X-digraph map with kernel the set of equivalence classes under \sim .
- (3) If each equivalence class [u] is connected in N, then ϕ is connected.

Theorem 2.2 Let N = (V, A, r, X) and N' = (V', A', r', X) be X-networks. Suppose $f: N \to N'$ is a surjective X-digraph map. Define the relation \sim on V by $u \sim v$ iff f(u) = f(v). Then \sim is a leaf-preserving equivalence relation and the equivalence classes are $[u] = f^{-1}(f(u))$. Moreover, the quotient digraph N/\sim is isomorphic with N' via the map $\phi: N/\sim \to N'$ given by $\phi([u]) = f(u)$.



Theorem 2.3 Let N and N' be X-networks. Let $f: N \to N'$ and $g: N' \to N''$ be X-digraph maps.

- (a) The composition $g \circ f : N \to N''$ is an X-digraph map.
- (b) If f and g are surjective, then $g \circ f$ is surjective.
- (c) If f and g are connected and surjective, then $g \circ f$ is connected and surjective.

Suppose N = (V, A, r, X) is an X-network. A partition \mathcal{Q} of V is *subordinate* to a partition \mathcal{P} of V provided, for each $A \in \mathcal{Q}$, there exists $B \in \mathcal{P}$ such that $A \subseteq B$.

Theorem 2.4 Let N = (V, A, r, X) and N' = (V', A', r', X) be X-networks. Let $f : N \to N'$ be a surjective X-digraph map with kernel $\mathcal{P} = \{f^{-1}(v) : v \in V'\}$. Suppose \mathcal{Q} is a partition of V that is subordinate to \mathcal{P} .

- (1) There exist surjective X-digraph maps $g: N \to N/Q$ and $h: N/Q \to N'$ such that $f = h \circ g$.
- (2) If in addition f is connected and each member of Q is connected, then both h and g are connected.

Let N = (V, A, r, X) and N' = (V', A', r', X) be X-networks. Suppose $f : N \to N'$ is a surjective digraph map. A wired lift of N' is a subgraph M = (W, E) of Und(N) such that the following hold:

- (1) For each arc (u', v') of N' there is exactly one arc (u, v) of N such f(u) = u', f(v) = v', and $\{u, v\}$ is an edge of M. The set of all edges $\{u, v\}$ so obtained will be denoted E_1 and the set of all vertices which occur in any of the arcs $(u, v) \in E_1$ will be denoted V'_1 . Let $V_1 = V'_1 \cup X$.
- (2) Every edge $\{a, b\} \in E$ either lies in E_1 or else satisfies f(a) = f(b).
- (3) For each vertex u' of N', let $V(u') = \{w \in V_1 : f(w) = u'\}$. The induced subgraph $M[f^{-1}(u') \cap W]$ is a tree with leafset contained in V(u').

We call E_1 the set of *nondegenerate* edges of M, since the image under f of each such edge is an edge of N', not just a single vertex. Note that $W \subseteq V$ and $E \subseteq E(Und(N))$.

Intuitively, M is a subgraph of Und(N) that is a resolution of Und(N') in that for each vertex v' of N', $[f^{-1}(v')] \cap W$ consists of the vertices of a tree, not necessarily a single point, all of whose vertices map to v'. The name "lift" suggests that N' is being lifted into the domain of f.

In Fig. 1, a wired lift of ResTr(N) consists of all of N except for the arc (11, 18). Another wired lift consists of all of N except for the arc (11, 12).

The following theorem gives sufficient conditions for a wired lift to exist given any choice of E_1 . The essential property is that f be connected.

Theorem 2.5 Let N = (V, A, r, X) and N' = (V', A', r', X) be X-networks. Suppose $f: N \to N'$ is a CSD map. For each arc (u', v') of N' choose an arc (u, v) of N such that $\phi(u) = u', \phi(v) = v'$. Let E_1 denote the set of edges $\{u, v\}$ of Und(N) so obtained. Then f has a wired lift M for which E_1 is the set of nondegenerate edges. Each such wired lift M is a resolution of Und(N').



