

# Introduction to “Cuts in Bayesian graphical models” by M. Plummer

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The immensely popular BUGS language has for some time provided users with a “cut” function that permits users to “cut feedback” from one part of a Bayesian hierarchical model to another. While popular and apparently useful in fields such as epidemiology and PK/PD modeling, use of “cut” has long been controversial due to its weak theoretical justification. The paper by Plummer investigates the underlying probability calculus of “cut”, and clarifies that “cut” as cur-

rently specified in OpenBUGS does not converge to a well-defined, unique posterior distribution. This means that different updating tools (as available in OpenBUGS) will produce different estimated posteriors—sometimes dramatically different. The author also investigates a modified “cut” approach using tempered transitions, but concludes this offers only a partial solution to the problem.

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