# CrossMark

#### CORRECTION

# Correction to: A Connection Between Sports and Matroids: How Many Teams Can We Beat?

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# 1 Background

Our article "A connection between sports and matroids: How many teams can we beat?" [4] deals with a problem we called MINSTANDING(S). The motivation behind this problem comes from the following situation. Given an ongoing sports competition among a set T of teams, with each team having a current score and some matches left to be played, we ask whether it is possible for our distinguished team  $t \in T$  to obtain a final standing with at most r teams finishing before t.

For a general model that can be applied to various sports competitions, we denoted by S the set of all possible outcomes of a match, where each *outcome* is a pair  $(p_1, p_2)$  of non-negative reals corresponding to the situation where the match ends with the home team obtaining  $p_1$  points and the away team obtaining  $p_2$  points. If S contains pairs  $(\alpha, 0)$  and  $(0, \beta)$  for some positive  $\alpha$  and  $\beta$ , then we say that S is *well based*.

Given a set *S* of outcomes with |S| = k + 1, the above question boils down to the following graph labelling problem:

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MinStanding(S):

*Instance:* A triple (G, c, r) where G = (V, A) is a directed multigraph,  $c : V \to \mathbb{R}$  describes vertex capacities, and r is an integer.

Question: Does there exist an assignment  $p:A \to \{0,\ldots,k\}$  such that the number of vertices in V violating the inequality

$$\sum_{a=(v,u)\in A} \alpha_{p(a)} + \sum_{a=(u,v)\in A} \beta_{p(a)} \le c(v)$$
 (1)

is at most r?

## 2 The Error and its Correction

In Theorem 3 of our article [4], we incorrectly stated that "MINSTANDING(S) is W[1]-hard with parameter |V(G)| - r for any well-based set S of outcomes, even if the (undirected version of the) input graph G is claw-free".

The presented (erroneous) proof gave an FPT reduction from the W[1]-hard INDE-PENDENT SET problem. Although the reduction itself is correct, we erroneously claimed that INDEPENDENT SET is W[1]-hard on *claw-free* graphs. However, this is not true, since INDEPENDENT SET can be solved in polynomial time on claw-free graphs [2,3]. What holds true is that INDEPENDENT SET is W[1]-hard on  $K_{1,4}$ -free graphs, as proved by Hermelin, Mnich, and Van Leeuwen [1]. So the term "claw-free" in the above statement (Theorem 3 of our article [4]) should be replaced by " $K_{1,4}$ -free".

The correct statement of the theorem is thus the following.

**Theorem 1** MINSTANDING(S) is W[1]-hard with parameter |V(G)| - r for any well-based set S of outcomes, even if the (undirected version of the) input graph G is  $K_{1,4}$ -free.

*Proof* We give a simple FPT reduction from the W[1]-hard INDEPENDENT SET problem, which is known to be W[1]-hard even on  $K_{1,4}$ -free graphs [1]. Let G be the input graph and  $\ell$  the parameter given. The constructed instance of MINSTANDING(S) will be  $(\overrightarrow{G}, c, |V(G)| - \ell)$  where  $\overrightarrow{G}$  is an arbitrarily oriented version of G, and c is the constant zero function.

Now, it is easy to see that a set X of vertices in G is independent if and only if there is a score assignment on  $\overrightarrow{G}$  in which vertices of X are not violating. Note that here we make use of the fact that S is well based.

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### References

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