3 Restricted Sets

Let N = (V, A, r, X) be a rooted acyclic X-network. We seek natural methods to assign standard networks of various sorts to N. For example, even if N has many hybridization events, we might be able to assign some standard tree that might correspond to some consensus species tree.

This section proposes one such construction, which will be denoted ResTr(N). An example is given in Sect. 4. ResTr(N) will have the form N/\sim for a certain equivalence relation \sim on the vertices of N. Because of the construction, there will be a CSD map $f: N \to ResTr(N)$. Consequently, by Theorem 2.5, ResTr(N) will have a wired lift into N.

In this section, we shall assume that N = (V, A, r, X) is a rooted acyclic network with leaf set X. We shall sometimes assume that every leaf is tree-child (with indegree 1).

The construction involves identifying subsets of V here called "restricted subsets."

A set B of vertices is called *closed* if, whenever b_1 and b_2 are in B and $b_1 < b_2$, then every vertex v such that $b_1 < v < b_2$ also lies in B.

A nonempty set B of vertices not containing r has restricted entry or is restricted if there exists a unique vertex w' such that

- (1) $w' \notin B$,
- (2) for some $b \in B$ there is an arc (w', b),
- (3) whenever (w, b) is an arc, $w \notin B$, $b \in B$, then w = w'.

We call this unique vertex w' the anchor of B and write Anc(B) = w'. A set B of vertices containing r has restricted entry or is restricted if there is no arc (w, b) with $b \in B$ and $w \notin B$.

Lemma 3.1 A restricted set B is closed.

Proof Suppose first that B does not contain r. Suppose $b_1 < v < b_2$ with $b_1 \in B$, $b_2 \in B$, $v \notin B$. We may assume (v, b_2) is an arc, whence v = Anc(B). But since r is the root, there is a directed path P from r to b_1 ; since $r \notin B$ and $b_1 \in B$, Anc(B) lies on P. It follows $Anc(B) < b_1 < Anc(B)$, so that N has a directed cycle, contradicting that N is acyclic.

To see that *B* is closed if *B* contains *r*, suppose $b_1 < v < b_2$ with $b_1 \in B$, $b_2 \in B$, $v \notin B$. We may assume (v, b_2) is an arc, contradicting that *B* is restricted.

Lemma 3.2 Let N = (V, A, r, X) be an acyclic X-network. Suppose B is restricted and $r \notin B$. For every $b \in B$ there is a directed path from Anc(B) to b such that all vertices on the path except Anc(B) itself lie in B.

Proof Choose a path from r to b, say $r = u_0, u_1, \ldots, u_k = b$. Since $r \notin B$ and $u_k \in B$, there exists i such that $u_i \notin B$, $u_{i+1} \in B$. Since B has an anchor, it follows $u_i = Anc(B)$. Since $u_{i+1} \in B$ and $u_k \in B$, every vertex on the path from u_{i+1} to u_k lies in B because B is closed by Lemma 3.1.



Theorem 3.3 Let N = (V, A, r, X) be an acyclic X-network. Suppose B and C are restricted subsets and $B \cap C$ is nonempty. Then $B \cup C$ is restricted.

Proof Assume $w \in B \cap C$. We prove the result via three cases.

Case 1. Suppose r is in neither B nor C. Then both B and C have anchors. I claim first that either $Anc(B) \in C$ or $Anc(C) \in B$ or Anc(B) = Anc(C). To see this, suppose $Anc(B) \notin C$. Since $w \in B$ by Lemma 3.2 there is a directed path P from Anc(B) to w such that all vertices after the first lie in B. Since $Anc(B) \notin C$, there is a vertex v on the path P which is not in C but whose child on the path lies in C. Hence v = Anc(C). It follows that either Anc(C) = Anc(B) or else $Anc(C) \in B$. This proves the claim.

Now there are three subcases:

Subcase (1a). Suppose $Anc(B) \in C$.

To show that $B \cup C$ is restricted, since $r \notin B \cup C$, it suffices to show that Anc(C) is an anchor for $B \cup C$. To see this, suppose (u, d) is an arc with $d \in B \cup C$ and $u \notin B \cup C$. If $d \in C$, then u = Anc(C). If $d \in B$, then u = Anc(B), but this implies $u \in C$, contradicting that $u \notin B \cup C$; so this latter case cannot occur.

Subcase (1b) Suppose $Anc(C) \in B$. Then Anc(B) is an anchor for $B \cup C$ and $B \cup C$ is restricted by arguments like those in subcase (1a).

Subcase (1c) Suppose Anc(B) = Anc(C). I claim Anc(B) is an anchor for $B \cup C$. To see this, suppose (u, d) is an arc with $d \in B \cup C$ and $u \notin B \cup C$. If $d \in B$ then u = Anc(B). If $d \in C$ then u = Anc(C) = Anc(B).

Hence the result is true in Case 1.

Case 2. Suppose *B* has an anchor but $r \in C$. I claim $B \cup C$ is restricted. Since $r \in B \cup C$, we suppose (u, d) is an arc with $u \notin B \cup C$ but $d \in B \cup C$, and we derive a contradiction. Since *C* is restricted and contains *r*, it follows $d \notin C$. Hence $d \in B$ and u = Anc(B).

Since *B* has an anchor and $w \in B$, by Lemma 3.2 there is a path from Anc(B) to w such that all vertices after the first lie in *B*. Since r is the root, we obtain a path from r to Anc(B) and then to w. Since $w \in C$ and C is closed by Lemma 3.1, it follows $Anc(B) \in C$. This contradicts that $Anc(B) = u \notin B \cup C$. Hence the result is true in Case 2.

Case 3. Suppose $r \in B$ and $r \in C$. I claim $B \cup C$ is restricted. Since $r \in B$	\cup <i>C</i> we
suppose (u, d) is an arc with $u \notin B \cup C$ but $d \in B \cup C$, and we derive a contra	diction.
Note that we cannot have $d \in B$ since B is restricted, and we cannot have $d \in B$	C since
C is restricted. Hence the situation is not possible.	

Another way to combine restricted sets into a new restricted set is given in the next result:

Lemma 3.4 Suppose B and C are restricted sets and there is an arc (b, c) with $b \in B$ and $c \in C$. Then $B \cup C$ is restricted.

<i>Proof</i> If B and C intersect, then the result follows from Theorem 3.3. So v	we may
assume that B and C are disjoint. Since $b \notin C$ and C is restricted, it follo	ws that
$b = Anc(C)$. Now suppose that (u, v) is an arc with $v \in B \cup C$ and $u \notin B$	\cup <i>C</i> . If
$v \in C$, then $u = Anc(C)$, so $u \in B$, a contradiction. Hence $v \in B$, so $r \notin B$	B and
$u = Anc(B)$. Since u is uniquely determined, $B \cup C$ is restricted.	



Now, whenever $v \in V$, we construct an interesting restricted set denoted R(v). It will turn out that R(v) is the smallest restricted set that contains v.

The basic construction is the following:

Algorithm Smallest restricted set

Input. An acyclic X-network N = (V, A, r, X) and $v \in V$.

Output. A subset R(v) of V.

Procedure: Define a sequence of sets R_i of vertices as follows:

- (1) Let $R_0 = \{v\}$.
- (2) Recursively, given R_i perform the following: Suppose there exist $u \notin R_i$ and $w \in R_i$ with arc (u, w). Let $R_{i+1} := R_i \cup \{u\}$ if either of the following holds:
 - (a) there exists $w' \in R_i$ such that $u \not\leq w'$;
 - (b) there exist $u' \in V R_i$, $v' \in R_i$, $u' \neq u$, and arc (u', v') such that $u \not \leq u'$.
 - (3) Iterate the procedure until for some m, R_m has been constructed and there are no further changes possible according to (2). Define $R(v) = R_m$.

An example of the algorithm is given in Sect. 4.

In step (2), if there are two vertices u and u' not in R_i , $u \neq u'$, and arcs (u, v'), (u', v'') with v' and v'' in R_i , then we cannot have both $u \leq u'$ and $u' \leq u$ since that would force u = u'. Hence at least one of u and u' will be adjoined to R_i . It is possible that both u and u' will be adjoined to R_i in separate steps.

It is easy to see that R(v) is well-defined. This assertion means that when the algorithm terminates, the result R(v) is independent of the order in which the operations were carried out as long as they were legitimate when performed.

Here I outline the proof. Suppose at a certain time we have u_1 , u_2 not in R_i , $v_1 \in R_i$, $v_2 \in R_i$, $u_1 \neq u_2$, and arcs (u_1, v_1) , (u_2, v_2) . If there exists $w \in R_i$ and $u_1 \nleq w$, we could adjoin u_1 . Alternatively if we are able to adjoin u_2 first and then consider u_1 , it is still true that $w \in R_i$ and $u_1 \nleq w$, so we can still adjoin u_1 . Another possible scenario is that $u_1 \nleq u_2$ and $u_2 \nleq u_1$, so either could be adjoined first. Then we may adjoin u_1 and at a later stage u_2 still meets the criterion for adjoining u_2 since now $w' = u_1$ applies for (2a). Other cases are handled similarly.

Note that if u has indegree 1, then $R(u) = \{u\}$ since no operation of type (2) can be carried out.

Theorem 3.5 Let N = (V, A, r, X) be an acyclic X-network. For each $v \in V$, R(v) is restricted.

Proof Suppose first that $r \in R(v)$. We must show that there is no vertex $w, w \notin R(v)$, such that there is an arc (w,b) with $b \in R(v)$. Otherwise, if such w exists, then there is a path from r to w then to b with $w \notin R(v)$. Note that $R(v) = R_m$ for some m. Moreover $w \nleq r$ since this can happen only when w = r and $w \notin R_m$ but $r \in R_m$. Hence step (2a) could be used to define $R_{m+1} := R_m \cup \{w\}$, contrary to the assumption that no more operations of type (2) can be performed.

Now suppose that $r \notin R(v)$. We show that R(v) has an anchor. Since $r \notin R(v)$ there is a path from r to some member $b \in R(v)$ and a vertex w on the path which is



not in R(v) but such that the next vertex on the path lies in R(v). This proves there exists $w \notin R(v)$ and an arc (w,b) with $b \in R(v)$. To have an anchor, this vertex w must be unique, in which case R(v) is restricted. Suppose there were two vertices w_1 and w_2 with arcs (w_1,b_1) and (w_2,b_2) , $w_1 \neq w_2$, $w_1 \notin R(v)$, $w_2 \notin R(v)$, $b_1 \in R(v)$, $b_2 \in R(v)$. Note that $R(v) = R_m$ for some m. If $w_1 \nleq w_2$ then step (2b) could be used to enlarge R_m by adjoining w_1 , and similarly if $w_2 \nleq w_1$ then R_m could be enlarged by adjoining w_2 . Hence $w_1 \leq w_2$ and $w_2 \leq w_1$, implying $w_1 = w_2$. This proves that the vertex w is unique, so R(v) is restricted.

The sets R(v) have other nice properties. The next result shows that R(v) is the smallest restricted set that contains v.

Theorem 3.6 Let N = (V, A, r, X) be an acyclic X-network. Suppose B is a restricted set and $w \in B$. Then $R(w) \subseteq B$.

Proof Let the sequence R_i be used to compute R(w). Initially $R_0 = \{w\} \subseteq B$. The proof will be by induction. We will assume $R_i \subseteq B$ but the algorithm does not terminate with R_i . We will prove $R_{i+1} \subseteq B$. It is immediate that $R_0 \subseteq B$.

Note that R_{i+1} arises from R_i . Hence there exist $u \notin R_i$, $v \in R_i$, and arc (u, v) such that u is adjoined to R_i in one of two ways. We must show that $u \in B$.

Suppose (2a) applies. Hence there exists $w' \in R_i$ such that $u \nleq w'$; we show $u \in B$. If not, then since $v \in B$ and B is restricted, it follows u = Anc(B). Since $w' \in R_i$, we have $w' \in B$ since $R_i \subseteq B$, whence by Lemma 3.2, $u \leq w'$, a contradiction. Hence $u \in B$ so $R_{i+1} \subseteq B$.

Suppose instead (2b) applies. Hence there exist $u' \notin R_i$, $u \neq u'$, $v' \in R_i$, and arc (u', v'), such that $u \nleq u'$. We show $u \in B$. If not, then u = Anc(B) since $v \in B$. We cannot have $u' \notin B$, since then u' = Anc(B) = u. Hence $u' \in B$, whence by Lemma 3.2, $u = Anc(B) \leq u'$, a contradiction. This proves $u \in B$ so $R_{i+1} \subseteq B$. \square

Corollary 3.7 *If* $u \in R(v)$, then $R(u) \subseteq R(v)$.

Proof By Theorem 3.5, R(v) is restricted. The result follows now from Theorem 3.6.

In fact, given any subset B of V, the algorithm computes the smallest restricted set that contains B provided that we use $R_0 = B$.

In general, it need not be the case that a restricted set B is connected. For example, suppose that N is an X-tree and the leaves x and y form a cherry, so there are a vertex u and arcs (u, x), (u, y) with no other arcs into x or y. Then $\{x, y\}$ is restricted with anchor u but is not connected. Consequently, the following result that each set R(v) is connected is of interest.

Lemma 3.8 For $v \in V$, if $w \in R(v)$, then there is a directed path in R(v) from w to v. Moreover, R(v) is connected.

Proof We show by induction that the required properties hold for each R_i used to define R(v). Initially $R_0 = \{v\}$ and the properties are immediate. Each operation (2a)



or (2b) applied to R_i results in a connected set R_{i+1} and adds a vertex with a path to v inside R_{i+1} .

Let $Q = \{R(v) : v \in V\}$. Note that Q does not need to be a partition of V, but each $v \in V$ lies in at least one member of Q.

We now make some modifications of $\mathcal Q$ to create a partition $\mathcal P$ of V. Roughly we merge together members of $\mathcal Q$ that have nonempty intersection until no more such merges can be performed.

More precisely, if R(v) and R(w) are in \mathcal{Q} , define $R(v) \sim R(w)$ if $R(v) \cap R(w) \neq \emptyset$. Define $R(v) \approx R(w)$ iff there exist $v = v_0, v_1, \ldots, v_k = w$ such that for $i = 0, \ldots, k$, $R(v_i) \in \mathcal{Q}$ and for $i = 0, \ldots, k - 1$, $R(v_i) \sim R(v_{i+1})$. Then \approx is an equivalence relation. Define $R'(v) = \bigcup \{R(w) : R(v) \approx R(w)\}$, so R'(v) is the union of sets equivalent to R(v). Let $\mathcal{P} = \{R'(v)\}$ be the set of distinct sets R'(v). It is clear that \mathcal{P} is a partition of V. For $v \in V$, R'(v) is the member of \mathcal{P} containing v.

Lemma 3.9 Each set R'(v) is a restricted subset of V and is connected.

Proof The fact that R'(v) is restricted follows from Theorems 3.3 and 3.5 by an obvious induction. That R'(v) is connected follow from a similar induction, also using Lemma 3.8.

Let $ResTr(N) = N/\mathcal{P}$ be the quotient X-network. The map $\phi: N \to ResTr(N)$ given by $\phi(v) = R'(v)$ will be called the *natural projection map*.

Theorem 3.10 Suppose N = (V, A, r, X) is a rooted acyclic network with leaf set X such that every leaf has indegree 1. Then ResTr(N) is an X-network. The natural projection map $\phi: N \to ResTr(N)$ is a CSD map.

Proof For $x \in X$, since x has indegree 1, it follows $R(x) = \{x\}$. If v is not a leaf, then each $w \in R(v)$ satisfies $w \le v$ by Lemma 3.8; it follows that a leaf x cannot lie in R(v) when v is not a leaf. Hence $R'(x) = \{x\}$. By Theorem 2.1, it follows that ResTr(N) is a rooted digraph with leaf set X. By Theorem 2.1 and Lemma 3.9, the natural projection map $\phi: N \to N'$ is a CSD map.

It will turn out (Theorem 4.1) that ResTr(N) is an X-tree, and we will call it the (*standard*) restricted tree of N. The corresponding kernel \mathcal{P} will be called the restricted tree kernel.

4 Restricted Maps

A CSD map $f: N \to N'$ with kernel Q is *restricted* if each member of Q is restricted. Equivalently, f is restricted if for each vertex v' of N', $f^{-1}(v')$ is a restricted set.

The natural projection map $\phi: N \to ResTr(N)$ is a restricted map since each member of the kernel \mathcal{P} is a restricted set.

Suppose a network N is successively cluster-distinct. Then a restricted set B is a natural generalization of a taxon unit in a tree. Each restricted set B corresponds



to a connected collection of taxa all deriving from the single taxon Anc(B). If N is a tree, then each vertex is already restricted; the image of a restricted map thus generalizes the notion of a tree. Note that Dress et al. (2010) argues that the extant human population forms a tight cluster. If N is successively cluster-distinct, the same argument would suggest that it forms a restricted set.

A restricted CSD map $f: N \to N'$ is universal (for restricted maps) provided that given any restricted map $g: N \to N''$ there is a unique restricted CSD map $h: N' \to N''$ such that $g = h \circ f$.

We shall see below that the natural projection map $\phi: N \to ResTr(N)$ is universal for restricted maps.

The first result is that the image of a restricted map is always a tree.

Theorem 4.1 Let N = (V, A, r, X) be an acyclic X-network and let T = (V', A', r', X) be an X-network. Assume $f : N \to T$ is a restricted CSD map. Then T is a tree.

Proof We show that T has no hybrid vertices. Suppose otherwise, so we may assume V' contains distinct vertices u'_1, u'_2 , and u'_3 while A' contains arcs $(u'_1, u'_3), (u'_2, u'_3)$. Let $B_i = f^{-1}(u'_i)$. Since f is restricted, each B_i is a restricted set. Since f is a CSD map, there exist $u_1 \in B_1$, $w_1 \in B_3$, $u_2 \in B_2$, and $w_2 \in B_3$ such that (u_1, w_1) and (u_2, w_2) are arcs of N. Note $u_1 \notin B_3$ and $u_2 \notin B_3$. Since B_3 is restricted, it follows $u_1 = Anc(B_3)$ and $u_2 = Anc(B_3)$. Hence $u_1 = u_2$ so $u'_1 = f(u_1) = f(u_2) = u'_2$, a contradiction.

Corollary 4.2 Let N = (V, A, r, X) be an acyclic X-network such that every leaf has indegree 1. Then ResTr(N) is an X-tree.

Proof The natural projection map $\phi: N \to ResTr(N)$ is a restricted CSD map. \square

The next result shows that many relationships among leaves observed in ResTr(N) are also present in N.

Corollary 4.3 Let N = (V, A, r, X) be an acyclic X-network. There is a wired lift of ResTr(N) into N.

Proof This follows from Theorem 2.5.

Restricted maps have interesting functorial properties, as seen in the next results.

Lemma 4.4 Suppose N = (V, A, r, X) and N' = (V', A', r', X) are X-networks. Suppose $f : N \to N'$ is restricted. If $B \subseteq V'$ is restricted and connected, then $f^{-1}(B)$ is restricted.

Proof Let $B = \{w'_1, w'_2, \dots, w'_m\} \subseteq V'$. Since B is connected, for some p there exist p arcs $(w'_{i_1}, w'_{j_1}), \dots, (w'_{i_p}, w'_{j_p})$ such the arcs connect the members of B. Now each set $f^{-1}(w'_i)$ is restricted. Since f is a CSD map for each k there is an arc



 (w_{i_k}, w_{j_k}) with $w_{i_k} \in f^{-1}(w'_{i_k})$ and $w_{j_k} \in f^{-1}(w'_{j_k})$. The result now follows from Lemma 3.4.

Theorem 4.5 Suppose N = (V, A, r, X), N' = (V', A', r', X), and N'' = (V'', A'', r'', X) are X-networks and $f : N \to N'$ and $g : N' \to N''$ are restricted CSD maps. Then the composition $g \circ f : N \to N''$ is restricted.

Proof Suppose $v'' \in V''$. We must show that $(g \circ f)^{-1}(v'') = f^{-1}(g^{-1}(v''))$ is restricted. Since g is a restricted CSD map, $g^{-1}(v'')$ is restricted and connected. Since f is restricted, $f^{-1}(g^{-1}(v''))$ is also restricted by Lemma 4.4.

We also have the following partial converse of Theorem 4.5:

Theorem 4.6 Suppose N = (V, A, r, X), N' = (V', A', r', X), and N'' = (V'', A'', r'', X) are X-networks, and $g: N \to N'$ and $h: N' \to N''$ are CSD maps. Let $f = h \circ g$. Suppose f is restricted. Then h is restricted.

Proof Let $w'' \in V''$. We show that $h^{-1}(w'')$ is restricted.

Case 1. Suppose $r' \in h^{-1}(w'')$. We show there is no arc (u', v') with $v' \in h^{-1}(w'')$ but $u' \notin h^{-1}(w'')$. Otherwise, either h(u') = h(v') or $(h(u'), h(v')) \in A''$. In either event, h(r') = w'' = r'' since h is a CSD map. In the former case, h(u') = h(v') = w'' so $u' \in h^{-1}(w'')$, a contradiction. In the latter case, (h(u'), h(v')) = (h(u'), r''), which is impossible since the root r'' has indegree 0.

Case 2. Suppose $r' \notin h^{-1}(w'')$. Suppose there exist $w'_1 \in h^{-1}(w'')$, $w'_2 \in h^{-1}(w'')$, $u' \in V'$, and $v' \in V'$ such that $u' \notin h^{-1}(w'')$, $v' \notin h^{-1}(w'')$, $u' \neq v'$, and there exist arcs (u', w'_1) , (v', w'_2) . We obtain a contradiction.

Since g is surjective, there exist u, v, w_1 , w_2 in V such that g(u) = u', g(v) = v', $g(w_1) = w'_1$, $g(w_2) = w'_2$, and (u, w_1) and (v, w_2) are arcs of N. But $f(w_1) = h(g(w_1)) = h(w'_1) = w''$ and similarly $f(w_2) = w''$. Note $u \neq v$ since $g(u) \neq g(v)$. Since f is restricted, $f^{-1}(w'')$ is restricted, whence at least one of u and v lies in $f^{-1}(w'')$. Without loss of generality, we may assume v lies in $f^{-1}(w'')$, so w'' = f(v) = h(g(v)) = h(v'), contradicting that $v' \notin h^{-1}(w'')$.

We can now prove the universality property of ResTr(N).

Theorem 4.7 Let $\phi: N \to ResTr(N)$ be the natural projection map. Then ϕ is universal for restricted maps.

Proof Let $g: N \to T$ be a restricted map with kernel \mathcal{Q} . Let \mathcal{P} denote the kernel of ϕ . Note that each member $B \in \mathcal{P}$ is restricted and each member $C \in \mathcal{Q}$ is restricted.

We use Theorem 2.4 to define a CSD map $h : ResTr(N) \to T$ such that $g = h \circ \phi$. We first show that \mathcal{P} is subordinate to \mathcal{Q} . Let $B \in \mathcal{P}$. We must show that there exists a member $C \in \mathcal{Q}$ such that $B \subseteq C$.

For any vertex v of N, there exists $C(v) \in \mathcal{Q}$ such that $v \in C(v)$ since \mathcal{Q} is a partition. Since C(v) is restricted, $R(v) \subseteq C(v)$ by Theorem 3.6. If R(v') intersects R(v), then C(v) intersects C(v'), whence because \mathcal{Q} is a partition it follows C(v)



C(v'); hence $R(v) \cup R(v') \subseteq C(v)$. A simple induction then shows that the member $B \in \mathcal{P}$ that contains v satisfies $B \subseteq C(v)$. This shows that \mathcal{P} is subordinate to \mathcal{Q} , and h exists by Theorem 2.4.

There remains to show that h is restricted. This follows from Theorem 4.6.

For an example, consider again the network N shown in Fig. 1. We demonstrate the construction of ResTr(N), also shown in Fig. 1. Let v be a vertex of N. If $v \notin \{14, 16\}$, then $R(v) = \{v\}$ since v has indegree 1. To compute R(16), initially $R_0 = \{16\}$. Since (15, 16) and (17, 16) are arcs and $15 \nleq 17$, we can add 15 to R_0 by (2b) yielding $R_1 = \{15, 16\}$. Since $17 \nleq 15$, we can add 17 to R_1 by (2a), yielding $R_2 = \{15, 16, 17\}$. Since (12, 15) is an arc and $12 \nleq 17$, we can adjoin 12 by (2a), so $R_3 = \{12, 15, 16, 17\}$. Since (18, 17) is an arc and $18 \nleq 12$, we can adjoin 18 by (2a), so $R_4 = \{12, 15, 16, 17, 18\}$. Now the only arcs (u, v) with $v \in R_4$ and $u \notin R_4$ are (11, 12) and (11, 18), so we cannot adjoin 11 using (2b). For all $v \in R_4$, $11 \le v$ so we cannot adjoin 11 by (2a). Hence, the algorithm terminates with $R(16) = R_4 = \{12, 15, 16, 17, 18\}$.

Similarly, $R(14) = \{13, 14, 15\}$. Since $R(16) \cap R(14) = \{15\}$ is nonempty, $R'(14) = R'(16) = R(14) \cup R(16) = \{12, 13, 14, 15, 16, 17, 18\}$. For all $v \notin R'(16)$, $R'(v) = R(v) = \{v\}$. Now *ResTr(N)* is the quotient digraph.

As promised, ResTr(N) is a tree. Note that the resolution of the cluster $\{3,4\}$ in N is lost while that of $\{5,6\}$ is preserved; this is because the hybrid vertex 16 had outdegree 1 while the hybrid vertex 14 had outdegree 2. The natural projection map ϕ takes $\phi(v) = v$ except that for $v \in R'(16)$, $\phi(v) = R'(16)$.

To illustrate the universality of the map ϕ in this example, consider the map $f: N \to T$ where Fig. 2 shows N and T in which each vertex v of N has been labelled by the vertex f(v) of T in order to display the map f. One checks that f is restricted. For example, $f^{-1}(a)$ is the set of vertices in N labeled a and is restricted. Then f

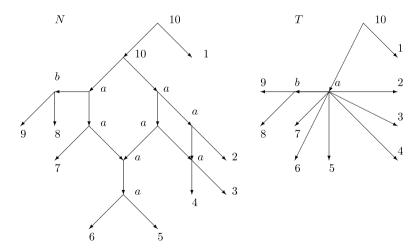


Fig. 2 A restricted map $f: N \to T$ for N as in Fig. 1 is given by the labeling of the vertices of N. The map factors through ResTr(N)



factors as $f = g \circ \phi$ where $g : ResTr(N) \to T$ satisfies that g(R'(16)) = a = g(19), g(11) = 10, g(20) = b, and for other vertices v of ResTr(N), g(v) = v.

It is interesting that the vertex 11 in ResTr(N) cannot be removed from ResTr(N) by contracting the arc (11, R'(16)) and still retain universality. In the example of Fig. 2, both 11 and 10 in ResTr(N) are mapped to 10 in T. But a simple modification could yield an example in which 11 and 10 in ResTr(N) must go to distinct vertices of the modified T.

The network ResTr(N) detects narrow bottlenecks in N. Perhaps it is most appropriate to apply to ClDis(N) (see Willson 2010) rather than to N itself, since large regions in N of vertices all with the same cluster can become bottlenecks in ClDis(N).

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